COMPUTING THE RAMANUJAN TAU FUNCTION

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ABSTRACT. We show that the Ramanujan Tau function $\tau(n)$ can be computed by a randomized algorithm in time $O(n^{\frac{1}{2}+\varepsilon})$ for every $\varepsilon>0$. The same method also yields a deterministic algorithm that runs in time $O(n^{\frac{3}{4}+\varepsilon})$ for every $\varepsilon>0$ to compute $\tau(n)$. Previous algorithms to compute $\tau(n)$ require $\Omega(n)$ time.

1. Introduction

Let $\tau(n)$ be the coefficient of q^n in the formal expansion $q \prod_{1 \le n} (1 - q^n)^{24} = \sum_{1 \le n} \tau(n) q^n$. The following properties of the τ -function are well known:

- 1. If $n, m \in \mathbb{Z}_{>0}$ such that gcd(n, m) = 1 then $\tau(nm) = \tau(n)\tau(m)$.
- 2. If r > 1 and p is a prime then $\tau(p^{r+1}) = \tau(p)\tau(p^r) p^{11}\tau(p^{r-1})$.

Thus $\tau(n)$ is completely determined by $\tau(p)$ for primes p|n. Here is a table of $\tau(p)$ for small prime numbers p.

р	2	3	5	7	11	13
τ(p)	-24	252	4830	-16744	534612	-577738

The importance of the τ -function comes from the fact that it gives the fourier coefficients of a modular form. Namely, the function $\Delta(z) = q \prod_{1 \leq n} (1-q^n)^{24}$ where $q = e^{2\pi i z}$ is a cusp form of weight 12 for the full modular group (see [La76]). A famous conjecture of D. H. Lehmer says that $\tau(n)$ is never zero. This conjecture has been verified for all $n \leq 22689242781695999$ [JorKe99]. The function $\tau(n)$ seems to be a hard function to compute. Methods to compute $\tau(n)$ based on recurrence relations that it satisfies or its relations to other arithmetic functions such as $\sigma_k(n)$ require $\Omega(n)$ time steps. Since the number n requires $\log_2 n$ bits these algorithms require exponential time in the length of the input. In this article we show that $\tau(n)$ can be computed in time $O(n^{\frac{1}{2}+\varepsilon})$ by a randomized algorithm for every $\varepsilon > 0$. Though this algorithm is still an exponential time algorithm it is significantly faster than the other methods. Moreover, algorithms based on recurrences compute values of $\tau(m)$ for m < n when computing $\tau(n)$. Our algorithm has the feature that it does not compute any of the previous values of the τ -function. On the other hand, this algorithm is not well suited to building a table of $\tau(m)$ for all m < n since the table can be built in roughly O(n) time by the other methods, whereas this method would require $O(n^{\frac{3}{2}+\varepsilon})$ time. Our algorithm is more suited to computing "spot" values of $\tau(n)$. In the next section we will give the details of the algorithm and prove its running time.

2. The Algorithm

Since we can compute $\tau(n)$ in $O(\log^3 n)$ time provided we know the factorization of the integer n and the values of $\tau(p)$ for primes p|n, we will concentrate on computing $\tau(p)$ for primes p. There are deterministic algorithms that can factor n in $O(n^{\frac{1}{4}+\epsilon})$ time ([Co93]). We use such an algorithm to find the primes p|n. The main idea of the algorithm is to make use of the Selberg Trace formula to compute $\tau(p)$.

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Theorem 2.1. [Sel56] Let $k \ge 4$ be an even integer and let m be an integer > 0. Then the trace of the Hecke operator T(m) on the space of cusp forms $S_k(\Gamma)$ is given by

$$\operatorname{Tr} T(m) = -\frac{1}{2} \sum_{-\infty < t < \infty} P_k(t.m) H(4m - t^2) - \frac{1}{2} \sum_{d \, d' = m} \min\{d, d'\}^{k-1}.$$

In the above sum H(D) refers to the Hurwitz class number of D, and $P_k(t,N) = \frac{\rho^{k-1} - \overline{\rho}^{k-1}}{\rho - \overline{\rho}}$ where ρ is a complex number satisfying $\rho + \overline{\rho} = t$ and $\rho \overline{\rho} = N$.

Note that the sum is actually finite since H(D) = 0 if D < 0 and so if $t > 2\sqrt{m}$, $H(4m - t^2) = 0$.

In our case $\Delta \in S_{12}(\Gamma)$ and it is a one dimensional vector space. The Hecke operators are a family of linear operators $T(n): S_k(\Gamma) \to S_k(\Gamma)$ for $n \geq 1$ an integer. Since dim $S_{12}(\Gamma) = 1$, Δ is a simultaneous eigenform for every T(n). It is known (see [La76]) that $T(n)\Delta(z) = \tau(n)\Delta(z)$ where $\Delta(z) \in S_{12}(\Gamma)$ is the function defined earlier. Thus the eigenvalue of the n-th Hecke operator is $\tau(n)$. Since dim $S_{12}(\Gamma) = 1$, we have $Tr(n) = \tau(n)$ and specializing Theorem 2.1 to our case we get the following result:

Theorem 2.2. Let p be a prime. Then

$$\tau(p) = -\sum_{0 < t < \sqrt{4p}} P(t, p) H(4p - t^2) + \frac{1}{2} p^5 H(4p) - 1$$

where

$$P(t,p) = t^{10} - 9t^8p + 28t^6p^2 - 35t^4p^3 + 15t^2p^4 - p^5$$

and H(D) is the Hurwitz class number.

We will use the above theorem to compute $\tau(p)$. In fact, we only need to show how the Hurwitz class numbers can be computed, since it is easy to compute the above sum. For this task we need the following lemma (see [Co93] Lemma 5.3.7):

Lemma 2.3. Let w(-3) = 3, w(-4) = 2 and w(D) = 1 for D < -4, and set $h'(D) = \frac{h(D)}{w(D)}$, where h(D) is defined to be the class number of the field $\mathbb{Q}(\sqrt{D})$ if $D \equiv 0, 1 \mod 4$ otherwise we define h(D) to be zero. Then for N > 0 we have

$$H(N) = \sum_{d^2 \mid N} h' \left(-\frac{N}{d^2} \right).$$

There are randomized sub-exponential time algorithms to compute the class number (see [Co93]).

Theorem 2.4. The class number h(D) can be computed deterministically in time $|D|^{\frac{1}{4}+\varepsilon}$ for every $\varepsilon > 0$, or by a randomized algorithm with expected running time $e^{O(\sqrt{\ln |D| \ln \ln |D|})}$.

Proposition 2.5. The Hurwitz class number H(N) can be computed by a deterministic algorithm in time $O(N^{\frac{1}{4}+\varepsilon})$ or a randomized algorithm with an expected running time $O(N^{\varepsilon})$ for every $\varepsilon > 0$.

Proof: By Lemma 2.3 we have

$$H(N) = \sum_{d^2 \mid N} h' \left(-\frac{N}{d^2} \right).$$

The function h'(D) is essentially just the class number of $\mathbb{Q}(\sqrt{D})$ and so can be computed in time $O(|D|^{\epsilon})$ if we use the randomized algorithm or in time $O(|D|^{\frac{1}{4}+\epsilon})$ if we use the deterministic algorithm. The number of terms in the sum is at most the number of divisors of N. It is known (see [Ten95]) that the number of divisors $d(N) \ll_{\epsilon} N^{\epsilon}$ for every $\epsilon > 0$. Thus the sum can be evaluated by computing each of the terms in the stated time bound. \square

Thus putting all these results together we get the following:

Theorem 2.6. There is a randomized algorithm to compute $\tau(p)$ with expected running time $O(p^{\frac{1}{2}+\varepsilon})$ for every $\varepsilon > 0$.

Theorem 2.7. There is a deterministic algorithm to compute $\tau(p)$ in time $O(p^{\frac{3}{4}+\varepsilon})$ for every $\varepsilon > 0$.

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