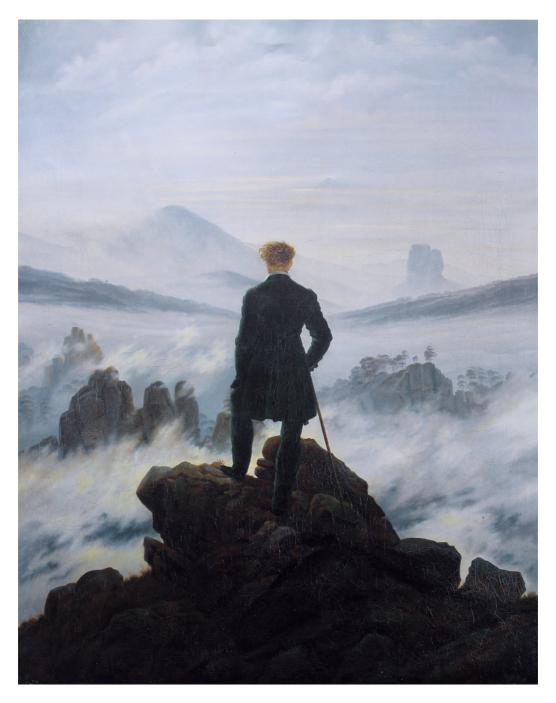
A singular mathematical promenade

Étienne Ghys



Caspar David Friedrich "Wanderer above the sea of fog" (1818) • ÉTIENNE GHYS

A SINGULAR MATHEMATICAL PROMENADE

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This is a preliminary version. Comments are most welcome at etienne.ghys@ens-lyon.fr

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Pour Martine, qui m'a toujours encouragé à écrire "un petit livre".

Preface

IN MARCH 2009, I attended an administrative meeting and the colleague sitting next to me was even more bored than I was. Obviously Maxim Kontsevich had something else in his mind. Suddenly, he passed me a Parisian métro ticket containing a scribble and a single word: "impossible". That was the new theorem he wanted to share with me! It took me a few minutes and some whispering before I could guess the statement of the theorem and a few more minutes to find the proof. Here is the statement.

Theorem. Four polynomials P_1 , P_2 , P_3 , P_4 of a real variable x cannot satisfy

- $P_1(x) > P_2(x) > P_3(x) > P_4(x)$ for small x < 0,
- $P_2(x) > P_4(x) > P_1(x) > P_3(x)$ for small x > 0.

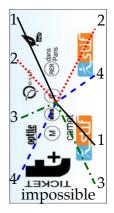
The *relative position* of the graphs of four real polynomials is subject to some constraints. I was fascinated: a new elementary result on four polynomials in 2009!

Later on, I tried to put this in a more general context, to study the situation when we have more than four polynomials etc. The result was a pleasant journey, with a lot of detours, in surprisingly different mathematical fields, in different periods of the history of mathematics. As usual, this led to open problems that I could only solve partially.

The purpose of this little book is to invite the reader on this mathematical promenade. I didn't choose the most efficient



Maxim Kontsevich.



way to reach a specific goal and actually there is no goal to this book. Almost all chapters are basically independent and you are welcome to skip as many of them as you want. If you find a section too arduous, or too flat, you can easily bypass it. We will pay a visit to Hipparchus, Newton and Gauss, but also to many contemporary mathematicians. We will play with a bit of algebra, topology, geometry, complex analysis, combinatorics, and computer science. A stroll in the mathematical world.

However, in order to reach some kind of goal and not to transform this promenade into a completely random walk, let me quote a result that will be proved toward the end of the book. This is probably the only new result in this book.

Let us consider a point p on a planar curve C.

If *C* is *smooth*, the local picture is not so interesting.

If *C* is *singular* at *p*, the picture might be more complicated, like for instance a cuspidal point $x^2 = y^3$.

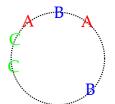
Let us restrict our study to algebraic curves defined by some equation F(x, y) = 0 where *F* is a polynomial in *x*, *y* with real coefficients. It turns out that, in the neighborhood of one of its points, such a curve is the union of a finite number of irreducible pieces, usually called branches. The nature of these branches has been the subject of a lot of debate in the past, and we will discuss this topic in detail. The main result is that topologically the branches are smooth! More precisely for every branch, there is a local *homeomorphism* of the plane sending it to a straight line. Every branch intersects a small circle centered at p in exactly two points.

The relative position of the many branches of a curve is much more subtle. In the neighborhood of a singular point, the topology is described by an even number of points on a circle paired two by two: the pairing is given by the branches. One gets 2*n* points on a circle grouped in *n* pairs, each pair having a color, or a letter.

I can now state a theorem that will be more or less our final destination, some kind of lighthouse showing some direction.

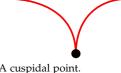
A cuspidal point. A small circle intersects the curve in two points.

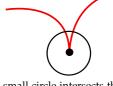
A curve with three branches.



The associated cyclic word ABACCB.







Theorem. There is no singularity of a real algebraic curve in the plane consisting of five branches A, B, C, D, E intersecting a small circle as in the picture in the margin.

Actually, we will prove a much more precise theorem giving a complete description of all the possible topological configurations of the branches of an analytic curve.

I wrote this "petit livre" with one specific reader in mind: myself, when I was an undergraduate... To be very specific, I limited the prerequisites to my own background when I passed the "agrégation" examination, exactly forty years ago ©! I vividly remember that I had (and I still have) great difficulties reading long mathematical books, full of technical details, and that I preferred looking at pictures. I have now learned that precision and details are frequently necessary in mathematics, but I am still very fond of promenades. I did try to imagine what could have been my own reactions faced with this book, as a beginner. This "conversation" between the two "versions of myself" has been interesting and reminded me of the short story "El Otro" by Borges. Was it a dream? A reconstruction of the past?

A word of caution is in order: this little book is not a fully fledged textbook with a definition-theorem-proof structure. You have to be prepared to get lost from time to time, like in many promenades. I know that you will grumble about me because of the lack of precise definitions, and indeed you will have to accept half baked definitions... Of course, textbooks are necessary and I will provide many references in the margins. However, I am convinced that mathematical ideas and examples precede formal proofs and definitions. As d'Alembert said once: "Just go on… and faith will catch up with you!". You may see every now and then a beautiful panorama emerging from the mist, like the one on the frontispiece of this book, by Caspar David Friedrich (Der Wanderer über dem Nebelmeer (1818)): a suggestion of the mathematical world?

I hope some motivated undergraduates of today will enjoy some of these panoramas.

We can now embark for our voyage.

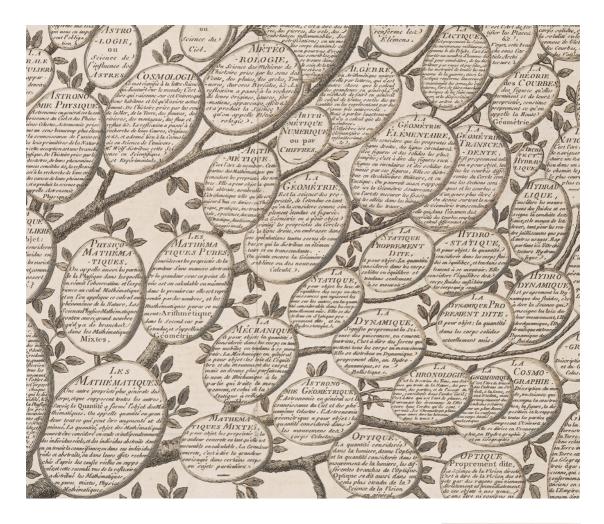


Impossible five branches.



"Allez en avant, et la foi vous viendra."

4 A SINGULAR MATHEMATICAL PROMENADE



A detail from "Essai d'une distribution généalogique des sciences et des arts principaux" (Chrétien Fréderic Guillaume Roth, 1769). It was included as a frontispiece of the famous Encyclopédie by Diderot and D'Alembert. "Mathematics" are located in the lower left corner and the "theory of curves" is in the right upper corner. Is human knowledge organized as a tree?

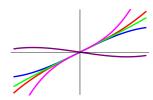


Road map

SINCE WE WILL DEFINITELY NOT FOLLOW A DIRECT ROUTE, and since you should be prepared for some optional detours, a rough outline of our itinerary might be useful, like in the promotional description of a touristic package by a tour operator.

The first four chapters discuss the *relative positions of the graphs of a family of real polynomials* $P_1, ..., P_n$, in the spirit of the theorem of Kontsevich that I mentioned in the preface. Comparing the values of $P_i(x)$ for small negative and small positive values of x yields a permutation of $\{1, ..., n\}$ which describes the local picture in the neighborhood of 0. We will give a fairly precise description of these permutations. It turns out that they have already been discussed in a different disguise by combinatorists, under the name *separable* permutations. We will discuss *push and pop stacks*, as presented by Donald Knuth in *The art of computer programming*. We will also *count* the number of separable permutations, and this will be an opportunity to discover that these numbers were already discussed by Hipparchus, more than two milleniums ago.

We then try to generalize the discussion from graphs of polynomials to *planar curves*, implicitly defined by some real polynomial equation F(x, y) = 0. This requires the understanding of the topology of an algebraic (or analytic) curve in the neighborhood of a singular point. The first important results are due to Newton in 1669, in an extraordinary paper entitled *Tractatus de methodis serierum et fluxionum*, that we will study over two chapters. This paper contains a detailed description of the famous *Newton's method* for finding approximations of the roots



A permutation defined by 5 polynomials.



From Newton's de methodis. ©

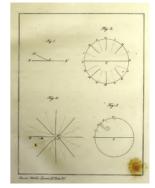
of polynomials. It also discusses the related idea of *Newton's polygons*. Strictly speaking, Newton did not give proofs, but he did understand that locally an analytic curve consists of a finite number of *branches*, which are "graphs" of *formal power series with rational exponents*. An additional chapter — that I called formal algebra — explains Newton's results in modern terminology and provides proofs.

Up to this point, the discussion will be purely algebraic. We then discuss Gauss's first proof of the fundamental theorem of algebra — his doctoral dissertation in 1799 — using arguments of topological nature, which were revolutionary at that time. This is based on the *unproved claim that an algebraic curve entering a disc has to get out*. As we will see, the proof of this claim is more subtle than one could imagine and two mathematicians sharing the same name could not prove it in the 19th century.

Euler, Cauchy and Poincaré were great masters in the manipulation of series. Two chapters deal with a description of their discoveries. At the end of the second one, using the Calcul des limites de Cauchy, we finally get the proof of the *convergence of Newton's series*. This enables us to show that a small circle in a neighborhood of a singularity of a plane real analytic curve intersects the curve in an even number of points and defines a *chord diagram*, i.e. 2*n* points cyclically ordered on a circle and grouped in pairs.

The three following chapters discuss the topology of singularities of analytic planar curves. We explain the *blowing up* method, which is a kind of microscope enabling us to look deeply into the singularity. Topologically, this introduces a Moebius band, or Moebius necklaces if we use the microscope several times. The blowing up operation will turn out to be a powerful tool in the resolution of singularities.

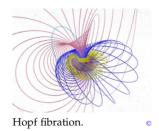
The local pictures for *complex* planar curves are beautiful and worth a visit. Since \mathbb{C}^2 has real dimension 4, we will intersect the curve will small 3-dimensional spheres around the singularity. From this viewpoint, even straight lines produce remarkable objects, like the Hopf fibration. More complicated singularities, like for example the cusp $x^3 - y^2 = 0$ are described by *knots*



From Gauss's doctoral dissertation.



A disc blown-up three times.



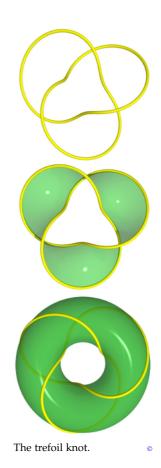
and *links*. In order to describe the general case, we should pay a visit to Victor Puiseux, who proposed in 1850 a completely new approach to Newton's series. In 1968, Jack Milnor used these ideas to give a complete topological picture, but still over the *complex numbers*.

Interestingly, we shall discover a link between separable permutations and the associahedron. This is a family of convex polytopes introduced by Tamari and Stasheff in order to understand the meaning of "associativity up to homotopy". Using his polytopes, Jim Stasheff was able to give a characterization of spaces having the same homotopy type as topological groups. It turned out that this was the starting point of operad theory, which plays a fundamental role in modern homotopy theory and algebraic topology. Operads are very general algebraic structures and they are perfectly adapted to our situation. Typical examples are given by trees, braids, configuration spaces etc. We will see that the collection of all singularities, up to homeomorphisms, can be seen as a singular operad and this helps understanding the global picture.

Just for fun, we discuss a short note of Gauss, concerning closed loops in the plane, with ordinary double points. When one goes around the loop, one visits each double point twice, so that we get some chord diagram. Can one characterize this kind of diagrams?

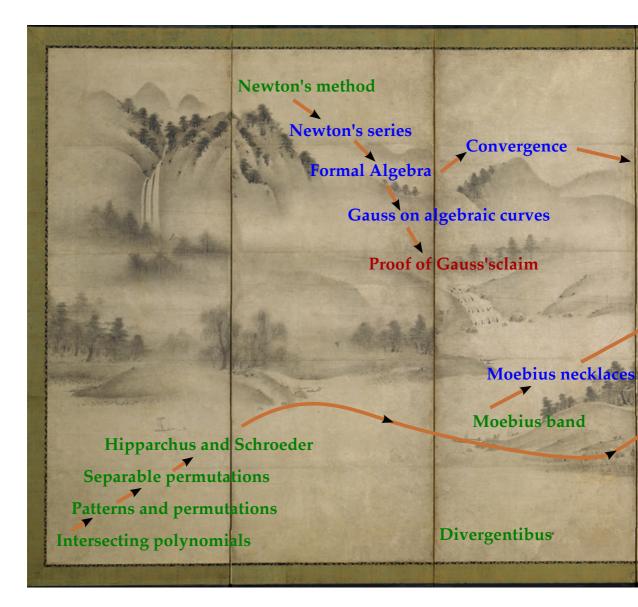
We finally reach our loose goal: the description of the chord diagrams associated to singularities of real analytic planar curves.

Two additional chapters conclude the book. One on Gauss's approach to linking numbers and a final one, with no proof, on Kontsevich's universal invariant for knots (1990). The main purpose of this final chapter is to encourage the reader to continue the exploration.

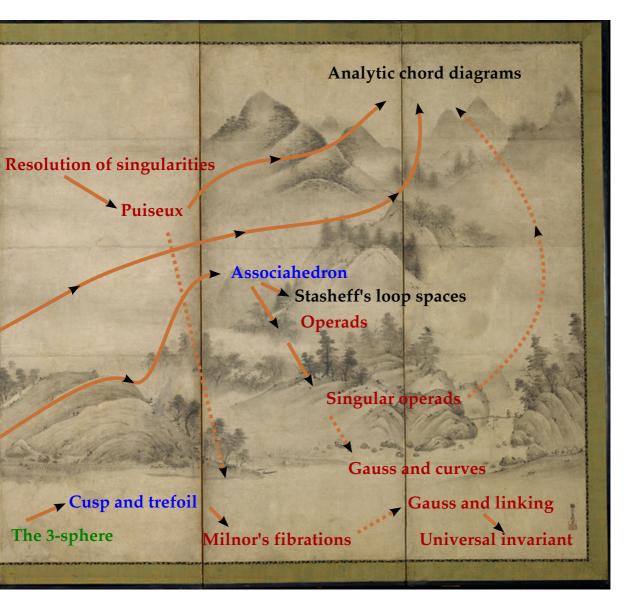




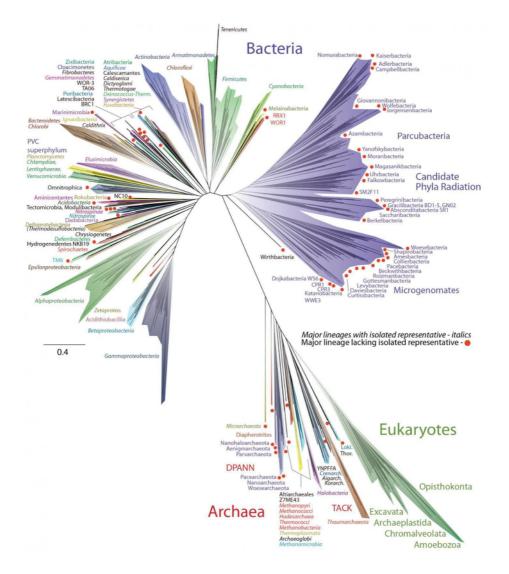
The associahedron.



Colors (green, blue, red, and black) give a very subjective idea of the difficulty. Two chapters are connected by an arrow if I advise to read the first before the second. If the arrow if dashed, this may be less necessary.... Note that 3 arrows are arriving at the highest peak "Analytic chord diagrams".



Landscape of the Four Seasons (Eight Views of the Xiao and Xiang Rivers), by Soami, early 16th century.



From "A new view of the tree of life" Nature Microbiology 1, (2016). Can these branches be made graphs of polynomials?

Intersecting polynomials Maxim Kontsevich

Polynomial interchanges

BEFORE I PROVE KONTSEVICH'S THEOREM, let me begin with a much more elementary consideration. Consider the position of the graph of a single real nonzero polynomial P(x) with respect to the *x*-axis, in the neighborhood of 0.

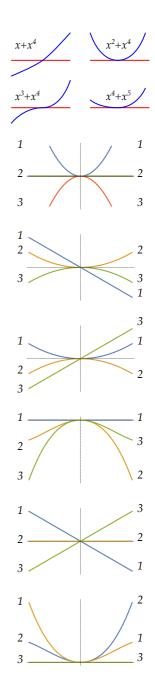
There are two possibilities. Either the graph of P crosses the x-axis at 0, or it stays on the same side. To distinguish between these two cases, one introduces the following definition.

Definition. Let $P(x) = a_0 + a_1x + a_2x^2 + ...$ be a polynomial (or a formal series). The *valuation* v(P) of P (at 0) is the smallest integer k such that $a_k \neq 0$. By convention, the valuation of the zero polynomial is ∞ .

Clearly, the graph of *P* crosses the *x*-axis at 0 if and only if the valuation v(P) is an odd integer.

If we are given *two* distinct polynomials P_1 , P_2 , the sign of $P_1(x) - P_2(x)$ changes at 0 if and only if $v(P_1 - P_2)$ is odd.

Suppose now that we have *three* polynomials P_1 , P_2 , P_3 and let us look at the possible pictures in the neighborhood of the origin. The six pictures in the margin show that all six permutations of $\{1, 2, 3\}$ can be realized if one chooses conveniently the polynomials.



For instance:

Hence Kontsevich's phenomenon begins with *four* polynomials.

Note that all pictures may have suggested that I assumed $P_i(0) = 0$ but this is not necessary. This is only due to the fact that this book mainly discusses local properties, in the neighborhood of a single point (0,0).

We can now prove the métro ticket theorem mentioned in the preface.

By contradiction, we assume that there exist four polynomials P_1 , P_2 , P_3 , P_4 such that:

- 1. $P_1(x) > P_2(x) > P_3(x) > P_4(x)$ for small x < 0,
- 2. $P_2(x) > P_4(x) > P_1(x) > P_3(x)$ for small x > 0.

Replacing P_i by $P_i - P_4$, we can assume that $P_4 = 0$.

Since P_1 and P_3 change sign at the origin, their valuations $v(P_1), v(P_3)$ are odd.

Since P_2 does not change sign, its valuation $v(P_2)$ is even.

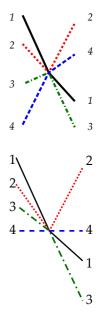
From $P_1(x) > P_2(x) > P_3(x) > 0$ for small negative *x*, we deduce that $v(P_3) \ge v(P_2) \ge v(P_1)$.

Similarly, from $|P_1(x)| < |P_3(x)|$ for small positive *x*, we deduce $v(P_1) \ge v(P_3)$.

That would force the three valuations to be equal, but two of them are odd and the third is even!

Contradiction.

Note that the same proof applies to real analytic functions but does not apply to smooth functions. Indeed my reader will easily find four C^{∞} functions P_i crossing at the origin according to the "forbidden" permutation $(1,2,3,4) \rightarrow (2,4,1,3)$.



I use the symbol \square at the end of a proof. Will my astute reader guess why I put $a \cdot in a \square$? Hint: think in French.

Why?

•

Changing orientations along the *x*-axis, we see that the inverse permutation $(1,2,3,4) \rightarrow (3,1,4,2)$ is also forbidden. As an exercise, I recommend showing that the remaining 22 permutations of $\{1,2,3,4\}$ occur for suitable choices of the P_i 's (i = 1,2,3,4).

Let us now try to analyze the situation with any number of polynomials.

Definition. Let $n \ge 2$ be some integer and π some permutation of $\{1, 2, ..., n\}$. We say that π is a *polynomial interchange* if there exist *n* polynomials $P_1, ..., P_n$ such that:

- $P_1(x) > P_2(x) > \ldots > P_n(x)$ for small negative *x*.
- $P_{\pi(1)}(x) > P_{\pi(2)}(x) > \ldots > P_{\pi(n)}(x)$ for small positive *x*.

Our goal is to give a fairly precise description of polynomial interchanges.

Separable permutations

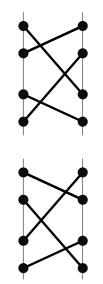
Definition. Let $n \ge 2$ be some integer and π some permutation of $\{1, 2, ..., n\}$. We say that π is *separable* if it does not "contain" one of the two permutations (2, 4, 1, 3) and (3, 1, 4, 2), i.e. if there do not exist four indices $1 \le i_1 < i_2 < i_3 < i_4 \le n$ such that $\pi(i_2) < \pi(i_4) < \pi(i_1) < \pi(i_3)$ or $\pi(i_3) < \pi(i_1) < \pi(i_4) < \pi(i_2)$.

In other words, a permutation is separable if it does not contain one of the two Kontsevich's permutations on four letters. It should be clear that a polynomial interchange is necessarily separable. In this section, we prove the converse.

Let us begin with a lemma which seems to be "folklore" in the combinatorics literature¹.

Lemma. Let π be some separable permutation of $\{1, 2, ..., n\}$ (for $n \ge 3$). Then there is a proper interval $I = \{k, k + 1, ..., k + l\}$ (with $1 \le k \le k + l \le n$) of length $l + 1 \ge 2$ whose image by π is an interval.

Consider $\pi(1)$ and $\pi(2)$. We can assume that $\pi(1) < \pi(2)$ since otherwise we could replace π by the "reverse" permutation $\overline{\pi}(k) = n + 1 - \pi(k)$.



The forbidden permutations.

The reason for the terminology "separable" will become clear in the next chapter.

¹ P. Bose, J. F. Buss, and A. Lubiw. Pattern matching for permutations. *Inform. Process. Lett.*, 65(5):277–283, 1998.

Observe that if π is a polynomial interchange, so is $\overline{\pi}$ (multiply all polynomials by -x). Similarly, by the very definition of separable permutations, π and $\overline{\pi}$ are simultaneously separable.

If $\pi(2) = \pi(1) + 1$ we are done since the image of $\{1,2\}$ is the interval $\{\pi(1), \pi(2)\}$. Hence we assume that $\pi(2) > \pi(1) + 1$. Consider the smallest integer *k* such that $\pi(\{2, ..., k\})$ contains the interval *J* between $\pi(1) + 1$ and $\pi(2)$. Observe that $\pi(k)$ is in *J* so that $\pi(1) < \pi(k) < \pi(2)$.

If the image $\pi(\{2,...,k\})$ is exactly equal to the interval *J*, we found a nontrivial interval whose image by π is an interval.

Otherwise, we can choose an element *l* between 2 and *k* whose image by π is "outside" *J*. We have $\pi(l) < \pi(1)$ or $\pi(l) > \pi(2)$.

If $\pi(l) < \pi(1)$, the four elements 1, 2, *l*, *k* satisfy 1 < 2 < l < k and $\pi(l) < \pi(1) < \pi(k) < \pi(2)$. Therefore they are ordered as the "forbidden permutation" which is impossible, by definition of a separable permutation.

We can therefore assume that all elements of $\pi(\{2,...,k\})$ are greater than or equal to $\pi(1)$.

We can also assume that $\pi(\{2,...,k\})$ is not an interval since otherwise we are done. Therefore there is at least one "gap" in $\pi(\{2,...,k\})$, which must be to the right of $\pi(2)$. So there exists *m* such that k < m and *l* such that 2 < l < k and $\pi(m) < \pi(l)$. The four elements 2, *l*, *k*, *m* are such that 2 < l < k < m and $\pi(k) < \pi(2) < \pi(m) < \pi(l)$ so that they are ordered as the other "forbidden permutation" which is impossible for a separable permutation.

The lemma is proved.

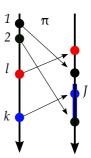
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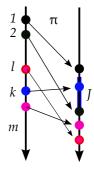
One can even improve the lemma:

Lemma. Let π some separable permutation of $\{1, 2, ..., n\}$. Then we can find two consecutive integers whose images are consecutive.

The proof is obvious by induction since any proper interval whose image is an interval defines another separable permutation with a smaller value of n, which therefore contains two consecutive elements with consecutive images.

We can now prove the main result of this chapter. The Kontsevich counter-example is somehow the only one.





Theorem. A permutation is a polynomial interchange if and only if it is separable.

We have already noticed that polynomial interchanges are separable: this is Kontsevich's observation.

Again by induction on *n*, we show that every separable permutation is a polynomial interchange. Let π be a separable permutation of $\{1, 2, ..., n\}$. We know that there are two consecutive integers *i*, *i* + 1 with consecutive images $\pi(i)$, $\pi(i + 1)$.

If we "collapse" $\{i, i+1\}$ and $\{\pi(i), \pi(i+1)\}$ into single points, we produce a permutation π' on n-1 objects which is obviously separable, and therefore a polynomial interchange by induction. It follows that we can find n-1 polynomials

 $P_1, ..., P_{n-1}$

which intersect at the origin according to π' . The only thing that remains to be done is to split the *i*-th polynomial P_i in order to produce *n* polynomials

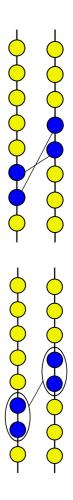
$$P_1, \dots, P_{i-1}, P'_i, P''_i, P_{i+1}, \dots, P_{n-1}$$

which intersect according to π . It suffices to set

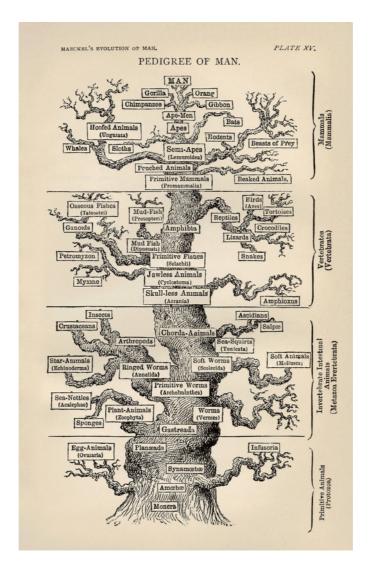
$$P'_i(x) = P_i(x)$$
; $P''_i(x) = P_i(x) - (-x)^N$

for a sufficiently large value of *N*, even or odd, according to whether $\pi(i+1) > \pi(i)$ or $\pi(i+1) < \pi(i)$.

Now that we have identified the polynomial interchanges, our next duty is to understand the structure of those separable permutations.



·



Ernst Haeckel's "tree of life" (1879). Man on top of the tree of life?

Patterns and permutations Donald Knuth

Permutations

IF THEY HAVE BEEN MATHEMATICALLY TRAINED AS I WAS, many of my readers may have felt some discomfort in the previous chapter. After all, permutations are usually defined as bijections from a set to *itself* and their *raison d'être* is that they constitute a group. Instead, we manipulated permutations in a strange way when we used the expression:

"The permutation π *contains* the permutation (2, 4, 1, 3)" to mean that there are four indices $1 \le i_1 < i_2 < i_3 < i_4 \le n$ such that $\pi(i_2) < \pi(i_4) < \pi(i_1) < \pi(i_3)$. It certainly does not mean that the set with four elements $\{i_1, i_2, i_3, i_4\}$ is invariant under π . We are *not* taking the restriction to an invariant subset.

We are going to use the word "permutation" from a slightly different perspective, closer to computer science. This approach is in good part due to Donald Knuth in his great book "The art of computer programming"². The more recent book³ is a good source of information and shows that this area is currently blossoming.

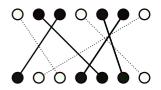
Consider a finite set *E* equipped with two total orderings \ll and \ll . One can order the elements using the first ordering

$$x_1 \ll x_2 \ll \ldots \ll x_n$$

and look at the way they are ordered under «... This defines a



Donald Knuth.



² D. E. Knuth. *The art of computer programming. Vol. 1: Fundamental algorithms.* Second printing. Addison-Wesley Publishing Co., Reading, Mass.-London-Don Mills, Ont, 1969.

³ S. Kitaev. *Patterns in permutations and words*. Monographs in Theoretical Computer Science. An EATCS Series. Springer, Heidelberg, 2011. With a foreword by Jeffrey B. Remmel. permutation π of $\{1, 2, ..., n\}$ such that

$$x_{\pi(1)} \ll x_{\pi(2)} \ll \ldots \ll x_{\pi(n)}.$$

We will adopt this point of view: a permutation is a comparison between two total orderings.

For instance, the set $\{1, 2, 3, 4\}$ can be equipped with the orderings $1 \ll 2 \ll 3 \ll 4$ and $2 \ll 4 \ll 1 \ll 3$. This leads to Kontsevich's forbidden permutation.

Any finite set of real polynomials $\{P_i(x)\}$ can be ordered in at least two ways: by comparing the values of $P_i(x)$ for small negative or for small positive values of x. This leads to polynomial interchanges.

One can certainly *restrict* orderings to subsets and this defines the concept of containment for permutations.

Definition. Let π be the permutation of $\{1, ..., n\}$ associated to two total orderings \ll and \ll on a set *E* with *n* elements. Let $F \subset E$ be a subset with *p* elements. The restrictions of \ll and \ll to *F* define a permutation $\sigma : \{1, ..., p\} \rightarrow \{1, ..., p\}$. In such a situation, one says that σ is *contained* in π and one writes $\sigma \leq \pi$.

Denote by Σ_n the set (not seen as a group) of permutations of $\{1, ..., n\}$ and Σ_{∞} the disjoint union of the Σ_n 's, for $n \ge 1$. We have therefore defined a partial ordering \le on Σ_{∞} . Understanding this ordering is called "pattern recognition", as one also says that σ *is a pattern in* π when $\sigma \le \pi$.

A subset $C \subset \Sigma_{\infty}$ is called a *permutation class* if $\pi \in C$ and $\sigma \leq \pi$ implies $\sigma \in C$. For such a permutation class, one can consider its *basis* \mathcal{B} consisting of those permutations π which are *not* in C but such that any $\sigma \leq \pi$, different from π , is in C. So, a permutation π is in C if and only if it does not contain an element of \mathcal{B} . One writes $C = Av(\mathcal{B})$ and one says that C consists of permutations *avoiding* \mathcal{B} .

For instance the set *Inter* $\subset \Sigma_{\infty}$ of polynomial interchanges is obviously a permutation class. We have seen that its basis consists of two elements (2,4,1,3), (3,1,4,2).

Some number fields can be ordered in several ways, like for instance $Q(\sqrt{2})$ which has two embeddings in \mathbb{R} . Does that lead to interesting questions?

For instance, every permutation different from the identity contains (2,1).

The website Database of Permutation Pattern Avoidance contains a huge number of examples.

Try and prove the Erdős-Szekeres theorem: every permutation $\pi \in \Sigma_n$ with n > (p-1)(q-1) contains (1,2,3,...,p) or (q,q-1,...,2,1).

Av((1,2,3)) consists of those permutations that can be written as the union of two decreasing sequences. The following are typical questions in the theory. Given a permutation class C:

- Can one determine its basis. When is it finite?
- Can one count the number of elements in C ∩ Σ_n? Or at least, can one estimate this number?
- Can one decide algorithmically if a given permutation *π* is in *C*? What is the complexity of such an algorithm?

We will answer all these questions in due time for the class of polynomial interchanges/separable permutations.

Stack-sortable permutations

The theory of permutation patterns received a strong impetus from one exercise in volume 1 of "The Art of computer programming". Donald Knuth had the idea of attributing a degree of difficulty to the exercises in his book.

A "0" means that the reader should be able to solve it instantly.

A "10" requires one minute.

A "20" may require several hours, etc.

The scale is indeed logarithmic and even seems to have some pole in the neighborhood of 50...

The exercise that we want to discuss is labeled [M28]. The M means that it is aimed at mathematically inclined readers and the 28 is an indication of the time required to solve it (in the previously explained logarithmic scale). Today, this is not so hard but it turns out that this exercise had a lasting influence on combinatorics.

We will describe a permutation class which is defined by a *stack*.

Imagine *n* objects labeled 1, 2, ..., *n* lined on some horizontal line, in this order from left to right. On the right of *n*, there is a "stack". This is some kind of well in which the objects can be piled on top of each other.

Initially, the stack is empty. One then selects the object n and push it in the stack. Then, one has two options. Either we *push*

Find some example of a permutation class with an infinite basis.







The art of computer programming.

C

the last element on the line onto the top of the stack. Or we *pop* the top element of the stack to the right.

Look at the figure in the margin, and the evolution of the objects under a sequence Push, Push, Pop, Push, Pop, Pop, Push, Push, Push, Pop, Pop, Pop.

At the end of the operation the sequence (1,2,3,4,5,6) has been transformed in (3,2,1,6,4,5).

Definition. A permutation π is *stack-sortable* if it is the result of a sequence of Push and Pop's applied to $\{1, 2, ..., n\}$.

Exercise 5 from Knuth chapter 2, evaluated as [M28], is the following:

Theorem. *A permutation is stack-sortable if and only if it does not contain* (2,3,1).

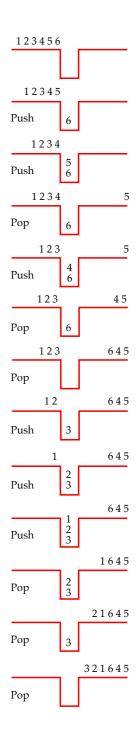
Let us solve this exercise.

Start with a permutation, for example (3, 2, 1, 6, 4, 5). The last element is 5. If we want to sort this permutation with a stack, there is no choice: we have to push all elements in the list (1, 2, 3, 4, 5, 6) until 5 is available on top of the stack, so that we can pop it and put it in its proper place, at the end of the output list. Then we look for the second to last, that is to say 4, and we continue pushing until 4 is on top of the stack etc. So, if we want to sort a permutation, there is only one way to do it.

We only have to understand when the sorting might go wrong. This will happen precisely when it would be time to pop some object *a* which is unfortunately already in the stack but not on top, below some object b < a. If *b* has been already pushed in the stack, this is because we had previously to pop some other object c < b < a.

We have $\pi(a) < \pi(c)$ since *c* has already been popped and we are trying to pop *a*. Similarly, we have $\pi(b) < \pi(a)$ since we don't want to pop *b* but *a*. The subset $\{c, b, a\}$ in $\{1, 2, ..., n\}$ therefore gives rise to the containment $(2, 3, 1) \le \pi$ as we had to show.

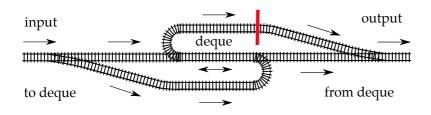
I strongly encourage the reader to do *all* exercises in Knuth's book...

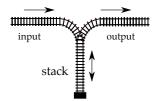


•

The train track in the margin produces the stack-sortable permutations. A train consisting of cars (1, 2, ..., n) arrives from the left. Cars can then be disassembled and each one has to follow the tracks in the direction given by the arrows. The train is assembled again on the exit side, on the right of the picture.

Knuth also defines "deques" (a combination of deck and queue). They are produced by the more complicated train track pictured below.





This simple train track produces stack-sortable permutations.

This is a deck-queue = a deque.

What are the deque-sortable permutations?

If one closes the red door, one gets an "output-restricted deque". The associated permutations are exactly those who do not contain (4,2,3,1), (4,1,3,2). We are getting closer to the characterization of polynomial interchanges, which avoid (2,4,1,3), (3,1,4,2).

For much more about this fascinating field, I recommend the above mentioned book by Kitaev.

Ubiquitous Catalan

Exercise 4 in the same chapter of Knuth's book is rated [M₃₄]. However, it is easier to solve after having solved exercise 5.

The problem is to count the number of stack-sortable permutations of length n.

This is the famous *n*-th *Catalan number* C_n , that appears almost everywhere in mathematics.

Beware ! the difficulty of this question might be around 60!



Eugène Catalan was born in 1814, in Bruges, then belonging to the Napoleonic French empire.

The first values are:

1, 1, 2, 5, 14, 42, 132, 429, 1430, 4862, 16796, 58786, 208012, 742900, 2674440, 9694845, 35357670, 129644790, 477638700, 1767263190, 6564120420, 24466267020, 91482563640, 343059613650, 1289904147324, 4861946401452, etc. (sequence A000108 in OEIS).

We have seen that the stack-sortable permutations are described *uniquely* by a sequence of 2n Push's and Pop's. Conversely, if we start with a sequence of Push's and Pop's we get a permutation under the only condition that we are not forced to pop an empty stack. Said differently, every initial segment of the sequence should contain at least as many Push's as Pop's. One could also describe the sequence by looking at the evolution of the number of elements in the stack. The stack is empty at time 0 and 2n, changes by +1 or -1 steps for each Push and Pop and is always non negative. This is called a *Dyck word* of length 2n.

Here is an example of a Dyck word of length 24.

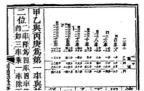


The number of these Dyck words is one of the many definitions of the *n*-th Catalan number. Alternatively, one could think of Push as an open parenthesis "("and Pop as a closing one ")". The condition that we never pop an empty stack is now equivalent to the fact that the sequence of parentheses is correctly balanced: every open "(" is coupled with a closed ")".

For instance, for n = 3, we have the following $C_3 = 5$ sequences

(())(); ()(()); ((())); ()()(); (()()).

There is also an interpretation in terms of "rooted planar trees". A picture is worth a thousand words. For some strange reason, mathematicians and computer scientists tend to draw trees upside down: the root is on top and the leaves are on the bottom. Walther von Dyck (1856– 1934) was "the first to define a mathematical group, in the modern sense". This is at least what one reads in *Wikipedia...* The question is much more subtle and one should mention many more names. However, he was indeed one of the first to manipulate presentations of groups, with generators and relations.



The first appearance of Catalan's number in Mingantu's book"The Quick Method for Obtaining the Precise Ratio of Division of a Circle" around 1730.

51

Extract of a letter from Euler to Goldbach (4 September, 1751) in which he finds the first 8 Catalan numbers, suggests an explicit product formula, and computes the generating function.

The picture in the margin is an example of such a tree. It has one root, 3 internal nodes and 4 leaves. The tree is "planar" because the children of its nodes are ordered from left to right, say from the eldest to the youngest.

One can associate a Dyck word to such a tree. Just start from the root and follow the tree externally, going counter-clockwise. At each step you get further or closer to the root: this gives the sequence +1 and -1, or "Push" and "Pop".

In this example, we get the sequence + + - - + - + - + - -. Conversely, one transforms a Dyck word to a rooted planar tree.

All in all, we have bijections between:

- Stack-sortable permutations of *n* objects.
- Dyck words of length 2*n*.
- Balanced bracketings with 2*n* parentheses (*n* open and *n* closed).
- Rooted planar trees with *n* edges.

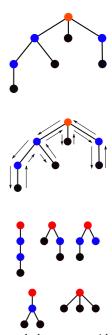
The cardinality of any of these sets is the *n*-th Catalan number C_n .

Given a stack-sortable permutation π , one can look at the position of $k = \pi^{-1}(n)$ in the list $\{1, 2, ..., n\}$. Since π does not contain (2, 3, 1) we see that π maps the intervals $\{1, 2, ..., k - 1\}$ and $\{k + 1, ..., n\}$ to themselves, inducing therefore on each one of these intervals a stack-sortable permutation. We therefore get the recurrence relation:

$$C_n = \sum_{k=1}^{n} C_{k-1} C_{n-k}$$

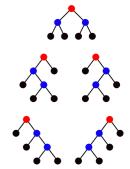
This is Catalan's characteristic signature: one finds it in many different contexts.

For instance, consider rooted planar *binary trees*. Their definition depends on the authors but let me define them as planar rooted trees such that every node has no children or two children, one being "to the left" and the other being "to the right". If such a tree has n internal nodes, it has n + 2 leaves, and 2n + 2 edges. If you remove its root, you get two rooted planar binary



5 rooted planar trees with 3 edges.

Look at this recurrence relation in terms of Dyck words, bracketings and rooted planar trees.



5 rooted planar binary trees with 4 leaves.

trees. Conversely you can add a common root to two rooted planar binary trees to produce a bigger rooted planar binary tree. This shows, after a moment of reflection, that the number of rooted planar binary trees with n + 1 leaves satisfies Catalan's recurrence relation. One can check that there are 1, 1, 2, 5 rooted planar binary trees with 1, 2, 3, 4 leaves, and we therefore get by induction that C_n is also the number of rooted planar binary trees with n + 1 leaves.

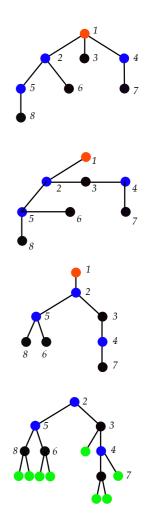
This suggests that there should be some correspondence between "rooted planar trees" and "rooted planar binary trees". This is indeed the case. Let me present a slight variation on the so-called "Knuth transform" or "first child-next sibling representation". Starting with some rooted planar tree T with n edges (first picture), we want to construct a rooted planar binary tree T_{bin} with n + 1 leaves (last picture). One first constructs an auxiliary tree T' (second and third picture). The set of nodes of T'is the same as the set of nodes of *T*. The root is the same. Every node v of T' has at most two children. The first is the eldest child of v in T, if it exists. The second is the next sibling of v in T, that is to say the eldest among siblings younger than v, if it exists. Then one transforms T' in a rooted planar binary tree T_{bin} in the following way. First delete the root and the edge going out of it. The new root of T_{bin} is the eldest child of the root of T. For every node of T', add a left child if this node has no children in T and a right child if this node has no younger sibling. Thus, if the node is a leaf of T' (i.e. it has no children and no younger sibling in *T*), add two children in T_{bin} (see the green dots in the fourth picture). Check that this gives a bijection between rooted planar trees with n edges and rooted planar binary trees with *n*+1 leaves ([M15]).

As usual in combinatorics, we encode this sequence C_n by the formal "generating series"

$$C(t) = \sum_{n \ge 0} C_n t^n$$

and the recurrence becomes:

$$C(t) = tC^2(t) + 1.$$



Remembering secondary school quadratic equations, we get

$$C(t)=\frac{1-\sqrt{1-4t}}{2t}.$$

It follows from this formula that the radius of convergence of C(t) is 1/4. So, by the Cauchy-Hadamard theorems, we get an estimate of the growth of C_n :

$$\limsup_{n\to\infty}\frac{1}{n}\ln C_n = \ln 4.$$

We can also use this formula to get a neat expression for C_n : just use Newton's binomial series.

$$\sqrt{1-4t} = \sum_{n=0}^{\infty} {\binom{1/2}{n}} (-4t)^n.$$

Comparing the coefficients of t^n , we get:

$$C_n = -\frac{1}{2} \binom{1/2}{n+1} (-4)^{n+1}.$$

We now clean a bit:

$$\begin{split} C_n &= -\frac{1}{2} \frac{1}{(n+1)!} \left(\frac{1}{2}\right) \left(\frac{1}{2} - 1\right) \dots \left(\frac{1}{2} - n\right) (-1)^{n+1} 2^{2(n+1)} &= \\ &= \frac{1}{n+1} \binom{2n}{n}. \end{split}$$

The bibles of the subject of Catalan numbers are the books by Stanley⁴, ⁵. The Catalan website "Catalan Numbers", maintained by Igor Pak, is a remarkable source of information. The book by Flajolet and Sedgewick⁶ will provide a wider perspective (see in particular chapter 6 on trees).

There are $C_5 = 14$ ways to subdivide a hexagon in triangles.

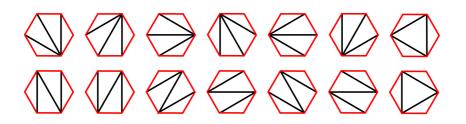
Why did I choose the – sign in front of the square root?

⁴ R. P. Stanley. *Enumerative combinatorics. Vol. I.* The Wadsworth & Brooks/Cole Mathematics Series. Wadsworth & Brooks/Cole Advanced Books & Software, Monterey, CA, 1986. With a foreword by Gian-Carlo Rota.

⁵ R. P. Stanley. *Catalan numbers*. Cambridge University Press, New York, 2015.

The second "..." mean that you are encouraged to do the computation yourself!

⁶ R. S. P. Flajolet. *An introduction to the analysis of algorithms*. Addison-Wesley, 2nd ed edition, 2013.





A planar tree in Guadeloupe, commonly known as traveller's palm.

Separable permutations

From polynomials to trees

THE RING OF POLYNOMIALS K[x] WITH COEFFICIENTS IN SOME FIELD K of characteristic 0 is equipped with a valuation v, given by the degree of the first nonzero coefficient, and a natural *ultrametric distance*, defined in terms of v:

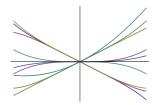
$$dist(P,Q) = \exp(-v(P-Q)).$$

In plain words, two polynomials are close if their first k derivatives at 0 coincide, for a large value of k. The ultrametric property for a distance means precisely that for every $\epsilon > 0$ the relation

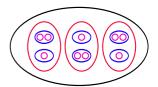
$$dist(P,Q) < \epsilon$$

is an equivalence relation. As ϵ decreases, these equivalence relations get finer and their intersection is trivial.

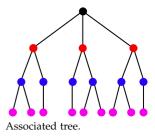
Consider a finite set E of polynomials. One can define a tree in the following way. The root is labeled by the set *E*. The children of the root are labeled by the equivalence classes of the relation $v(P - Q) \ge 1$. The grandchildren of the root are labeled by the equivalence classes of the relation $v(P - Q) \ge 2$. And in general, the *k*-th generation corresponds to equivalence classes of the relation $v(P - Q) \ge 2$. And in general, the *k*-th generation corresponds to equivalence classes of the relation $v(P - Q) \ge 2$. And in general, the *k*-th generation corresponds to equivalence classes of the relation $v(P - Q) \ge k$. This tree is infinite but the equivalence classes stabilize to singletons when *k* is large, so one can prune this tree and produce a finite tree whose leaves are labeled by the elements of *E*. Conversely, one recovers the valuation structure from the tree. Given two elements *P*, *Q* of *E*, seen as leaves, one



9 polynomials whose associated tree is below. Can you propose 9 equations?



Nested equivalence relations.



looks in the tree for their closest common ancestor. The valuation of P - Q is the level of this ancestor plus 1, that is to say the length of a path connecting it to the root plus 1.

Now suppose that K is the field of real numbers. As already observed, any finite set of real polynomials is equipped with two total orderings, comparing values for small negative and small positive *x*. Both provide an ordering on the set of leaves of the tree given by the valuation, which is therefore a *planar* tree in two ways. By convention, let us choose the first order (i.e. for small x < 0) and let us associate to our set *E* of polynomials the corresponding planar tree. The comparison between the two orderings defines a permutation π that we have called a *polynomial interchange*.

The set of leaves of *any* rooted planar tree is equipped with two canonical orderings. The first, denoted \ll , is simply the order given by the definition of planarity. The second, denoted \ll , is defined in the following way. Given two leaves *a* and *b*, *a* \ll *b* and *a* \ll *b* hold true simultaneously if and only if the closest common ancestor of *a* and *b* is located at an odd level. One has to check that this defines indeed an ordering \ll , in other words that *a* \ll *b* \ll *c* \ll *a* is not possible. We can assume that *a* \ll *b* \ll *c* or *c* \ll *b* \ll *a* and the second case reduces to the first by symmetry. If we have *a* \ll *b* \ll *c* \ll *a*, the levels of the closest common ancestors of (*a*, *b*) and (*b*, *c*) should be odd, and the one of (*c*, *a*) should be even. The pictures in the margin show that this is not possible.

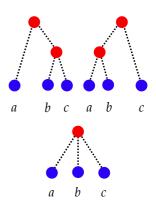
Let us sum up.

- A finite set of real polynomials produces a rooted planar tree.
- A rooted planar tree defines two orderings in its set of leaves, and therefore a permutation of the leaves.
- The permutation associated to the planar tree which is associated to a finite set of polynomials is simply the corresponding polynomial interchange.

Our trees contain too much information and we will prune their edges. Suppose two nodes P, Q are connected in the tree



Alexander Calder, Mobile. Of course, Calder mobiles are not meant to be planar but any two of their planar realizations differ by a separable permutation of their leaves.



Check it!

by some path such that all vertices between *P* and *Q* are nonramified, i.e., have only one child. In the margin, one sees three such paths, in red, blue and pink. If the number of edges in this path is even, just delete it and identify the two endpoints as a single node. If the number of edges in this path is odd, just delete it and connect the two endpoints by a single edge. This produces a new tree. In this process, the levels of some nodes have changed, but only by an even number. Therefore, if one computes the valuation in the new tree, the parity did not change and this parity is the only information that matters in order to construct the polynomial interchange. Note that the pruned tree has the property that all its internal nodes have at least two children.

In summary, given *n* polynomials, one can construct a *planar tree* such that:

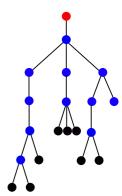
- The root can have any number of children.
- Every internal node has at least two children.
- There are exactly *n* leaves, labeled by the *n* polynomials.

Let us say that a planar tree is *pruned* if it satisfies these properties. It should be clear that for any pruned tree, one can find *n* polynomials such that the associated pruned tree is the given one. We have seen that for any finite set of polynomials, the associated polynomial interchange can be read from the tree. In particular, the number of polynomial interchanges is less than or equal to the number of pruned trees.

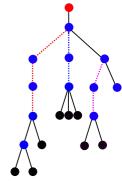
We will now show that these two numbers are actually equal. The issue is to show that *two different pruned trees with n leaves produce different permutations of* $\{1, 2, ..., n\}$.

From a permutation to a tree

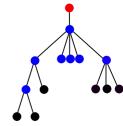
Let us start from a permutation π of $\{1, 2, ..., n\}$. We want to show that there is at most one pruned tree which produces this permutation. Choose such a tree, if it exists, and let us try to determine its structure from the combinatorial structure of π .



Tree before pruning.



Deleting edges.



Reconnecting.

We label the leaves of our planar tree $1 \ll 2 \ll ... \ll n$, from left to right. Let us consider the siblings of the first leaf, that is to say the set $\{1, 2, ..., k\}$ of leaves having the same parent as leaf 1. If this parent has an odd (resp. even) level, the sequence $\pi(1), \pi(2), ..., \pi(k)$ is increasing (resp. decreasing).

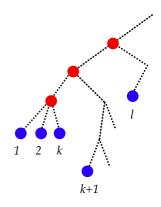
If *l* is a leaf such that $k \ll l$, the closest common ancestors of *i* and *l* all coincide for i = 1, ..., k since $\{1, 2, ..., k\}$ are siblings. If the level of this ancestor is odd (resp. even), $\pi(i) \ll \pi(l)$ (resp. $\pi(l) \ll \pi(i)$). It follows that $\pi(1) \ll \pi(l) \ll \pi(k)$ is impossible. Hence $\{\pi(1), \pi(2), ..., \pi(k)\}$ is an interval. I claim that $\pi(1), \pi(2), ..., \pi(k), \pi(k+1)$ is not monotonic. Indeed, k + 1 is not a sibling of 1 and for i = 1, ..., k, the closest common ancestor of *i* and k + 1 is the grandparent of leaf 1. The parity of the parent and grandparent of the leaf 1 differ by 1 so that the claim follows.

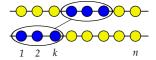
One therefore sees how to determine the set of siblings of leaf 1 from the permutation π : this is the set $\{1, 2, ..., k\}$ where $k \ge 2$ is the biggest integer such that the sequence $\pi(1), \pi(2), ..., \pi(k)$ is monotonic. Note that the monotonicity determines whether the level of the parent is even or odd.

If the image of $\pi(\{1, 2, ..., k\})$ is not an interval, our permutation does not come from a pruned tree. In this case, π is not a polynomial interchange and our discussion stops. Otherwise, we can collapse all elements of $\{1, 2, ..., k\}$ to a single element in order to produce a permutation π' on a set of n - k + 1 < n elements.

We can now finish the proof by induction. There is at most one pruned tree T' producing π' . A pruned tree T producing π is now uniquely determined. It has to be obtained by adding ksiblings to the first leaf of T'.

We therefore reached the conclusion that the number of polynomial interchanges of size *n* is equal to the number of pruned trees with *n* leaves.







In the Jardim Botânico, Rio de Janeiro.

From a pruned tree to a polynomial interchange and a separable permutation

This leads us to the original definition of *separable permutations*. Given two permutations π_1 and π_2 of n_1 and n_2 ordered objects, one can think of two ways to produce a permutation of $n_1 + n_2$ objects. Number the first n_1 objects $\{1, 2, ..., n_1\}$ and the next n_2 as $\{n_1 + 1, n_1 + 2, ..., n_1 + n_2\}$. Denote by $\pi_1 \oplus \pi_2$ the permutation defined by

$$\pi_1 \oplus \pi_2(k) = \pi_1(k) \quad \text{if } 1 \le k \le n_1 \\ = n_1 + \pi_2(k - n_1) \quad \text{if } n_1 + 1 \le k \le n_1 + n_2.$$

Then define

$$\pi_1 \ominus \pi_2(k) = \pi_2(k) + n_1 \quad \text{if } 1 \le k \le n_2 \\ = \pi_1(k - n_2) \quad \text{if } n_2 + 1 \le k \le n_1 + n_2.$$

In the definition of 1998⁷, a permutation is separable if it is obtained from several copies of the trivial permutation on one object by successive \oplus and \ominus operations. We indeed have a fairly good understanding of these permutations⁸.

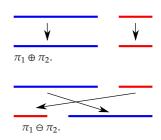
Theorem. Let π be a permutation of $\{1, ..., n\}$. The following conditions are equivalent.

- 1. π is the polynomial interchange associated to *n* distinct polynomials $P_1, ..., P_n$.
- 2. π does not contain (2,4,1,3) or (3,1,4,2).
- 3. π is the permutation defined by some pruned tree.
- *4.* π *is obtained from several copies of the trivial permutation on one object by successive* \oplus *and* \ominus *operations.*

These permutations have already been defined as separable.

We already proved everything except the equivalence between 3 and 4. Let us prove this equivalence by induction.

Let π be described by a pruned tree T. The root of this tree might have a unique child. If this is the case, the descendants of this unique child define another pruned tree \overline{T} in which the



⁷ P. Bose, J. F. Buss, and A. Lubiw. Pattern matching for permutations. *Inform. Process. Lett.*, 65(5):277–283, 1998.

Note that if a permutation π is separable, so is its reverse $\overline{\pi}(k) = n + 1 - \pi(k)$.

⁸ É. Ghys. Intersecting curves (variation on an observation of Maxim Kontsevich). *Amer. Math. Monthly*, 120(3):232– 242, 2013. new root has several children. The permutation associated to \overline{T} is the reverse $\overline{\pi}$. We can therefore assume that the root has several children. These children define pruned trees and polynomial interchanges $\pi_1, \pi_2, ..., \pi_k$ whose \oplus sum is π . By induction, all permutations $\pi_1, \pi_2, ..., \pi_k$ are obtained from the trivial permutation by \oplus and \ominus operations so that the same is true for π .

The converse is just as easy. One has to show that the \oplus and \ominus sums of two permutations associated to pruned trees are also associated to a pruned tree. Just join the two roots of two pruned trees by a common parent, or add a grandparent, depending on the sign.

Train tracks, stacks, floorplans and permutons

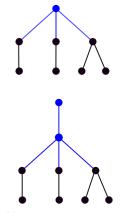
Imagine a (mathematical) train consisting of n cars. Insert a mathematical *turntable*, one of these devices that one sees sometimes in railways, enabling 180 degrees rotations. The turntable is mathematical since we assume that it can fit any number of consecutive cars. We also assume that once a segment of cars has been reversed, these cars are hooked in a permanent way: one cannot disconnect them in future. Allow the train to move several times in the turntable. The final permutation of the cars is separable, almost by definition.

One can also express the same idea using "pop stacks in series", as in the previous chapter. Imagine an indefinite sequence of stacks aligned on the right of the sequence 1,2,...,*n*. The rules of the sorting game are different from the single stack case. At each step, one is allowed to push an element of the list on top of the first stack, or to pop the *full content* of some stack to the next one.

Here is another occurrence of separable permutations. Start with a rectangle and decompose it in several "rectangular rooms" by successive vertical or horizontal slicing. One gets a "slicing floorplan", as in the margin:

Find a good definition for equivalent slicing floorplans and find a bijection with separable permutations⁹.

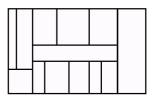
To conclude this chapter let me mention a recent preprint¹⁰



Adding an extra parent or a grandparent, to join several trees.



A railway turntable.



⁹ E. Ackerman, G. Barequet, and R. Y. Pinter. A bijection between permutations and floorplans, and its applications. *Discrete Appl. Math.*, 154(12):1674–1684, 2006.

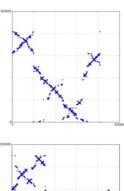
¹⁰ F. Bassino, M. Bouvel, V. Féray, L. Gerin, and A. Pierrot. The brownian limit of separable permutations. available online arXiv:1602.04960, 2016.

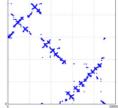
describing the probabilistic behavior of separable permutations when *n* tends to infinity. Given a permutation π of $\{1, ..., n\}$, one can consider its graph: the subset $\{(i, \pi(i))\} \subset \{1, ..., n\}^2$. We can rescale this picture to draw it in the unit square $[0, 1]^2$: to each permutation π , one associates the probability measure μ_{π} in the square which is the sum of the n Dirac masses of weight 1/n located at $(i/n, \pi(i)/n)$. The space $Prob([0, 1]^2)$ of probability measures on the square is compact (for the weak topology) so that one can study the accumulation points of the μ_{π} 's in *Prob*($[0,1]^2$). It is easy to see that any accumulation point μ is a so-called *permuton*: a probability measure on the square whose two marginals (its two projections on the axes), are the Lebesgue measure on [0,1]. The preprint by Bassino et al. discusses the limits of separable permutations. For each *n*, choose a separable permutation at random (uniformly distributed among all separable permutations). This produces a random probability distribution on $Prob([0,1]^2)$ for each *n*. The authors prove that this sequence of probabilities converges to a well defined probability in the space $Prob([0,1]^2)$. This limit is a random probability on the space of permutons: the "separable random permuton". The two pictures in the margin, extracted from this preprint show typical graphs of separable permutations for large values of n.

For much more on the combinatorics of separable permutations, see¹¹ or¹². Let me however propose one exercise.

Show that there is an algorithm deciding whether or not a given permutation of $\{1, 2, ..., n\}$ is separable in linear time (in n).

Note that there is an obvious algorithm in *polynomial time*: for each 4-tuple $1 \le i_1 \le i_2 \le i_3 \le i_4 \le n$ check whether their images are ordered like one of the two forbidden permutation. Going from polynomial time to linear time might be important since $\ln n!$ grows faster than a linear function in n, but slower than a quadratic function, by Stirling's formula. Therefore, if you can find a linear time algorithm, you prove in particular that the number of separable permutations is small when compared with n!. As a hint for this exercise, read again the proof of the bijection between separable permutations and rooted pruned trees.





¹¹ S. Kitaev. *Patterns in permutations and words*. Monographs in Theoretical Computer Science. An EATCS Series. Springer, Heidelberg, 2011. With a foreword by Jeffrey B. Remmel.

¹² M. Bóna. *Combinatorics of permutations*. Discrete Mathematics and its Applications (Boca Raton). CRC Press, Boca Raton, FL, second edition, 2012. With a foreword by Richard Stanley.



Mississippi River Delta. ©

Hipparchus and Schroeder

Let us count trees

WE ARE GOING TO COUNT the number a(n) of polynomial interchanges (or separable permutations) on n objects.

Let b(n) be the number of pruned trees with n leaves which are such that the root has *at least two children* if $n \ge 2$ (and has no children, if n = 1). For such a tree, one can create a new root which has the original root as its unique child. It follows that a(n) = 2b(n) for $n \ge 2$. The first values of b are:

b(1) = 1: a tiny tree whose root is also its unique leaf... b(2) = 1: a tiny tree with two branches and two leaves. b(3) = 3.

It is very tempting to establish a recurrence relation for b(n).

Start with a pruned tree with n leaves such that the root has at least two children. If one deletes the root and the adjacent branches, one gets a certain number of trees, having a total of n leaves. Conversely, if one starts with an ordered set of at least two pruned trees having n leaves in total, one can add a new root and connect it to the previous roots, in order to construct a pruned tree with n leaves.

Therefore, we have the following relation:

$$b(n) = \sum_{i_1, i_2, \dots, i_k, i_1 + \dots + i_k = n} b(i_1) b(i_2) \cdots b(i_k).$$

We now use the classical method of generating series. Define the

formal power series *H* by:

$$H(t) = \sum_{n=1}^{\infty} b(n)t^n = t + t^2 + 3t^3 + \dots$$

Let us square *H*:

$$H(t)^2 = t^2 + 2t^3 + 7t^4 + \dots$$

The coefficient of t^n in this new series is $\sum_{i_1+i_2=n} b(i_1)b(i_2)$, which is equal to the number of pruned trees with n leaves such that the root has exactly two children. Using $H(t)^3$, we would count the number of trees whose root has three children, etc.

The infinite series

$$H(t)^2 + H(t)^3 + \dots$$

counts therefore all trees, except the only one which has a single leaf. Hence, this infinite sum is H(t) - t.

We proved that:

$$H(t) - t = H(t)^{2} + H(t)^{3} + \dots$$

Summing the geometric series, we get:

 $H(t) - t = \frac{H(t)^2}{1 - H(t)}$

or

$$2H(t)^2 - (1+t)H(t) + t = 0,$$

which yields:

$$H(t) = \sum_{n=1}^{\infty} b(n)t^n = (1 + t - \sqrt{1 - 6t + t^2})/4.$$

As a function of a complex variable, $(1 + t + \sqrt{1 - 6t + t^2})/4$ is well defined and holomorphic in the disc of center 0 whose radius is the smallest of the two roots of $1 - 6t + t^2 = 0$, which is $t = 3 - 2\sqrt{2}$. The radius of convergence of H(t) is therefore $3 - 2\sqrt{2}$. In other words

$$\limsup_{n \to \infty} \frac{1}{n} \ln b(n) = \ln(3 + 2\sqrt{2})$$



Friedrich Wilhelm Karl Ernst Schroeder (1841-1902) had many sporting hobbies: cycling, hiking, swimming, ice-skating, horseback riding, and gardening. Because he was always seen riding his bicycle around Karlsruhe, he was known locally as the 'Bicycleprofessor' (see MacTutor History of Mathematics archive).



Hipparchus (c. 190 – c. 120 bc.)

C

The reader will easily show that the lim sup can be replaced by a lim. The a(n)'s are the "large Schroeder numbers", and the b(n)'s are the "small Schroeder numbers". Do not forget that a(n) = 2b(n) for $n \ge 2$.

The amazing "On-Line Encyclopedia of Integer Sequences" has several pages dedicated to these two sequences (among many other pages) and contains probably too much information! For instance, one finds the asymptotic estimate:

$$a(n) \sim \frac{(3+2\sqrt{2})^n}{2n\sqrt{2\pi n}\sqrt{3\sqrt{2}-4}(1-\frac{9\sqrt{2}+24}{32n}+\dots)}$$

Hipparchus and Schroeder

Arnold's Principle asserts that

"If a notion bears a personal name, then this is not the name of the discoverer."

and its complement, Berry's Principle:

"The Arnold Principle is applicable to itself¹³."

This applies in particular to the discovery of Schroeder numbers. Ernst Schroeder was an important German logician who explained that his aim was¹⁴:

"to design logic as a calculating discipline, especially to give access to the exact handling of relative concepts, and, from then on, by emancipation from the routine claims of natural language, to withdraw any fertile soil from "cliché" in the field of philosophy as well. This should prepare the ground for a scientific universal language that, widely differing from linguistic efforts like Volapük [a universal language like Esperanto, very popular in Germany at the time], looks more like a sign language than like a sound language."

Given his viewpoint on logic, it was a very natural question for him to count the number of correct bracketings on a word of length n. This is the purpose of his 1870 paper¹⁵.

For a word of length 2, we have two possibilities:

ab and (ab).



¹³ V. I. Arnold. On teaching mathematics. http://pauli. uni-muenster.de/~munsteg/ arnold.html.

¹⁴ V. Peckhaus. 19th century logic between philosophy and mathematics. *Bull. Symbolic Logic*, 5(4):433–450, 1999.

¹⁵ E. Schröder. Vier combinatorische probleme. *Bull. Symbolic Logic*, 15:361–376, 1870.

Vier combinatorische Probleme. Von ERNST SCHRÖDER in Pforzheim. I und II. Bei meiner Beschäftigung mit Abfassung eines elementaren Lehrbuches wurde mir die Frage von Interesse: auf wie viele Arten eine Summe von n Gliedern (oder auch ein Product von n Factoren) sich

Six possibilities for a word of length 3:

abc	(ab)c	a(bc)
(abc)	((ab)c)	(a(bc)).

The rules of the game are that a single letter cannot be enclosed in parentheses like (a) and one should not duplicate parentheses like ((ab)). The full word can be inside a single pair of parentheses or not (and this is why large Schroeder numbers are even). Note that a pair of parentheses can enclose more than two letters. There are 22 possibilities for a word of length 4.

It should be clear to the reader that these 22 expressions are nothing more than the list of the 22 pruned trees with 4 leaves. Indeed, parenthesized words can be described by pruned trees, as shown in the margin. Schroeder was simply counting pruned trees, alias polynomial interchanges, alias separable permutations. His paper contains the recurrence relation and the generating function, described above.

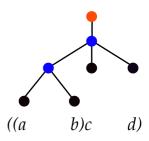
In 1994, David Hough, a graduate student at George Washington University (USA), was reading exercise 1.45 in Stanley's book¹⁶:

"The following quotation is from Plutarch's Table Talk VIII.9.732 'Chrysippus says that the number of compound propositions that can be made from only ten simple propositions exceeds a million'. (Hipparchus, to be sure, refuted this by showing that on the affirmative side there are 103,049 compound statements, and on the negative side 310,952.

According to Y. Heath, A History of Greek Mathematics. vol 2, p. 245; "it seems impossible to make anything of these figures". [Heath also notes that a variant reading of 103,049 is 101,049.]

Can in fact any sense be made of Plutarch's statement?"

abcd	(abcd)
(ab)cd	((ab)cd)
a(bc)d	(a(bc)d)
(ab(cd)	((ab(cd))
(ab)(cd)	((ab)(cd))
(abc)d	((ab)cd)
a(bcd)	(a(bcd))
((ab)c)d	(((ab)c)d)
(a(bc))d	((a(bc))d)
a((bc)d	(a((bc)d)
(a(b(cd))	((a(b(cd))))



¹⁶ R. P. Stanley. Enumerative combinatorics. Vol. I. The Wadsworth & Brooks/Cole Mathematics Series. Wadsworth & Brooks/Cole Advanced Books & Software, Monterey, CA, 1986. With a foreword by Gian-Carlo Rota. Hough noticed that 103,049 is the tenth small Schroeder number b(10) and it could not be a coincidence.

Plutarch was a Greek historian and biographer, whose role (in our story) is limited to the retranscription of a quotation by Hipparchus two hundred years earlier. It is hard to imagine that this number 103,049 could have been remembered during such a long time without having been preserved in a book in the possession of Plutarch.

Hipparchus is probably the most important astronomer of ancient times. He is well known for his discovery of the precession of equinoxes but above all for the construction of a coherent scientific description of the motion of planets. His successor, Ptolemy, three hundred years later, is famous for the "Ptolemaic geocentric system" which became the astronomical dogma until Copernicus introduced the heliocentric system, many centuries later. Ptolemy owes a lot to Hipparchus and does not always acknowledge his debt... But that is not related to our story.

So, according to Hough, Hipparchus, under the transmission of Plutarch, was counting parenthesized words of length 10. Several historical papers have been written about this discovery of Schroeder numbers by Hipparchus¹⁷¹⁸.

An article in MathPages provides a slightly more elaborate explanation in terms of Stoic logic (some pre-Aristotelean logic taught in particular by Chrysippus, and criticized by Hipparchus).

Given a certain number of logical assertions $a_1, a_2, ..., a_k$ there are at least two ways to combine them by conjunction or disjunction:

- a_1 OR a_2 OR ... OR a_n , which is an *n*-ary function $OR(a_1, ..., a_n)$,
- *a*₁ AND *a*₂ AND ... AND *a_n*, which is an *n*-ary function $AND(a_1, \ldots, a_n).$

In modern Boolean notation, one uses + for OR and a dot, or just concatenation, for AND. Now, consider a word of length n (for example *abcd* for n = 4). For each of the n - 1 spaces between letters, choose a "+" or a ".". We have 2^{n-1} possibilities (8 in our example).



A Trajan, elleué par deffus tous humains. Si les grands te portoient au cœur & dans leurs mains, Vertu viuroit au lieu de Venus & Bellone Plutarch (c. AD 46 - AD 120).

C

¹⁷ R. P. Stanley. Hipparchus, Plutarch, Schröder, and Hough. Amer. Math. Monthly, 104(4):344-350, 1997.

¹⁸ F. Acerbi. On the shoulders of Hipparchus: a reappraisal of ancient Greek combinatorics. Arch. Hist. Exact Sci., 57(6):465-502, 2003.

abcd	abc + d
ab + cd	ab + c + d
a + bcd	a + bc + d
a + b + cd	a+b+c+d

We are used to give priority to multiplication above addition but if we want to specify an order to evaluate this logical function, we have to write parentheses.

This can be described by a pruned tree. One associates the symbol OR to a node of odd level and AND to a node of even level. Each node acts accordingly on the set of its children, each of these children being embraced in a pair of parentheses. If the root has a single child, it is not necessary to label it with AND since it acts on a singleton.

The reader is encouraged to show, as an exercise, that two different expressions, i.e. two different pruned trees, define two different Boolean functions $\{0,1\}^n \rightarrow \{0,1\}$ when evaluated at $a_i = 0$ or 1 (false or true). So, Hipparchus was right: there are $a(10) = 2 \times 103,049$ ways of combining 10 assertions, using OR or AND, in the sense just described. One could ask why he mentioned b(10) and not a(10). Maybe he noticed the natural involution among "compound propositions" given by negation, which basically permutes AND and OR?

There is a related open question, called the "Dedekind problem". There are 2^{2^n} Boolean functions, that is to say functions from $\{0,1\}^n$ to $\{0,1\}$. It is easy to see that any such Boolean function can be written by some formula using OR, AND and NOT. Those functions that can be described by formulas which are not involving NOT are called *monotone Boolean functions* (but note that we do not impose that each variable appears once in the formula, like in the case of Hipparchus). *The question of computing the number of monotone Boolean functions is open for n* > 8. This number has also a nice topological interpretation: it is the number of simplicial complexes whose vertices are $\{1, 2, ..., n\}$.

Most mathematicians, including myself, have a naive idea about Greek mathematics. We believe that it only consists of Geometry, in the spirit of Euclid. The example of the computation by Hipparchus of the tenth Schroeder number may be a hint that the Ancient Greeks had developed a fairly elaborate understanding of combinatorics: this is the theme of the article by Acerbi quoted above.

abcd	abc + d
ab(c+d)	a(bc+d)
ab + cd	a(b+c)d
a(b+cd)	(ab+c)d
ab + c + d	a(b+c)+d
a(b+c+d)	a + bcd
(a+b)cd	(a+bc)d
a + bc + d	(a+b)(c+d)
(a+b)c+d	a + b(c + d)
a + (b + c)d	a + b + cd
(a+b+c)d	a+b+c+d

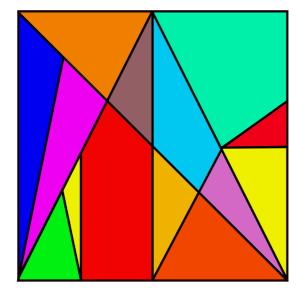
The book by Netz¹⁹ offers new perspectives on this history. The first chapter discusses "Greek combinatorics" and in particular the number 103,049. It also contains a description of another combinatorial puzzle, found in the famous Archimedes palimpsest (the reader is urged to read²⁰ like a detective story). This is made out of 14 polygonal pieces and is similar to a *Tangram* game.

Netz "asked his colleague at Stanford, Persi, a noted combinatorist, to help him solve what he assumed to be a simple question: how many ways are there to put together the square? [...] It took Diaconis a couple of months and collaborative work with three colleagues to come up with the number of solutions: 17,142."

Did Archimedes know the answer?

¹⁹ R. Netz. *Ludic proof.* Cambridge University Press, Cambridge, 2009. Greek mathematics and the Alexandrian aesthetic.

²⁰ R. Netz and W. Noel. *The Archimedes codex*. Phoenix, London, 2008. Revealing the secrets of the world's greatest palimpsest.



Archimedes' Stomachion.

METHOD of FLUXIONS

AND

INFINITE SERIES;

WITH ITS

Application to the Geometry of CURVE-LINES.

By the INVENTOR Sir ISAAC NEWTON, K^t. Late Prefident of the Royal Society.

Translated from the AUTHOR'S LATIN ORIGINAL not yet made publick.

To which is fubjoin'd,

adam

5757

3.12

A PERPETUAL COMMENT upon the whole Work,

Confiding of ANNOTATIONS, ILLUSTRATIONS, and SUPPLEMENTS,

In order to make this Treatife A compleat Institution for the use of LEARNERS.

By JOHN COLSON, M.A. and F.R.S. Mafter of Sir Joseph Williamson's free Mathematical-School at Rochefter.

LONDON: Printed by HENRY WOODFALL; And Sold by JOHN NOURSE, at the Lamb without Temple-Bar. M.DCC.XXXVI.

De methodis serierum et fluxionum Newton's method

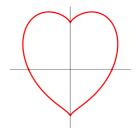
Algebraic curves

SINCE THE INTRODUCTION OF COORDINATES BY RENÉ DESCARTES, the study of planar curves, especially *planar algebraic curves* (defined by some polynomial equation P(x, y) = 0), has become a central theme in mathematics and continues to be so. Of course, equations of degree 1 and 2 (lines and conics) were very familiar. When XVIII-th century mathematicians looked at higher degree curves, they found a jungle, consisting of many different shapes that they tried to tame. For instance, Isaac Newton wrote a long memoir on curves of degree 3, decomposing them in a great number of "species". See for instance the discussion in²¹ or in²².

Very quickly, it appeared clearly that singular points play a central role in the understanding of the geometry of these curves. A point (x_0, y_0) is *singular* if it lies on the curve, i.e. if $P(x_0, y_0) = 0$, and the partial derivatives $\partial P/\partial x$ and $\partial P/\partial y$ vanish at (x_0, y_0) . In a neighborhood of a *regular* (i.e. non-singular) point, a modern mathematician has no difficulty applying the implicit function theorem: in suitable smooth coordinates around such a point, the curve looks like a straight line. Singular points might however be much more complicated and deciphering their nature took a long time.

In this chapter, I am going to describe one of the major steps toward this understanding following Newton's book *De methodis* ²¹ J. Stillwell. *Mathematics and its history*. Undergraduate Texts in Mathematics. Springer, New York, third edition, 2010.

²² W. W. R. Ball. On Newton's Classification of Cubic Curves. *Proc. London Math. Soc.*, S1-22(1):104–143, 1890.



An algebraic curve.

serierum et fluxionum.

I do not want to go into any historical detail about the rivalry between Newton and Leibniz concerning the invention of calculus. Let me recommend specifically for our purpose the excellent Newton's biography by Westfall²³.

Here is the description by Newton himself of his *Annus mirabilis* (see²⁴):

"In the beginning of the year 1665 I found the Method of approximating series and the Rule for reducing any dignity of any Binomial into such a series. The same year in May I found the method of Tangents of Gregory and Slusius, and in November had the direct method of fluxions and the next year in January had the theory of Colours and in May following I had entrance into ye inverse method of fluxions. And the same year I began to think of gravity extending to ye orb of the Moon. All this was in the two plague years of 1665–1666. For in those days I was in the prime of my age for invention and minded Mathematicks and Philosophy more then at any time since."

In July 1669, based on his 1665 ideas, Newton had written *De Analysi per aequationes numero terminorum infinitas*.

In 1671, he wrote *De methodis serierum et fluxionum* but did not publish it.

In 1676, he wrote two famous letters to Leibniz (through Oldenburg, as an intermediary): *espistola prior* and *epistola posterior*.

The English translation (by Colson) of *De methodis* appeared in 1736 (therefore 9 years after Newton's death). A French translation of the English translation, by Buffon, appeared in 1740.

All these papers contain a rather precise description of singular points of algebraic curves, in terms of what is called today "Puiseux series", following once again Arnold's principle.

We want to study a curve P(x, y) = 0, where *P* is a polynomial with *complex coefficients*. One should understand first that Newton is not thinking of this as a "curve", but as a "function": given *x*, he wants to solve the equation P(x, y) = 0 and to find *y* as a function y(x). His main result is that it is indeed possible,

²³ R. S. Westfall. Never at rest. Cambridge University Press, Cambridge, 1980. A biography of Isaac Newton.

²⁴ R. S. Westfall. Newton's marvelous years of discovery and their aftermath: myth versus manuscript. *Isis*, 71(256):109–121, 1980.

It seems that Colson did not accept to show the latin manuscript to Buffon!

Later, we will study the case of real coefficients as well as functions *P* which are only assumed to be analytic.

as soon as one is willing to consider y(x) as an infinite series *in rational powers* of x. Let me state a theorem that will be made precise later on, and that Newton "almost" proved.

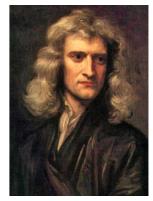
Theorem. Any polynomial equation P(x, y) = 0 (where P is not divisible by x) such that P(0,0) = 0 is equivalent, in the neighborhood of (0,0), to a finite number of equalities of the form $y = f_i(x)$ (with i = 1, ..., n) where f_i is a "Puiseux series" of the form:

$$f_i(x) = \sum_{k=1}^{\infty} a_{i,k} x^{\frac{k}{q}}$$

for some complex coefficients a_k and some positive integers q_i .

In other words, $\{P = 0\}$ is the union of a finite number of "graphs" of series f_i . We are in a position similar to Kontsevich's original question and it will be natural to ask ourselves what is the topological nature of these graphs. However, before we study this question, there are many details to be fixed, since in particular these f_i 's are not really "functions". Think for instance of the "graph" of the square root.

We will look closely at the first part of *De methodis serierum et fluxionum*. The frontispiece of this important book is on the first page of this chapter. In order to simplify my readers' task, I shall follow the English translation.



Newton in 1689, by Godfrey Kneller.

Newton's method

Let us start reading Newton.

"Since there is a great conformity between the Operations in Species, and the same Operations in common Numbers; nor do they seem to differ, except in the Characters by which they are represented, the first being general and indefinite, and the other definite and particular: I cannot but wonder that no body has thought of accommodating the lately discover'd Doctrine of Decimal Fractions in like manner to Species [...] especially since it might have open'd a way to more abstruse Discoveries."

Explanation: By "common number", Newton means... a common number, that is to say what we call today a *complex number*. Note that very few mathematicians at that time would consider these



A page from *De methodis*.

numbers as "common". By "species", he means a polynomial in *x*, or an entire series, or what is called today a "Laurent series", or maybe a "Puiseux series", i.e. a series in rational powers of *x*. In any case, in Newton's words a "species" is some kind of function.

"But since this Doctrine of Species, has the same relation to Algebra, as the Doctrine of Decimal Numbers has to common Arithmetick; the Operations of Addition, Subtraction, Multiplication, Division, and Extraction of Roots, may easily be learned from thence, if the Learner be but skill'd in Decimal Arithmetick, and the Vulgar Algebra, and observes the correspondence that obtains between Decimal Fractions and Algebraick Terms infinitely continued."

Explanation: Newton observes that one can manipulate series just in the same way as numbers, for which we have four operations $(+, -, \times, /)$. In modern terminology, he observes that "common numbers" and "Laurent series" are both fields.



Cover page of the French translation by Buffon.

"For as in Numbers, the Places towards the right-hand continually decrease in a Decimal or Subdecuple Proportion; so it is in Species respectively, when the Terms are disposed, (as is often enjoin'd in what follows) in an uniform Progression on infinitely continued, according to the Order of the Dimensions of any Numerator or Denominator."

Explanation: Again in modern anachronic terminology, Newton tells us about the topology of these two fields. Two real numbers are close if their decimal expansions agree until a large rank and, analogously, two polynomials in x, or two series, are close in the neighborhood of 0 if the valuation of their difference is large.

At this stage, we can guess Newton's strategy. He will teach us a way of solving polynomial equations P(x) = 0 where Pis a polynomial in some field, which could consist either of "common numbers" or of "species". This will therefore apply to equations of the form P(x, y) = 0 where P is a polynomial in two variables, seen as a polynomial P(x)(y) in one variable y with coefficients in the field of rational functions $\mathbb{C}(x)$, or the field $\mathbb{C}((x))$ of Laurent series.

In a very pedagogical presentation, Newton gives several examples showing the analogy between "species" and "common

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numbers". First he shows how to expand $a^2/(b-x)$ as a series in x. Just as we would explain in primary school that dividing 1 by 0.9 = 1 - 0.1 yields 1.1111111.... This is easy and must have been easy also for his readers.

Then he explains the meaning of rational exponents $x^{p/q}$, which must also have been familiar to most of his readers. He can then present his famous binomial formula for a rational power of (x + a), as an infinite series in x.

$$(a+x)^{\frac{p}{q}} = a^{\frac{p}{q}} + (p/q)a^{\frac{p}{q}-1}x + \frac{1}{2}(p/q)(p/q-1)a^{\frac{p}{q}-2}x^2 + \dots$$

We now come to the part which is the most interesting for us.

He would like to solve what he calls "affected equations" which are polynomial equations whose coefficients are Species, that is to say equations P(x, y) = P(x)(y) = 0. Again in a very pedagogical way he declares that he will begin by solving *ordinary* equations in common numbers of the form P(y) = 0, where *P* is a polynomial in $\mathbb{C}[y]$.

Of the Reduction of affected Equations.

19. As to affected Equations, we must be fomething more particular in explaining how their Roots are to be reduced to fuch Series as these; because their Doctrine in Numbers, as hitherto deliver'd by Mathematicians, is very perplexed, and incumber'd with superfluous Operations, so as not to afford proper Specimens for performing the Work in Species. I shall therefore first shew how the Resolution of affected Equations may be compendiously perform'd in Numbers, and then I shall apply the same to Species.

This is the famous *Newton's method* which is one of the most fundamental tools in analysis.

Look at the way he presents the computations. His example is the cubic equation

$$y^3 - 2y - 5 = 0$$

48 A SINGULAR MATHEMATICAL PROMENADE

+2,10000000 6 10 +03 p = y+100 +600 +03 +0,001+0,039+0,399+ +0.06 +9,2 +107 0,061 +11,239 +6,3 + 93-000000157464+0,00006871481 00054+V 9. -0.06864 +6399 +0,0001 83708 +11239-0,060642 +11,23 +0.061 +0.061 Summa + 0,0005416 +11,1629 -0,00004852+5=r

One can see, by trial and error, that there is a root which is not very different from 2. Therefore he looks for y as y = 2 + p with a small p. Substituting in the original equation, he finds

$$p^3 + 6p^2 + 10p - 1 = 0$$

He can now "reject $p^3 + 6p^2$ because of its smallness" to obtain

$$10p - 1 \simeq 0$$

so that *p* is close to 1/10. He can then set p = 0.1 + q and substitute in the equation to get

$$q^3 + 6.3q^2 + 11.23q + 0.061 = 0$$

and "since 11.23q + 0.061 = 0 is near the truth" he knows that q is close to $-0.061/1., 23 \simeq -0.0054$. Writing q = -0.0054 + r he can substitute as before and continue the operation "as far as I please". He finally gets the solution close to 2.09455148.

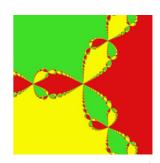
The next paragraph shows, if necessary, that Newton was incredibly gifted for computations. "The work can be most abbreviated" indeed. He explains what all undergraduate students (should) know: that at every step the number of correct decimals is essentially doubled and that it is therefore not necessary to compute exactly the p, q, r, s, etc.. This is why in his table, some digits are barred: this is not a blunder, this is a clever simplification!

In 1690, Raphson (1648–1715) (fellow of the Royal Society, and therefore knowing very well Newton) published a method for solving equations in *Analysis aequationum universalis*. Start with an approximate solution y_0 of P(y) = 0 and consider the sequence defined by

$$y_{k+1} = y_k - \frac{P(y_k)}{P'(y_k)}$$

which, if everything works fine, converges to a solution. Raphson does not mention Newton. Some historians claim that the two methods are *very* different. In the case of Raphson, one keeps the same equation and computes the sequence y_k . In the case of Newton, at each step on computes a new equation. The two methods give exactly the same result and are formally identical, but clearly if one computes by hand, Newton's presentation is much more efficient. One could say that Raphson is using an *iteration* and Newton a *recursion*²⁵. Some mathematicians claim that Raphson understood the role of the derivative of *P* and that Newton was only linearizing the equation. Well, who could say that Newton, the inventor of derivative, could not have noticed that the linear part is the derivative? As far as I am concerned, I will continue speaking of *Newton's method* and not of Newton-Raphson's method.

As a final comment, needless to say that Newton does not discuss at all any question about the convergence. Note also that his example only involves real roots of real polynomials.



Newton's method can be used for finding roots of polynomials P(z) with complex coefficients. Starting with some z_{init} , we hope that the iteration of Newton's algorithm will converge to a root. One can therefore decompose the plane (or at least the set of z_{init} for which the method works) in several domains, according to the limiting root. In 1880, Cayley asked for a description of this decomposition. He wrote that the question is easy in degree 2 (exercise for the reader) and that for degree 3 it is "anything but obvious". Indeed, we know today that this decomposition has a fractal nature. This is known as "Newton's rabbit".

²⁵ C. Christensen. Newton's method for resolving affected equations. *College Math. J.*, 27(5):330–340, 1996.



Newton's apple tree in Trinity college. A myth is sometimes circulated that this was the tree from which the apple dropped onto Isaac Newton. In fact, he was not in Cambridge during his *Annus mirabilis*.

De methodis serierum et fluxionum Newton's series

Affected equations

NEWTON CAN NOW SOLVE "AFFECTED EQUATIONS", whose coefficients are *functions* of *x*. His example is

$$y^{6} - 5xy^{5} + (x^{3}/a)y^{4} - 7a^{2}x^{2}y^{2} + 6a^{3}x^{3} + b^{2}x^{4} = 0$$

In this equation, *a*, *b* are some parameters. Note that Newton takes great care to write *homogeneous* equations. For simplicity, I will be less careful and choose a = b = 1. Newton looks first for an "approximate solution" of the form $y = ux^{\alpha}$ where *u* is some unknown nonzero constant and α is some unknown rational number. Substituting, one finds

$$u^{6}x^{6\alpha} - 5u^{5}x^{1+5\alpha} + u^{4}x^{3+4\alpha} - 7u^{2}x^{2+2\alpha} + 6x^{3} + x^{4} = 0.$$

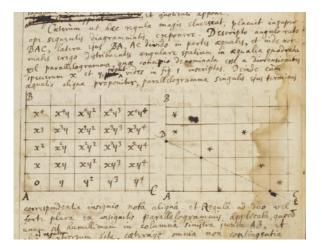
This is an expression involving "monomials" in rational powers of *x*. The exponents are 6α , $1 + 5\alpha$, $3 + 4\alpha$, $2 + 2\alpha$, 3, 4. If we study the situation in the neighborhood of 0, the largest term corresponds to the smallest of these exponents. For a generic choice of α , the six exponents are different and if we wish to express the fact that the dominant term vanishes, we would be forced to choose u = 0 and that is certainly not what we want to do. Therefore, we have to choose α such that at least two of the six exponents are equal and moreover such that they are the smallest. Newton expresses this condition using his famous *polygon*. He

Do not forget that Newton was *also* a physicist!

draws a kind of checker board subdivided into squares (that he calls "parallelograms"). For each nonzero monomial $a_{ij}x^jy^i$ $(i, j \ge 0)$ in the original equation, he marks a star in the box (i, j). In his example there are six stars.

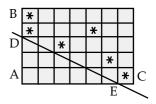
Choosing α and comparing the exponents $j + i\alpha$ can be interpreted in a geometric way, which is clearly explained by Newton. Place a ruler on the checker board and move it until it touches the marked stars.

"Then, when any Equation is proposed, mark such of the Parallelograms as correspond to all its Terms, and let a Ruler be apply'd to two, or perhaps more, of the Parallelograms so mark'd, of which let one be the lowest in the left-hand Column at AB, the other touching the Ruler towards the right-hand; and let all the rest, not touching the Ruler, lie above it. Then select: those Terms of the Equation which are represented by the Parallelograms that touch the Ruler."





For some reason, Newton marks the monomials x^j on the vertical axis and y^i on the horizontal.



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So, in his case, the coefficient α is chosen to be equal to 1/2 (the slope of the line *DE*) and the three *dominant monomials* x^3 , x^2y^2 and y^6 are chosen. Indeed, for $\alpha = 1/2$, the equation becomes, ordering in increasing powers of x:

$$(u^6 - 7u^2 + 6)x^3 - 5u^5x^{7/2} + b^2x^4 + u^4x^5 = 0.$$

We are therefore led to choose u as a solution of the equation

$$u^6 - 7u^2 + 6 = 0$$

which contains three monomials since the ruler touches three stars. There are six solutions

$$u = \pm 1$$
 ; $\pm \sqrt{2}$; $\pm \sqrt{-3}$.

Newton seems to ignore the last two imaginary solutions. He may be only interested by the real solutions but even if this is the case, this is a mistake, as we will see later in this section.

He then chooses the first solution. He can write $y = \sqrt{x} + p$, as in his method with "common numbers". One can then "continue the process at pleasure".

However, with no explanation, he abandons suddenly his first example and switches to other numerical examples for which he "exhibits the praxis of his resolution".

Let me show how to continue Newton's first example. For simplicity, I slightly change his presentation. Instead of improving the first approximate solution $y \simeq \sqrt{x}$ by adding an unknown p, let us set

$$x = x_1^2$$
; $y = x_1(1 + y_1)$.

We substitute these values in the original equation and simplify by x_1^6 . We get

$$\begin{array}{l} -5x_1+x_1^2+x_1^4-8y_1-25x_1y_1+4x_1^4y_1\\ +8y_1^2-50x_1y_1^2+6x_1^4y_1^2+20y_1^3\\ -50x_1y_1^3+4x_1^4y_1^3+15y_1^4-25x_1y_1^4\\ +x_1^4y_1^4+6y_1^5-5x_1y_1^5+y_1^6=0. \end{array}$$

In this new equation, the coefficients of x_1 and y_1 are not zero. So the "Newton's ruler" passes now through (0,1) and (1,0). This is another way of saying that the new equation is not singular at the origin. So the dominant terms are linear

$$-5x_1 - 8y_1$$

which yields

$$y_1 \simeq -\frac{5}{8}x_1.$$

Continuing the process we set:

$$x_1 = x_2$$
 ; $y_1 = -\frac{5}{8}x_1(1+y_2)$

On October 24, 1676, Newton sent a letter to Leibniz, "describing" his contribution to calculus. At the end of the letter, he writes "[...] inverse problems of tangents are within our power, and others more difficult than those, and to solve them I have used a twofold method of which one part is neater, the other more general. At present, I thought fit to register them both in transposed letters...", and then he conceals his method in an anagram:

5accd10effh11i4l3m9n6oqq

r8s11t9y3x : 11ab3cdd10eg1 0ill4m7n6o3p3q6r5s11t8vx,3a c4egh5i4l4m5n8oq4r3s6t4v, aaddcecceiijmmnnooprrrss sssttuu

Poor Leibniz! He must have struggled to find the meaning of the anagram. Poor reader! Even if I give the solution, he will have to translate from latin to his own language, and he will then understand that the content is not so clear!

"Una methodus consistit in extractione fluentis quantitatis ex aequatione simul involvente fluxionem ejus: altera tantum in assumptione seriei pro quantitate qualibet incognita ex qua caetera commode derivari possunt, et in collatione terminorum homologorum aequationis resultantis, as eruendos terminos assumptae seriei". and so on, we would find an expansion of *y* as the product of \sqrt{x} and a series in integral powers of *x*. With the help of *Mathematica*, we find:

$$\begin{aligned} y(x) &= x^{1/2} - 5 \cdot 2^{-3} x + 79 \cdot 2^{-5} x^{3/2} - 14185 \cdot 2^{-10} x^2 \\ &\quad + 3118083 \cdot 2^{-15} x^{5/2} - 189696965 \cdot 2^{-18} x^3 \\ &\quad + 24625187405 \cdot 2^{-22} x^{7/2} - 1670815928565 \cdot 2^{-25} x^4 + \ldots \end{aligned}$$

For the other solution $u = \sqrt{2}$, we get

$$y(x) = \sqrt{2}x^{1/2} + 2x - 13\sqrt{2} \cdot 2^{-2}5^{-4}x^{3/2} + 3825^{-2}x^2$$

-267229 $\sqrt{2} \cdot 2^{-5}5^{-3}x^{5/2} + 903813 \cdot 2^{-1}5^{-4}x^3$
-1661176381 $\sqrt{2} \cdot 2^{-7}5^{-5}x^{7/2} + 777992628 \cdot 5^{-6}x^4 + \dots$

A final comment on the motivation of Newton. Since he "proved" that any "function" y(x) defined by some implicit relation P(x,y) = 0 can be expanded as power series of x (at the cost of using rational exponents) and since he, of course, knows very well the derivative and primitive of any power x^{α} , he can use his technique to compute derivatives and primitives of any series. In other words, he is able to compute the derivative and the primitive of "any" function. The rest of *De methodis serierum et fluxionum* is devoted to many applications of this method.

A mistake of Newton?

It is amazing to realize that Newton missed a root of the equation

$$u^6 - 7u^2 + 6 = 0.$$

One might believe that he thought that the imaginary roots $\pm \sqrt{-3}$ would lead to imaginary solutions for y(x). But this is not so and I believe that this is indeed a mistake.

Discovering in 2016 a mistake in an important paper written by Newton around 1669 is an interesting experience! Looking at the original manuscript, one finds that Newton had to fix a mistake and to glue a piece of paper above the original page. I suspect that the library of Trinity College would not agree to peel off the precious manuscript to see what is beneath. One should use X-rays.



Newton at the precise moment of the mistake? as seen by Gotlib.

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Sic as extraction an radición 4 Ex 46-5x45+x344. - Jaaxxyy + 6 a3x3 + Bbx+ =0; pavallelogramma hijus hominis respondentia signo nota aliqua * at vity in sekin 2. Dein applie ngulan DE ad inferiorism e locs in sinistra columna, samge ab inferiorism dertorium ad superiora destrorium gyrare face donce alium similitar vel forte plura e religuis signatis locis coperie attingent diagat, video ge loca sue altacta esse 23, x²y², 4 4⁶. E hermitis itage y6 - Taaxxyy + 06 a3 23 tanguam nikilo ægualibus (et insuper si placet reduchi a v⁶-vv+6=0 ponendo y=vxiax) guaro valorem y, et noceio gudruplican trax-vax trax a y-Vzax, guarnam guenelist pro initio godienski accepte prout e valicibus y anpien extra kin decretum ut geolienski accepte prout e valicibus initiale termine policibus site ex y⁵-byy 40 ex -x3=0 seligo -byy +98xx, et inde obtime +3x pro initiale termine policibus et ex y³+ axy -axy -x3=0 seligo y³ + aay -ra3, et radicem y a societo in guoliente, et el de cabris. We ex you - sector y - c5xx + c7=0 seligo xxy⁵+c7, quod sakibit is to x xxy⁵-3ct xyy - c5xx + c7=0 seligo xxy⁵+c7, quod sakibit is ex you godiente in de toute please politation de policiente sector politation cadrim policibus inder the specie politation de policiens externation is endem politicate de sector y-sector de sage de sector y-is endem policiente inder the specie politation de prime in optics est politation sector sector y-27a9=0, cupus guoliens externation all'eleri. Sie proposite 826 y taz ey -27a9=0, cupus guoliens externation antiguam solutions enco. Ver factor sector enco. Note a sage de trade of the per zz, ut fial 824y3 + az 4yy - 27a9=20, antiguam solutions of ter ale and termine eader multide (et insuper si placet reduction al v6-1700+16=0 Rubsequentes quiticalen termisi sådem melkodo

Actually, there could be another interpretation. In his commentary of the *Epistola posterior*, Turnbull²⁶ (note 68, page 159) mentions another "error": according to him, the "roof" of the square root sign is not long enough and Newton wrote mistakingly $\sqrt{2}x$ instead of $\sqrt{2x}$. Then he comments that "Newton rejects the imaginary cases given by $v^2 + 3 = 0$ ". It is indeed possible that Newton made a mistake with $\sqrt{2}x$ which led him to think of $\sqrt{-3}x$ as imaginary, and then to reject it. If he had written $\sqrt{-3}x$ he would have seen that this solution is not imaginary at all when x < 0. We'll never know!

Indeed, $\pm \sqrt{-3}$ is imaginary but the approximate function $y \simeq \pm \sqrt{-3}\sqrt{x}$ is real if *x* is a *negative real number* so that it should not have been discarded.

For the real root u = 1, we have set

$$x = x_1^2$$
; $y = x_1(1 + y_1)$.

For the imaginary root $\sqrt{-3}$, we set

$$x = -x_1^2$$
; $y = 3x_1(1+y_1)$

A mistake?

²⁶ I. Newton. *The correspondence of Isaac Newton, Vol. II:* 1676–1687. Published for the Royal Society. Cambridge University Press, New York, 1960. and we proceed as before. We finally get a third *real* solution.

$$y(x) = -3^{1/2}(-x)^{1/2} - 9 \cdot 2^{-3}(-x) - 721 \cdot 2^{-6}5^{-1}3^{-1/2}(-x)^{3/2} - 36543 \cdot 2^{-10}5^{-2}(-x)^{2/2}$$
$$-27986569 \cdot 2^{-15}3^{-3/2}5^{-3}(-x)^{5/2} - 96025589 \cdot 2^{-18}5^{-4}(-x)^{3}$$
$$+169264391911 \cdot 2^{-22}3^{-5/2}5^{-5}(-x)^{7/2} + 1398151100829 \cdot 2^{-25}5^{-6}(-x)^{4} + \dots$$

One may ask why we found three solutions and not six since the equation $u^6 - 7u^2 + 6 = 0$ has indeed six solutions. This is simply because opposite roots give rise to the same solution. Do not forget that Newton considers \sqrt{x} as a 2-valued function, so that for him \sqrt{x} and $-\sqrt{x}$ are "the same". I agree that writing $\sqrt{x} = -\sqrt{x}$ might lead to contradictions, but not under the pen of Newton. We are wise to teach our students that \sqrt{x} is the positive root for *x* real and positive, and to choose some "principal determination" for $x \in \mathbb{C} \setminus \mathbb{R}_-$. In modern terminology, one could say that the two parameterized curves (t, t^2) and $(-t, t^2)$ are the same curves, with different parameterizations.

What Newton did not prove

The definition of "convergence" was not at Newton's disposal. However, his numerical computations "show" that this is indeed the case and he even uses the terminology "convergent". To be honest, one could say that he only shows that his series give *asymptotic expansions*. In practice, a series

$$a_1 x^{\alpha_1} + a_2 x^{\alpha_2} + \dots$$

(where $\alpha_1 < \alpha_2 < ...$ are rational exponents) is *asymptotic* to a function f(x) if for every $n \ge 1$:

$$f(x) - \sum_{k=1}^n a_k x^{\alpha_k} = \mathcal{O}(x^{\alpha_n}).$$

This does not imply that f_n converges to f, but is frequently as useful, and sometimes even more useful, than a usual convergence.

Another aspect that he does not discuss concerns the nature of the rational exponents that appear in his series. At each step, a new rational number appears and it is not clear that this sequence of exponents converges to infinity. Even less clear is the fact that all the denominators are *bounded*. However, Newton does observe that his method is not restricted to polynomial equations P(x, y) = 0 but works perfectly for "aequationes numero terminorum infinitas" of the form $\sum_{i,i\geq 0} a_{ij}x^iy^j = 0$ (with $a_{00} = 0$), involving what we call today *analytic functions*.

To conclude this chapter, let us look at Newton's original curve.

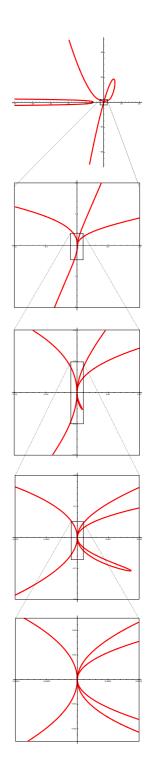
$$P(x,y) = y^6 - 5xy^5 + x^3y^4 - 7x^2y^2 + 6x^3 + x^4 = 0$$

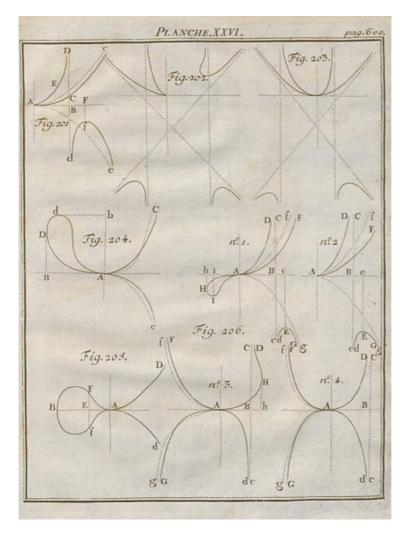
If I ask my computer to plot this curve in a $[-50, +20] \times [-50, +50]$ box, I get the first plot in the margin. This may look surprising since we only see two branches in the neighborhood of the origin. If we zoom and look in a smaller box $[-1,1] \times [-2,2]$ (second plot), we can guess another branch. Zooming more in $[-.1,.1] \times [-.4,.4]$ (third plot), this is easier to see. The local situation is completely clear in $[-.01,.01] \times [-.2,.2]$ (fourth plot). Finally, in $[-.001,.001] \times [-.05,.05]$, we do see three branches asymptotic to $\pm \sqrt{x}, \pm \sqrt{2x}, \pm \sqrt{-3x}$ as predicted by Newton (except that he forgot the third, for x < 0).

The polynomial P(x, y) is prime: it does not split non-trivially as a product of two polynomials. However, as a convergent power series in x, y, in the neighborhood of the origin, it does split as a product of three factors, corresponding to the three branches.

I hope this will so far satisfy M. Leibuitz that it will not be necessary for me to write any more about this subject. for having alker things in my head, it proves an unwelcome in-throughtion to me to be at this time put upon these things . confidancy

When Newton asked Oldenbourg to forward his Epistola Posterior to Leibniz, he added this P.S. Yes, he had indeed other things in his head.





A plate from Cramer's book on curves.

Some formal algebra

The Algebra in this chapter will be "formal" since we will consider formal series.

Finding one solution

I repeat Newton's arguments, expressing them in a more modern algebraic terminology. Attributing all of this to Newton requires infinite imagination and extrapolation. We will emphasize however an important contribution of Cramer. Usually a good part of what follows is attributed to Puiseux, but this would require at least as much of extrapolation. We'll describe Puiseux's contribution in due course.

There are excellent books on this topic. I recommend in particular Walker²⁷, Brieskorn and Knörrer²⁸, Wall²⁹, and Casas-Alvero³⁰.

Let *K* denote some *algebraically closed field of characteristic zero*. The main example that I have in mind is the field \mathbb{C} of complex numbers.

Some notation:

-K[x] is the ring of *polynomials* in x with coefficients in K.

-K(x) is the field of *rational functions* in *x* with coefficients in *K*: this is the quotient field of K[x].

-K[[x]] is the ring of *formal series* in *x*: expressions of the form $\sum_{i=0}^{\infty} a_i x^i$ where the a_i 's are in *K*, without any reference to convergence matters.

 ²⁷ R. J. Walker. *Algebraic curves*. Springer-Verlag, New York-Heidelberg, 1978.
 Reprint of the 1950 edition.

²⁸ E. Brieskorn and H. Knörrer. *Plane algebraic curves*. Modern Birkhäuser Classics. Birkhäuser/Springer Basel AG, Basel, 1986.

²⁹ C. T. C. Wall. Singular points of plane curves, volume 63 of London Mathematical Society Student Texts. Cambridge University Press, Cambridge, 2004.

³⁰ E. Casas-Alvero. *Singularities of plane curves*. London Mathematical Society Lecture Note Series. Cambridge University Press, 1 edition, 2000. – In a similar way, in two variables, we define K[x, y] (polynomials), K(x, y) (rational functions) and K[[x, y]] (formal series).

We can now state Newton's theorem in a precise form.

Theorem (Newton-Cramer). Let F(x, y) be a formal series in K[[x, y]] vanishing at the origin and not divisible by x. Then there is an integer $m \ge 1$ and a formal power series $f(t) \in K[[t]]$ vanishing at 0 such that $F(t^m, f(t))$ vanishes identically. In other words, the equation F(x, y) = 0 has at least one "solution" of the form $y = f(x^{1/m})$.

We have already seen the general structure of the proof.

Let me write $F(x_0, y_0)$ instead of F(x, y) since we will describe some iterative construction involving some x_k, y_k 's. So, let $F_0(x_0, y_0) = \sum_{i,j} a_{ij} x_0^i y_0^j$ (with $a_{00} = 0$) be a formal series. For each (i, j) such that $a_{ij} \neq 0$, one considers the quarter plane $x \ge i; y \ge j$. The *Newton polygon* is the convex hull of the union of these quarter planes. The picture in the margin shows the polygon for

$$F = y_0^7 - x_0^2 y^3 + x_0^2 y_0^6 + x_0^3 y_0^2 + x_0^4 y_0 + x_0^4 y_0^6 + x_0^5 y_0^4 + x_0^7 + x_0^7 y_0.$$

Note that we can always assume that F_0 is not divisible by y_0 since we could divide by some monomial y_0^j without changing the problem. In other words, each of the axis intersects the Newton polygon. The boundary of this polygon, away from the axis, consists of a finite number of segments, included in *supporting lines* whose equations have the form $\alpha i + \beta j = \gamma$ where α, β are positive integers that we can assume relatively prime. Choose one of these lines $\alpha_0 i + \beta_0 j = \gamma_0$ and select the finite number of coefficients a_{ij} such that (i, j) lies on this line. This defines a "dominant" polynomial

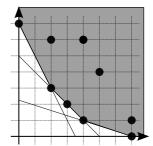
$$F_{dom}(x_0, y_0) = \sum_{\alpha_0 i + \beta_0 j = \gamma_0} a_{ij} x_0^i y_0^j.$$

We then look for an "approximate" solution parameterized by *t*, of the form

$$x = t^{\alpha_0} \quad ; \quad y = u t^{\beta_0}.$$

By "approximate", we mean that it solves the dominant part of our equation

$$F_{dom}(t^{\alpha_0}, ut^{\beta_0}) = 0.$$



A Newton polygon. Terms in the series with nonzero a_{ij} are represented by dots. There are three supporting lines. Note that I do not follow Newton's strange idea of writing the *i*'s on the vertical axis. For the benefit of the reader, I follow the tradition and use *x* and *y* for the horizontal and vertical axes.

Example: Choose the supporting line

$$2i + j = 7$$
,

so that $(\alpha, \beta, \gamma) = (2, 1, 7)$. $F_{dom}(x_0, y_0) = y^7 - x^2 y^3$ and the polynomial p is

$$p(u) = u^7 - u^3.$$

Choose $u_0 = 1$ so that the approximate solution is

$$x_0 = t^2; y_0 = t.$$

We get a polynomial equation in *u*:

$$p(u) = \sum_{\alpha_0 i + \beta_0 j = \gamma_0} a_{ij} u^j = 0.$$

Since *K* is algebraically closed, there is at least one non zero solution u_0 . We then come back to the original equation $F_0(x_0, y_0) = 0$ and substitute $x_1^{\alpha_0}$ for x_0 and $u_0 x_1^{\beta_0} (1 + y_1)$ for y_0 . One gets a new formal series in (x_1, y_1) which, by construction, is divisible by $x_1^{\gamma_0}$. Dividing by $x_1^{\gamma_0}$, one gets another equivalent equation $F_1(x_1, y_1) = 0$

... and the process can be continued "at pleasure", producing a sequence of equations $F_k(x_k, y_k)$ ($k \ge 1$) and of integers $\alpha_k, \beta_k, \gamma_k$.

One important property is missing and was *not* discussed by Newton. We have to show that after a finite number of steps, the coefficients α_k are always equal to 1, which means that the slopes of all supporting lines are inverses of integers and not only rational numbers. This is important since each step implies the introduction of a root $x_{k+1} = x_k^{1/\alpha_k}$ and we would get into trouble if we had to do that an infinite number of times.

This is analyzed in full detail in Chapter VII of Cramer's excellent book *Introduction a l'analyse des lignes courbes algébriques*³¹, published in 1750. The author gives a full credit to Newton but:

"La vraye Méthode des Séries est fondée sur le Parallélogramme de Mr. Newton, invention excellente, mais dont l'Auteur n'a pas donné la Démonstration, dont il semble même n'avoir pas senti tout le prix."

Definition. If *F* is a formal power series in K[[x, y]] not divisible by *x*, the *multiplicity*, denoted *mult*(*F*), is the valuation of *F*(0, *y*) as a series in *y*. This is also the smallest height of a point of the Newton polygon of *F* on the vertical axis.

Note that by convexity any supporting line intersects the *j*-axis *below* mult(F). In particular the degree of the polynomial p(u) is at most mult(F).

Lemma. $mult(F_1) \leq mult(F)$.

First step. In F₀ substitute

$$\begin{aligned} x_0 &\to x_1^2; y_0 \to x_1(1+y_1). \\ \text{and divide by } x_1^7. \text{ We get} \\ F_1(x_1, y_1) &= x_1 + 4y_1 + \\ 2x_1^2 + 2x_1y_1 + 18y_1^2 + 6x_1^2y_1 + \\ x_1y_1^2 + 34y_1^3 + 10x_1^2y_1^2 + 35y_1^4 + \\ + 10x_1^2y_1^3 + 21y_1^5 + +5x_1^2y_1^4 + \\ 7y_1^6 + 3x_1^7 + x_1^2y_1^5 + y_1^7 + x_1^8 + \\ 10x_1^7y_1 + x_1^8y_1 + 21x_1^7y_1^2 + \\ 24x_1^7y_1^3 + 16x_1^7y_1^4 + 6x_1^7y_1^5 + \\ + x_1^7y_1^6, \text{ which has a non-trivial linear term in } y_1 \text{ so} \\ \text{that } y_1 \text{ can be expanded as a power series in } x_1. \end{aligned}$$

³¹ G. Cramer. Introduction à l'Analyse des lignes courbes algébriques. Frères Cramer et Cl. Philibert, 1750.



Gabriel Cramer (1704-1752). His book on curves contains, besides a serious discussion of Newton's series, a theory of linear equations in n unknowns (the famous Cramer's rule) and the elements of elimination theory. I like the title of appendix 1: "De l'évanouissement des inconnues" which looks more enticing than "elimination".

C

By definition

$$F_1(x_1, y_1) = x_1^{-\gamma} \sum_{i,j} a_{ij} x_1^{\alpha_0 i + \beta_0 j} u_0^j (1 + y_1)^j.$$

In order to get $mult(F_1)$, we let $x_1 = 0$ and look at the valuation of $p(u_0(1+y_1))$ as a polynomial in y_1 .

$$mult(F_1) \leq degree(p) \leq mult(F).$$

·

So under the Newton algorithm, the sequence of multiplicities $mult(F_k)$ is decreasing. We will see now that this inequality is strict unless F_0 has a very special form.

One has equality if and only if $p(u_0(1+y_1))$ contains only one monomial of degree mult(F). This implies in particular that the degree of p is equal to mult(F). Said differently, the root $y_1 = 0$ of $p(u_0(1+y_1)) = 0$ should be multiple of order mult(F). This means that p has the form

$$p(u) = C(u - u_0)^{mult(F)}$$

This polynomial has nonzero coefficients in each degree from 0 to mult(F). Hence, the segment of the boundary of the Newton polygon that we have chosen contains dots for each value of j from j = 0 to j = mult(F). This implies that the Newton polygon has only one side (other from the axes segment) and that $\alpha_0 = 1$.

Et dès-lors la Série dévient réguliére, parceque toutes les déterminatrices fuivantes partant du point T, on ne tombe plus dans des équations qui ayent plufieurs racines. Tous les termes fuivans de la Série peuvent même se calculer avec plus de facilité par la Méthode qu'on va expliquer.

Let's sum up. Along the algorithm, the multiplicities $mult(F_k)$ are decreasing and therefore they have to be constant after some time. At this stage, all Newton polygons have $\alpha_k = 1$ (and more-over have the very special structure that we just described).



Extract of the proof by Cramer (page 200).

Drop the assumption that *K* has characteristic zero, and consider the algebraic closure of the field \mathbb{F}_p with *p* elements. Try the algorithm on $F = y^p + y^{p+1} - x$ and show that something strange happens.

We have

$$x_0 = x_1^{\alpha_0} = x_2^{\alpha_0 \alpha_1} = \dots = x_k^{\alpha_0 \alpha_1 \dots \alpha_{k-1}} = \dots$$

and

$$y_0 = u_0 x_1^{\beta_1} (1 + y_1) = u_0 x_1^{\beta_1} (1 + u_1 x_2^{\beta_2} (1 + y_2)) = \dots$$

Since we know that the α_k 's are equal to 1 for large values of k, we can set m to be the product of all the α_k 's and call t the value of x_k for large k. We have $x_0 = t^m$ and more generally, each x_k is a power of t with some integral positive exponent. The inductive formula

$$y_{k+1} = u_{k+1} x_k^{\beta_k} (1 + y_k)$$

defines a sequence of polynomials $y_k(t)$ in the variable t. This sequence "converges" to a limiting series $f(t) \in K[[t]]$. This means that the valuation of $f(t) - y_k(t)$ goes to infinity when k converges to infinity.

To be complete, one should check that we have indeed found a solution to our problem, i.e. that $F(t^n, f(t))$ does vanish identically. We encourage the reader to check it. After all, the algorithm had only one goal: to find a solution!

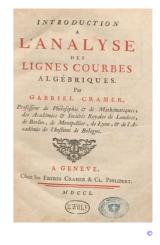
This is the proof of Newton's theorem: every equation of the form F(x, y) = 0 has some solution, in a properly defined sense.

Algebraic closure

It is time to give a precise definition of series with rational exponents.

We denote by $K[[x]][x^{-1}]$ the field of *formal Laurent series*, that is to say formal expressions of the form $\sum_{i\geq i_0}^{\infty} a_i x^i$ (where i_0 might be a negative integer). This is the quotient field of the ring K[[x]].

More generally, if *n* is an integer, we denote by $K[[x^{1/n}]][x^{-1/n}]$ the field of formal Laurent series in the variable $x^{1/n}$: formal expressions of the form $\sum_{i\geq i_0}^{\infty} a_i x^{i/n}$ (where i_0 might be a negative integer). The subfield consisting of series for which $a_i = 0$ whenever *i* is not divisible by *n* is canonically isomorphic to





"Un spectacle dont on ne se lasse jamais".

 $K[[x]][x^{-1}]$ so that one can see $K[[x^{1/n}]][x^{-1/n}]$ as a field extension of $K[[x]][x^{-1}]$. The Galois group of this extension is easy to describe: it consists of the *n*-th roots of unity. The action of such a root ω on $\sum_{i>i}^{\infty} a_i x^{i/n}$

produces

$$\sum_{i\geq i_0}^{\infty}\omega^i a_i x^{i/n}.$$

This is a Galois extension: the elements of $K[[x^{1/n}]][x^{-1/n}]$ which are invariant under the Galois group action are in $K[[x]][x^{-1}]$.

In the same way if n_1 divides n_2 , the field $K[[x^{1/n_1}]][x^{-1/n_1}]$ is a subfield of $K[[x^{1/n_2}]][x^{-1/n_2}]$. The direct limit of all these extensions of $K[[x]][x^{-1}]$ is denoted by $K[[x^*]][x^{*-1}]$.

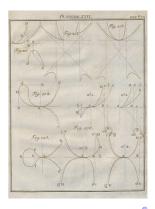
This is the field of Puiseux series: series with rational exponents, having a common denominator. In down to earth terms, a Puiseux series is a formal expression of the form $\sum_{i\geq i_0}^{\infty} a_i x^{i/n}$ for some integer *n*. Puiseux series with $i_0 \ge 0$ constitute a ring, that we denote by $K[[x^*]]$.

Theorem (Newton-Cramer). *The field of Puiseux series* $K[[x^*]][x^{*-1}]$ *is algebraically closed. This is the algebraic closure of the field of Laurent series* $K[[x]][x^{-1}]$.

This theorem is nothing but a restatement of the main theorem of this chapter.

The fact that $K[[x^*]][x^{*-1}]$ is an algebraic extension of $K[[x]][x^{-1}]$ is clear. Indeed any Puiseux series lies in some $K[[x^{1/n}]][x^{-1/n}]$ and is therefore algebraic over $K[[x]][x^{-1}]$.

Consider a polynomial equation with coefficients in $K[[x^*]][x^{*-1}]$ and variable y. Introducing a new variable $\overline{x} = x^{1/n}$ for some highly divisible n and multiplying all coefficients by a high power of \overline{x} we can assume that the coefficients of our polynomial are in $K[[\overline{x}]]$. Our equation is therefore of the form $F(\overline{x}, y) = 0$ where F is a formal power series. We know that such an equation has a solution as a series in $\overline{x}^{1/m}$ for some m, which is in particular in $K[[x^*]][x^{*-1}]$. So, for any non-constant polynomial with coefficients in $K[[x^*]][x^{*-1}]$ we found a root in $K[[x^*]][x^{*-1}]$.



Finding all solutions

If we think of F(x, y) = 0 as an equation where the unknown is a series $y(x) \in K[[x]][x^{-1}]$, we can try, as we would do with a usual polynomial equation, to factor *F* as a product of linear factors in the algebraic closure

$$F = A(x,y)(y - f_1(x))(y - f_2(x))...(y - f_n(x))$$

where $A(0,0) \neq 0$ and the *n* solutions $f_i(x)$ are in $K[[x^*]][x^{*-1}]$. That would be obvious if *F* was a polynomial in the *y* variable, but it is only a formal series. It is not even clear that our equation has a finite number of solutions.

As a matter of fact, Newton was right and our equations are indeed very close to being "standard" polynomial equations, as I explain now.

Let me begin with some elementary observations.

Lemma. Suppose a formal series $y = f(x) \in K[[x]]$ is a solution to the equation F(x, y) = 0 where $F \in K[[x, y]]$. Then F is divisible by y - f(x) in K[[x, y]].

This is obvious if f(x) = 0. Now the formal transformation $(x, y) \mapsto (x, y - f(x))$ induces an automorphism of K[[x, y]] sending y to y - f(x).

Lemma. For $f \in K[[x^*]]$, define

$$\overline{f}(x,y) = (y - f_1(x))(y - f_2(x))...(y - f_n(x))$$

where $f_1, ..., f_n$ are the Galois conjugates of f. Then $\overline{f}(x, y)$ is in K[[x, y]].

Clear, since $\overline{f}(x, y)$ is a polynomial in y whose coefficients are invariant under the Galois group. Note that this polynomial is the minimal polynomial of the element f of $K[[x^*]][x^{*-1}]$ as an algebraic extension of $K[[x]][x^{-1}]$.

Lemma. Suppose a formal Puiseux series $y = f(x) \in K[[x^*]]$ is a solution to the equation F(x,y) = 0 where $F \in K[[x,y]]$. Then the associated series $\overline{f}(x,y) \in K[[x,y]]$ divides F(x,y) in the ring K[[x,y]].



Since *f* is a solution and the equation is invariant under the Galois group, all the conjugates are also solutions. One then shows, using the first lemma *n* times that *F* is divisible by $\overline{f}(x, y)$ in $K[[x^{1/n}, y]]$. Now the quotient F/\overline{f} is Galois invariant so that it is actually in K[[x, y]].

We can now prove the so-called *Weierstrass preparation theorem*, for formal series.

Theorem. Let $F(x,y) \in K[[x,y]]$. Assume that F is not divisible by x and denote by mult(F) its multiplicity. Then one can write F as a product A(x,y)P(x,y) where A, P are in K[[x,y]] and

- $A(0,0) \neq 0$ so that A is an invertible element.
- P(x,y) is a polynomial in y of degree mult(F).

The proof is by induction on mult(F). Note that the valuation of a product is the sum of the valuations and that mult(F) = 0means precisely that $F(0,0) \neq 0$. If $mult(F) \ge 1$, we know that Fhas at least one solution in $y = f(x) \in K[[x^*]]$ and that F is divisible by $\overline{f}(x,y) \in K[[x,y]]$. The quotient has a lower multiplicity.

Now, we can harvest and state two corollaries that follow easily from the previous theorem. The proofs are the same as in the classical case of polynomial rings over fields.

Theorem. Any nonzero element F of K[[x, y]] can be split as

$$F = A(x,y)x^{r}(y - f_{1}(x))(y - f_{2}(x))...(y - f_{k}(x))$$

where $A \in K[[x, y]]$ is such that $A(0, 0) \neq 0$, the k solutions $f_i(x)$ are in $K[[x^*]]$, and $r \ge 0$.

Theorem. The ring K[[x, y]] is a unique factorization domain.

The irreducible factors are the $\overline{f_i} \in K[[x, y]]$.

We conclude this chapter with two exercises.

Exercise. We have seen that the Newton algorithm produces solutions y(x). At each step, one has to choose one of the supporting lines on the boundary of the polygon, and a root of the corresponding



polynomial equation. Show that this algorithm produces *all solutions* $f_i(x)$ of F(x, y) = 0.

Exercise. Suppose one follows Newton's algorithm using some choices of segments, leading eventually to a solution y = f(x). During the process, we get a sequence of formal series $F_k(x_k, y_k)$. We proved that the multiplicities m_k of F_k are eventually constant, equal to some integer $m \ge 1$. Show that this "eventual multiplicity" m is just the multiplicity of the root, that is to say the number of factors equal to (y - f(x)) in the above decomposition $F = A(x, y)x^r(y - f_1(x))(y - f_2(x))...(y - f_k(x))$.

Enough algebra for the time being!

"Il est fâcheux que Mr. Newton se soit contenté d'étaler ses découvertes sans y joindre de démonstrations et qu'il ait préféré le plaisir de se faire admirer à celui d'instruire."

From Cramer's preface.

68 A SINGULAR MATHEMATICAL PROMENADE

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Starting from 1796 (when he was 19 years old) Gauss recorded his mathematical discoveries in his famous Tagebuch. An impressive list of results. See Klein's commentaries³² and ³³ for an English translation. This page concerns August to October 1797. The last item "*Aequationes habere radices imaginarias methodo genuina demonstratum*" announces his proof of the fundamental theorem of algebra. Below this line, with a different ink, a later addition mentions that this was the theme of his dissertation: "*Prom[ulgatum] in dissert[atione] pecul[iari] mense Aug. 1799*". ³² F. Klein. Gauß' wissenschaftliches Tagebuch 1796–1814. *Math. Ann.*, 57(1):1–34, 1903.

³³ J. J. Gray. A commentary on Gauss's mathematical diary, 1796–1814, with an English translation. *Exposition. Math.*, 2(2):97– 130, 1984.

Curuam algebraicam neque alicubi subito abrumpi posse Gauss on algebraic curves

The fundamental theorem of Algebra

CARL FRIEDRICH GAUSS WAS 22 YEARS OLD WHEN HE DEFENDED HIS THESIS IN 1799. This is a remarkable piece of work³⁴ containing what may possibly be considered as the first "proof" of the fundamental theorem of algebra.

Any non-constant polynomial with complex coefficients has at least one root.

In slightly different terminology, and not using the words "complex" or "imaginary", which were suspicious at that time, he proved that any real polynomial is a product of factors of degrees 1 or 2. In a different language, the title of his PhD is:

DEMONSTRATIO NOVA THEOREMATIS OMNEM FVNC-TIONEM ALGEBRAICAM RATIONALEM INTEGRAM VNIVS VARIABILIS IN FACTORES REALES PRIMI VEL SECUNDI GRADVS RESOLVI POSSE

This is not a proof by today's standards, but I will present a slight variation on the same theme which is perfectly acceptable by 21st century mathematicians. It was not the first attempt of a proof. Among Gauss's predecessors, one might mention d'Alembert, Euler and Lagrange. None of these previous "proofs"



A stamp commemorating Gauss's complex plane.

³⁴ C. F. Gauß. *Werke. Band III.* Georg Olms Verlag, Hildesheim, 1973. Reprint of the 1866 original.

Gauss received his degree from the university of Helmstedt. His formal advisor was Johann Friedrich Pfaff who read carefully the dissertation. However, this doctorate was *in absentia*: there was no oral presentation. The manuscript mentions that the main result was obtained in October 1797. An English translation of the thesis by Ernest Fandreyer is available online. were solid, even at that time, but I will try to "reconstruct" d'Alembert's proof since he used Newton's polygon.

The first half of Gauss's thesis deals with a criticism of his predecessors. He carefully explains why the proofs of d'Alembert, Euler and Lagrange are flawed. It is hard to imagine a similar situation today of a very young man defending his PhD and beginning by a systematic destruction of great and respected Masters who had passed away only fifteen years earlier, or even were still alive (as in the case of Lagrange). Then, in a second part, Gauss gives his proof. Beautiful proof, indeed, but not totally exempt of "unproved facts". At a crucial moment, to be described later, he needs a fairly precise description of the local structure of a real algebraic curve. He then asserts, with no proof, that

"But according to higher mathematics, any algebraic curve (or the individual parts of such an algebraic curve if it perhaps consists of several parts) either turns back into itself or extends to infinity. Consequently, a branch of any algebraic curve which enters a limited space, must necessarily exit from this space somewhere."

In other words, Gauss is claiming that an algebraic curve cannot simply stop at some point. The "proof" is given in a footnote: it is a typical example of a proof by intimidation:

"It seems to have been proved with sufficient certainty that an algebraic curve can neither be broken off suddenly anywhere (as happens e.g. with the transcendental curve whose equation is $y = 1/\ln x$) nor lose itself, so to say, in some point after infinitely many coils (like the logarithmic spiral). As far as I know, nobody has raised any doubts about this. However, should someone demand it then I will undertake to give a proof that is not subject to any doubt, on some other occasion."

Nobody has raised doubts and he will prove it on some other occasion \bigcirc ! He never proved this fact (even though he published later three other proofs of the fundamental theorem of algebra, as if he was himself not convinced). What an arrogant (and brilliant) young man!

Gauss gives two examples of curves. The first is the graph of $1/\ln(x)$ and the second if the logarithmic spiral ($r = \exp(\theta)$)

"Iam ex geometria sublimori constat, quamuis curuam algebraicam, (siue singulas cuiusuis curuae algebraicae partes, si forte e pluribus composita sit) aut in se redientem aut vtrimque in infinitum excurrentem esse, adeoque si ramus aliquis curuae algebraicae in spatium definitum intret, eundem necessario ex hoc spatio rursus alicubi exire debere."

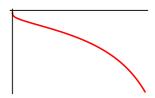
"Satis bene certe demonstratum esse videtur, curuam algebraicam neque alicubi subito abrumpi posse (vti e. g. euenit in curua transscendente, cuius aequatio $y = 1/\log x$), neque post spiras infinitas in aliquo puncto se quasi perdere (vt spiralis logarithmica), quantumque scio nemo dubium contra rem mouit. Attamen si quis postulat, demonstrationem nullis dubiis obnoxiam alia occasione tradere suscipiam." in polar coordinates). Both can be defined by some equation F(x,y) = 0 and both have some kind of "stopping point". If one draws a small disk around this point, the curve enters this disk but does not exit. The (correct) claim of Gauss is that this is due to the transcendental nature of the curve and that this does not happen for algebraic curves for which P(x,y) is a polynomial.

A reconstruction of the proof by Gauss

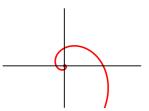
My intention is certainly not to discuss this proof from a historical point of view. There would be much to be discussed: the concept of continuity, of curve, the topological arguments, and above all the geometrical use of complex numbers as points in a plane. I recommend the books by Dhombres and Alvarez³⁵ and Van der Waerden³⁶. Let me only mention a lucid point of view expressed by Gauss, more than twenty years before Abel and Galois. In the following, what he calls a "pure equation" is an equation of the form $x^n = a$:

"[...] after so much labor of such great mathematicians there is very little hope left ever to arrive at a general solution of algebraic equations. It seems more and more probable that such a solution is entirely impossible and contradictory. This must not at all be considered paradoxical, as that which is commonly called the solution of an equation is indeed nothing other than its reduction to pure equations. For the solution of pure equations is here not taught but presupposed; and if you express the roots of an equation $x^m = H$ by $\sqrt[m]{H}$, you have in no way solved it, and you have not done more than if you had devised some symbol to denote the root of an equation $x^h + Ax^{h-1} + \text{etc.} = 0$ and set the root equal to this."

My modest purpose is to propose a modern reconstruction of the proof, showing how much Gauss needed some understanding of the local nature of algebraic curves. Let P(z) be a monic polynomial of degree $n \ge 1$ with complex coefficients. The main idea is to think of z = x + iy as a point in the plane and of P(x + iy) as p(x, y) + iq(x, y), defining two real polynomials in (x, y). Finding a complex root of P is equivalent to showing that the two algebraic curves p(x, y) = 0 and q(x, y) = 0 intersect



The curve $x \exp(-1/y) = 1$ (i.e. $y = 1/\ln x$) has a "dead end" at (0,0).



The logarithmic spiral with equation $y - x \ln \tan(x^2 + y^2) = 0$ $(\rho = \exp(-\theta)$ in polar coordinates) has infinitely many coils as it converges to the origin.

³⁵ J. Dhombres and C. Alvarez. Une histoire de l'invention mathématique : les démonstrations du théorème fondamental de l'algèbre dans le cadre de l'analyse réelle et de l'analyse complexe de Gauss à Liouville. Hermann, 2013.

³⁶ P. D. B. L. van der Waerden. A History of Algebra: From al-Khwarizmi to Emmy Noether. Springer-Verlag Berlin Heidelberg, 1 edition, 1985.

Note that the "simple idea" of thinking of a polynomial as a map from a plane to another plane was a new idea in 1797.

non-trivially. We are going to analyze the qualitative behavior of these two curves in the neighborhood of infinity.

When the modulus of *z* is large, P(z) and z^n are equivalent, so that one considers as a first approximation the curves

$$\Re(x+iy)^n = 0 \quad ; \quad \Im(x+iy)^n = 0.$$

These equations are easy to solve: they define radial lines:

$$\arg z = \frac{(2k+1)\pi}{2n} \quad (0 \le k \le 2n-1); \quad \arg z = \frac{2k\pi}{2n} \quad (0 \le k \le 2n-1),$$

which intersect at the origin. These 2n lines intersect each circle |z| = R on 4n points. The first claim of Gauss is the following:

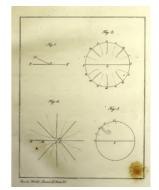
Lemma. When *R* is large enough, each of the two algebraic curves p(x,y) = 0 and q(x,y) = 0 intersects the circle |z| = R at 2*n* points which are close to the previous ones.

The real and imaginary parts of $\frac{1}{R^n}P(R \exp(i\theta))$ are trigonometric polynomials of degree *n* in the variable θ which are close to $\cos(n\theta)$ and $\sin(n\theta)$. Therefore each one can vanish at most 2n times and they do vanish 2n times by the intermediate value theorem. Elementary details are left to the reader. The proof of this point by Gauss is perfect.

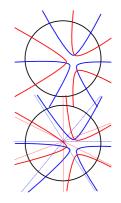
Now comes the "topological part" of the proof.

Suppose first that the algebraic curves p(x, y) = 0 and q(x, y) = 0, that we will call the blue and the red curves, are smooth. Inside the disc $|z| \le R$ they consist of a finite number of arcs, each diffeomorphic to [0, 1] and a certain number of loops, diffeomorphic to a circle. This follows from the classification of compact one dimensional manifolds (see for instance³⁷ or ³⁸). We have 4npoints on a circle, blue and red, whose colors alternate. We will say that two points (of the same color) are "paired" if they are boundary points of one of these blue or red arcs, *inside the disc*. So our set of 4n points consists of 2n pairs.

Consider four distinct points on the circle, two of them colored in red and the other two in blue. From the topological point of view, there are two possibilities. They could be *linked* or *unlinked*. Going around the circle, one reads alternate colors, like "blue,

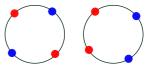


This is the only figure from Gauss's dissertation.



 ³⁷ J. W. Milnor. *Topology from the differentiable viewpoint*.
 Princeton Landmarks in Mathematics. Princeton
 University Press, Princeton, NJ, 1997.

³⁸ V. Guillemin and A. Pollack. *Differential topology*. AMS Chelsea Publishing, Providence, RI, 2010. Reprint of the 1974 original.



Linked and unlinked.

red, blue, red" in the linked case, and "blue, blue, red, red" in the unlinked case. The crucial topological lemma, which is "intuitive" is the following.

Lemma. Let b_0, b_1, r_0, r_1 be four points on the circle such that $\{b_0, b_1\}$ and $\{r_0, r_1\}$ are linked. Let b (resp. r) be a smooth arc in the disc connecting b_0 and b_1 (resp. r_0 and r_1). Then b and r intersect non-trivially.

This follows from one of the very first theorems in algebraic topology (therefore not formally at the disposal of Gauss). *Two closed curves in the plane which intersect transversally have an* even number *of intersection points (see for instance Milnor's book)*. If there could exist *disjoint* arcs connecting the blue and the red points *inside the disc,* we could construct two closed loops in the plane intersecting in exactly one point (see the figure in the margin).

Lemma. Suppose 2k persons sit around a table and they shake their hands two by two, without crossing arms! Then, at least two neighbors shake their hands.

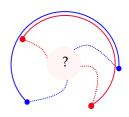
For k = 2, this is the previous lemma. Consider two persons shaking hands. They decompose the boundary of the table in two intervals. If one is empty, we are done. Otherwise, proceed by induction.

Still assuming that the two curves p(x,y) = 0 and q(x,y) = 0, blue and red, are smooth, we can now prove the fundamental theorem of algebra, following Gauss. By contradiction, assume that the blue and red arcs do not cross. By the previous lemma two neighbors on the circle are paired. This is impossible since consecutive points do not have the same color.

Now, we understand the difficulty for which "Nobody has raised doubts". If there were an algebraic curve with a dead end, an arc could penetrate *inside the disc* and stop there, without exiting and that would be fatal for the proof.

Let us make Gauss's claim precise.

Theorem. Let (x_0, y_0) be a point on some real algebraic curve *C* defined by F(x, y) = 0 where *F* is a real polynomial in $\mathbb{R}[x, y]$. Then



The fact that "two transversal closed curves in the plane intersect in an even number of points" is more or less equivalent to Jordan's theorem: "the complement of a closed embedded curve in the plane has exactly two connected *components*". Indeed, if c_1, c_2 are closed and transversal, one can first modify c_1 slightly, without changing its intersection with c_2 , in such a way that c_1 becomes an immersion with transversal self-intersections. Then one can modify c_1 as in the picture below, again without changing the intersection with c_2 , in order to replace it by a disjoint union of closed embedded curves. Now by Jordan's theorem, each time c2 enters a connected component of the complement of (the modified) c_1 , it has to exit, so that there is indeed an even number of intersections. Try to prove Jordan's theorem from the parity of intersection.

Prove that the number of "non-crossing pairings" of an even numbers of points on a circle is a Catalan number.

there is a homeomorphism of some small disc centered in (x_0, y_0) sending *C* to the union of an even number of distinct radii.

This claim is indeed true and "I will undertake to give a proof that is not subject to any doubt, on some other occasion."

Assuming this is true, it is easy to finish the proof. If the blue and red curves p(x, y) = 0; q(x, y) = 0 are singular (and disjoint), we can slightly modify them as in the margin, connecting the radii in pairs, so that they become *disjoint non-singular arcs*. We have seen that this is not possible.

Comments on this proof

Steve Smale discussed this proof in a paper dealing with effective versions of the fundamental theorem of algebra³⁹. He emphasized Gauss's unproved claim:

"But for the moment, I wish to point out what an immense gap Gauss's proof contained. It is a subtle point even today that a real algebraic plane curve cannot enter a disk without leaving."

He also comments on the endless discussion about who gave the "first" accepted proof.

"One can understand the historical situation better perhaps from the point of view of Imre Lakatos⁴⁰. Lakatos in the tradition of Hegel, on one hand, and Popper, on the other, sees mathematics as a development which proceeds as a series of 'proofs and refutations'."

There are many ways to "fix" the proof and to fill the "immense gap". First one should mention the long detailed paper by Ostroswki, dated 1920, fully dedicated to the proof of Gauss's claim⁴¹. The curves p(x,y) = 0 and q(x,y) = 0 used by Gauss are indeed algebraic curves, but they are very special algebraic curves. In modern terminology, these polynomials are real and imaginary parts of a holomorphic function P(z) and are therefore *harmonic* polynomials. The detailed proof by Ostrowski actually deals with harmonic polynomials, which is sufficient for our present problem. With elementary notions on complex analysis, it is indeed easy to fill the details, as I show now.





³⁹ S. Smale. The fundamental theorem of algebra and complexity theory. *Bull. Amer. Math. Soc. (N.S.),* 4(1):1–36, 1981.

⁴⁰ I. Lakatos. *Proofs and refutations*. Cambridge Philosophy Classics. Cambridge University Press, Cambridge, paperback edition, 2015. Originally published in 1976.

⁴¹ A. Ostrowski. Über den ersten und vierten gauss'schen beweis des fundamental satzes der algebra. *Nachrichten der Gesellschaft der Wissenschaften Göttingen*, 1920. Consider P(z) = P(x + iy) = p(x, y) + iq(x, y) as a map from $\mathbb{C} \simeq \mathbb{R}^2$ to another copy of itself. The differential of this map P at a point $z_0 = x_0 + iy_0$ can be seen either as a 2 × 2 real matrix or as the complex number $P'(z_0)$. Hence, critical points are simply the finitely many zeroes of the derivative P'. The blue and red curves are the inverse images of the two axes. Let us analyze the inverse image by P of some line.

In case of emergency, the book⁴² can be helpful to understand these pictures.

In the neighborhood of some point z_0 , one has

$$P(z) - P(z_0) = c_k(z - z_0)^k + c_{k+1}(z - z_0)^{k+1} + \dots + c_n(z - z_0)^n$$

for some $k \ge 1$ (the valuation of $P(z) - P(z_0)$ at z_0). Hence

$$P(z) - P(z_0) = \left((z - z_0) \sqrt[k]{c_k} \sqrt[k]{1 + \frac{c_{k+1}}{c_k} (z - z_0) + \dots} \right)^k = \phi(z)^k$$

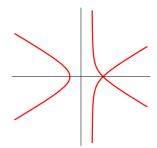
Here, $\sqrt[k]{c_k}$ is any choice of the *k*-th root and the second *k*-th root is a convergent power series by Newton's binomial theorem. The differential at z_0 of ϕ is not zero, so that ϕ is a local diffeomorphism. In short, P(z) is the local composition of a diffeomorphism and of the map $z \mapsto P(z_0) + (z - z_0)^k$. It is therefore obvious that the inverse image by P of a smooth curve going through $P(z_0)$ is the union of k smooth curves through z_0 . In particular, we have locally 2k half lines, and this proves Gauss's claim in the special case that he needed. This special case is indeed very special since we have k smooth curves making equal angles.

But do not forget that we still did not prove Gauss's claim in its full generality.

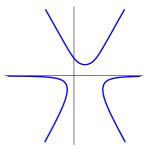
There is another way to fill Gauss's "immense gap". Rotating the axis by an angle θ , we can replace P(z) by $\exp(i\theta)P(z)$. The curve p(x,y) = 0 (resp. q(x,y) = 0) is singular if and only if one of the critical values of P is on the real (resp. imaginary) axis. Hence it suffices to rotate by a suitable θ to avoid this, so that Gauss could as well have started with the assertion that one can always assume that the blue and red curves are smooth. This easy argument was not easy in 1797.



⁴² T. Needham. *Visual complex analysis*. The Clarendon Press, Oxford University Press, New York, 1997.



Inverse image of the vertical axis by $2z^3 - 3z^2 + 1 + i$. The critical points are z = 0, 1 and the critical values are 1 + i and *i*: one of them is on the vertical axis.



Inverse image of the horizontal axis by $2z^3 - 3z^2 + 1 + i$. There are no critical point.

Today, there are many proofs of the fundamental theorem of algebra. I recommend Eisermann's paper⁴³ for a lucid overview. This proof by Gauss is certainly neither the most direct nor the easiest. Cleaning it requires some subtle topological arguments but on the way we get ample rewards, as we understand much better complex polynomials as maps.

Let me present my favorite proof, in the spirit of Gauss's topological proof, that one finds in Smale's above mentioned paper. For me, this is the simplest⁴⁴ one. Choose a point z_0 in such a way that the segment γ connecting 0 to $P(z_0)$ does not contain one of the finitely many critical values of P. This is possible if 0 is not a critical value but if this is the case 0 is a value so that P has a root. Consider the inverse image of γ by P. This is a smooth compact manifold of dimension 1, with boundary. The point z_0 is a boundary point of one component. The other boundary point of this component is clearly a root of P. Voilà!

This simple proof actually gives much more. Away from the critical values, one can pull back the radial vector field $-x\partial/\partial x - y\partial/\partial y$ by the differential of *P*. We get a vector field in the plane, away from the critical points. The trajectories of this vector field are precisely the inverse images of the radial lines. Hence, starting from a point and solving this differential equation, we should arrive at the roots of *P*. One way to approximate the solutions of an ODE is to use the standard Euler method. It turns out that the Euler iterative scheme coincides with Newton's method. Newton, Gauss and Euler together!

A proof by d'Alembert

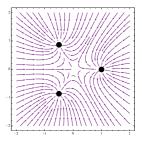
We also "reconstruct" a proof by d'Alembert⁴⁵ for two reasons. The first is that in France the fundamental theorem of algebra is often called d'Alembert's theorem ©. The second is that this is closely related to Newton's polygons that we discussed earlier. See⁴⁶ for much more on this proof. D'Alembert does not mention Newton. How could a Frenchman acknowledge the contribution of an Englishman?

Amazingly d'Alembert published a second version of this

⁴³ M. Eisermann. The fundamental theorem of algebra made effective: an elementary real-algebraic proof via Sturm chains. *Amer. Math. Monthly*, 119(9):715–752, 2012.

What do I mean by "simplest"? Probably not the shortest since this proof contains a lot of implicit facts that should be proven. Simplicity is a subtle and very personal concept in mathematics. In this special case, I would say that this is simple because I think I could not forget it.

⁴⁴ É. Ghys. Inner simplicity vs. outer simplicity. In J. Kennedy, R. Kossak, and P. Ording, editors, *Simplicity: Ideals of Practice in Mathematics and the Arts Conferences (CUNY New York*, 1995). Springer Verlag, 2016. To appear.



The phase portrait of the vector field -P(z)/P'(z) for $P(z) = z^3 - 1$. Trajectories are mapped by *P* on radial lines.

⁴⁵ J. D'Alembert. Recherches sur le calcul intégral. *Histoire de l'Acad. Royale Berlin*, pages 182–224, 1748.

⁴⁶ C. Baltus. D'Alembert's proof of the fundamental theorem of algebra. *Historia Math.*, 31(4):414–428, 2004. proof in a memoir dealing with "the cause of winds"47.

Suppose one wants to solve

$$z^n + a_{n-1}z^{n-1} + \dots + a_0 = 0.$$

Set $z = y/\varepsilon$. We get a strictly equivalent equation:

$$y^n + a_{n-1}\varepsilon y^{n-1} + \dots + \varepsilon^n a_0 = 0.$$

Of course, y = 0 is a solution for $\varepsilon = 0$ and we want a solution for $\varepsilon \neq 0$. Consider the above equation as an equation of the form $F(\varepsilon, y) = 0$. We know, by Newton and Cramer, that there are non-trivial solutions $y(\varepsilon)$ expressed as Puiseux series in ε . "Therefore", we found a root of our equation.

The previous "therefore" is subject to a lot of discussion. One of the main difficulties is that neither Newton, nor Cramer, nor d'Alembert proved the convergence of the series. *Attamen si quis postulat, demonstrationem nullis dubiis obnoxiam alia occasione tradere suscipiam*, to quote Gauss again!

Let me finish this chapter by an exercise, suggested by my former student Victor Kleptsyn. Consider the inverse images of the real axis (say in red) and the imaginary axis (in blue) by some complex polynomial P(z). This produces some graph in a big disc. Each edge is colored in blue or red. Singular points of the blue (resp. red) graph are critical points of P which are mapped to the real (resp. imaginary) axis: they present an even number of blue (resp. red) edges going out of a vertex. Generically, there is no such singular point. The local picture around the intersection of the two graphs has been described above: 4kedges going out of the vertex, cyclically alternating blue and red. These intersections do exist by the fundamental theorem of algebra! Also, we know that on big circles, we have alternation between red and blue.

The question concerns the converse. Suppose we have a colored graph in a disc presenting all the previous qualitative features. Does there exist some polynomial P(z) such that its associated colored graph is homeomorphic to the given graph, under some homeomorphism of the disc?

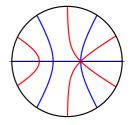
⁴⁷ J. D'Alembert. *Réflexions sur la cause genérale des vents*. David l'ainé, Paris, 1747.



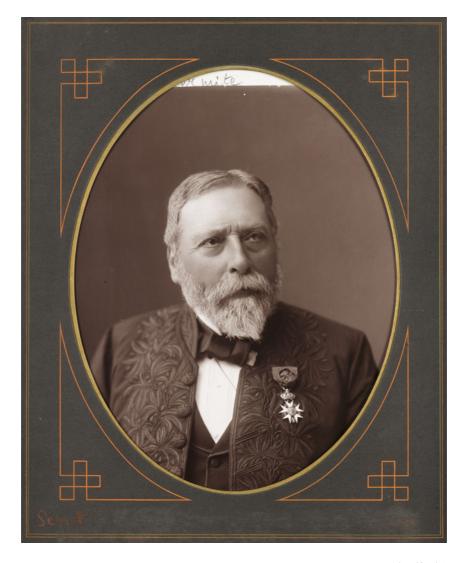
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Jean Le Rond d'Alembert (1717–1783).

C



Inverse image of the real and imaginary axes by $z^3 - 3z + 2$. There are two critical values: 0 and 4.



Joseph Alfred Serret (1819–1885).

©

Proof of Gauss's claim on singularities of algebraic curves: two papers by two Serret's

IT IS TIME TO PROVE GAUSS'S ASSERTION: "the neighborhood of a point of a planar real algebraic curve is homeomorphic to an *even* number of radii in a disc".

Insufficient proofs

Joseph Alfred Serret (1819–1885) should not be confused with Paul Joseph Serret (1827–1898).

Joseph Alfred had a brilliant career. He signed his books as "Membre de l'Institut et du bureau des longitudes, Professeur au collège de France et à la faculté des sciences de Paris". In 1849, he published a very influential *Cours d'algèbre supérieure* in two volumes containing one of the first systematic expositions of Galois theory. He is also at the origin of the Frenet-Serret frame for curves in 3-space.

The younger Paul Joseph had a much more modest career. He signed his books "Docteur ès sciences, membre de la société philomatique". He taught in collège Sainte-Barbe in Paris. I could not find his portrait.

In 1847, Joseph Alfred wrote a paper⁴⁸ in which he "proves" an assertion from Newton:

"If a straight line is asymptotic to a branch of an algebraic curve, then it is also asymptotic to another branch."

Local picture of an algebraic curve.

⁴⁸ J. A. Serret. Théorème sur les courbes algébriques asymptotiques. *Nouvelles* annales de mathématiques, journal des candidats aux écoles polytechnique et normale, 6:217–218, 1847.

According to Joseph Alfred, "Ce théorème est dû à Newton, et est énoncé, si je ne me trompe, dans son Enumeratio Linearum tertio ordains". "This theorem is due to Newton and is stated, if I am not mistaken, in his Enumeratio Linearum tertio ordains." Note that what Newton calls here a "branch" is one half of what we call a branch... As a simple example, look at Descartes's folium $x^3 + y^3 = 3xy$. Its asymptote is approached by the curve as *x* tends to $+\infty$ and $-\infty$. This corresponds to *two* branches in Newton's terminology and to one branch at infinity in ours.

Joseph Alfred Serret's proof consists of the following. Let F(x,y) = 0 be the equation of the curve in a coordinate system so that y = 0 is the asymptote. Let us change x in 1/x. This produces a second algebraic curve $F_1(x, y) = 0$. Now if the original curve had a single branch asymptotic to y = 0, then the algebraic curve $F_1(x, y) = 0$ would have a "point d'arrêt", i.e. a *dead end*, which is impossible. Amazingly, Joseph Alfred takes for granted that such a stopping point is impossible. Clearly, this is not a proof in any sense of the term.

Ironically, he criticizes Euler for his lack of rigor. At the end of his short paper, he indeed quotes Euler's *Introductio in analysin infinitorum* (volume 2, chapter 7, section 174):

"Quam ob rem Linea curva duos habebit ramos in infinitum excurrentes inter se oppositos...".

The last sentence of Joseph Alfred's papers is: "This *quam ob rem* needed a proof". Did he really believe that Euler, or Newton, could not have thought of the change of variables $x \mapsto 1/x$?

Eighteen years later, Paul Joseph wrote another short paper⁴⁹, in the same journal, criticizing the earlier paper of his homonymous and prestigious colleague. He begins by asserting that Joseph Alfred reduces the problem of asymptotes to the problem of stopping points of algebraic curves but that this was "a priori obvious". Now — Paul Joseph insists — the main question remains open: one still has to prove that an algebraic curve cannot have a stopping point. He finally proposes the following proof.

Let (0,0) be a point on an algebraic curve F(x,y) = 0. Let us intersect the curve with a small circle centered at the origin $x^2 + y^2 = r^2$. We get the following parameterization.

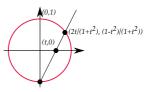
$$x = \frac{2rt}{1+t^2}$$
; $y = \frac{(1-t^2)r}{1+t^2}$.

The asymptote to Descartes's folium $x^3 + y^3 - 3xy = 0$.

"ce qui ne peut arriver pour une courbe algébrique".

"For this reason, the curve has two branches at infinity which will be opposite to each other..."

⁴⁹ P. J. Serret. Note sur les courbes algébriques. Nouvelles annales de mathématiques, journal des candidats aux écoles polytechnique et normale, 4:311–313, 1865.



By substitution in F(x, y) = 0 and multiplication by $(1 + t^2)^d$ where *d* is the degree of *F*, we get an equation $\phi_{2d}(t) = 0$, where ϕ_{2d} is a polynomial of degree 2*d*. Now, if the point (0,0) happened to be a stopping point, the curve would intersect a small circle in a single point, so that an equation in *t* of even degree 2*d* would have a single root, "*ce qui serait absurde*".

Amazing. How could Paul Joseph not know that t^2 is of degree two and has a single root? This root is "double" but this is exactly our problem. One could imagine an algebraic curve going to some point and going back following the *same* path.

There is something to be proved.

Two important facts in commutative algebra

I collect here two basic theorems on polynomials which will enable us to fix Paul Joseph's proof. See for example⁵⁰ or ⁵¹ for much more about algebra. All rings will be assumed to be commutative. Some useful definitions are in the margins.

Theorem. Let \mathcal{R} be a unique factorization domain. Then the polynomial ring $\mathcal{R}[x]$ is also a unique factorization domain.

Say that a polynomial in $\mathcal{R}[x]$ is *primitive* if its coefficients are relatively prime. The key point is the so-called... "Gauss's lemma".

Lemma. The product of two primitive polynomials in $\mathcal{R}[x]$ is primitive.

The (modern) proof is easy (but somehow indirect). If *p* is prime in \mathcal{R} , the ring \mathcal{R}/p is an integral domain. If $P_1(x)$ and $P_2(x)$ are two polynomials whose product is not primitive, all coefficients of P_1P_2 are divisible by some prime *p* and one can reduce all coefficients modulo *p* and get the following equality in $(\mathcal{R}/p)[x]$:

$$\overline{P}_1(x)\overline{P}_2(x) = 0$$

Since the polynomial ring over an integral domain is an integral domain, we conclude that $\overline{P}_1(x)$ or $\overline{P}_2(x)$ is zero in $(\mathcal{R}/p)[x]$.

By degree of *F*, I mean the maximum i + j when $x^i y^j$ varies among the monomials with a non-trivial coefficient. We will check later that Paul Joseph is right and that the degree is indeed exactly 2d and not just $\leq 2d$.

⁵⁰ S. Lang. *Algebra*, volume 211 of *Graduate Texts in Mathematics*. Springer-Verlag, New York, third edition, 2002.

⁵¹ M. Artin. *Algebra*. Prentice Hall, Inc., Englewood Cliffs, NJ, 1991.

Proved by Gauss in Article 42 of his *Disquisitiones Arithmeticae* in 1801, three years after his PhD.

An *integral domain* is a ring in which the product of two nonzero elements is nonzero.

A *unit* in a ring is an element which admits an inverse.

Two elements *a*, *b* in a ring are called *associated*, denoted $a \equiv b$, if there is a unit *u* such that b = ua.

Define the *content cont*(*P*) of a polynomial $P(x) \in \mathcal{R}[x]$ as the greatest common divisor of its coefficients. Clearly, every polynomial P(x) can be written as the product *cont*(*P*) $\tilde{P}(x)$ where $\tilde{P}(x)$ is primitive. Gauss's lemma simply means that the content of a product is the product of the contents.

We can now prove the theorem. We are going to show that prime elements in $\mathcal{R}[x]$ are:

- 1. Prime elements of \mathcal{R} , seen as constant polynomials,
- Primitive polynomials in R[x] which are prime when seen as polynomials over the quotient field Quot(R) of R.

The ring of polynomials over a field is Euclidean and therefore is a unique factorization domain. This applies to $Quot(\mathcal{R})[x]$ so that any element P(x) of $\mathcal{R}[x]$ can be written as a product of prime polynomials in $Quot(\mathcal{R})[x]$. Chasing denominators, one can write *P* as a product of elements of the types 1/ and 2/:

$$P(x) = u.r_1...r_k.P_1(x)....P_l(x).$$

Here, *u* is a unit in \mathcal{R} , the r_i are primes in \mathcal{R} and the P_i 's are primitive and irreducible in $Quot(\mathcal{R})[x]$. By Gauss, the product $r_1...r_k$ is the content of *P* and is therefore uniquely defined by *P*.

Since \mathcal{R} is a unique factorization domain, the r_i are uniquely defined by P (up to units and up to permutation).

Since $Quot(\mathcal{R})[x]$ is also a unique factorization domain, the factors $P_i[x]$ are also uniquely defined up to permutation and units, *in* $Quot(\mathcal{R})[x]$. Now, an equality Q(x) = aP(x) where P(x), Q(x) are primitive in $\mathcal{R}[x]$ and *a* is in $Quot(\mathcal{R})$ implies that *a* is a unit in \mathcal{R} .

The immediate corollary that we will use is that *for any field* K, *the polynomial rings* $K[x_1, ..., x_n]$ *are unique factorization domains*. In this special case, the theorem means that any non-constant polynomial in $K[x_1, ..., x_n]$ can be written as a product of irreducible factors, in a unique way, up to permutation and multiplication by constant factors (in K).

The second algebraic result that we will use concerns the *resultant*. Let $P_1(x)$, $P_2(x)$ denote two polynomials in the polynomial ring $\mathcal{R}[x]$ over some integral domain \mathcal{R} , of degrees

A prime element p in an integral domain \mathcal{R} is an element such that the quotient ring \mathcal{R}/p is an integral domain.

An element *a* in an integral domain is *irreducible* if it is not the product of two non-units. Prime elements are irreducible. The converse does not hold in general.

A unique factorization domain (sometimes called factorial ring) is a ring in which every element is a product of prime elements, unique up to the ordering and units. Euclidean and principal rings — for instance the ring of polynomials over a field — are unique factorization domains. In this case, the concepts of primes and irreducible coincide and one can define greatest common divisors etc. $d_1, d_2 \ge 1$. Denote by $\mathcal{R}_d[x]$ the \mathcal{R} -module of polynomials of degrees at most d, isomorphic to \mathcal{R}^{d+1} . Consider the map

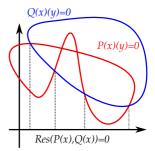
 $\Phi: (A_1, A_2) \in \mathcal{R}[x]_{d_2-1} \times \mathcal{R}[x]_{d_1-1} \mapsto A_1 P_1 - A_2 P_2 \in \mathcal{R}_{d_1+d_2-1}[x].$

This can be seen as a linear map from $\mathcal{R}^{d_1+d_2}$ into itself. Its determinant is called the *resultant* of P_1 and P_2 , and denoted $Res(P_1, P_2)$. This element of \mathcal{R} is a universal polynomial expression, with coefficients in \mathbb{Z} , in the coefficients of P_1 and P_2 .

Theorem. Suppose \mathcal{R} is a unique factorization domain. The resultant $Res(P_1, P_2)$ is equal to zero if and only if P_1 and P_2 have a common non-trivial divisor in $\mathcal{R}[x]$.

Indeed, if $P_1 = QQ_1$ and $P_2 = QQ_2$, the element (Q_2, Q_1) is in the kernel of Φ so that the resultant vanishes.

Conversely, if the resultant vanishes, the kernel of Φ is not trivial so that we get elements Q_1, Q_2 in $\mathcal{R}[x]_{d_1-1}$ and $\mathcal{R}[x]_{d_2-1}$ such that $A_1P_1 = A_2P_2$. The conclusion follows from the fact that $\mathcal{R}[x]$ is a unique factorization domain: if P_1 and P_2 were relatively prime, P_1 would divide A_2 which is impossible since the degree of A_2 is less than the degree of P_1 .



The projection of the intersection of two curves P(x, y) = 0 and Q(x, y) = 0on the *x* axis is given by the zeros of the resultant.

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Proof of Gauss's claim

We can now prove that the neighborhood of a point on a real algebraic curve consists in an *even* number of *arcs only intersecting at the origin*.

Let F(x, y) = 0 be the equation of our real algebraic curve passing through the origin (0,0). We know that *F* can be written as a product of irreducible factors:

$$F(x,y) = F_1(x,y) \cdot \ldots \cdot F_n(x,y).$$

Without changing the zero locus of *F* in the neighborhood of (0,0), we can delete the duplicated factors in the previous decomposition as well as those which are not vanishing at (0,0). Therefore we can assume that all the *F_i*'s vanish at (0,0) and are non-associated irreducible factors.

The polynomials F_i , F_j are non-associated when $F_i \notin F_j$ for $i \notin j$: there is no constant c such that $F_j = cF_i$. The zero locus of *F* in the neighborhood of (0,0) is the union of the zero loci of the *F*_{*i*}.

In order to prove Gauss's claim, we prove two lemmas.

Lemma (1). Let P(x, y) be an irreducible polynomial and Q(x, y) some polynomial. Suppose that the curves P(x, y) = 0 and Q(x, y) = 0 have an infinite number of intersection points in some neighborhood of the origin. Then P divides Q in $\mathbb{R}[x, y]$. In particular, if P and Q are both irreducible and not associated, then in a sufficiently small neighborhood of a given point the two corresponding curves can only intersect at that point.

Lemma (2). If P(x, y) is irreducible, its zero locus in the neighborhood of the origin consists of an even number of arcs converging to (0,0).

Let us begin by the first lemma.

If P(x, y) = 0 contains an infinite number of points on the same vertical axis $x = x_0$, it must be divisible by $(x - x_0)$ and since we assume that it is irreducible and vanishes at the origin, this implies that P(x) is a constant multiple of x, for which the lemma is obvious. Without loss of generality, we can therefore assume that P(x, y) = 0 intersects every vertical line in a finite number of points. If $P(x_0, y_0) = Q(x_0, y_0) = 0$, the two polynomials $P(x_0, y), Q(x_0, y)$, seen as elements of $\mathbb{R}[y]$, have a common root y_0 and therefore their resultant vanishes, as an element of \mathbb{R} .

Assume by contradiction that there is an infinite number of intersection points. Let us look at the resultant of $P, Q \in \mathbb{R}[x][y]$ as an element of $\mathbb{R}[x]$. This resultant vanishes for an infinite number of values x_0 and therefore vanishes identically. We have seen that this implies that P, Q have a common factor in $\mathbb{R}[x, y]$. Since P is irreducible, this shows that P divides Q.

We now prove the second lemma following Paul Joseph's idea. Let us set

$$F(x,y) = \sum_{i,j} a_{ij} x^i y^j.$$

Denote by *d* the degree of *F* (which is by definition the maximum value of i + j for which $a_{ij} \neq 0$). Note that since *F* is irreducible it is not divisible by *x* (unless it is a constant multiple of *x*) so that one of the coefficients a_{0j} is not 0. Fixing *r*, we get a

COURS CALCUL DIFFÉRENTIEL et intégral,

Pas J.-A. SERRET,

TROISIÈME ÉDITION. TOME PREMIER. CALCUL DIFFÉRENTIEL.

PARIS, GAUTHIER-VILLARS, IMPRIMEUR-LIBRAIRE BE L'écols PEUTERNICE, est autoriteurs, boccessure de Maleit-Accutation, Gui des Asquites, 54.

C

Observe that when F(x, y) = x, the lemma is obvious.

parameterization by *t* of the circle of radius *r* (minus the point (0, -r)):

$$x = r \frac{2t}{1+t^2}$$
; $y = r \frac{1-t^2}{1+t^2}$.

Substitute in F(x, y) and multiply the result by $(1 + t^2)^d$:

$$\phi_{2d,r}(t) = \sum_{i,j} a_{ij} r^{i+j} (2t)^i (1-t^2)^j (1+t^2)^{d-i-j}.$$

This is a polynomial in *t* whose highest monomial is

$$\left(\sum_{j}(-1)^{j}a_{0j}r^{j}\right)t^{2d}$$

which is certainly not zero for small $r \neq 0$. Hence, Paul Joseph is right and the degree of $\phi_{2d,r}(t)$ is equal to 2*d*.

In order to complete the proof, we still have to show that the roots of $\phi_{2d,r}(t) = 0$ are simple for small $r \neq 0$, so that this will imply that there is an even number of roots. At a double root t_0 , the polynomial $\phi_{2d,r}(t)$ and its derivative vanish simultaneously. Geometrically, this means that the tangent to the circle at this point is also tangent to the curve F(x, y) = 0. Said differently, the double points that we want to exclude correspond to the intersection of F(x, y) = 0 and the curve $y\partial F/\partial x - x\partial F/\partial y = 0$. Since we assume that *F* is irreducible, the first lemma implies that these two curves intersect in a finite number of points, unless $y\partial F/\partial x - x\partial F/\partial y$ divides F. For degree reason, this can only happen if $y\partial F/\partial x - x\partial F/\partial y$ is a constant multiple of *F*, which means in turn that F is constant on circles. This implies that F is a polynomial in $x^2 + y^2$ and since it vanishes at the origin, it should be divisible by $x^2 + y^2$. It is therefore a constant multiple of $x^2 + y^2$, whose zero locus reduces to the origin. •

The proof of Gauss's claim is essentially finished. The restriction of *F* to each circle $x^2 + y^2 = r^2$ for small nonzero *r* has an even number of zeroes which are simple. Using the implicit function theorem in this very elementary situation, one concludes that these zeroes define an even number of disjoint curves converging to the origin. This does not say anything about the limiting directions of these curves: they might a priori converge to the origin without having a limiting tangent

Carl Friedrich Gauss and Paul Joseph Serret were right.

THÉORIE

NOUVELLE

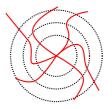
GÉOMÉTRIQUE ET MÉCANIQUE

LIGNES A DOUBLE COURBURE,





C



We will see that any branch of an algebraic curve does have a tangent.



A plate from a book by J. Lamouroux, dated 1821, representing *Oculina Hirtella*. This book was in the library of *HMS Beagle*, which was also Darwin's cabin for five years. Ramis sparsis divergentibus!

De seriebus divergentibus: Euler, Cauchy and Poincaré

Euler's seriebus divergentibus

NEWTON DID NOT LIMIT THE USE OF INFINITE SERIES TO EQUATIONS OF THE FORM F(x, y) = 0. He also used them in a systematic way to solve *differential equations*. His approach was essentially practical. One looks for a solution as a formal series and one can compute inductively a large number of terms of the series in order to get some "accuracy". There was no systematic understanding of the concept of convergence, but in all the cases that he treated the series were indeed convergent.

Later, Euler became the great "Master of series". It is a common opinion among contemporary mathematicians that Euler was careless with series and that he manipulated series which "make no sense". For instance, his formula⁵²

$$1 - 2^3 + 3^3 - 4^3 + 5^3 - 6^3 + etc... = -\frac{1}{8}$$

is shocking for undergraduate students, who have been taught the definition of a convergent series very early and refuse to consider these horrors. Not so! Euler knows what he does. He discusses various procedures for attributing a sum to a series, even if it is divergent, and tries to compare these procedures. His series are not the most general: they are implicitly defined by some kind of algorithm, to use an anachronism. He is convinced that divergent series do represent "something" inherently linked



Dead end. This chapter is completely independent from the rest of the book.



Leonhard Euler (1707-1783) ©

⁵² L. Euler. Remarques sur un beau rapport entre les séries des puissances tant directes que réciproques. *Mémoires de l'académie des sciences de Berlin*, 17:83–106, 1768. See the Euler Archive for English translations and comments. with the nature of the series. His paper *De seriebus divergentibus*⁵³ is a pure gem and I recommend it to any mathematician.

One of his examples is famous:

$$S = 1 - 1! + 2! - 3! + 4! - 5! + \dots$$

Using five different methods of summation, Euler gets values which seem to indicate that *S* should be close to 0.5963473621237. One of the most convincing methods uses the fact that the formal series

$$\hat{f}(x) = x - 1!x^2 + 2!x^3 - \dots$$

is a solution of the *linear* differential equation

$$x^2y' + y = x.$$

This is a very elementary equation for which one finds an explicit solution which is equal to 0 for x = 0:

$$f(x) = \exp\left(\frac{1}{x}\right) \int_0^x \frac{1}{t} \exp\left(-\frac{1}{t}\right) dt.$$

Somehow, one could say that f "represents" the value of the formal series $\hat{f}(x)$. The numerical value found by Euler 0.596347362123 is the value f(1).

Just type the following in your computer

$$N[Exp[1] * Integrate[Exp[-1/t]/t, t, 0, 1], 100]$$

and get immediately

not in complete agreement though with Euler's numerical result.

Cauchy

Then came the period of "disgrâce" for divergent series.

The new master was Augustin Cauchy who defined clearly the concept of *convergence* and who is usually associated with mathematical rigor. This is not completely wrong but this is without any doubt an exaggerated simplification. On the one ⁵³ L. Euler. De seriebus divergentibus. *Novi Commentarii academiae scientiarum Petropolitanae*, 5:205–237, 1760. See the Euler Archive for English translations and comments.

OFF SERIEBVS DE SERIEBVS DE SERIEBVS DIVERGENTIBVS.
 Autor LEON. EVLERO.
 5.
 Cum finics concernances in defining, ve configure

um feries consergentes ils definations y et continuterminis contano devertectuitos, s și trasăm, f eite în înfaitum percefirit penitos cunstânți (înfaitum quante înfricănți intrastați (înfritum direguentation referit oporture. Pron igner ermini feiri ytănini, ad quo propretice. Pron igner erminister, deve quâș aco fin consergentes, ad claffan erminister, devențum referit oporture. Pron igner erministere, duo habelauter feireum dinergentim gen, quoran transpe por în dasă șecele fabilititar, poro vel emesșt termini acăcefi figna de figna + et - acterratii de experitim. Omnio ergo abelirmu, quature feireum dinergentium fpecie, ex, qui a maioria perferentati ganta algore extenția bălongum.



C

Augustin Cauchy (1789-1857).

hand, rigor did exist before Cauchy and on the other hand Cauchy did not fully reject divergent series. Unfortunately, even today, many students are still convinced that divergent series come from the devil...

In 1821, in the preface to his Cours d'analyse, Cauchy wrote that he was *forced* to abandon divergent series!

"I have been forced to admit some propositions which will seem, perhaps, hard to accept. For instance, that a divergent series has no sum."

In a famous letter to Holmboe, Abel wrote in 1826:

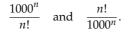
"Divergent series are in general something fatal, and it is a disgrace to base any proof on them."

Poincaré

The next great master was Poincaré who clearly understood that divergent series are not only useful but also necessary to solve natural questions from celestial mechanics. I refrain from discussing these dynamical aspects, even though they are fascinating and connected to current research activity.

Let me quote from the second volume of the *Méthodes nouvelles de mécanique céleste*.

"There is a kind of misunderstanding between the geometers and the astronomers, concerning the meaning of the word convergence. The geometers, concerned with absolute rigor and not bothered by the length of the inextricable computations that they conceive to be possible without trying to undertake them explicitly, would say that a series is convergent when the sum of the terms tends to a definite limit, even if the first terms decrease very slowly. On the contrary, the astronomers have the habit of saying that a series converges when, for instance, the first 20 terms decrease very rapidly, even if the remaining terms would grow forever. Thus, let us take a simple example and consider the two series which have as general term



The geometers will say that the first series converges, and even that it converges fast [...]; and they will say that the second series diverges

"J'ai été forcé d'admettre diverses propositions qui paraîtront peut-être un peu dures. Par exemple qu'une série divergente n'a pas de somme..."

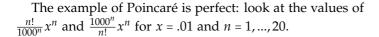
"Les séries divergentes sont en général quelque chose de bien fatal et c'est une honte qu'on ose y fonder aucune démonstration." volume 2 of Abel's collected papers.



Henri Poincaré (1854-1912) How many mathematicians were so famous during their life time that their photograph was printed on chocolate bars?

[...] On the contrary, the astronomers will consider the first series as divergent, [...], and the second series as convergent. The two rules are legitimate: the first one in the theoretical researches; the second one in the numerical applications."

"Il y a entre les géomètres et les astronomes une sorte de malentendu au sujet de la signification du mot convergence. Les géomètres, préoccupés de la parfaite rigueur et souvent trop indifférents à la longueur de calculs inextricables dont ils conçoivent la possibilité, sans songer à les entreprendre effectivement, disent qu'une série est convergente quand la somme des termes tend vers une limite déterminée, quand même les premiers termes diminueraient très lentement. Les astronomes, au contraire, ont coutume de dire qu'une série converge quand les vingt premiers termes, par exemple, diminuent très rapidement, quand même les termes suivants devraient croître indéfiniment. Ainsi, pour prendre un exemple simple, considérons les deux séries qui ont pour terme général $\frac{1000^{n'}}{n!}$ $\frac{n!}{1000^n}$. Les géomètres diront que la première série converge, et et même qu'elle converge rapidement, [...] mais ils regarderont la seconde comme divergente [...]. Les astronomes, au contraire, regardéront la première série comme divergente, [...] et la seconde comme convergente [...] Les deux règles sont légitimes : la première, dans les recherches théoriques ; la seconde, dans les applications numériques."



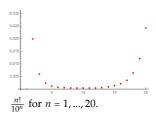
The saddle-node and Euler's equation

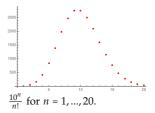
Let us look at a very simple example showing that there are no choices: if one wants to understand ordinary differential equations, even with polynomial coefficients, we *have* to deal with divergent series.

Consider the following simple system:

$$\frac{dx}{dt} = x^2 \quad ; \quad \frac{dy}{dt} = -y + x.$$

It is called a *saddle-node* because it looks like a saddle where x > 0 and a node when x < 0. One could think that this is a very degenerate situation but it appears in "codimension 1": at the origin the linear part of the vector field has one vanishing eigenvalue. Therefore one should expect to find similar saddle-nodes in one parameter families of vector fields in the plane.





The picture in the margin shows the phase portrait of this vector field. Clearly, one sees a smooth invariant curve passing through the origin. This is called the *central manifold*.

Looking for this curve as a graph y(x), one gets immediately the Euler equation $x^2 \frac{dy}{dx} + y = x$. So the equation of the central manifold is the C^{∞} function defined by

$$y(x) = \exp\left(\frac{1}{x}\right) \int_0^x \frac{1}{t} \exp\left(-\frac{1}{t}\right) dt,$$

and we have to understand how this function is related to the formal divergent series \hat{f} .

Euler function, Stokes phenomenon etc.

I follow the presentation by Hardy⁵⁴.

Change variables and set t = x/(1 + xw) so that

$$f(x) = x \int_0^\infty \frac{\exp(-w)}{1+xw} \, dw.$$

This yields

$$f(x) = \int_0^\infty \exp(-w) \left(x - x^2 w + x^3 w^2 - \dots + (-1)^{n-1} x^n w^{n-1} \right) dw$$

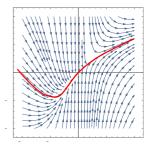
+ $(-1)^n x^{n+1} \int_0^\infty \frac{\exp(-w) w^n}{1 + x w} dw$
= $x - 1! x^2 + 2! x^3 - \dots + (-1)^{n-1} (n-1)! x^n + R_n(x).$

The term R_n is easy to majorize. If x, w > 0, we have 1 + xw > 1 so that we get

$$|f(x) - (x - 1!x^2 + 2!x^3 - \dots + (-1)^{n-1}(n-1)!x^n)| \le n!x^{n+1}.$$

In other words, the formal series \hat{f} is asymptotic to the C^{∞} function f.

Actually, one can be much more precise. Suppose now that *x* is a complex number which is not a negative real number. Then the formula defining *f* makes perfect sense, so that *f* is a *holomorphic function in* $\mathbb{C} \setminus \mathbb{R}_-$. Suppose we now restrict *x* to a



Phase portrait of the saddlenode.



Caution: dangerous changes of variables!

⁵⁴ G. H. Hardy. *Divergent series*. Éditions Jacques Gabay, Sceaux, 1992. With a preface by J. E. Littlewood and a note by L. S. Bosanquet, Reprint of the revised (1963) edition.



"Young men should prove theorems, old men should write books". (Hardy 1877-1947)

Recall that a series $\sum_{k} a_k x^k$ is *asymptotic* to a function f(x) if for every *n*, we have $f(x) - \sum_{k=1}^{n} a_k x^k = O(x^n)$.

sector where its argument is in $[-\pi + \delta, \pi - \delta]$, for some $\delta > 0$. In this sector, we can minorize |1 + xw| (*w* is still a positive real number) so that we get some inequality

$$|f(x) - (x - 1!x^{2} + 2!x^{3} - \dots + (-1)^{n-1}(n-1)!x^{n})| \le C(\delta)n!|x|^{n+1}$$

for x in this sector. Said differently, the formal series \hat{f} is asymptotic to the holomorphic function f in any sector not containing the negative real line.

Still more can be said. Let us continue with the presentation by Hardy of Euler's manipulations.

$$f(x) = \exp(\frac{1}{x}) \int_0^x \frac{\exp(\frac{1}{t})}{t} dt = \exp(-\frac{1}{x}) \int_{\frac{1}{x}}^\infty \frac{\exp(-u)}{u} du$$
$$= -\exp(\frac{1}{x}) li(\exp(-\frac{1}{x}))$$

where *li* is the *integral logarithm* defined for 0 < v < 1 by

$$li(v) = \int_0^v \frac{dv}{\ln v} = -\int_{\ln \frac{1}{v}}^\infty \frac{\exp(-u)}{u} du.$$

-li(exp(-y)) = $\int_y^\infty \frac{\exp(-u)}{u} du$
= $\int_1^\infty \frac{\exp(-u)}{u} du - \int_0^1 \frac{1 - \exp(-u)}{u} du$
 $-\int_1^y \frac{du}{u} + \int_0^y \frac{1 - \exp(-u)}{u} du$
= $-\gamma - \ln y + y - \frac{1}{2\cdot 2!} y^2 + \frac{1}{3\cdot 3!} y^3 - ...$

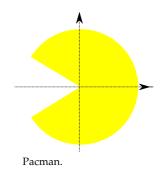
where γ is... the Euler constant. It follows that

$$f(x) = \exp(\frac{1}{x})\ln x + S(\frac{1}{x})$$

where

$$S(y) = -\exp(y)\left(\gamma - y + \frac{1}{2 \cdot 2!}y^2 - \frac{1}{3 \cdot 3!}y^3 + \dots\right).$$

Note that S(y) is an entire function, i.e. holomorphic and uniform in the full complex plane.



Recall that a small modification of *li* is famous in number theory. If one defines $Li(x) = \int_2^x \frac{dx}{\ln x}$, the *prime number theorem* asserts that as *x* tends to ∞ the number of prime numbers $\leq x$ is equivalent to Li(x).

This provides some holomorphic extension of *f* on the universal cover of $\mathbb{C} \setminus \{0\}$. As one goes one turn around the origin, the function changes by $2i\pi \exp(\frac{1}{x})$.

Let us sum up the properties of f.

- It is a multivalued holomorphic function which is defined in the whole plane, or more precisely a holomorphic function on the Riemann surface of the logarithm.
- In any sector of angle < 2π , the function f is asymptotic to the formal series $\hat{f}(x) = x 1!x^2 + 2!x^3 \dots$
- The monodromy, that is to say the change in the value of f(x) as x goes around the origin, is $2i\pi \exp(\frac{1}{x})$, which is flat in any sector of angle < 2π . This means that any two single-valued determinations of f in a sector have the same asymptotic expansion \hat{f} .

The divergence of the formal series \hat{f} corresponds to the "multivalued up to a flat function" property of the function f. This is not the first time that one explains a phenomenon in the real domain by another one in the complex domain. This is called the *Stokes phenomenon* (discovered March 19th, 1857 at 3 a.m.).

Of course Euler's example is just an example. The remarkable fact is that this example is significant and that a beautiful theory has been developed. Analytic or even algebraic differential equations may have solutions which are divergent series, but one can give a perfectly well-defined meaning to their sum, as holomorphic *multivalued* functions.

I refrain from continuing in that direction since our promenade would not go where I plan to go. Even in promenades it is good to sail towards some kind of heading...

For a fascinating description of the historical development of the theory, I strongly recommend⁵⁵. For a more systematic description, at an accessible level, these lecture notes⁵⁶ will be useful.

A "holomorphic function on the Riemann surface of the logarithm" is an old fashioned way of speaking of $\phi(\ln z)$ where ϕ is a holomorphic function defined on the complex plane. This is multivalued since $\ln z$ is defined "up to $2i\pi$ ".

⁵⁵ J.-P. Ramis. Poincaré et les développements asymptotiques (première partie). *Gaz. Math.*, 133:33–72, 2012.; and J.-P. Ramis. Les développements asymptotiques après Poincaré: continuité et divergences. *Gaz. Math.*, 134:17–36, 2012.

⁵⁶ M. Loday-Richaud. Divergent series and differential equations. Part of a book. Submitted. 2014, hal-01011050.



Augustin Cauchy.

Convergence Le calcul des limites de Cauchy

I PROVE NOW THE SO-CALLED "PUISEUX THEOREM" giving a local parameterization of a complex algebraic curve in a neighborhood of a singular point, in terms of *convergent* power series. I don't follow Puiseux's original approach. Instead, I am going to use a method introduced by Cauchy under the name "Calcul des limites".

The implicit function theorem

I begin with a proof *à la Cauchy* of the classical implicit function theorem. This used to be the standard proof in old textbooks but is frequently ignored today and replaced by more powerful methods, based on fixed point theorems. It has nevertheless some advantages: it is very elementary and almost entirely combinatorial. I recommend this book⁵⁷ for an interesting historical approach.

Let us denote by *K* a field of characteristic 0, equipped with a norm, which is a map $x \in K \mapsto |x| \in \mathbb{R}_+$ such that |1| = 1, |xy| = |x||y| and $|x + y| \le |x| + |y|$. We assume that |x| = 0 if and only if x = 0 and that *K* equipped with || is complete: Cauchy sequences converge.

I basically have in mind the case of \mathbb{C} and \mathbb{R} but there are many other examples (*p*-adic fields in particular).

The word "limite" should not be understood as "limit" but as "bound".

⁵⁷ S. G. Krantz and H. R. Parks. *The implicit function theorem*. Birkhäuser Boston, Inc., Boston, MA, 2002. History, theory, and applications.

I assume moreover that the norm is not the trivial one for which |x| = 1 for all nonzero elements *x*.

Let us denote by $K{x}$ the ring of series

$$f(x) = \sum_{k \ge 0} u_k x^k$$

for which the u_k are in K and satisfy some inequality of the form

$$|u_k| \leq Cr^k$$

for some C, r > 0. Since K is complete, this corresponds to series which are absolutely convergent in some neighborhood of 0 (germs of *analytic functions* for \mathbb{C}, \mathbb{R}). For simplicity, we will say that the elements of $K\{x\}$ are *convergent series*.

Similarly, we denote by $K{x, y}$ the ring of convergent series

$$F(x,y) = \sum_{i,j \ge 0} a_{ij} x^i y^j$$

for which the a_{ij} are in *K* and for which there exist C, r > 0 such that for all *i*, *j*:

$$|a_{ij}| \le Cr^{i+j}.$$

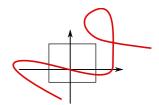
Theorem (Implicit function theorem). Let $F \in K\{x, y\}$ such that F(0,0) = 0 and $\partial F/\partial y(0,0) \neq 0$. Then there is a convergent series $f(x) \in K\{x\}$ such that f(0) = 0 and F(x, f(x)) = 0. The solutions (x, y) to the equation F(x, y) = 0 in the neighborhood of (0,0) in K^2 are precisely the pairs (x, f(x)).

The proof is the following. If one substitutes a formal series $y = \sum_{k\geq 1} u_k x^k$ in the formal series $\sum_{i,j\geq 0} a_{ij} x^i y^j$ (with $a_{00} = 0$), we get a formal series $y = \sum_{l\geq 1} v_l x^l$ whose coefficients depend on the u_k 's and the a_{ij} 's. Let us compute the first terms in

$$\sum_{i,j} a_{ij} x^i (\sum_{k\geq 1} u_k x^k)^j = \sum_{l\geq 1} v_l x^l.$$

We find

$$\begin{aligned} v_1 &= a_{10} + a_{01}u_1 \\ v_2 &= a_{20} + a_{11}u_1 + a_{02}u_1^2 + a_{01}u_2 \\ v_3 &= a_{30} + a_{21}u_1 + a_{12}u_1^2 + a_{03}u_1^3 + a_{11}u_2 + 2a_{02}u_1u_2 + a_{01}u_3 \\ v_4 &= a_{40} + a_{31}u_1 + a_{13}u_1^3 + a_{04}u_1^4 + a_{21}u_2 + 2a_{12}u_1u_2 + 3a_{03}u_1^2u_2 + a_{02}u_2^2 + a_{11}u_3 + 2a_{02}u_1u_3 + a_{01}u_4 \\ etc. \end{aligned}$$



Even if this is complicated, one proves immediately by induction that v_l is written as

$$v_{l} = G_{l}\left((a_{ij})_{i+j \le l}, (u_{k})_{k \le l-1}\right) + a_{01}u_{l}$$

where G_l is a polynomial expression with positive integral coefficients involving the a_{ij} 's for $i + j \le l$ and the u_k 's for $k \le l - 1$.

Our problem is to show that given a *convergent* series *F*, there is a unique *convergent* f(x) such that F(x, f(x)) = 0. In other words, we are given the a_{ij} 's such that $|a_{ij}| \leq Cr^{i+j}$ and we want to show that the equations $v_l = 0$ with unknowns u_l have a unique convergent solution.

By our hypothesis, $a_{01} \neq 0$, so that, multiplying *F* by $-1/a_{01}$, we can suppose that $a_{01} = -1$. In the same way, changing *x*, *y* by constant multiples, we can assume that C = 1 and r = 1. In other words, we assume that $|a_{ij}| \le 1$ for all $i, j \ge 0$.

Since G_l only depends on the u_k for $k \le l - 1$ (and the a_{ij} 's), the previous formulae define by induction a unique series u_l (depending on the a_{ij} 's):

$$\begin{split} & u_1 = a_{10} \\ & u_2 = a_{20} + a_{11}u_1 + a_{02}u_1^2 = a_{20} + a_{11}a_{10} + a_{02}a_{10}^2 \\ & \dots \\ & u_l = G_l\left((a_{ij})_{i+j \leq l}, (u_k)_{k \leq l-1}\right). \end{split}$$

Our task is to show that this series $\sum_{l} u_{l} x^{l}$ is convergent.

Now comes Cauchy's simple and beautiful idea. We are going to check the theorem in *one* specific example and then show that this implies the general case.

For this example, one chooses \overline{F} such that $\overline{a}_{01} = -1$ and all other $\overline{a}_{ii} = 1$:

$$\overline{F}(x,y) = \frac{1}{(1-x)(1-y)} - 1 - 2y = -y + x^2 + xy + y^2 + x^3 + x^2y + xy^2 + y^3 + \dots$$

Let \overline{u}_l be the corresponding sequence associated to this choice of \overline{F} defined by:

$$\overline{u}_l = G_l((1), (\overline{u}_k)_{k < l-1}) \quad (k = 1, 2, ...).$$

We know how to solve $\overline{F}(x, y) = 0$ since the equation

$$\frac{1}{(1-x)(1-y)} - 1 - 2y = 0$$

is equivalent to $y = \frac{1}{4} \left(1 \pm \sqrt{\frac{1-9x}{1-x}} \right)$. In the neighborhood of 0, one has to choose the – sign and we get a unique analytic solution

$$y = f(x) = \frac{1}{4} \left(1 - \sqrt{\frac{1-9x}{1-x}} \right)$$

= $\overline{u}_1 x + \overline{u}_2 x^2 + \dots$
= $x + 3x^2 + 13x^3 + 71x^4 + 441x^5 + 2955x^6 + \dots$

The coefficients \overline{u}_k obviously satisfy some inequality $\overline{u}_k \leq c\rho^k$ since *f* is analytic in some neighborhood of 0.

Now we study the case of *a general F*, for which we assumed $|a_{ij}| \le 1$. Since the polynomials G_l have *positive integral coefficients*, we obtain by induction that $|u_l| \le \overline{u}_l$. Indeed:

$$|u_{l+1}| = |G_l((a_{ij})_{i+j \le l+1}, (u_k)_{k \le l})|$$

$$\leq |G_l((1), (|u_k|)_{k \le l})|$$

$$\leq |G_l((1), (\overline{u}_k)_{k \le l})|$$

$$\leq \overline{u}_{l+1}$$

In particular, $|u_l| \le c\rho^k$ and the series $f(x) = \sum_k u_l x^l$ is convergent.

The proof of the theorem is almost finished. We found a convergent solution y = f(x) and we still have to show that all solutions of F(x, y) = 0 in the neighborhood of the origin are of the form (x, f(x)).

In the ring $K\{x, y\}$ it is clear that an element F(x, y) is divisible by y if and only if it vanishes when one substitutes 0 for y. The transformation $(x, y) \mapsto (x, y - f(x))$ induces an automorphism of $K\{x, y\}$ mapping y to (y - f(x)). We know that y = f(x) is a solution to F(x, y) = 0 so that the previous remark implies that F is divisible by y - f(x) in $K\{x, y\}$. The quotient is nonzero at (0, 0) since

$$F(x,y) = -y + a_{10}x + \dots$$
 and $f(x) = a_{10}x + \dots$

Therefore we have

$$F(x,y) = U(x,y)(y - f(x))$$

58 E. Hille. Ordinary differen-

tial equations in the complex domain. Dover Publications,

Inc., Mineola, NY, 1997. Reprint of the 1976 original.

where $U \in K\{x, y\}$ is such that $U(0, 0) \neq 0$. In particular in the neighborhood of (0, 0), the equation F(x, y) = 0 is indeed equivalent to y = f(x). The theorem is proved.

⊡

For a good description *de la méthode des limites*, I recommend Hille's book⁵⁸.

Puiseux theorem

Recall that we have already solved implicit equations of the form F(x,y) = 0 when F is a non-trivial *formal* series in K[[x,y]] where K is an algebraically closed field.

We showed (with the help of Newton and Cramer) that any nonzero element *F* in K[[x, y]] can be split as a product of formal Puiseux series:

$$F = A(x, y)x^{r}(y - f_{1}(x))(y - f_{2}(x))...(y - f_{n}(x))$$

where $A(0,0) \neq 0$ and the *n* solutions $f_i(x)$ are formal *Puiseux* series in $K[[x^*]]$.

Our goal now is to show that if *F* is a convergent series, so are the $f_i(x)$'s.

We now assume that *K* is an algebraically closed field equipped with a complete norm. Since every element f(x) in $K[[x^*]]$ lies in a ring $K[[x^{1/N}]]$ for some *N*, i.e. is a series in the variable $x^{1/N}$, there is no difficulty in defining convergent Puiseux series.

We denote by $K{x^*}$ and $K{x^*, y^*}$ the rings of convergent Puiseux series in one and two variables.

Even though series in $K{x^*}$ converge, we should be cautious: they are not actual functions defined in the neighborhood of 0. They are "multivalued" functions of *x*.

Theorem ("Puiseux theorem"). *Any nonzero element* F *in* $K{x,y}$ *can be split as*

$$F = A(x, y)x^{r}(y - f_{1}(x))(y - f_{2}(x))...(y - f_{n}(x))$$

where $A(0,0) \neq 0$ and the *n* solutions $f_i(x)$ are convergent Puiseux series in $K\{x^*\}$.

The completion of the algebraic closure of the field of *p*-adic numbers is a good example.

I hope that my reader has guessed the definition of the ring of convergent Puiseux series in two variables: just consider convergent power series in (x, y) and replace formally x and y by $x^{1/m}$ and $y^{1/n}$.

The proof might look a bit cumbersome but the reader should keep in mind that this theorem is just a slight generalization of the implicit function theorem.

Recall the following facts.

- 1. If some formal Puiseux series y = f(x) is a root of F(x, y) = 0, it is obtained by an application of Newton's algorithm making a choice of a side of the Newton polygon at each step.
- 2. At each step of the algorithm, one defines $x_k = x_{k+1}^{\alpha_k}$ and $y_k = u_k x_k^{\beta_k} (1 + y_{k+1})$ for some positive integers α_k , β_k , and one replaces $F_k(x_k, y_k)$ by $F_{k+1}(x_{k+1}, y_{k+1}) = x_{k+1}^{-\gamma_k} F_k(x_k, y_k)$ (for some positive integer γ_k). Therefore the series f(x) can also be described by series $y_k(x_k)$ ($k \ge 1$). Clearly, it is equivalent to prove the convergence of f(x) or of anyone of the $y_k(x_k)$'s.
- 3. After a certain number of steps, the multiplicities of $F_k(x_k, y_k)$ (i.e. the valuations of $F_k(0, y_k)$) remain equal to some "ultimate multiplicity" $m \ge 1$ (Cramer's theorem).
- 4. This "ultimate constant" *m* associated to a root y = f(x) of F(x,y) = 0 is also the multiplicity of the root, in other words the number of equal factors (y f(x)) appearing in the splitting of *F*.

We can finish the proof of Puiseux theorem.

Let *F* be in $K{x,y}$ and let

$$F = A(x,y)x^{r}(y - f_{1}(x))(y - f_{2}(x))...(y - f_{n}(x))$$

be its decomposition as a product of formal Puiseux series. Choose *N* such that all the $f_i(x)$'s belong to $K[[x^{1/N}]]$ and set $\overline{x} = x^{1/N}$ so that *F* can also be seen as an element of $K\{\overline{x}, y\}$ and all the f_i 's as elements of $K[[\overline{x}]]$.

We are reduced to the case of *F* in $K{x, y}$ such that all the $f_i(x)$'s are formal series in K[[x]] and we have to prove that these f_i 's are actually convergent series, i.e. belong to $K{x}$.

If the "ultimate multiplicity" *m* of a root y = f(x) is equal to 1, we know that the path followed by Newton's algorithm and leading to the solution f(x) will eventually lead to some

 $F_k(x_k, y_k)$ with multiplicity 1. The implicit function theorem applied to the convergent F_k shows that the solution f(x) is also convergent.

If a polynomial has a multiple root, this root is also a root of its derivative. In our context, this means that if f(x) is a formal series in K[[x]] which is a solution of F(x, y) = 0 with multiplicity $m \ge 2$, then the same series is a solution of $\partial F/\partial y(x, y) = 0$ with a smaller multiplicity. Of course, if F(x, y) is convergent, so are its partial derivatives with respect to y. A simple induction finishes the proof.

Corollaries

We have done most of the job. It is time for dessert!

First, we get the same corollaries that we had for formal series, with the same proofs.

We continue to assume that K is algebraically closed, of characteristic 0, *and equipped with a complete norm.*

Theorem (Weierstrass preparation theorem). Let F(x, y) be a convergent series in the ring $K\{x, y\}$ which is not divisible by x and with multiplicity mult(F). Then one can write F as a product A(x, y)P(x, y) where A, P are in $K\{x, y\}$ and

- $A(0,0) \neq 0$ so that A is an invertible element.
- P(x,y) is a polynomial in y of degree mult(F).

Theorem. The ring $K\{x, y\}$ is a unique factorization domain.

A very useful formulation of Puiseux theorem is given in terms of parameterization.

Theorem (Puiseux parameterization). Let F(x, y) be a nonzero convergent series in the ring $K\{x, y\}$, vanishing at the origin and not divisible by x. Then, there exist

- 1. integers $n_i \ge 1$,
- 2. open sets $U_i \subset K$ containing 0 (for the topology defined by the norm),

3. series $g_i \in K\{x\}$ converging on U_i ,

such that the intersection of the curve F(x, y) = 0 with a small neighborhood of $(0, 0) \in K^2$ is the union of the images of the maps

$$\phi_i : t \in U_i \mapsto (t^{n_i}, g_i(t)) \in K^2$$

Moreover these maps ϕ_i are injective and their images only intersect at the origin.

If $f(x) \in K\{x^*\}$ is a solution of F(x, y) = 0, we denote by n the smallest integer such that $f(x) \in K\{x^{1/n}\}$. We know that this defines n distinct Galois conjugates $f_1(x), ..., f_n(x)$ under the action of the n-th roots of unity. None of these $f_i(x)$ is a "function" of x in the usual sense. However, a choice of some n-th root of x defines n values for $f_i(x)$. Changing the root of x simply permutes the values for $f_i(x)$. Said differently, there is a convergent $g(t) \in K\{t\}$ such that these n values are the n values of $g(\sqrt[n]{x})$ for the n possible choices of $\sqrt[n]{x}$. All these points are parameterized in some neighborhood of 0 by:

$$\phi: t \in U \mapsto (t^n, g(t)) \in K^2.$$

We get in this way a finite number of ϕ_i 's as in the theorem whose images cover the zero locus of *F* (always in a neighborhood of the origin).

It remains to show that the ϕ_i are injective and that they only intersect at the origin.

It is well known that the zeros of an analytic function are isolated. The following lemma simply states that the same is true in $K{x}$ for a general K. We leave the proof as an exercise for the reader.

Lemma. Let *h* be a convergent series $K\{x\}$. If there is a sequence $(x_n)_{n\geq 0} \in K \setminus \{0\}$ converging to 0 such that $h(x_n) = 0$, then h = 0. \Box

Suppose now that ϕ is not injective in the neighborhood of 0. That would imply that there is some *n*-th root of unity ω such that the solutions to $g(\omega t) = g(t)$ accumulate to 0. According to the lemma, one would have $g(\omega t) = g(t)$ identically and that would contradict the fact that *n* is the smallest integer such that $f(x) \in K\{x^{1/n}\}$. The same argument shows that the images of

$$\phi_1 : t \in U \mapsto (t^{n_1}, g_1(t)) \in K^2 \quad ; \quad \phi_2 : t \in U_2 \mapsto (t^{n_2}, g_2(t)) \in K^2$$

intersect non-trivially (i.e. their intersection accumulates to the origin) if and only if $n_1 = n_2 = n$ and g_2, g_1 are Galois conjugate, so that $g_2(t) = g_1(\omega t)$, identically, for some *n*-th root of unity. In this case, the two images actually coincide in the neighborhood of 0.

The images of the ϕ_i 's are usually called the *branches* of the curve F(x, y) = 0. The Puiseux-type parameterization of a branch is unique up to the Galois action.

In particular, a neighborhood of the origin in $\{F(x, y) = 0\}$ is homeomorphic to the union of a finite number of balls in *K* intersecting in a single point. Note that "a ball" is an interval in \mathbb{R} , a disc in \mathbb{C} , and a Cantor set for the *p*-adic numbers.

Real numbers

So far, we assumed that the field *K* is algebraically closed. Let us study the case of real numbers which, after all, is at the origin of our promenade.

Let $F(x, y) \in \mathbb{R}\{x, y\}$ be a nonzero convergent series vanishing at the origin. We can look at its zero set $\{(x, y) | F(x, y) = 0\}$ either as a complex curve in \mathbb{C}^2 or as a real curve in \mathbb{R}^2 , in the neighborhood of (0,0). Here, we are primarily interested in the description of the real curve.

Over the complex numbers, we know that this zero set is the union of some branches parameterized by:

$$\phi_i: t \in U_i \mapsto (t^{n_i}, g_i(t)) \in \mathbb{C}^2.$$

Since F(x, y) has real coefficients, its zero locus in \mathbb{C}^2 is globally invariant under complex conjugation. Since branches are disjoint away from the origin, a real point different from the origin has to belong to a branch which coincides with its conjugate. The complex conjugate of the image of ϕ_i is the image of

$$\overline{\phi_i}: t \in U_i \mapsto (t^{n_i}, \overline{g_i(\overline{t})}) \in \mathbb{C}^2.$$

For some $F(x, y) \in \mathbb{R}\{x, y\}$, it might happen that the real part of its zero set is reduced to the origin. The most obvious example is $x^2 + y^2 = 0$. Over the complex numbers this curve consists of two imaginary branches y = ix and y = -ix, which only intersect at (0,0). Of course, since we are only interested in the real part of the zero set of *F*, we could simply discard all irreducible factors of F whose zero sets reduce to the origin (over the reals).

Therefore, branches containing real points different from the origin are such that

$$g_i(\bar{t}) = g_i(\omega t)$$

for some n_i -th root of unity ω . Writing

$$g_i(t) = \sum_{k\geq 1} a_k t^k,$$

this condition means

$$\overline{a_k} = a_k \omega^k.$$

Let μ be one of the two square roots of ω and set $t = \mu s$. Then

$$t^{n_i} = \mu^{n_i} s^{n_i} = \pm s^{n_i}$$

and

$$g_i(t) = \sum_{k \ge 1} a_k t^k = \sum_{k \ge 1} a_k \mu^k s^k = \sum_{k \ge 1} b_k s^k$$

Now, the coefficients b_k are real since

$$\overline{b_k} = \overline{a_k} \,\overline{\mu}^k = a_k \omega^k \mu^{-k} = a_k \mu^k = b_k.$$

Let's sum up this discussion.

Theorem. Let $F(x,y) \in \mathbb{R}\{x,y\}$ be a nonzero converging series with real coefficients, vanishing at the origin and not divisible by x. Assume that the zero locus of F in the neighborhood of $(0,0) \in \mathbb{R}^2$ is not reduced to the origin. Then this zero locus is the union of a finite number of curves of the form

$$\phi_i: t \in] - \epsilon_i, + \epsilon_i [\mapsto (\pm t^{n_i}, g_i(t)) \in \mathbb{R}^2.$$

where g_i is a convergent series with real coefficients. The ϕ_i are injective and their images only intersect at the origin.

•

It is easy to see that these curves ϕ_i are transverse to small circles centered at the origin. Indeed, tangent points correspond to the vanishing of

$$\frac{d}{dt}(t^{2n_i} + g_i^2(t)) = 2n_i t^{n_i - 1} + 2g_i(t)g_i'(t)$$

whose zeroes are isolated. Note that this expression cannot be identically 0 otherwise the curve would be a circle!

We proved more than Gauss's claim. We showed that locally an analytic real curve is made out of a finite number of branches.

- Each branch is homeomorphic to $] \epsilon, +\epsilon[$.
- Each branch is transverse to small circles.
- Each branch intersects small circles in two points (one for *t* > 0 and one for *t* < 0.
- Two different branches only intersect at the origin.
- Along a branch *y*/*x* converges when *t* tends to 0 to some limit in ℝ ∪ {∞}. This means that every branch has a well-defined tangent at the origin.

Here is a simple corollary, analogous to the fact that every odd degree real polynomial has a real root.

Let F(x, y) be a nonzero converging series with real coefficients, vanishing at the origin, not divisible by x, and with odd multiplicity. Then the real curve F(x, y) = 0 is not reduced to the origin. For small real values of x, there is at least one real solution to F(x, y) = 0.

This simple fact has been transformed in a powerful tool by Poincaré who used it in numerous situations, like for instance for proving the existence of periodic orbits in the 3-body problem (see⁵⁹ page 70). This is his "continuity method".

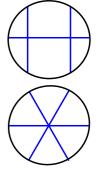
Chord diagrams

The local topology of an analytic curve in the neighborhood of a singular points suggests the following definition, which will be important in the rest of this book.

- **Definition.** 1. A *chord diagram* is a set of 2n points on a circle equipped with some involution with no fixed points. In other words, a collection of 2n points paired two by two.
- 2. Two chord diagrams are considered *equivalent* if there is an orientation preserving homeomorphism of the circle mapping the first to the second, and commuting with the involution. In other words, we consider a cyclic word on 2*n* letters where each letter appears exactly twice. One imagines chords connecting pairs. This is sometimes called a *Gauss word*, or a

In particular an algebraic curve cannot reach the origin as an infinite spiral.

⁵⁹ H. Poincaré. Les méthodes nouvelles de la mécanique céleste. Tome I. Les Grands Classiques Gauthier-Villars. Librairie Scientifique et Technique Albert Blanchard, Paris, 1987. Reprint of the 1892 original.



Two diagrams with three chords.

matching, or a *pairing*, depending on the context. One has to make a choice and I chose "chord diagram".

3. The chord diagram associated to an analytic curve at some (singular) point is the chord diagram obtained by intersecting the curve with a small circle around the point, where pairs of points correspond to branches. We will say that such a chord diagram is *analytic*.

We would like to understand analytic chord diagrams and the topology of real analytic curves.

Be patient! We'll get there.

A controversy concerning the shape of bird beaks?

In 1751, Euler wrote a very interesting paper (in French) about the shape of algebraic curves. In the introduction, he mentions that

"Even Geometry is not exempt from controversies and apparent contradictions, although we quite often maintain the contrary."

. The controversy that Euler wanted to discuss concerns the shape of cuspidal points⁶⁰. There was a disagreement between Mr. le Marquis de l'Hôpital and Mr. Guà de Malves. Euler acted as a judge and dissipated the apparent contradictions in a brilliant way.

So far, we have only discussed the *topology* of branches in the neighborhood of a singular point. We did not say much about their *geometry*. We only mentioned that a branch has a tangent at the singular point.

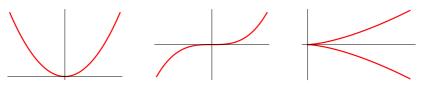
L'Hôpital's book is entitled "Analyse des infiniment petits pour l'intelligence des lignes courbes" and was published in 1696. It is the first textbook on differential calculus. It contains a classification of singular branches of algebraic curves in four categories. Let me express this in modern terminology. Choose coordinates so that the tangent is y = 0. Locally, our branch is the union of two "half branches" which are graphs of two functions $f_1(x), f_2(x)$, defined in small intervals of the form $] - \epsilon, 0]$ or "Même la géométrie n'est pas exemte [sic] de controverses, & des contradictions apparentes, quoi qu'on soutienne souvent le contraire."

Should I give examples?

⁶⁰ L. Euler. Sur le point de rebroussement de la seconde espèce de M. le Marquis de l'Hôpital. *Mémoires de l'académie des sciences de Berlin*, 5:203–221, 1751. See the Euler archive for English translations and comments.

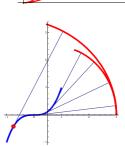
The frontier between geometry and topology is unclear. Let me say that topology deals with properties invariant under homeomorphisms and geometry invariants under... smaller groups, like for instance euclidean isometries, projective automorphisms, or simply diffeomorphisms. $[0, \epsilon[$. These functions are smooth, away from the origin. The four cases are:

- f₁ is defined on] ε, 0] and f₂ on [0, ε[and their second derivatives have the same sign. In this case, the curve is convex (or concave) and is on one side of its tangent.
- 2. An *inflexion point*. The same as before except that the second derivatives have different signs.
- 3. A standard *cuspidal point*. Here, f_1 and f_2 are defined on the same side of the origin and their second derivatives have opposite signs. So both half-branches have opposite convexities.
- 4. A *bird beak* ("point de rebroussement à bec d'oiseau") in which the second derivatives have the same sign on the two half branches.



It is very easy to find examples of the first three categories. As for the fourth category, l'Hôpital gave the following example. Wrap a thread on some curve with an inflection point, and attach it at some other point. When you unwrap it, keeping it tight, the end point will describe a curve (called the *involute*) which will present such a bird beak. I simply chose $y = x^3$ as an inflection curve and I asked my computer to draw l'Hôpital's curve. The result is in the margin. Indeed, the end point of the thread describes a red curve which presents a bird beak when the thread is tangent at the inflection point, as claimed. The half-branches have the same concavity. This is "mechanically" obvious for l'Hôpital.

In 1740, Mr. Guà de Malves published an amazing book⁶¹ whose purpose was to avoid Newton's techniques and to use



The length of the thread plus the curvilinear length along the curve is constant.

⁶¹ J.-P. Gua de Malves. Usages de l'analyse de Descartes pour découvrir, sans le secours du Calcul Différentiel, les Proprietés, ou affectations principales des lignes géométriques de tous les ordres. Briasson, 1740. only Descartes! One should recall the controversy between the English and the French during the eighteenth century around Descartes and Newton. As an illustration of this Anglo-French war, I recommend the "lettres sur Descartes et Newton", by Voltaire.

"A Frenchman who arrives in London, will find philosophy, like everything else, very much changed there. He had left the world a plenum, and he now finds it a vacuum. At Paris the universe is seen composed of vortices of subtile matter; but nothing like it is seen in London. In France, it is the pressure of the moon that causes the tides; but in England it is the sea that gravitates towards the moon; so that when you think that the moon should make it high tide, those gentlemen fancy it should be low tide, which very unluckily cannot be proved. For to be able to do this, it is necessary the moon and the tides should have been inquired into at the very instant of the creation."

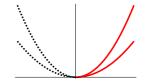
Anyway, Guà's book is about a debate, still active today: should algebraic geometry use transcendental tools from differential geometry? Among the "theorems" in this book, one finds the claim that l'Hôpital is wrong and that bird beaks don't exist.

Guà is aware of l'Hôpital's example but he criticizes it in the following way. Suppose you look at two parabolas $y = x^2$ and $y = 2x^2$ but only for $x \ge 0$. You get two convex half parabolas whose union looks like a bird beak. Therefore, according to Guà, the beak that one sees in l'Hôpital's example is artificial: the complete algebraic curve contains two smooth branches, as in the parabolas example, and the mechanical construction using the thread is missing one half of the algebraic curve. Convincing? Guà continues and "proves" that bird beaks are impossible for an algebraic curve.

The "proof" goes more or less along the following lines. A branch has the form $y = ax^{p/q} + o(x^{p/q})$ for some pair of relatively prime integers p, q with p > q if y = 0 is the tangent at 0. If there is a beak, q has to be even since otherwise y would be defined for all x, positive or negative. The concavity is given by the sign of the second derivative, which is proportional to

 $x^{(\frac{p}{q}-1)(\frac{p}{q}-2)} = x^{\frac{(p-q)(p-2q)}{q^2}}$

"Un Français qui arrive à Londres trouve les choses bien changées en philosophie comme dans tout le reste. Il a laissé le monde plein ; il le trouve vide. À Paris, on voit l'univers composé de tourbillons de matière subtile ; à Londres, on ne voit rien de cela. Chez nous, c'est la pression de la lune qui cause le flux de la mer chez les Anglais, c'est la mer qui gravite vers la lune, de façon que, quand vous croyez que la lune devrait nous donner marée haute, ces Messieurs croient qu'on doit avoir marée basse ; ce qui malheureusement ne peut se vérifier, car il aurait fallu, pour s'en éclaircir, examiner la lune et les marées au premier instant de la création."



Since q^2 is even and (p - q)(p - 2q) is odd, the two determinations of this second derivative have different signs, so that the two half branches have opposite convexity: this is not a bird beak.

Now comes the great Euler. His paper is very clear and unquestionable. Initially, he was convinced by Gua's argument but he found a mistake in 1744. In a column entitled "Did Euler prove Cramer's rule", Rob Bradley mentions a letter between Euler and Cramer discussing this topic.

Euler, Guà, and l'Hôpital freely use Puiseux series and do not raise any doubt concerning their convergence. What is remarkable in Euler's paper is the description of the role of *complex* numbers when one wants to understand *real* algebraic curves (in 1751). Here is one of Euler's examples:

$$y = x^{1/2} \pm x^{3/4}$$

The graph in the margin does look like an eagle beak! How does one know that these two graphs, with \pm signs, do belong to the same branch and cannot be completed as in our example with two parabolas? Euler gives a convincing argument using complex numbers. I strongly encourage my reader to find the mistake in Guà's "proof".

One could also eliminate the radicals and write explicitly a polynomial equation. Euler finds

$$y^4 - 2xy^2 + x^2 - x^3 - 4yx^2 = 0$$

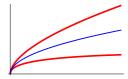
and I encourage you to draw the Newton polygon and check that there is indeed a single branch at the origin.

Today, one does not mention bird beaks anymore. These points are now called "second order cusps", in a more neutral way. Sometimes, one still sees the name *ramphoid curve*, from the greek "rampho" associated to the crooked beaks belonging to birds of prey.

To conclude this chapter, I have only one piece of advice: stop reading this book and read Euler's papers. Now!



The shapes of finches beaks from the Galapagos islands were important in Darwin's discovery of evolution. ©



110 A SINGULAR MATHEMATICAL PROMENADE



A Moebius band in the main hall of IMPA, where the first draft of this book was written.

Moebius and his band

This is the title of a $BOOK^{62}$ dedicated to German mathematics in the nineteenth century. In this chapter, we will discuss the topology associated to the process of "desingularization" of analytic curves, leading to some beautiful necklaces made out of Moebius bands.

Polar coordinates

$$\Phi: (\rho, \theta) \in \mathbb{R} \times \mathbb{R}/2\pi\mathbb{Z} \mapsto (\rho \cos \theta, \rho \sin \theta) \in \mathbb{R}^2.$$

This map, from a cylinder to a plane, has the following properties.

- Φ restricted to ℝ^{*}₊ × ℝ/2πℤ is a diffeomorphism onto the punctured plane ℝ² \ {(0,0)}.
- 2. Φ "collapses" the circle $\{0\} \times \mathbb{R}/2\pi\mathbb{Z}$ to the origin.
- 3. The inverse image by Φ of a point which is different from the origin contains precisely two points, of the form (ρ, θ) and $(-\rho, \theta + \pi)$.

Property 3. is not very convenient for a coordinate system and this is the main reason why we will slightly modify Φ in a moment. Sometimes, one restricts Φ to $\mathbb{R}_+ \times \mathbb{R}/2\pi\mathbb{Z}$ but then one introduces some artificial boundary.

Property 2. is interesting in the context of "desingularization". In a small neighborhood of the origin, Φ^{-1} is behaving like a microscope: "tiny" circles $x^2 + y^2 = \epsilon^2$, of perimeter $2\pi\epsilon$, are



A. T. Molius;

C

August Ferdinand Möbius (1825–1884).

⁶² R. F. John Fauvel, Robin Wilson. *Mobius and his Band: Mathematics and Astronomy in Nineteenth*-*Century Germany.* OUP, 1993.



mapped by Φ^{-1} to two "big" circles $\{\pm\epsilon\} \times \mathbb{R}/2\pi\mathbb{Z}$, of perimeter 2π .

As a first naive example, consider a straight line D passing through the origin. Its inverse image $\Phi^{-1}(D)$ consists of two "lines" $\theta = \alpha$ and $\theta = \alpha + \pi$ plus the circle $\{0\} \times \mathbb{R}/2\pi\mathbb{Z}$. Therefore, if two distinct lines D_1 and D_2 intersect at the origin, their inverse images become "somehow" disjoint. The operation Φ^{-1} has removed the intersection point. The "somehow" is due to the fact that $\Phi^{-1}(D)$ contains $\Phi^{-1}(0,0)$ so that the inverse images of two intersecting lines cannot be disjoint.

A better procedure is the following. Given a subset X of the place, one denotes by $\widehat{\Phi^{-1}}(X)$ the closure in $\mathbb{R} \times \mathbb{R}/2\pi\mathbb{Z}$ of $\Phi^{-1}(X \setminus \{0,0\})$. With this definition $\widehat{\Phi^{-1}}(D_1)$ and $\widehat{\Phi^{-1}}(D_2)$ are indeed disjoint. One says that $\widehat{\Phi^{-1}}$ is the *strict transform*.

In order to visualize Φ , one can consider the surface *S* embedded in $\mathbb{R}^2 \times \mathbb{R}/2\pi\mathbb{Z}$ and defined by $x \sin \theta = y \cos \theta$. This is analogous to a double spiral staircase. The picture in the margin represents a "simple staircase" in $\mathbb{R}^2 \times [0, 2\pi[$. Note that *S* is a *smooth* surface. Our map Φ corresponds to the projection onto the horizontal plane \mathbb{R}^2 and $\Phi^{-1}(0,0)$ is the vertical $\mathbb{R}/2\pi\mathbb{Z} \times \{(0,0)\}$.

As a second simple example, consider the planar curve $x^3 = y^2$, having a cuspidal singular point at the origin. Its strict transform has equation $\rho = \cos^2 \theta / \sin^3 \theta$ (with two components, as it should be) and is not singular anymore. It is now smooth and tangent to the circle $\mathbb{R}/2\pi\mathbb{Z} \times \{(0,0)\}$.

The general idea is that the strict transform of a curve is "less singular" than the original curve at the origin. Repeating the operation a certain number of times, we hope to transform it in a smooth curve.

Before going on, we have to fix the problem that preimages by Φ contain two points. If we iterate the process *n* times, we would get 2^n points and that would become very difficult to handle.





Plate 27 of Instruction en la science de perspective, H. Hondius (1625).



The Moebius band

Note that the involution sending (ρ, θ) to $(-\rho, \theta + \pi)$ has no fixed points. An easy way to get rid of the double preimages of Φ is to identity the points (ρ, θ) and $(-\rho, \theta + \pi)$ in $\mathbb{R} \times \mathbb{R}/2\pi\mathbb{Z}$. The corresponding quotient is a smooth surface. The involution reverses orientation since its Jacobian determinant is -1. It follows that the quotient surface is not orientable: this is the *famous Moebius band*⁶³.

One could express the same thing in the following way. The set of straight lines passing through the origin is a circle, that one can parameterize either

– by its *slope t* which is an element of the real projective line $P^1_{\mathbb{R}} \simeq \mathbb{R} \cup \{\infty\}.$

– or by its angle θ , now *defined modulo* π .

Consider the space M consisting of pairs (p, D) where p is a point in the plane and D a line passing through the origin, *and through* p. One can see it either as

$$\mathcal{M} = \{ ((x, y), t) \in \mathbb{R}^2 \times (\mathbb{R} \cup \{\infty\}) \mid y = tx \}$$

or

$$\mathcal{M} = \{ ((x, y), \theta) \} \in \mathbb{R}^2 \times \mathbb{R}/\pi\mathbb{Z} \mid x \sin \theta = y \cos \theta \}.$$

The first presentation has the advantage of having a very simple equation and the disadvantage of not showing immediately that \mathcal{M} is a smooth surface in the neighborhood of $t = \infty$. However, on a second thought, replacing t by t' = 1/t, the equation becomes x = t'y and the disadvantage disappears. The second presentation shows that \mathcal{M} is indeed the quotient of $\mathbb{R} \times \mathbb{R}/2\pi\mathbb{Z}$ by the involution mentioned above.

Note that x = y = 0 defines a circle *E* embedded in *M*: this is called the *exceptional divisor*.

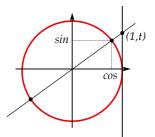
We now consider the map

$$\Psi: ((x,y),t) \in \mathcal{M} \mapsto (x,y) \in \mathbb{R}^2.$$

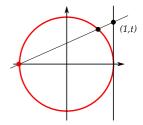
It has exactly the properties that we wanted:

⁶³ P. Popescu-Pampu. La bande que tout le monde connaît. *Images des Mathématiques*, 2010.

In his 1895 memoir *Analysis Situs*, Henri Poincaré does not mention the Moebius band but "La surface unilatère que tout le monde connaît" (the unilateral surface that everybody knows).



The circle of angles modulo π is a real projective line.



The circle of angles modulo 2π is also a real projective line.

The terminology "divisor" comes from algebraic geometry and is confusing since the exceptional divisor is a circle embedded in \mathcal{M} which does *not* divide the surface in two components, unlike the core of an annulus.

- 1. Y restricted to the complement of the exceptional divisor is a diffeomorphism onto the complement of the origin in the plane.
- 2. Ψ "collapses" the exceptional divisor to the origin.

For this reason, one says that M has been obtained from the plane by *blowing up the origin*.

Since we want to work locally, it is usually useful to restrict to the compact surface with boundary

$$\overline{\mathcal{M}} = \{((x,y),\theta))|x^2 + y^2 \le 1\} \subset \mathcal{M}.$$

Clearly $\overline{\mathcal{M}}$ is obtained from $[-1, +1] \times [0, \pi]$, after gluing (t, 0) and $(-t, \pi)$. We get the familiar picture of the Moebius band: a rectangle where two opposite sides are identified after a twist.

It should be clear that that the boundary of $\overline{\mathcal{M}}$ is connected since it is mapped homeomorphically onto the boundary of a disc by Ψ .

It should be equally clear that the complement of the exceptional divisor in $\overline{\mathcal{M}}$ is connected. This is a complicated way to say that if one cuts open the band along the middle circle, one gets a *bona fide* annulus. Indeed, the complement of *E* is homeomorphic to a punctured disc.

Finally, the inverse image of a circle, say $x^2 + y^2 = 1/2$ is a circle embedded in $\overline{\mathcal{M}}$ which disconnects it into two parts. The first is an untwisted annulus, mapped to $x^2 + y^2 \ge 1/2$ by Ψ and the other is a smaller Moebius band, mapped to $x^2 + y^2 \le 1/2$ by Ψ .

Some pictures

The Moebius band is undoubtedly one of the very few mathematical objects that are famous outside of the mathematical world. In Science Fiction, in Art, Philosophy etc.

Just for the fun of it, let me quote a few sentences from the famous psychoanalyst Jacques Lacan⁶⁴ in his seminar "l'Étourdit", in 1972:

"Le non-enseignable, je l'ai fait mathème de l'assurer de la fixion de l'opinion vraie, fixion écrite avec un x mais non sans ressource

The terminology "exceptional" also comes from algebraic geometry and is more difficult to explain.Two transversal complex curves in a *complex* surface have a positive intersection number. If one blows up a point in a *complex* surface, the exceptional divisor is now a complex projective line which cannot be deformed holomorphically. To compute its self-intersection number, one has to use non-holomorphic deformations. One finds that this self intersection is -1, which was considered surprising and exceptional by the algebraic geometers of the past.



The website Impact Earth enables you to blow up our planet at any point.

⁶⁴ J. Lacan. L'Etourdit. Seuil, 1973.

I am unable to translate into English (or even in understandable French). d'équivoque. Ainsi un objet aussi facile à fabriquer que la bande de Moebius en tant qu'elle s'imagine, met à portée de toutes mains ce qui est inimaginable dès que son dire à s'oublier, fait le dit s'endurer. D'où a procédé ma fixion de ce point doxa que je n'ai pas dit, je ne le sais pas et ne peux donc - pas plus que FREUD - en rendre compte de ce que j'enseigne, sinon à suivre ses effets dans le discours analytique, effet de sa mathématisation qui ne vient pas d'une machine, mais qui s'avère tenir du machin une fois qu'il l'a produite."

For great (and serious) comments on the Moebius band, I urge the reader to *look at* J. Scott Carter's book⁶⁵.

The band is named after Moebius, who published it in 1865, but — as usual — he was not the first. Listing had described the same object in 1862.

One could easily produce a book full of Moebius bands, of different shapes, colors etc. Let me present here only a small sample.

Make a simple knot with a band of paper and tighten it. You get something like in the figure below. When you close your regular pentagon you produced a Moebius band.



"look at" is more appropriate than "read" in this case.

⁶⁵ J. S. Carter. How surfaces intersect in space: an introduction to topology. K & E series on knots and everything 2. World Scientific, 2nd ed edition, 1993.



Chapter 4 of the beautiful *Topological picturebook*⁶⁶ is dedicated to the impossible *tribar*.

Consider a disc, or the interior of an ellipse in the plane. Its exterior has the topology of an annulus. Now, think of this ellipse in the *real projective plane* where one has to add the line at infinity, which is a circle: one point for each direction. Every line in the projective plane intersects infinity in exactly one point. Show that this implies that the complement of a disc in the projective plane is a Moebius band. ⁶⁶ G. K. Francis. *A topological picturebook*. Springer-Verlag, 2006.

C

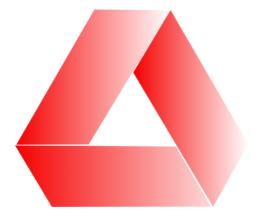
Do not confuse the real projective plane, obtained from the plane \mathbb{R}^2 by adding a real projective line (i.e. a circle) at infinity, and the complex projective line, obtained from \mathbb{C} by adding a point at infinity.



This is a Moebius cartoon, by Étienne Lecroart. You can read the story and come back to the beginning upside down and the story starts again!

This is a tribute by J. Leys to J.S. Bach Bach crab cannon on a Moebius strip (1747), by Jos Leys.



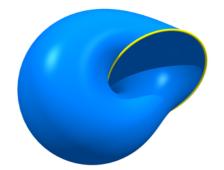


This may look misleading. Is it possible to realize it in such a way that it is made out of three *planar trapeziums* as it looks on the picture? Even if the three pieces are twisted, this object describes a Moebius band in space. Its boundary is a circle, as it should be, but this circle is *knotted* in space: it is a trefoil knot. This is different from the usual picture in which the boundary is unknotted.

MOEBIUS AND HIS BAND 117

An impossible object.





Starting from the usual Moebius band, and deforming until the boundary becomes a round circle, we get the *Moebius snail.* ©

Have you noticed that the international recycling symbol is a Moebius band? •



118 A SINGULAR MATHEMATICAL PROMENADE

Look carefully at the cauldron for the Rio 2016 Olympics. It consists of a large circle formed of many rotating hinges.





A kinetic sculpture by Anthony Howe.

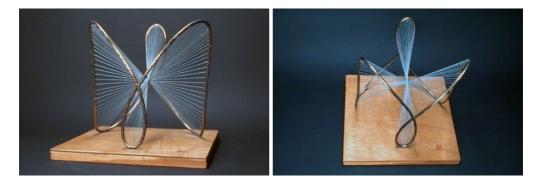
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©

Each hinge carries four arms. Hence, this is the union of many segments. Check that this represents two Moebius bands intersecting along their common core, as in the margin. The following drawings show the collapse of the exceptional divisor in a Moebius band.



The final picture is a cone over some immersed closed loop in the sphere with two double points. A cone over a circle is a disc, Reducing the "Möbius", crayons de couleur sur ardoises, bois, métal, by Sylvie Pic. as we expect from a blowing down map. Slicing the cone with a plane, one finds a Descartes folium so that the equation of the cone could be $x^3 + y^3 - 3xyz = 0$, as in the following wire models.



A third order cone.

Testing our microscope

Let us test the efficiency of our microscope Ψ^{-1} .

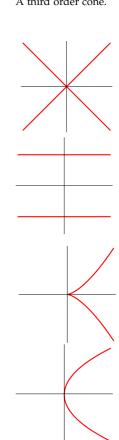
If $X \subset \mathbb{R}^2$ is any set, its *strict transform* as the closure of $\Psi^{-1}(X \setminus \{(0,0)\})$ in \mathcal{M} .

Let us try first with two intersecting lines $x^2 - y^2 = 0$. So, we set y/x = t, which together with $y = \pm x$ gives $tx = \pm x$. Since we compute the strict transform, we work outside the origin and get $t = \pm 1$. Note that $t = \infty$ is not in the strict transform, as one easily sees in the chart t' = 1/t. Now, the closure of $t = \pm 1$ in \mathcal{M} consists of two disjoint curves. Hence the strict transform of two smooth curves intersecting transversally at the origin produces disjoint smooth curves.

What about a cuspidal point $y^2 - x^3 = 0$? This gives $t^2x^2 - x^3$ and we may simplify by x^2 and get $x = t^2$. Therefore, in the coordinates (x, t) of \mathcal{M} , the strict transform is a smooth parabola, tangent to the exceptional divisor (x = 0).

Now, let us consider $y^2 - x^5 = 0$. The strict transform is $t^2 = x^3$ and is therefore a cuspidal point.

We understand that a single blowup will be insufficient and that we have to blow up again. Just in the same way that the Newton's algorithm does not always terminate at the first step.





Max Bill, "Unité tripartite", 1948-49, sculpture, MAC/USP, São Paulo, Brasil. Does the "tripartite" relate to the fact that this is the connected sum of three projective planes minus a disc?

C

Moebius necklaces

Blowing up several times

WE HAVE SEEN HOW TO BLOW UP A POINT IN THE PLANE. One can generalize the construction. Given a point p on a *smooth surface* S, one can blow up S at p and produce another smooth surface S_p and a blowing down map $\Psi_p : S_p \to S$ as before. The inverse image of p is the exceptional divisor E_p : its elements are the tangent lines at p and it is identified with the projective line $P^1(T_p(S))$ constructed from the tangent plane $T_p(S)$ of S at p. Outside the exceptional divisor, Ψ_p is a diffeomorphism onto $S \setminus \{p\}$.

We can now iterate the process. Choose some point p_1 in the exceptional divisor $E_p = \Psi_p^{-1}(p)$ and blow up S_p at p_1 . One gets a smooth surface S_{p,p_1} and a blowing down map Ψ_{p_1} from S_{p,p_1} to S_p with an exceptional divisor $E_{p_1} \subset S_{p,p_1}$. The inverse image $(\Psi_p \circ \Psi_{p_1})^{-1}(p)$ consists of the union of E_{p_1} and of the strict transform of E_p under Ψ_{p_1} . This union is called the exceptional divisor of the composition $\Psi_p \circ \Psi_{p_1} : S_{p,p_1} \to S$. Outside this divisor, the map $\Psi_p \circ \Psi_{p_1}$ is a diffeomorphism onto $S \setminus \{p\}$.

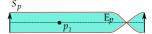
Choose a point p_2 in $(\Psi_p \circ \Psi_{p_1})^{-1}(p)$ and continue the process any finite number of times, "at pleasure".

The final result is:

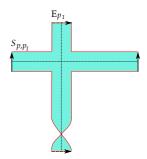
- a smooth surface \overline{S} ,
- a smooth map $\overline{\Psi} : \overline{S} \to S$, which sends diffeomorphically $\overline{\Psi}^{-1}(S \setminus \{p\})$ to $S \setminus \{p\}$.



In order to blow up a point on a surface, delete a disc around that point, blow up this disc, and glue the boundary of the Moebius band to the boundary of the complement of the disc.

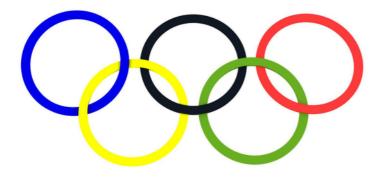


In these pictures one should glue the corresponding arrows. This is a Moebius band.



Blowing-up twice.

Note in particular that the boundary of \overline{S} is connected. The inverse image $\overline{\Psi}^{-1}(p)$ is the *exceptional divisor*. It is a finite union of smooth circles embedded in \overline{S} . Any two of these circles are either disjoint or intersect transversally in a single point. Three different circles don't intersect. The picture is reminiscent of the Olympic games logo. The difference is that the olympic rings are disjoint, unlike in our situation where circles do intersect.

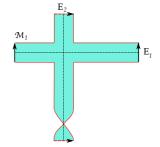


This composition of blowing ups is the multi-lens microscope that we will use and that will enable us to analyze all singular points.

The microscope

Before we use our microscope, let us examine it. If we start with a disc *S*, the single step blowing up \overline{S} is a Moebius band. We will illustrate the topology of \overline{S} in the general case of a finite number of blowing ups.

We begin with the two step blowing up. We have to picture the result of blowing up a point in a Moebius band. We therefore start with a Moebius band \mathcal{M} containing the exceptional divisor E as its core. As before, we pick a point p_1 in E and we blow up \mathcal{M} at p_1 . The result will be a surface \mathcal{M}_1 containing two circles E_1 and E_2 intersecting in one point. Here E_1 is the strict transform of E and E_2 is the exceptional divisor of the second blow-up.



Let γ be a loop on some surface *S*. Start with some orientation of the tangent space of *S* at $\gamma(0)$ and follow it along γ . When the loop comes back to its origin, the orientation is either the original one or has been reversed. Accordingly, one says that γ is "orienting" or "disorienting". Formally, this defines a homomorphism from the fundamental group of *S* (or its first homology) to $\mathbb{Z}/2\mathbb{Z}$.

Have a look at the logo of the Olympic games in Rio de Janeiro and its orienting/disorienting loops.

Coming back to our blown up Moebius band M_1 we will see that E_1 is orienting and E_2 is disorienting.

The fact that E_2 is disorienting should be clear. When we blew up \mathcal{M} at p_1 , we introduced a Moebius band whose core is E_2 . As for E_1 , it is the strict transform of the core E of \mathcal{M} . Clearly E is disorienting in \mathcal{M} but this does not imply that its strict transform is disorienting as well. Quite the contrary, as we will see.

To construct M_1 , we have to dig a hole in the original M and glue another Moebius band to its boundary. Since we are discussing topology, we can dig a "square hole".

Deleting a small annular neighborhood of the boundary of \mathcal{M} , we can even imagine that the square hole crosses \mathcal{M} "from side to side" (not forgetting that a Moebius band has only one boundary circle). In this case, the complement of the square in \mathcal{M} is another square. So, we can also think of the construction of \mathcal{M}_1 in another way. Start with a Moebius band, choose two intervals on its boundary and glue the two opposite sides of a square to these two intervals. There remains a question. The gluing of the two sides can be done in two ways: with or without a twist.

One can picture the previous construction in the following manner. Consider a cross. Glue the top and bottom sides with a twist, so that the vertical part of the cross becomes a Moebius band. The vertical axis is the disorienting curve E_2 .

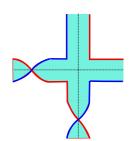
Now, we have to glue the left and right sides of the cross and we have to decide whether we should twist them or not.

Let us try first with a twist. The boundary of the resulting surface is not connected: it cannot be our surface M_1 . Therefore,



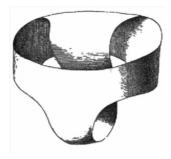




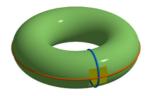


we have to glue the two sides without twisting them: and the curve E_1 is indeed orienting.

We have obtained a good picture for \mathcal{M}_1 . A friend recommended that I show the best picture of $\mathcal{M}_1 \odot$!







Interlaced hearts

I encourage the reader to practice the following topological tricks.

Start with a cross, glue the opposite sides with no twist. Cut open the resulting surface along the central cross, in other words along the two circles. The result is a rectangular frame. Would you have guessed it? Imagine a torus in 3-space and dig a square in it. Then cut it open along a meridian and a parallel. Clearly, what is left is a square with a square hole: a rectangular frame.

Amazingly, this example of a cross with identified opposite sides has already been considered by Gauss under the name *Doppelring*. In his remarkable paper "Gauss als geometer", Stäckel⁶⁷ relates a conversation between Gauss and Moebius. Gauss observes that the "Doppelring" has a connected boundary. More interestingly, he notes that one can find two *disjoint* arcs connecting two *linked* pairs of points on the boundary. I recall that the impossibility of such a configuration in a disc was the crucial point in his proof of the fundamental theorem of algebra.

Take again the same cross and glue the opposite sides, now with a twist. Cut open the resulting surface along the two circles. The result is...



⁶⁷ Stäckel. Literaturberichte: Materialien für eine wissenschaftliche Biographie von Gauß. *Monatsh. Math. Phys.*, 32(1):A5, 1922. Gesammelt von F. Klein, M. Brendel und L. Schlesinger. Heft V: C. F. Gauß als Geometer. In Kommission bei B. G. Teubner in Leipzig, 1918. Well, it depends how you twisted it. As an abstract surface it is well defined: it consists of two connected components, each homeomorphic to an annulus. However, the way it is embedded in space depends on the twisting. Experiment!

The most impressive result occurs when one twists both opposite sides of the cross, but in a different manner, left and right so to speak. One gets two interlaced hearts.



On this topic, the reader must look at Tadashi Tokieda's presentation Unexpected shapes on Youtube (in two parts).

Finally, if one glues two of the opposite sides with a twist and not the other two, we get our blown up Moebius band, with a connected boundary. What happens when we cut it open along the two exceptional circles? We know the answer since the blowing up is a homeomorphism outside the exceptional divisor. We get something homeomorphic to a punctured disc. Indeed, we also get a rectangular frame. Also, the way this frame is embedded in space depends on the way we twist the sides. Practice these topomagical tricks!

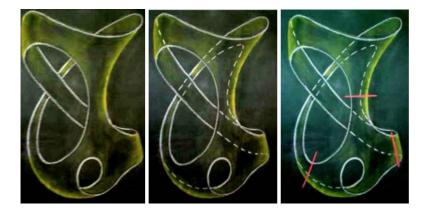
Blowing up more points

I now describe the situation when we blow up more points.

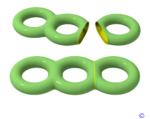
It is easy to describe the topology of the resulting surface. Blowing up a point amounts to digging a hole in the surface and to gluing a Moebius band on the boundary. One could also say that the operation of blowing up is equivalent to the *connected sum* with a projective plane. Given two connected surfaces M_1 and M_2 , their connected sum $M_1 \ \# M_2$ is obtained by deleting a disc from each of them and gluing them along the boundary. Since we already observed that when we delete a disc in a projective plane we get a Moebius band, the topological effect of a blowing up is the connected sum with a projective plane.

Therefore, if we blow up a disc *k*-times in a row, the resulting surface is the connected sum of *k* projective planes, minus a disc. Recall that any compact non orientable surface with a single boundary component is homeomorphic to such a surface, and that the number 1 - k is known as the Euler characteristic of the surface. See for instance the books⁶⁸ and ⁶⁹. However, this is only a partial description of the result since we still have to describe the position and nature of the exceptional divisor. The latter does not only depend on *k* but also on the choices of the *k* successive points that have been blown up.

Look at Max Bill's beautiful sculpture illustrating this chapter. A paragraph of Ton Marar's paper⁷⁰ is dedicated to showing that this sculpture represents a connected sum of *three projective* planes (minus a disc). This is explained in the following pictures, extracted from this paper.



The same paper contains another version of the same surface, inspired from the already mentioned book by Francis (page 101).

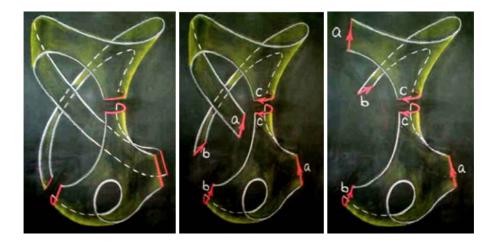


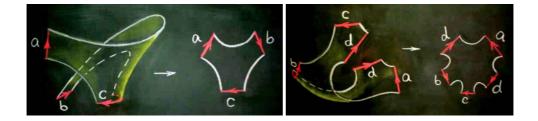
There is a subtle orientation question here. One could glue the two punctured surfaces in two different ways since the boundary circle has two orientations. However, orientable surfaces do have orientation reversing homeomorphisms. Check that this implies that the connected sum is indeed well defined among connected nonoriented surfaces, orientable or not.

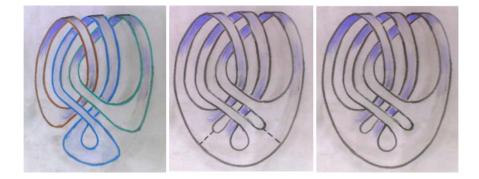
⁶⁸ S. Barr. Experiments in topology. Dover Publications, Inc., Mineola, NY, 1989. Reprint of the 1964 original.

⁶⁹ V. G. Boltyanskiĭ and V. A. Efremovich. *Intuitive* combinatorial topology. Universitext. Springer-Verlag, New York, 2001.

⁷⁰ T. Marar. Aspectos topológicos na arte concreta, 2004. II Bienal da Sociedade Brasileira de Matemática, Salvador, Universidade Federal da Bahia.







©

Necklaces of divisors

We still have to describe the topology of the exceptional divisor *inside* the connected sum of projective planes.

At the first step, there is no surprise: the divisor is the core of the Moebius band.

At the second step, we blow up a point of the Moebius band. The case of interest is when we blow up a point on E_1 as we have discussed earlier. Algebraic geometers think of the projective line as a line... and draw it as a line, even though it is homeomorphic to a circle...

When we come to the third blowing up, we may choose the point either on E_1 , or on E_2 , or at the intersection of E_1 and E_2 . In all cases, the blown up surface is a connected sum of *three projective* planes (minus a disc), that is to say Max Bill's surface. However, the location of the exceptional divisor on this surface is not the same. As an exercise, the reader should try to (mentally) draw the possible exceptional divisors directly on the sculpture.

The general situation is now easy to describe. Combinatorially, the many components of the exceptional divisor are organized as a tree.

At each blowing up, one has to attach one new Moebius band on the previous necklace.

However, this changes the orientability of the band on which the new band is attached.

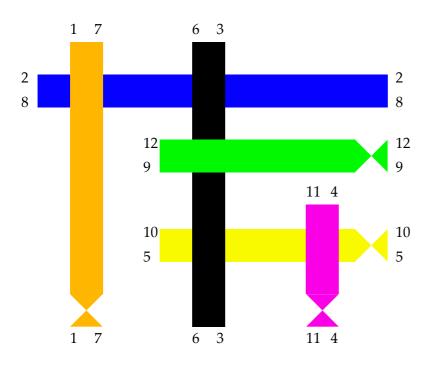
In order to prove that, consider a closed curve γ on a surface *S*. If one deforms slightly γ to some γ' , transversal to γ , one can count the number of intersection points in $\gamma \cap \gamma'$ modulo 2. This is called the *self intersection* of γ . It is equal to 0 or to 1 according to whether γ is orienting or disorienting.

Now, let us blow up some point *p* of $\gamma \in S$. Choose γ' which also passes through *p* and let us blow up the picture at *p*. The two strict transforms $\bar{\gamma}$ and $\bar{\gamma'}$ have precisely one less intersection points than γ and γ' since the tangents at *p* are different. It follows that the self intersection of $\bar{\gamma}$ is equal to the self intersection of γ minus (or plus!) one.

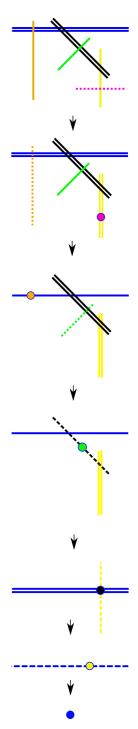
To forgive them, one should recall that the projective line over the complex numbers is homeomorphic to a 2-sphere, and to a Cantor set for the *p*-adic numbers.

Let us work out an example. The picture in the margin illustrates a succession of six blow ups. The thick points represent the centers of the blowing ups. The lines represent the projective lines (do not forget that they are actually circles). The dashed lines represent the "new divisors" which appear at each step. So the blow down maps, represented by downwards arrows, are collapsing these dotted lines to points of the same color. Double lines represent the components which are orienting. At the end of the process, the exceptional divisor consists of six circles.

We can now draw the corresponding necklace, made of four Moebius bands and two annuli. One should glue the opposite sides of the six strips as suggested by the picture.



You should check that the boundary is indeed connected, as it should be. Go around the boundary, following the numbers from 1 to 12 and then back to 1.



Plumbing

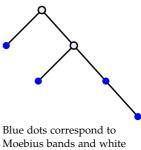
Here is another view of the previous example.

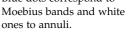


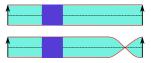
A topologist would say that this surface is obtained by *plumb*ing several Moebius bands and annuli. This operation is very simple. Suppose you have two surfaces S_1, S_2 with non-empty boundary. Choose two embeddings i_1, i_2 of the square $[-1, 1]^2$ in S_1 and S_2 in such a way that the images $i_1(\{\pm 1\} \times [-1,1])$ and $i_2([-1,1] \times \{\pm 1\})$ lie in the boundary of S_1 and S_2 respectively. Now, for each $(x, y) \in [-1, 1]^2$, identify $i_1(x, y)$ and $i_2(x, y)$. The result is the plumbing of S_1 and S_2 along i_1, i_2 . This is a surface with boundary (and corners, but we can smooth them easily). See⁷¹ for a discussion about some variations around this construction.

Let us start now with a rooted planar tree. For each node, take an annulus or a Moebius band and plumb these bands according to the blueprint given by the tree. We use of course squares as in the picture in the margin. Note that the annulus and the Moebius band admit four homeomorphisms permuting opposite sides of the square so that the operation of plumbing such a band is well-defined. The final result of this plumbing is a surface S with boundary.

71 B. Ozbagci and P. Popescu-Pampu. Generalized plumbings and Murasugi sums. Arnold Math. J., 2(1):69-119, 2016.







Each band (annulus or Moebius band) contains a circle as its core. The union of these circles defines a graph $X \,\subset S$ that we can call the divisor, even though our *S* has not necessarily been constructed by a sequence of blowing ups. Note that there is a projection *p* of *S* on *X* such that the inverse image $p^{-1}(x)$ consists of one interval if *x* is a regular point of *X* and two intervals otherwise. Let us denote by *S*/*X* the topological space obtained by collapsing *X* to a single point. If *S* is the result of a sequence of blowing ups, we know that *S*/*X* is a closed disc and the projection of *S* to *S*/*X* is the blowing down map.

Exercise: Show that the space S/X is homeomorphic to a cone whose basis is the disjoint union of k circles, where k is the number of connected components of the boundary of S.

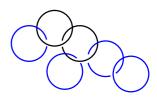
In particular, the quotient space S/X is homeomorphic to a disc if and only if the boundary of S is connected.

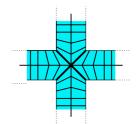
The following exercise gives a simple criterion enabling us to check directly from the blueprint if the boundary of *S* is connected. This is easier than drawing the picture on a sheet of paper and following carefully the boundary... The solution of this exercise requires some understanding of the homology of surfaces. Suppose the tree has *n* nodes. Consider the symmetric $n \times n$ matrix *A*, with coefficients in $\mathbb{Z}/2\mathbb{Z}$, defined in the following way. We set $a_{ii} = 0$ if the node *i* is an annulus and $a_{ii} = 1$ if it is a Moebius band. If $i \neq j$, we set $a_{ij} = 1$ if the nodes *i*, *j* are adjacent in the tree and 0 otherwise.

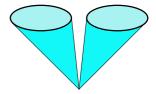
Exercise: Show that the boundary of *S* is connected if and only if the matrix *A* is invertible (over $\mathbb{Z}/2\mathbb{Z}$).

Hint: Check the following:

- The injection X ⊂ S and the projection p : S → X induce inverse isomorphisms between H₁(S, Z/2Z) and H₁(X, Z/2Z).
- A basis of $H_1(X, \mathbb{Z}/2\mathbb{Z})$ is given by the cores of the *n* bands.
- The symmetric intersection form on $H_1(X, \mathbb{Z}/2\mathbb{Z})$ is given by the matrix *A*.
- The kernel of the intersection form is the image of H₁(∂S,ℤ/2ℤ) in H₁(S,ℤ/2ℤ).







The cone on two circles.



Berber necklace, Marocco. Barbier-Mueller museum.



An 1882 microscope. ©

Resolution of singularities

WE NOW USE OUR MICROSCOPE TO ANALYZE THE NATURE OF SINGULARITIES. We will prove a theorem which is essentially due to Max Noether⁷².

Blowing up a branch

Consider some singular point of an analytic plane curve defined by some equation F(x, y) = 0. For simplicity, my reader may assume that the coefficients are real numbers, but they could be complex numbers as well, and even elements of any field (of characteristic 0) since we will not use the convergence of the series.

Suppose we have found a branch of this curve, that is to say a solution of the form

$$x = t^m$$
; $y = \sum_{k \ge 1} a_k t^k$.

Let us look at the set $I \subset \mathbb{N} \subset \mathbb{Z}$ of integers k such that $a_k \neq 0$. We can always assume that the greatest common divisor of the elements of I is 1. In other words, the subgroup of \mathbb{Z} generated by I is \mathbb{Z} .

Let $\mu \ge 1$ be the smallest integer such that $a_{\mu} \ne 0$.

If $\mu < m$, the series y/x "tends to infinity" as t tends to 0, which means geometrically that the vertical axis x = 0 is tangent to the branch at the origin.

If $\mu > m$, the series y/x "tends to 0" as *t* tends to 0, which

⁷² M. Noether. Rationale Ausführungen der Operationen in der Theorie der algebraischen Funktionen. *Math. Ann.*, 23:311–358, 1883.



Max Noether (1844–1921). ©

means geometrically that the horizontal axis y = 0 is tangent to the branch at the origin.

If $\mu = m$, the tangent at the origin is the line $y = a_m x$.

Until now, following Newton, we looked at *y* as a "function" of *x*. We are now more interested by the *curve* F(x, y) = 0 so that we can permute the roles of *x* and *y*.

Hence we can always assume that $\mu \ge m$.

Indeed, we can define τ as some μ -th root of $y = \sum_{k \ge \mu} a_k t^k$ so that τ is a power series in t. We reverse the role of x and y and we have now $y = \tau^{\mu}$ and x is a series in integral powers of τ .

If our branch is singular, i.e. if m > 1, we proceed as follows.

- Let β₁ be the smallest integer in *I* which is not a multiple of *m*.
- Let β₂ be the smallest integer in *I* which is not in the group generated by *m* and β₁.

Continue in this way until you obtain a family of integers in *I* generating \mathbb{Z} . This defines a finite sequence of integers $m < \beta_1 < \beta_2 < ... < \beta_g$. This list is the *Puiseux characteristic* of the branch. Once again, Puiseux is not responsible for this definition, which was introduced later by Halphen and Smith⁷³. Poor Puiseux!

We now look at the effect of a blowing up on our branch. Recall that in practice this amounts to looking at the coordinates (x, y_1) where $y_1 = y/x$ is the slope of the line passing through the origin and (x, y). In these coordinates (x, y_1) , we have:

$$x=t^m \quad ; \quad y_1=\sum_{k\geq \mu}a_kt^{k-m}.$$

The Euclidean division of β_1 by *m* gives

$$\beta_1 = mq + m_1$$
 with $(0 < m_1 < m)$

so that

$$x = t^m$$
; $y_1 = a_m + a_{2m}t^m + \dots + a_{qm}t^{(q-1)m} + \sum_{k \ge \beta_1} a_k t^{k-m}$



This procedure might look complicated. It is very similar to the continued fraction algorithm. Given two positive integers $0 < a \le b$, one subtracts *a* to *b* so that we have a, b - a. If $0 < a \le b - a$, one continues and we obtain a, b - 2a. We continue while the first integer is smaller than the second. This is nothing more than the Euclidean division of *b* by *a*. Then, we permute the two integers and we continue the process. The algorithm finishes after a finite number of steps, when the second integer is equal to 0. At this final step, the first number is the g.c.d of *a* and *b*. For example $(6,9) \rightarrow (6,3) \rightarrow (3,6) \rightarrow$ $(3,3) \rightarrow (3,0)$. In our more complicated situation, we proceed in the same way, blowing up as many times as necessary until we can permute the roles of *x* and *y* and we continue ...

⁷³ E. García Barroso, P. D. González Pérez, and P. Popescu-Pampu. Variations on inversion theorems for Newton-Puiseux series. available online arXiv:1606.08029, 2016. Now, if we set $y_2 = y_1 - a_m$, we get

$$x = t^m$$
; $y_2 = a_{2m}t^m + \dots + a_{qm}t^{(q-1)m} + \sum_{k \ge \beta_1} a_k t^{k-m}$

and we can blow up again if $q \ge 2$. Blowing up q times, we finally get

$$x = t^m$$
; $y_q = \sum_{k \ge \beta_1} a_k t^{k-qm}$.

Since $\beta_1 - qm = m_1 < m$, the tangent to this last curve is the vertical axis. As before, we permute the role of the two coordinates so that

$$y_q = \tau^{m_1} \quad ; \quad x = \sum_{k \ge 1} b_k \tau^k.$$

In other words, after a certain number of blowing ups, we get a new curve with multiplicity $m_1 < m$. Continuing in this way, after a finite number of steps, we obtain a smooth curve.

We have therefore proved the following.

Theorem. Let *C* be a branch of some analytic curve F(x, y) = 0 in the neighborhood of the origin. Then the strict transform of *C* by a suitable succession of blowing ups is a smooth curve.

Blowing up all branches

In the neighborhood of the origin, a curve F(x, y) = 0 consists of several branches. We learned how to desingularize each of these branches, but the many smooth curves that we obtain may be in a rather complicated relative situation. We still have to do some blowing ups to untangle the strings.

Using the previous theorem, for each branch, we have

– a blowing down map Ψ from some surface *S* to a neighborhood of the origin,

– an exceptional divisor $E \subset S$ mapped to the origin by Ψ , so that the strict transform of our curve is the union of a certain number of smooth curves. Each of these curves intersects the exceptional divisor in a single point.

If all these points are disjoint, our job is finished: we have desingularized our singular curve F = 0 in a union of disjoint smooth curves.

The only task that we still have to do is to deal with a certain number of *smooth curves* passing through the same point p in the exceptional divisor. Note that some of these curves may be tangent to the divisor.

Assume first that p belongs to a single component of the divisor E. Choose local coordinates (x, y) in the neighborhood of p such that

– The equation of the divisor is y = 0,

– The equations of the smooth curves are $y = f_i(x)$ where f_i are distinct convergent power series.

Then, we blow up again, introducing a new projective line. The strict transforms of the curves will remain smooth and will intersect the new line in a point corresponding to the derivatives of f_i . All the first derivatives of the f_i 's could be equal at 0 but we may blow up again. In this process, we will separate the f_i 's by some of their Taylor polynomials. Eventually, the result is a collection of smooth curves which are disjoint and transverse to the exceptional divisor.

We proved Noether's theorem.

Theorem. Let *C* be some analytic curve in the neighborhood of the origin. Then the strict transform of *C* under a suitable succession of blowing ups is a disjoint union of smooth curves transverse to the exceptional divisor.

Quadratic transforms

Max Noether was working in the global context of *algebraic curves* and not of local singularities of analytic curves, as we discussed. His microscope was slightly different and is called the *quadratic transform*.

We first introduce the *Cremona* group of the projective plane $P^2(K)$ over some field K^{74} . It consists of *K-automorphisms* of the field K(x, y) of rational functions in two variables. Such an automorphism is completely defined by two rational functions f(x, y), g(x, y) which are the images of x and y. Two functions f, g define an element of the Cremona group if the transformation $(x, y) \rightarrow (f(x, y), g(x, y))$ is a *birational isomorphism*.



This is a detour.

⁷⁴ S. Cantat. The Cremona group in two variables. In *European Congress of Mathematics*, pages 211–225. Eur. Math. Soc., Zürich, 2013. Projective isomorphisms in PGL(3, K) are birational isomorphisms of the plane but the Cremona group is much bigger. A typical example is the quadratic involution

$$\sigma:(x,y) \to (1/x,1/y)$$

that one can also see in homogeneous coordinates [x:y:z] as

$$\sigma : [x : y : z] \rightarrow [yz : zx : xy].$$

This involution is not defined at the three points [1 : 0 : 0], [0:1:0] and [0:0:1]. Moreover, it collapses the line containing two of these points to the third point. Away from the three lines, σ is a bijection, and even an involution. Note also that [1:1:1] is a fixed point of σ .

If *A*, *B*, *C*, *M* is a projective basis in $P^2(K)$ (no three are collinear), there is a projective transformation ϕ sending them to [1:0:0], [0:1:0], [0:0:1] and [1:1:1]. The conjugate $\phi^{-1} \circ \sigma \circ \phi$ is the *quadratic transform* associated to the triangle *A*, *B*, *C* (and fixed point *M*).

Max Noether used these maps instead of the blowing ups that we used.

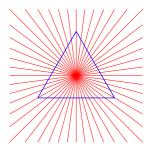
The advantage is that all the discussion is done in the projective plane without having to introduce a new surface. The drawback is that σ is blowing up and down at the same time. It collapses lines and blows up points, so that while resolving some singularities, it creates new ones.

Noether showed that σ and PGL(3, K) generate the full Cremona group.

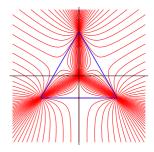
Start with an algebraic curve defined by some polynomial equation P(x,y) = 0. Choose a singular point A and select two points B, C which are not in the curve and such that lines AB, BC, CA intersect the algebraic curve transversally (except in A). Then, consider the image of the curve by a quadratic transform associated to A, B, C. The point A is blown up. The other intersections of the curve with AB, BC, CA produce smooth curves intersecting transversally. So, we can blow up as many times as we want, at the cost of introducing multiple points where smooth curves intersect transversally.



Luigi Cremona (1830–1903).



The quadratic involution maps the pencil of lines through *M* to the pencil of conics passing through *A*, *B*, *C*, *M*.



This is the way Noether expressed his theorem:

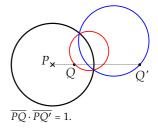
Theorem. Any algebraic curve can be transformed under a suitable Cremona transformation into another curve whose only singularities are "ordinary", that is to say, consist of some smooth branches intersecting transversally.

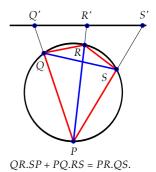
There is another famous involution in the plane: the *inversion*. Sixty years ago, all secondary school students were familiar with it. Textbooks were full of exercises of the following style: take your favorite theorem in plane geometry, transform it by inversion and produce a new theorem! The definition is very simple. Choose a point *P* in the Euclidean plane, called the *pole* of the inversion. Every point *Q* is sent by inversion to the point *Q'* such that *P*, *Q*, *Q'* are on the same line and such that the product $\overline{PQ} \cdot \overline{PQ'} = 1$. This involution is not defined at the pole *P*, maps circles not containing *P* to circles, and circles containing *P* to straight lines not containing *P*. If one chooses *P* as the origin of the complex plane, this is just the transformation $z \in \mathbb{C}^* \mapsto 1/\overline{z} \in \mathbb{C}^*$.

For instance, consider the "theorem" that all French kids call "Chasles' relation": for 3 points Q', R', S' on a line, we have $\overline{Q'R'} + \overline{R'S'} = \overline{Q'S'}$. Transform this by inversion and you discover Ptolemy's theorem: "Let a convex quadrilateral *PQRS* be inscribed in a circle. Then the sum of the products of the two pairs of opposite sides equals the product of its two diagonals."

It turns out that the inversion is a special case of the quadratic transform. For the first vertex *A* of our triangle, let us choose the point [0:0:1] in $P^2(\mathbb{R})$, alias the origin of the plane \mathbb{R}^2 , alias the point $0 \in \mathbb{C}$. For the second and third vertex, *B*, *C*, let us choose the so called "cyclic points": those points which used to be famous among students, which are at the same time "at infinity" and "imaginary". More precisely, they are the points [1:i:0] and [1:-i:0] (*i* is $\sqrt{-1}$). They are called "cyclic" since all circles in the Euclidean plane pass through these points. For the fixed point *M*, choose for instance the point [1:0:1], is a the maint 1 = 0.

i.e. the point $1 \in \mathbb{C}$. I encourage my reader to show that the quadratic transform in this case is just the inversion. This can be checked by blind computation or by using classical projective

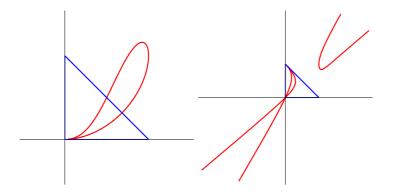




More precisely, I should speak of the *complexification* of circles, but this complexification was always implicit in the past. geometry. Note that the image of a straight line by a quadratic transformation is a conic passing through the three vertices of the triangle. Note also that any conic passing through the cyclic points is a circle. Enjoy the proof!

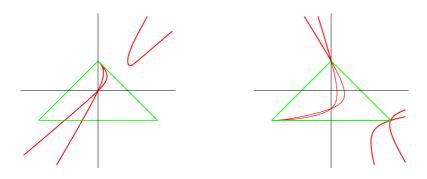
Let us work out an example

Consider the curve with equation $x^4 + x^2y^2 - 2x^2y - xy^2 + y^2 = 0$. This is an instance of Euler's *ramphoid curves*, discussed earlier, with a second order cusp. Let us choose a (blue) triangle with one vertex at the singular point and transversal to the curve everywhere else. Let us perform a quadratic transform.



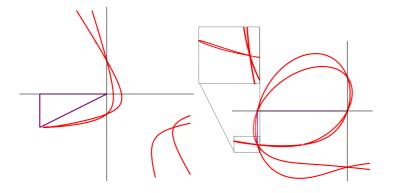
The result is shown on the right picture above (in which I zoomed out). The singular point of the ramphoid curve being located at a vertex, the transformation behaves like a blowing up in the neighborhood of this point. This vertex is blown up to the opposite side of the triangle. However, the singularity is too deep to be resolved at the first step. The new curve still has a singular point at a (some other) vertex. Each edge on the triangle is collapsed to the opposite vertex and this creates a double point at the origin.

We therefore choose some other (bigger green) triangle with a vertex on the singular point, as shown on the left above. And we apply once more the corresponding quadratic transform. The result is shown on the right. The new curve is still singular at the lower left corner whereas the other vertices are ordinary double



points.

We choose some other (purple) triangle. One more quadratic transform leads finally to a curve whose only singularities are transversal intersections of smooth curves.



Noether's theorem is indisputably beautiful, but these "ordinary" singularities are not so simple after all. The following exercise shows that n smooth curves intersecting transversally still contain too much information.

Exercise (not so easy): Suppose you have a finite number *n* of *smooth* analytic curves intersecting transversally at one point. Show that for n = 1, 2, 3, 4 one can find a local analytic diffeomorphism of the plane sending them to *n* straight lines in the plane. Show that this is not true when $n \ge 5$. Can you describe the "moduli space" of *n* transversal smooth curves, that is to say the quotient space under local diffeomorphisms?

There is another approach. Consider the tangent space to the projective space $P^d(K)$ of dimension d. One can projectivize this tangent space to produce an algebraic variety of dimension 2d - 1, which can therefore be embedded in some higher dimensional projective space $P^{2(2d-1)+1}(K)$. Given an algebraic curve C in $P^d(K)$, one can take the (Zariski) closure of the set of its tangents at regular points. This produces another algebraic curve C_1 in some other projective space of dimension d_1 . Repeating the process, one finally obtains a smooth embedded curve C_n in a projective space of some high dimension d_n . Now choose a *generic* projection to a curve \overline{C} in $P^2(K)$. We end up with a curve \overline{C} which is smooth with a finite number of *ordinary double points*.

Theorem. Any algebraic curve is birationally equivalent to another curve whose only singularities are ordinary double points where two smooth branches intersect transversally.

One could be optimistic and expect that any planar algebraic curve is birationally equivalent to a *smooth* planar curve, but this is far from being true... The genus of a planar smooth curve of degree d is (d - 1)(d - 2)/2 so that if an algebraic curve has a genus which is not an integer of this form, double points are compulsory.

One could be less optimistic and hope that any algebraic curve can be transformed to some curve with ordinary double points using some Cremona transformation. Alas! This is not true either. The birational equivalence provided by the previous theorem might not be induced by some Cremona transformation (see⁷⁵ page 42).

For a modern presentation of all these concepts, I recommend Wall and Dolgachev's books^{76,77} and, for a traditional version, the book by Semple and Roth⁷⁸.

A smooth projective algebraic variety of dimension k can be, by definition, embedded in some projective space of some dimension. One can then project it generically on some 2k + 1 dimensional projective subspace to produce an embedding.

⁷⁵ J. Kollár. Lectures on resolution of singularities, volume 166 of Annals of Mathematics Studies. Princeton University Press, Princeton, NJ, 2007.

⁷⁶ I. V. Dolgachev. Classical algebraic geometry. A modern view. Cambridge University Press, Cambridge, 2012.

⁷⁷ C. T. C. Wall. *Singular points of plane curves,* volume 63 of *London Mathematical Society Student Texts.* Cambridge University Press, Cambridge, 2004.

⁷⁸ J. G. Semple and L. Roth. Introduction to algebraic geometry. Oxford Science Publications. The Clarendon Press, Oxford University Press, New York, 1985. Reprint of the 1949 original.



A Clifford torus filled with the so-called Villarceau circles. Each of these circles is the intersection of some line in C^2 (passing through the origin) with the unit sphere S^3 (and projected stereographically in 3-space).

The 3-sphere and the Hopf fibration

A complex world?

It took a long time before complex numbers could be accepted by mathematicians as genuine numbers.

"With the rise of algebra, the complex roots of real equations clamoured more and more insistently for recognition."

These are Coolidge's words in his wonderful book⁷⁹ describing the slow emergence of complex geometry in mathematics. As we have seen, Gauss was one of the most important pioneers, thinking of a complex number as a point in the plane. Visualizing \mathbb{C}^2 was much harder since it is 4-dimensional over the real numbers and only visionaries could "imagine" the fourth dimension during the nineteenth century. Many unsuccessful attempts are explained in Coolidge's book.

⁷⁹ J. L. Coolidge. *Geometry of the complex domain*. Clarendon Press, Oxford, 1924.

A model à la Riemann from the Göttingen Collection of Mathematical Models and Instruments.

Even Riemann, with his revolutionary concept now called a "Riemann surface", had to "see" them as some surfaces in the real 3 dimensional space, "spread over \mathbb{C} " exhibiting some strange "cut lines" where the surface intersected itself, in some kind of virtual way. The least one can say is that the geometry over the complex numbers carried some air of mystery.

Nevertheless, it became progressively clear that complex geometry is not complex at all, and that it is of great help for understanding the real domain. The following quote by Paul Painlevé, in 1900⁸⁰, is a good example.

" It came to appear that, between two truths of the real domain, the easiest and shortest path quite often passes through the complex domain."

Nowadays, complex geometry is better understood. Roughly speaking, one could say that there are two kinds of approaches.

The first consists in using complex numbers formally, as elements of some algebraically closed field, without any attempt to visualize them. This has been very efficient in modern algebraic geometry and indeed, the algebraic properties of \mathbb{C} are amazingly powerful. The drawback is that the original questions, coming from real numbers, are usually forgotten. A famous algebraic geometer was once lecturing on (complex) Abelian varieties. At the end of his lecture, a question came about *real* Abelian varieties. The speaker was surprised and took some time before he answered, earnestly:

"Sorry, I never thought about reality!"

The second approach consists in *drawing pictures*, projections, sections etc. More importantly, one tries to develop some intuition of high dimensional spaces, based on *analogy*. Modern topologists and geometers are no longer afraid by objects in \mathbb{C}^2 and they even consider them as very concrete. In this chapter, we will try to develop some of this intuition.

According to a hoax circulating on the internet, Sophus Lie would have said:

"Life is complex because it has a real part and an imaginary part."

It is hard to believe that such a stern mathematician could have said such a thing...

⁸⁰ P. Painlevé. *Oeuvres de Paul Painlevé. Tome I.* Éditions du Centre National de la Recherche Scientifique, Paris, 1973. Analyse des travaux scientifiques, pages 72–73.

"Il apparut que, entre deux vérités du domaine réel, le chemin le plus facile et le plus court passe bien souvent par le domaine complexe."

The round 3-sphere

Most of the time geometers draw a line on the blackboard when they mean $P^1(\mathbb{C})$ in $P^2(\mathbb{C})$, even if they know that $P^1(\mathbb{C})$ is a 2-dimensional (Riemann) sphere and that $P^2(\mathbb{C})$ is a noncontractible 4-dimensional manifold.

They frequently draw a circle in the plane when they mean a 3-sphere in \mathbb{C}^2 .

They draw a real branch of a curve P(x, y) = 0 even though they do know that the actual topology over the complex numbers is much richer.

We will also use these "wrong pictures" since they are often the only possible approximation of the "reality" in the complex world.

Our goal is to give a description, as visual as possible, of the neighborhood of a point in an analytic curve F(x, y) = 0 in \mathbb{C}^2 . Here, *x* and *y* are a complex numbers $x_1 + ix_2$ and $y_1 + iy_2$ and x_1, x_2, y_1, y_2 are real numbers. Note that the curve is actually given by two equations

$$\Re(F(x_1 + ix_2, y_1 + iy_2)) = \Im(F(x_1 + ix_2, y_1 + iy_2)) = 0$$

in \mathbb{R}^4 , so that from the point of view of real numbers, our curve is a surface. The very natural idea is to intersect our curve/surface with a small 3-dimensional sphere of radius ϵ and we hope to see something 1-dimensional (over the reals).

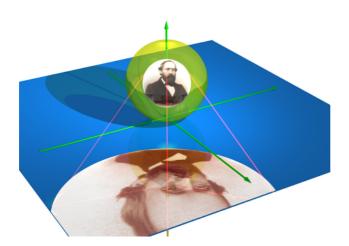
We therefore start with a description of the 3-sphere. The intersection of our curve with the sphere will be pictured later.

There are several ways to visualize the unit 3-sphere

$$\begin{split} \mathbb{S}^3 &= \{(x,y) \in \mathbb{C}^2 \mid |x|^2 + |y|^2 = 1\} \\ &= \{(x_1,x_2,y_1,y_2) \in \mathbb{R}^4 \mid x_1^2 + x_2^2 + y_1^2 + y_2^2 = 1\}. \end{split}$$

One could first use the stereographic projection.

Choose for instance the point $N = (0,1) \in \mathbb{C}^2$ as the "north pole" of S³ and project from *N* to the tangent plane at the south pole $(0,-1) \in \mathbb{C}^2$. The point $(x_1, x_2, y_1, y_2) \in \mathbb{R}^4$ is mapped to (u, v, -1, w) such that the points N, (x_1, x_2, y_1, y_2) and (u, v, -1, w)



Projecting Bernhard Riemann stereographically.

⁸¹ D. Hilbert and S. Cohn-Vossen. *Geometry and the imagination*. Chelsea Publishing Company, New York, N. Y., 1952. Translated by P. Neményi.

are aligned. In formula, one gets

$$\Pi: (x_1, x_2, y_1, y_2) \in \mathbb{S}^3 \smallsetminus \{N\} \mapsto \left(\frac{2x_1}{1 - y_1}, \frac{2x_2}{1 - y_1}, \frac{2y_2}{1 - y_1}\right) \in \mathbb{R}^3.$$

One can therefore represent the sphere *minus one point* in ordinary 3-space. One loses symmetries since the north pole is completely arbitrary. This is a good opportunity to recommend the famous book⁸¹ on imagination in geometry. I also recommend the movie Dimensions.

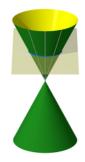
The following properties of the stereographic projection are well known.

- the projection is *conformal*: its differential at any point is a similarity.
- the image of a circle on the 3-sphere is a circle in 3-space (or a straight line if the original circle passes through the north pole).

The group of positive rotations SO(4) of the sphere \mathbb{S}^3 can therefore be seen as a group of conformal diffeomorphisms of $\mathbb{R}^3 \cup \{\infty\}$.

The group of conformal diffeomorphisms of the *n*-sphere is actually much bigger than SO(n + 1) as it is non-compact.

According to some historians, these properties were established (in the two dimensional case) by Hipparchus, whom we already met in this book.



For instance, one can equip \mathbb{R}^{n+2} with the quadratic form of signature (n + 1, 1) given by $q = x_1^2 + ... + x_{n+1}^2 - x_{n+2}^2$, and interpret the *n*-sphere as the intersection of the isotropic cone q = 0 with the hyperplane $x_{n+2} = 1$. Equivalently, one could think of the *n*-sphere as the space of isotropic lines. The non-compact group SO(n + 1, 1) induces a conformal action on the *n*-sphere.

The conformal geometry of spheres is very rich.

Let me mention only two properties. Any conformal diffeomorphism between two connected open sets in a sphere of dimension at least 3 turns out to be the restriction of a global conformal diffeomorphism (Liouville's theorem). This is in strong contrast with the dimension 2 case where conformal maps coincide with holomorphic or anti-holomorphic functions, and the mathematical landscape would be much less beautiful if holomorphic maps would reduce to Moebius automorphisms (az + z)/(cz + d) of the Riemann sphere.

If the conformal group of a Riemannian manifold is noncompact, this manifold is conformal to the sphere or to Euclidean space. This is the Obata and Lelong-Ferrand theorem.

I refrain from continuing in this direction since we could easily get lost and never come back from our mathematical promenade. I recommend the modern textbook by M. Berger⁸² as well as his vast panorama⁸³. For the reader interested in old fashioned presentations, the book by Coolidge⁸⁴ is beautiful.

The "square" 3-sphere

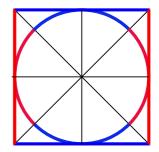
A conformal view of Paris . ©

⁸² M. Berger. *GeometryI*. Universitext. Springer-Verlag, Berlin, 2009.

⁸³ M. Berger. Geometry revealed. A Jacob's ladder to modern higher geometry. Springer, Heidelberg, 2010.

⁸⁴ J. L. Coolidge. A treatise on the circle and the sphere. Clarendon Press, Oxford, 1916.

Squaring the circle?



Since $|x|^2 + |y|^2 = 1$ on the 3-sphere, we can split it into two parts T_1, T_2 defined by

$$T_1 = \{(x,y) \in \mathbb{S}^3 | \ |x|^2 \le 1/2 \} \quad , \quad T_2 = \{(x,y) \in \mathbb{S}^3 | \ |y|^2 \le 1/2 \}.$$

The intersection of T_1 and T_2 is a *Clifford torus* parameterized by

$$(\theta,\phi) \in (\mathbb{R}/2\pi\mathbb{Z})^2 \mapsto \left(\frac{\sqrt{2}}{2}\exp(i\theta), \frac{\sqrt{2}}{2}\exp(i\phi)\right) \in \mathbb{S}^3.$$

As for T_1 and T_2 , they are *solid tori*, parameterized by a product of a unit disc D^2 in \mathbb{C} and a circle.

$$(z,\phi) \in D^2 \times (\mathbb{R}/2\pi\mathbb{Z}) \mapsto \left(\frac{\sqrt{2}}{2}z, \sqrt{1-\frac{|z|^2}{2}}\exp(i\phi)\right) \in T_1 \subset \mathbb{S}^3$$
$$(\theta,z) \in (\mathbb{R}/2\pi\mathbb{Z}) \times D^2 \mapsto \left(\sqrt{1-\frac{|z|^2}{2}}\exp(i\theta), \frac{\sqrt{2}}{2}z\right) \in T_2 \subset \mathbb{S}^3.$$

One can therefore see the 3-sphere as the union of two solid tori, glued along their boundaries. The meridians of ∂T_1 , that is to say the circles which bound a disc in T_1 , are glued to parallels of ∂T_2 , which do not bound a disc in T_2 , and conversely.

One could also use the "square ball"

$$D^2 \times D^2 = \{(x, y) \in \mathbb{C}^2 | |x| \le 1 \text{ and } |y| \le 1\}.$$

Its boundary consists of two solid tori $T'_1 = \{|x| \le 1 \text{ and } |y| = 1\}$ and $T'_2 = \{|x| = 1 \text{ and } |y| \le 1\}$. Using radial projection, the two solid tori T_1, T_2 are identified with T'_1, T'_2 . It is frequently more convenient to use the square ball, since one can draw pictures in the solid torus without having to use stereographic projection. This simple but very useful idea is due to Kähler⁸⁵.

The 3-sphere is very round

William Thurston, one of the masters of the visual aspect of mathematics, used to say that the 3-sphere is "rounder" than the other spheres. He had in mind the important fact that the group SO(n + 1) is *not* a simple group if and only if n = 3 (and of course n = 1). This is related to what was called in the old literature "Clifford's parallelism".

Recall that quaternions are formal expressions of the form $q = x_1 + ix_2 + jy_1 + ky_2$ where x_1, x_2, y_1, y_2 are real numbers and the formal symbols *i*, *j*, *k* satisfy ij = -ji = k; jk = -kj = i; ki = -ik = j and $i^2 = j^2 = k^2 = -1$. This defines a non-commutative division algebra \mathbb{H} . The conjugate \overline{q} is defined to be $x_1 - ix_2 - jy_1 - ky_2$ and the norm N(q) is the product $q\overline{q} = x_1^2 + x_2^2 + y_1^2 + y_2^2$. This norm is multiplicative, i.e. $N(q_1q_2) = N(q_1)N(q_2)$ and the inverse of a nonzero quaternion is $q^{-1} = \overline{q}/N(q)$.

⁸⁵ E. Kähler. Über die Verzweigung einer algebraischen Funktion zweier Veränderlichen in der Umgebung einer singulären Stelle. *Math. Z.*, 30(1):188–204, 1929.



A screenshot from Knots to Narnia. William Thurston (1946—2012) shows that when one goes around a knot, one arrives "somewhere else". This vintage YouTube video is a must.

It follows that *the* 3-*sphere is identified with the group of unit quaternions* { $q \in \mathbb{H} | N(q) = 1$ }. It is one of the great successes of the twentieth century to prove that the only spheres which can be equipped with the structure of a topological group are $\mathbb{S}^0 \simeq \mathbb{Z}/2\mathbb{Z}$, $\mathbb{S}^1 \simeq SO(2)$ and \mathbb{S}^3 . A good starting point for this topic is "Numbers"⁸⁶.

But this is not the only reason why the 3-sphere is rounder. Just as any group, it can be seen as homogeneous in two commuting ways, right and left rotations. Given two unit quaternions q_1, q_2 , the map $q \in \mathbb{H} \mapsto q_1qq_2 \in \mathbb{H}$ is an isometry, and defines an element of SO(4). It turns out that this homomorphism from $\mathbb{S}^3 \times \mathbb{S}^3$ to SO(4) is onto and its kernel only contains $\pm(1, 1)$. In other words, every rotation of the 3-sphere is the composition of a "left rotation" and a "right rotation" which commute. This situation is unique to dimension 3 as all other rotation groups are simple (with the obvious exception of SO(2)).

The Hopf fibration

We can now begin our discussion of the topology of algebraic curves in \mathbb{C}^2 . We start with the simplest possible curve: *a straight line*.

Let us look at the intersection of the lines x = 0 and y = 0 with the unit sphere.

Under the stereographic projection, since x = 0 passes through the north pole, its image is simply a "vertical" straight line. The other line y = 0 is projected onto a circle which "goes around the vertical line x = 0".

In our decomposition in two solid tori, x = 0 becomes the circle $\{0\} \times (\mathbb{R}/2\pi\mathbb{Z})$ which is the core of T_1 . Conversely, y = 0 becomes the circle $(\mathbb{R}/2\pi\mathbb{Z}) \times \{0\}$ which is the core of T_2 . Note that these two circles are linked.

The line y = x intersects the sphere on a circle which belongs to T_1 and T_2 : it is neither a meridian nor a parallel but its homotopy class is (1,1) in both T_1 and T_2 . ⁸⁶ H.-D. Ebbinghaus, H. Hermes, F. Hirzebruch, M. Koecher, K. Mainzer, J. Neukirch, A. Prestel, and R. Remmert. *Numbers*, volume 123 of *Graduate Texts in Mathematics*. Springer-Verlag, New York, 1990.



Heinz Hopf (1894–1971) should not be confused with Eberhard Hopf (1902–1983) (the only mathematician who moved from the US to Germany in 1936?)



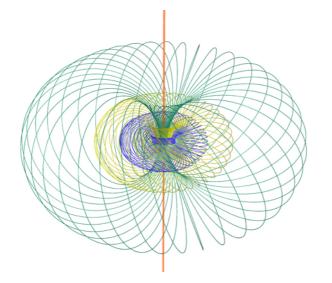
A meridian, a parallel, and a (1,1)-circle on a torus. \bigcirc

All this structure is globally described by the so-called *Hopf fibration*. Every point (x, y) of the punctured plane $\mathbb{C}^2 \setminus \{(0, 0)\}$ belongs to a unique complex line passing through the origin, that is to say defines an element of $P^1(\mathbb{C})$. In other words $y = \lambda x$ where λ belongs to $\mathbb{C} \cup \{\infty\}$, identified with the Riemann sphere, or with a 2-dimensional sphere \mathbb{S}^2 . This defines a map

$$\pi: \mathbb{S}^3 \to \mathbb{S}^2$$

whose fibers are circles, intersections of complex lines with the sphere. Any two fibers are linked.

Here are some pictures of the Hopf fibration, under the stereographic projection, extracted from Dimensions.



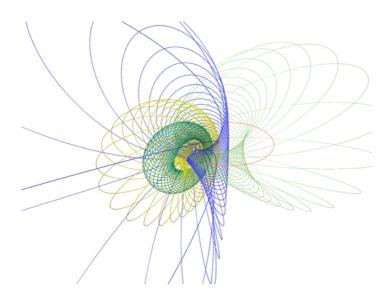
Of course, this map was not invented by Hopf! His contribution was to show that it is not homotopic to a constant map, but that is another story.

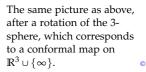
The Hopf fibration: each circle is a fiber of π . The inverse image of a circle by π is a Clifford torus, which is a union of fibers (of the same color on the picture). •

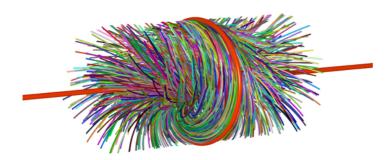
What is the real version of the Hopf fibration? It does exist but it is a little bit disappointing. Every point (x, y) of $\mathbb{R}^2 \setminus \{(0, 0)\}$ belongs to a unique line passing through the origin, and defines an element of $P^1(\mathbb{R})$. In other words $y = \lambda x$ where λ belongs to $\mathbb{R} \cup \{\infty\}$ which is a 1-dimensional sphere \mathbb{S}^1 . This defines a map

$$\pi: \mathbb{S}^1 \to \mathbb{S}^1$$

whose fibers are \mathbb{S}^0 , intersections of real lines with the unit circle.







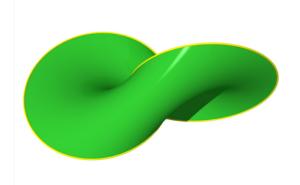
Hopf circles in the neighborhood of one of them, projected as a line in space (in red) . ©

This is just the multiplication by 2 in \mathbb{R}/\mathbb{Z} . Do not forget that a zero dimensional sphere is a pair of points.

Hopf links

A Hopf fiber is just a round circle in the sphere, so there is not much to say about it. (This is not quite true: the geometry of the space of circles in 3-space is wonderful. Look at the modern book by Cecil⁸⁷ or Blaschke's classical Vorlesungen⁸⁸).

Two Hopf circles are more interesting since they define the simplest non-trivial link. Notice that even though they are linked, the two circles bound an annulus. Indeed, look at the pre-image by the Hopf fibration of some arc connecting two points: it is an annulus.



⁸⁷ T. E. Cecil. *Lie sphere* geometry. With applications to submanifolds. Universitext. Springer-Verlag, New York, 1992.

⁸⁸ W. Blaschke. Vorlesungen über Differentialgeometrie und geometrische Grundlagen von Einsteins Relativitätstheorie. Band I. Elementare Differentialgeometrie. Dover Publications, New York, N. Y., 1945. 3d ed.

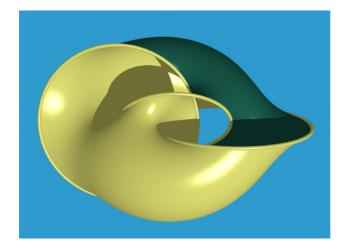
Two Hopf circles, bounding an annulus.

Three Hopf circles (or more) give a "Hopf link". Each component is a circle and any two components are linked once. It is easy to find an orientable surface having such a link as boundary. Indeed, let us consider *n* complex numbers $\lambda_1, ..., \lambda_n$ and the polynomial

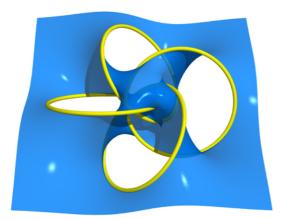
$$F(x,y) = (y - \lambda_1 x)(y - \lambda_2 x)...(y - \lambda_n x).$$

The intersection of the 3-sphere with the set of (x, y) such that F(x, y) is a positive real number is a surface whose boundary

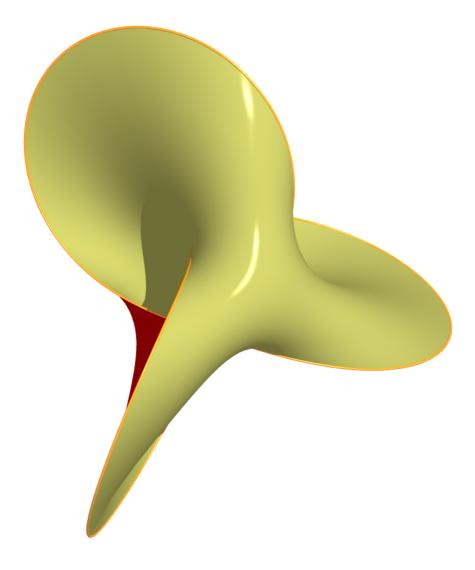
consists of n circles. All this will be greatly generalized in the following chapters.



Three Hopf circles, bounding a surface.



Four Hopf circles, bounding a surface.



A page of the Milnor open book associated to the curve $y^2 - x^3 = 0.$ \odot

The cusp and the trefoil

THE LOOSE PURPOSE OF OUR PROMENADE is to describe the topology of singularities of *real* analytic curves. As explained earlier, a "shortcut" through the *complex* domain might possibly shed some light on our "real" discussion. In any case, in this book we are more keen on detours than shortcuts.

For a full description of the topology of singularities of *complex* algebraic curves, I strongly recommend the excellent 721 page book⁸⁹ by Brieskorn and Knörrer. However:

"Un petit livre est rassurant."

as Jules Tannery wrote in the preface of a very concise and beautiful introduction⁹⁰ to Galois theory. Following this advice, I will limit myself to the basic features of the theory. My only goal is to convince the reader that the local topology of a singularity in the complex domain is incredibly rich.

The link of a singularity

The idea of intersecting a complex analytic curve F(x, y) = 0 by a small sphere $S_{\epsilon}^3 = \{(x, y) \in \mathbb{C}^2 \mid |x|^2 + |y|^2 = \epsilon^2\}$ is probably very old. The first paper explaining this construction is due to Brauner⁹¹, published in 1928, following an idea of his PhD advisor Wirtinger in 1905. See⁹² for an inspiring presentation of the historical development of these ideas.

We already looked at the simplest case $F(x, y) = y - \lambda x$, leading to the Hopf fibration. We now look at the second signifi-

⁸⁹ E. Brieskorn and H. Knörrer. *Plane algebraic curves*. Modern Birkhäuser Classics. Birkhäuser/Springer Basel AG, Basel, 1986.

⁹⁰ H. Vogt. Leçons sur la résolution algébrique des équations. Librairie Nony, 1895.

⁹¹ K. Brauner. Zur Geometrie der Funktionen zweier komplexer Veränderliche. *Abh. Math. Sem. Univ. Hamburg*, 6(1):1–55, 1928.

⁹² M. Epple. Branch points of algebraic functions and the beginnings of modern knot theory. *Historia Math.*, 22(4):371–401, 1995.

It is important to recall that a curve over the complex numbers has dimension 1 over C and hence dimension 2 over \mathbb{R} , so that a complex curve is a real surface. This constant balance between curves and surfaces is one of the charms of the theory. cant example: the *cuspidal singularity*. In other words, we study $F(x, y) = y^2 - x^3$.

The first question one might ask is how one should choose the small radius ϵ , or if we should not use some other hypersurface, like for example an ellipsoid? The answer is that under very mild assumptions, all these intersections define the *same* topological object, *up to homeomorphisms*. The case of $y^2 - x^3 = 0$ is particularly simple. Consider the following linear flow on \mathbb{C}^2 :

$$\phi^t(x,y) = \left(e^{2t}x, e^{3t}y\right) \quad (t \in \mathbb{R})$$

The space \mathcal{O} of orbits of ϕ^t in $\mathbb{C}^2 \setminus \{(0,0)\}$ is homeomorphic to \mathbb{S}^3 . Indeed, along such an orbit, the norm $|x|^2 + |y|^2$ is strictly increasing and each orbit intersects the sphere exactly once. The same argument could be used with an ellipsoid centered at the origin, or with our "square sphere" $\max(|x|, |y|) = \epsilon$, or with many other hypersurfaces.

Now observe that the flow ϕ^t preserves our curve whose equation is $y^2 - x^3 = 0$ so that the curve defines *canonically* a subset *K* of \mathcal{O} . If one identifies \mathcal{O} with S^3_{ϵ} , we realize that, up to homeomorphisms, the intersection of the curve with a sphere is indeed independent of ϵ and that we could as well use the square sphere.

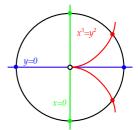
So, let us intersect $y^2 - x^3 = 0$ with $\max(|x|, |y|) = \epsilon$. If $\epsilon < 1$, we find a parameterization by $\theta \in \mathbb{R}/2\pi\mathbb{Z}$

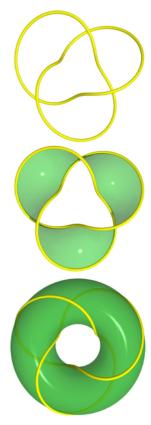
$$x = \epsilon \exp(2i\theta)$$
; $y = \epsilon^{3/2} \exp(3i\theta)$

in the solid torus where $|x| = \epsilon$ and $|y| \le \epsilon$. This is the *trefoil knot*, seen as the (3,2) *torus knot*: it is drawn on a standard torus in 3-space and goes 3 times around the meridian as it goes twice along the parallel.

There are many excellent books on the topology of knots. I recommend the "petit livre" by Sossinsky⁹³ and the very visual book by Kauffman⁹⁴.

If one wants to understand the topology of the cuspidal curve $y^2 - x^3 = 0$ in a small *ball* $|x|^2 + |y|^2 \le \epsilon^2$, it suffices to note that all concentric spheres intersect the curve on such a trefoil, except of course the sphere of radius 0. If follows that in a small ball,





The trefoil knot.

C

⁹³ A. Sossinsky. Knots. Mathematics with a twist. Harvard University Press, Cambridge, MA, 2002.
⁹⁴ L. H. Kauffman. On knots, volume 115 of Annals of Mathematics Studies. Princeton University Press, Princeton, NJ, 1987. our curve is homeomorphic to the topological *cone* over the trefoil knot. Note that the trefoil is a circle (embedded in a knotted way). So the cone is a disc embedded in a tricky way into 4-space. One can say that over the complex numbers the curve is topologically smooth, that is to say locally homeomorphic to a disc, but that its embedding in \mathbb{C}^2 is knotted. This is a typical phenomenon that one sees over the complex numbers and which is invisible over the reals, since the real curve $y^2 - x^3 = 0$, and indeed *every branch of a real analytic curve, is locally homeomorphic to a line in the plane*: this is what we called earlier Gauss's claim.

Milnor's fibration

We further describe the cuspidal curve and show a very special case of a general theorem of Milnor that will be discussed later.

Consider the map

$$\mu: (x, y) \in \mathbb{S}^3 \mapsto y^2 - x^3 \in \mathbb{C}.$$

The inverse image of 0 is the trefoil knot. We want to look at the inverse image Σ_{θ} of a half line emanating from the origin, whose equation is $\arg(z) = \theta \in \mathbb{R}/2\pi\mathbb{Z}$. In other words, we look at the fibers of the map $\arg \circ \mu$ defined on the complement of the trefoil knot with values in the circle $\mathbb{R}/2\pi\mathbb{Z}$.

It is easy to see that $\arg \circ \mu$ is a submersion. Indeed, consider the flow

$$\psi^{s}(x,y) = \left(e^{2is}x, e^{3is}y\right)$$

acting on the sphere and observe that $\arg(\mu \circ \psi^s) = \arg(\mu) + 6s$. It follows that the vector field associated to ψ^s is not in the kernel of the differential of $\arg \circ \mu$. Note also that ψ^s permutes the fibers Σ_{θ} .

In the neighborhood of the trefoil knot, the situation is very easy to analyze. We can still use our square sphere since $\arg \circ \mu$ is invariant under ϕ^t and we are in fact working in the orbit space \mathcal{O} . One can parameterize a neighborhood of the trefoil by pairs (θ, ζ) with $\theta \in \mathbb{R}/2\pi\mathbb{Z}$ and ζ a small complex number:

$$x = \epsilon \exp(2i\theta)$$
; $y = \epsilon^{3/2} (\exp(3i\theta) + \exp(-3i\theta)\zeta)$.



A local picture of a branch (projected in 3-space so that the branch is not embedded).

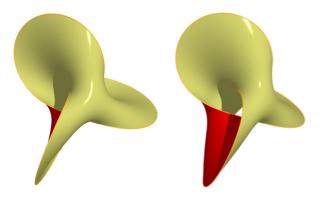


In these coordinates, $\arg \circ \mu$ is equal to $\arg(\zeta)$ to the first order. It follows that in the neighborhood of the trefoil, the Σ_{θ} 's are surfaces which behave like the pages of a book around its binding.



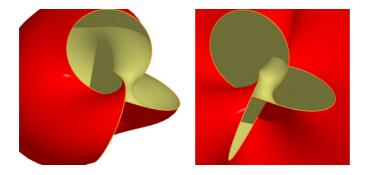
A strange book in which the pages are cyclically ordered and with no first page. A dream book that you read for ever. At least the pages are orientable!

One says that the trefoil knot is *fibered* or that its complement fibers over the circle. The fibers are disjoint "pages" whose closures in the 3-sphere all have the knot as their common boundary. Note that one page goes through the north pole in the 3-sphere, which is the center of the stereographic projection. This page, when projected in the Euclidean 3-space, is not compact.



C

Some pages.



Monodromy

We have seen that the flow $\psi^s(x,y) = (e^{2is}x, e^{3is}y)$ permutes the pages of our book. More precisely, ψ^s maps the page Σ_{θ} to the page $\Sigma_{\theta+6s}$. Note that $\psi^{2\pi}$ is the identity and that $\psi^{\pi/3}$ fixes globally each page, hence inducing on each page a homeomorphism of order 6, which is called the *monodromy* of the cusp.

Our goal now is to describe the topology of the pages and the action of the monodromy.

By definition, a page Σ is the set of (x, y) in \mathbb{S}^3 such that the complex number $y^2 - x^3$ is in some half line, for instance the positive real axis $\mathbb{R}^+_+ \subset \mathbb{C}$. Consider the algebraic curve C defined by $y^2 - x^3 = 1$ in \mathbb{C}^2 . Recall that one can think of the 3-sphere as the orbit space of the flow $\phi^t(x, y) = (e^{2t}x, e^{3t}y)$ acting on $\mathbb{C}^2 \setminus \{(0,0)\}$. The two real surfaces Σ and C define the same object in this orbit space, so we will work with C. The action of the monodromy corresponds to

 $(x,y) \in \mathcal{C} \mapsto (\omega^2 x, \omega^3 y) \in \mathcal{C}$

where $\omega = \exp(2i\pi/6)$ is a primitive 6-th root of unity.

The topology of C is easy to describe... if you know something about the genus of Riemann surfaces/algebraic curves. In $P^2(\mathbb{C})$, the homogenized cubic curve $y^2z - x^3 = z^3$ is a smooth elliptic curve intersecting triply the line at infinity in the point [0:1:0]. "Hence" the affine curve C is homeomorphic to a once punctured torus.



In a more down to earth way, we can proceed in the following manner. Let us set $Y = y^2$ so that the map $(x, y) \in C \mapsto Y$ is a six fold branched cover of \mathbb{C} , branched at 0 and 1, with order 2 and 3.

Let us draw an arc in the complex plane connecting Y = 0 and Y = 1. It lifts to six arcs in C.

Above Y = 0, there are 3 points, where the 6 arcs merge in 3 groups of 2. Above a small disc centered at 0, we see 3 "double plates", as on the left part of the following picture. Above Y = 1, as in the second figure, there are 2 points, where the arcs merge in 2 groups of 3.



Since it is impossible to draw in the 4-dimensional \mathbb{C}^2 , these pictures represent the graph of some appropriate combination of the real and imaginary parts of $\sqrt{Y} + \sqrt[3]{1-Y}$.

The combinatorics of the six arcs is represented in the right margin.

Now, if we cut \mathbb{C} along 3 arcs, from $-\infty$ to 0, from 0 to 1, and from 1 to ∞ , we decompose \mathbb{C} in two "triangles" where the imaginary part is positive or negative (yellow and green on the picture). These are indeed triangles with vertices at 0, 1 and ∞ . In C, we have in total 18 arcs, and 12 = 6 × 2 triangles.

Another way of seeing the same picture is the following.

Consider a regular hexagon and identify opposite sides by translations. One gets a torus. Deleting the center, we get a punctured torus. From the center of the hexagon, draw the six segments going to the vertices and the six heights to the sides. We have decomposed our torus in twelve triangles, having in total 18 sides. The six roots of unity act by rotations on the (punctured) hexagon, permuting the triangles exactly as in the case of C.

In summary, each page of the book associated to the cusp is a punctured torus as above, and the monodromy is simply a rotation by 1/6th of a full turn.

Torus knots

Most of what we have seen for the cusp $y^2 = x^3$ extends to a general curve F(x, y) = 0. This will require some work, but there is at least one family of examples where there is no extra work. Let p, q be two relatively prime positive integers and let us look at the curve $y^p - x^q = 0$. We can assume q > p.

Just as before, we can look at the intersection with the square sphere.

$$x = \epsilon \exp(ip\theta)$$
; $y = \epsilon^{q/p} \exp(iq\theta)$

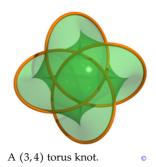
so that we get a (p,q) torus knot $K_{p,q}$, drawn on a standard torus in 3-space, going around p times the parallel and q times the meridian.

Exactly for the same reason, we have an open book decomposition and a fibration over the circle. Any page is homeomorphic to the affine algebraic curve $y^p - x^q = 1$, whose topology can be described in the same way. We set $Y = y^p$ and we see this curve as spread over *Y*, branched over 0 and 1. Over a point *Y* different from 0, 1, there are pq points. Over 0 (resp. 1), we have only *q* (resp. *p*) points, but each has multiplicity *p* (resp. *q*). We replace the hexagon by a pq-gon and the situation is the same. We now have 2pq triangles (pq of each color) and 3pq edges. We have *p* vertices above 0, *q* above 1 and one above infinity.

This gives an Euler-Poincaré number equal to

$$p+q+1-3pq+2pq = 2-2\frac{(p-1)(q-1)}{2}$$

We are used to the more economical presentation of a torus from a square but this presentation with a hexagon is even more beautiful. Observe that the six sides define three arcs in the torus and the six vertices define two points in this torus.



so that each page is now a punctured surface of genus $\frac{(p-1)(q-1)}{2}$.

We now sketch a proof of a fundamental fact: topology recovers a good part of the algebraic curve $y^p = x^q$.

Theorem. *If some homeomorphism of the* 3*-sphere sends the torus knot* (p_1,q_1) to (p_2,q_2) , then the sets $\{p_1,q_1\}$ and $\{p_2,q_2\}$ are equal.

The proof will require some basic algebraic topology. From the topology of torus knots, we will construct an algebraic gadget that will enable us to reconstruct p, q.

The complement of the torus knot (p,q) in the 3-sphere is an open 3-manifold. Its most primitive invariant is its fundamental group, denoted by $\Gamma_{p,q}$. The key point is to extract algebraically p and q from this group. We will prove that Γ_{p_1,q_1} is isomorphic to Γ_{p_2,q_2} only if $\{p_1,q_1\} = \{p_2,q_2\}$.

Observe first that the map $\arg \mu = \arg(y^p - x^q)$ from the complement of the torus knot (p, q) in the 3-sphere to $\mathbb{R}/2\pi\mathbb{Z}$ induces a surjective homomorphism

$$\lambda: \Gamma_{p,q} \to \pi_1(\mathbb{S}^1) \simeq \mathbb{Z}$$

between fundamental groups. Indeed consider the loop in the unit sphere defined for $t \in [0,1]$ by

$$x(t) = \frac{\sqrt{2}(1+\zeta(t))}{2|(1+\zeta(t)|} \exp(2ip\pi t) \quad ; \quad y = \frac{\sqrt{2}}{2} \exp(2iq\pi t).$$

For small values of ζ , this is a small loop going around the (p,q) knot. The argument of μ on this loop is close to

$$\pi + \arg \zeta(t) + 2\pi pqt$$

so that one can choose $\zeta(t) = \epsilon \exp(i(1-2pqt)\pi)$ to make sure that the image of this loop by λ is 1.

In the *first step*, one shows that this homomorphism, up to sign, is the *only* surjection of $\Gamma_{p,q}$ onto \mathbb{Z} . It follows that the kernel of λ only depends on the topology of the knot.

In the *second step*, we analyze the abelianization of the kernel of λ , show that it is a finitely generated free abelian group, find its rank, and describe the action by conjugation of $\Gamma_{p,q}$ on this

I claimed in the preface that I tried to write a book that I could have understood myself as an undergraduate... I fear that this might not be the case for the end of this chapter. If this is too sketchy, just skip it!



Beginners are strongly encouraged to look at the remarkable website by Henri Paul de Saint Gervais dedicated to Analysis Situs. kernel. This will enable us to recover p, q from the group $\Gamma_{p,q}$ as required.

The first step could be explained in a variety of ways, more or less sophisticated, most of them based on the so called *Lefschetz duality*. Suppose one embeds some closed orientable manifold X, for example a circle, in some sphere, for example of dimension 3, then the homology of the complement of X does not depend on the way X is embedded in the sphere. In particular, the homology of the complement of a knot in the 3-sphere is the same as in the case of a trivial knot, so this homology is simply isomorphic to \mathbb{Z} in degree 1.

One could present the same fact in the following way. Consider a smooth loop γ in $\mathbb{S}^3 \setminus K_{p,q}$. Since the sphere is simply connected, γ is the boundary of some smooth map $D \to \mathbb{S}^3$ which may not be an embedding. Put this disk in general position with $K_{p,q}$, so that the intersections between $K_{p,q}$ and D are transversal. Count the number of intersections between the disk D and $K_{p,q}$, the counting being algebraic, taking orientations into account. This number is the *linking number* $lk(\gamma)$. One can check that it only depends on the homology class of γ in $\mathbb{S}^3 \setminus K_{p,q}$. This follows from the fact that a surface with no boundary in \mathbb{S}^3 has a trivial algebraic intersection with any closed curve.

Therefore it defines a homomorphism

$$lk: H_1(\mathbb{S}^3 \setminus K(p,q),\mathbb{Z}) \to \mathbb{Z}$$

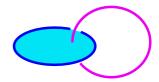
which is onto. Now, if γ is in the kernel of lk, this means that one can couple + and – signs in the intersection. We then dig holes in D, around the intersection points, and connect their boundaries in pairs with tubes, to construct a surface whose boundary is still γ and which does not intersect K anymore. We therefore showed that elements of the kernel of lk are homologous to zero. In other words, lk is an isomorphism. Finally recall that the first homology group is the abelianization of the fundamental group, so that any homomorphism from $\pi_1(\mathbb{S}^3 \setminus K)$ factors through lk. It follows in particular that lk coincides with the previously defined λ . This is the first step.

We now proceed to the second step. Let us denote by $G_{p,q}$ the kernel of *lk*. It is therefore the fundamental group of some Galois

Note that the complement of an unknotted circle in the 3-sphere is homeomorphic to $\mathbb{R}^2 \times S^1$.

Any map from S¹ to S³ extends to the unit disk D^2 . If this extension is an embedding, then γ is a trivial knot. However, any knot is the boundary of an embedded oriented surface (of higher genus): this is called a Seifert surface.

More precisely this is the linking number of γ and $K_{p,q}$. We will come back to this concept later in this book.



Linking number.



Removing two intersection points.

covering of $\mathbb{S}^3 \setminus K(p,q)$ whose group of automorphisms is infinite cyclic $\mathbb{Z} = \Gamma_{p,q}/\ker lk$. This covering is clearly the product $\Sigma \times \mathbb{R}$ of a page with \mathbb{R} and the group of deck transformations is simply generated by

$$(p,t) \in \Sigma \times \mathbb{R} \to (M(p), t + 2\pi) \in \Sigma \times \mathbb{R}$$

where *M* denotes the monodromy map. It follows that $G_{p,q}$ is the fundamental group of a page Σ . We already described the topology of a page. Since G(p,q) is not abelian, it might be easier to make it abelian, so that we denote by H(p,q) its abelianization, which is nothing more than the first homology of a page.

Let us describe this abelian group H(p,q) and the action of M. In Σ we have a graph containing pq arcs, obtained by lifting the arc connecting 0 and 1. It contains q vertices over 0 and p vertices over 1. Recall that Σ is obtained from a closed triangulated surface by deleting a vertex which is common to all triangles. Therefore, the punctured surface Σ can be deformed to the union of all the edges opposite to this vertex which is our graph with pq edges. This graph is usually called a complete bipartite graph. This produces a very simple 1-complex which computes H(p,q).

The abelian group of 1-chains is freely generated by arcs $c_{i,j}$ where $i \in \mathbb{Z}/p\mathbb{Z}$ and $j \in \mathbb{Z}/q\mathbb{Z}$. The abelian group of 0 chains is generated by p points a_i and q points b_j with $i \in \mathbb{Z}/p\mathbb{Z}$ and $j \in \mathbb{Z}/q\mathbb{Z}$. The boundary operator sends $c_{i,j}$ to $b_j - a_i$. Finally the monodromy group $\mathbb{Z}/pq\mathbb{Z} \simeq \mathbb{Z}/p\mathbb{Z} \times \mathbb{Z}/q\mathbb{Z}$ acts in an obvious way on the indices i, j.

The homology that we want to compute fits into an exact sequence

$$0 \longrightarrow H(p,q) \longrightarrow \mathbb{Z}^p \otimes \mathbb{Z}^q \xrightarrow{d} \mathbb{Z}^p \oplus \mathbb{Z}^q \longrightarrow \mathbb{Z} \longrightarrow 0$$

which is equivariant with respect to actions of $\mathbb{Z}/p\mathbb{Z} \times \mathbb{Z}/q\mathbb{Z}$ at each level. The generator *M* of monodromy is associated to the action of (1,1). Tensoring by \mathbb{R} to get vector spaces and linear maps, we get that the dimension of $H(p,q) \otimes \mathbb{R}$ is pq - (p+q) + 1,

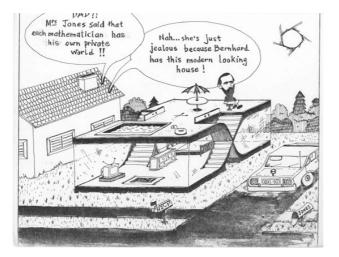
i.e. (p-1)(q-1). We can even compute the characteristic polynomial of the action of *M* on H(p,q) using the exact sequence:

$$P(X) = \frac{(X^{pq} - 1)(X - 1)}{(X^{p} - 1)(X^{q} - 1)}.$$

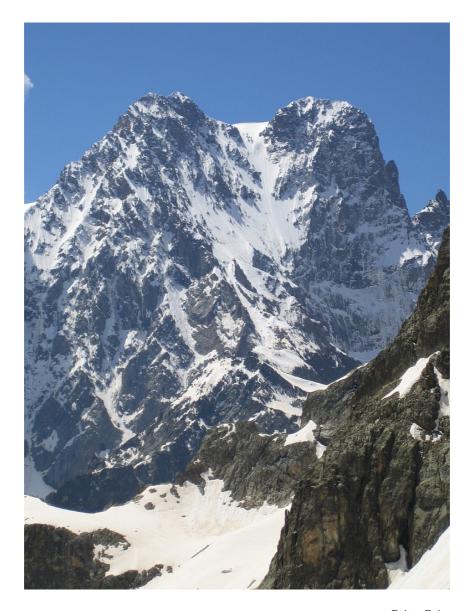
Observe that the roots of *P*, eigenvalues of M_* , are the *pq*-th roots of unity, minus the *p*-th and *q*-th root, plus 1. From this spectrum, one can extract the values of *p*, *q*.

We can finish the proof of the theorem. From the fundamental group Γ of the (complement of the) knot *K*, one constructs its first derived group $\Gamma_1 = [\Gamma, \Gamma]$, which is also, as we have seen, the kernel of *lk*. Then, we make Γ_1 abelian, so that we consider the group $\Gamma_1/[\Gamma_1, \Gamma_1]$. Now consider some element *g* in Γ with $lk(g) = \pm 1$ and the conjugation by *g* on $(\Gamma_1/[\Gamma_1, \Gamma_1]) \otimes \mathbb{R}$. Looking at the eigenvalues of this matrix, one can recover the values of *p*,*q*.

This algebraic trick is actually a very general and powerful technique and is not restricted to knots. Given any group Γ , one can look at the action of the abelianization $\Gamma_{ab} = \Gamma/\Gamma_1 = \Gamma/[\Gamma, \Gamma]$ by conjugation on the abelianization $(\Gamma_1/[\Gamma_1, \Gamma_1]) \otimes \mathbb{R}$. One gets a family of commuting automorphisms whose conjugacy classes are invariants of the group Γ . One speaks of the *Alexander module* of Γ . This is one of the most primitive invariants of a group.



On André Nachbin's website.



Pointe Puiseux.

Victor Puiseux, at last!

THE NAME OF PUISEUX ALREADY APPEARED SEVERAL TIMES IN THIS BOOK. The reader may be anxious to know what he actually did. Unfortunately, the "well known Puiseux theorem" is not due to him but, as we have seen, to Newton, with some help from Cramer. One could argue that neither Newton nor Cramer proved the convergence of the associated series but we have seen that this convergence can be easily proved, for example using the "calcul des limites" of Cauchy.

However, Puiseux approached the problem of the local structure of singularities in a totally different way and his contribution is fundamental. In this chapter, I would like to explain his point of view. Unfortunately, it would be useless to stick to his original presentation.

Strange fate for a mathematician: he is "famous" for a theorem that was known long before him, and that we understand today much better than he did, using techniques that came long after him.

Fortunately, Puiseux is even more famous among alpinists since the highest peak of the Mount Pelvoux (3,946 m), in the Massif des Écrins, is called "pointe Puiseux". He reached this peak (with his guide Pierre Antoine Barnéoud) on August 9, 1848. Unfortunately, it is not even sure that this was "a first" since Captain Durand claimed that he reached the summit 18 years earlier. Eternal second?



Victor Puiseux (1820-1883)

Puiseux's topological approach

Let us recall what is usually called Puiseux's theorem.

Theorem. Let F(x, y) be a nonzero holomorphic function defined in the neighborhood of the origin in \mathbb{C}^2 and such that F(0,0) = 0. Then, there exists a finite number of holomorphic functions $g_1, ..., g_k$ defined in the neighborhood of $0 \in \mathbb{C}$ and positive integers $n_1, ..., n_k$ such that the curve F(x, y) = 0, again in the neighborhood of (0,0), is the union of n branches $t \mapsto (t^{n_i}, g_i(t))$ (for i = 1, ..., n) (plus, possibly, the y-axis). Moreover these branches are injective and they only intersect at the origin.

We have already discussed a pre-Puiseux proof, very algebraic in spirit, where one finds first the formal series g_i and then proves that they converge. Puiseux proposed a topological approach⁹⁵ in 1850, just before the great papers by Riemann introducing topological ideas in algebraic geometry. One should therefore "forgive" him since, of course, he could not express himself in terms of Riemann surfaces.

Let us sketch such a topological proof. We first look at F(0, y). If this is identically 0, we can divide F by some power of x without changing our problem. We can therefore assume that the valuation of F(0, y) (that we also called the multiplicity) is some positive integer m > 0. In particular F(0, y) has an isolated zero at the origin (of multiplicity m). Choose some $\epsilon > 0$ such that 0 is the only root of F(0, y) = 0 in $|y| \le \epsilon$. By a simple continuity argument, one can find some $\eta > 0$ such that there is no root of F(x, y) = 0 on the solid torus $\{(x, y) \mid |x| \le \eta; |y| = \epsilon\}$. Dividing x and y by ϵ and η , we assume that $\epsilon = \eta = 1$.

Let us now make some assumption that we will discuss in detail later on.

We assume that the partial derivative $\partial F/\partial y$ does not vanish on the curve F(x, y) = 0, except at the origin.

Denote by \mathcal{C}^* the punctured curve

 $\{(x,y) \in \mathbb{C}^2 \mid (x,y) \neq (0,0); F(x,y) = 0; |x| \le 1; |y| \le 1\}.$

The main assertion is that the projection of C^* onto the punctured disc $D^* = \{x \mid |x| \le 1\} \setminus \{0\}$ is a covering map.



Two branches can be linked





Two models from the Göttingen Collection of Mathematical Models and Instruments that the reader should definitely visit.

⁹⁵ V. Puiseux. Recherches sur les fonctions algébriques. *Journal de Mathémagiques Pures et Appliquées*, 15:365– 480, 1850.

Do not forget that all this discussion is local so when I write "does not vanish on the curve", I mean "does not vanish in some neighborhood of the origin in the curve".

Again, do not miss Analysis Situs, by Henri Paul de Saint Gervais, available online. Let me recall quickly the definition of covering maps and how they differ from a local homeomorphisms. A continuous map $p: X \rightarrow Y$ is a *local homeomorphism* (sometimes called an étale map) if every point in X has an open neighborhood U such that p(U) is open and the restriction of p to U is a homeomorphism onto p(U). A continuous map $p: X \rightarrow Y$ is a *covering map* if every point in Y has an open neighborhood V such that $p^{-1}(V)$ is a disjoint union of open sets U_i such that the restriction of p to each U_i is a homeomorphism onto V. Clearly, a covering map is a local homeomorphism, but simple examples show that the converse is not true. One shows easily that a local homeomorphism is a covering space if it is proper (i.e. the inverse image of a compact set is compact).

Let us now show our assertion that C^* is a covering of the punctured disc. The fact that the projection is a local homeomorphism follows immediately from our assumption that $\partial F/\partial y$ does not vanish on C^* and from the implicit function theorem. The properness of the projection is clear as well since a sequence of points on C^* escapes from a compact if and only if it converges to the origin.

The main theorem of covering space theory is that the connected covering spaces of a (locally simply connected) connected space are described, up to isomorphisms, by the subgroups of the fundamental group. For instance, connected covering spaces of D^* are isomorphic to some power map $x \in D^* \mapsto x^n \in D^*$, for some integer $n \ge 1$, or to the complex exponential map restricted to the half plane $\Re(x) \le 0$.

Choose some connected component C_0^* of C^* . Since the covering $C_0^* \to D^*$ has finite fibers, it is isomorphic to some covering $x \in D^* \mapsto x^n \in D^*$. Said differently, there is some *homeomorphism*

$$\phi: x \in D^* \mapsto (x^n, g(x)) \in \mathcal{C}_0^*$$

This ϕ is clearly holomorphic on the punctured disc and we still have to show that it extends as a holomorphic function in the disc. This follows from the Riemann extension theorem: a bounded holomorphic function on a punctured disc is holomorphic in the full disc.

The word "étale" was introduced by French algebraic geometers. It means "stationary" and is frequently used to describe the level of the sea, when at rest.



An étale maps which is not a covering.

Actually Puiseux used implicitly coverings when he described some loops followed by *x* around the origin and the associated permutation of the values of *y* satisfying F(x, y) = 0. The theorem is proved, *under the assumption that the partial derivative* $\partial F/\partial y$ *does not vanish on the curve* F(x,y) = 0, that we discuss in the next paragraph.

Simple roots

A holomorphic function of one complex variable *y* and its derivative vanish simultaneously at some y_0 if and only if this zero is multiple. We therefore have to show that in Puiseux's theorem, one can always assume that *F* has the property that, for x_0 small and nonzero, there are no small multiple roots of $F(x_0, y) = 0$.

It turns out that Puiseux was not discussing general holomorphic functions F(x, y) but polynomials in x, y. In this case, one can easily deal with multiple roots and actually Puiseux dismisses the problem in one sentence (in a 135 page paper). Let us be just a little more careful than him.

Consider the *polynomial F* as an element of $\mathbb{C}[x][y]$. This *F* can be seen as a polynomial in one variable *y* with coefficient in a factorial ring. One can therefore write *F* as a product of irreducible factors and the curve F(x, y) = 0 is the union of the curves associated to these irreducible factors. We can assume that *F* is irreducible. Suppose now that one can find a sequence

 (x_k, y_k) converging to (0,0) with $x_k \neq 0$ and such that y_k is a multiple root of $F(x_k, y) = 0$. Then the discriminant of the polynomial $F(x_k, y)$ is equal to 0. Therefore the discriminant of F, as an element of $\mathbb{C}[x]$, vanishes identically since it has an infinite number of roots. If the discriminant of some polynomial P vanishes, the polynomial and its derivative have a common factor. This is impossible if P is irreducible.

Hence, we conclude that if *F* is irreducible in $\mathbb{C}[x][y]$, and if *x* small and nonzero, then F(x, y) = 0 has no multiple root as an equation in *y*. This is the ingredient that was missing for the proof of Puiseux theorem, *for a polynomial equation* F(x, y) = 0.

For a general holomorphic function F(x, y) = 0 (that, once again, Puiseux did not consider) we still have to work a little bit more.

The discriminant of a polynomial is the resultant of this polynomial and its derivative.

Weierstrass's preparation theorem

We already met Weierstrass's preparation theorem and we also proved it first in the context of formal series before proving the convergence. We now want to prove the same theorem using some complex analysis.

Let us recall the statement.

Theorem. Let F(x, y) be a nonzero holomorphic function defined in some neighborhood of the origin in \mathbb{C}^2 . Then there exist m holomorphic functions $a_0(x), ..., a_{m-1}(x)$ defined in some neighborhood of $0 \in \mathbb{C}$, a holomorphic function U(x, y) which is not vanishing at the origin, and an integer $r \ge 0$, such that

$$F(x,y) = x^{r} U(x,y) \left(y^{m} + a_{m-1}(x) y^{m-1} + \dots + a_{1}(x) y + a_{0}(x) \right).$$

This theorem is exactly what we need. It states that up to nonvanishing functions, we can always assume that the function Fthat we study is a polynomial in the variable y, with coefficients in the ring $\mathbb{C}{x}$ of convergent series in x. The previous proof by Puiseux that we can always assume that $\partial F/\partial y$ does not vanish identically on the curve (except at the origin) can therefore be reproduced word by word (replacing the ring of polynomials in x by the ring of convergent series). Therefore, one finishes the proof of Puiseux's theorem using Weierstrass theorem.

I now present the standard analytical proof of Weierstrass.

Assume, after dividing *F* by some x^r , that F(x, y) does not vanish for $|x| \le 1$ and |y| = 1. Fixing *x* with $|x| \le 1$, the function $y \mapsto F(x, y)$ has a finite number of zeros $y_1(x), y_2(x), ..., y_m(x)$ in the unit disc, counted with multiplicity. The main difficulty is that it is impossible to choose these functions $y_i(x)$ as holomorphic functions of *x*, or even continuous, precisely because of the multivaluedness of the implicit y(x) in F(x, y) = 0. However, we will show that all symmetric functions of the $y_i(x)$ are indeed holomorphic functions of *x*.

The simplest proof uses Cauchy formula. Let us evaluate

$$s_k(x) = \frac{1}{2i\pi} \int_{|y|=1} \frac{y^k F'_y(x,y)}{F(x,y)} dy$$



Karl Weierstrass (1815–1897).

The residue of $y^k F'_y(x, y)/F(x, y)$ as a function of y, at one of the roots $y_i(x)$, is the k-th power $y_i(x)^k$, so that $s_k(x)$ is the sum of the k-th powers of the roots. The integral shows clearly that $s_k(x)$ is a holomorphic function of x.

Since the s_k 's generate the symmetric functions, we conclude that all symmetric functions of the $y_i(x)$ are holomorphic functions of x, in particular the elementary symmetric functions $a_i(x)$. By Viète's theorem, the polynomial

$$y^{m} - a_{m-1}(x)y^{m-1} + \dots + (-1)^{m-1}a_{1}(x)y + (-1)^{m}a_{0}(x)$$

vanishes exactly at the same points as F with the same multiplicities, so that the quotient U(x, y) does not vanish.

The Weierstrass preparation theorem, and Puiseux's theorem are proved.

Who proved Weierstrass's preparation theorem?

My reader should have already guessed that the simple answer to this question is certainly not Weierstrass. Historians of mathematics know very well that questions like "who proved this first?" are far too naive, and frequently miss the point. It is nevertheless interesting to notice that two important mathematicians of the twentieth century, Henri Cartan⁹⁶ and Carl Siegel⁹⁷, wrote detailed papers trying to unfold the development of ideas around this theorem. Their papers are however not completely convergent. Let me only mention some steps.

– The fact that the symmetric functions of the roots of some holomorphic equation F(x, y) = 0, where y is the unknown and x a parameter, depend holomorphically of x was known to Cauchy in 1831, with the proof that I presented.

Weierstrass published his proof in 1886 but mentions in a footnote that he has been lecturing on this theorem since 1860. Not surprisingly, he avoids as much as possible the use of Cauchy residues, but not completely, and works with series. His proof is only partially algebraic.

The theorem is proved by Poincaré in his thesis, in 1879,
 with no mention to Cauchy. As usual, the word "proof" has to

 s_0 is the number of roots. Being an integer and a holomorphic function of x, it is constant. We used this implicitly a few lines above!

Another well known theorem of Newton.

⁹⁶ H. Cartan. Sur le théorème de préparation de Weierstrass. In *Festschr. Gedächtnisfeier K. Weierstrass*, pages 155–168. Westdeutscher Verlag, Cologne, 1966.

⁹⁷ C. L. Siegel. Zu den Beweisen des Vorbereitungssatzes von Weierstrass. In Number Theory and Analysis (Papers in Honor of Edmund Landau), pages 297–306. Plenum, New York, 1969. be taken with great care in Poincaré's writing, and this is especially true in this early paper. Much later, for instance in his "Méthodes Nouvelles", he referred to his thesis, without providing a better proof and without mentioning Weierstrass. Interestingly, Henri Cartan, one of the founding fathers of Bourbaki, does not mention Poincaré in his paper.

– In 1905, Lasker⁹⁸ provided a fully algebraic proof and deduced algebraic consequences for the rings of formal and convergent series.

– Siegel also emphasizes that according to him the shortest proof is due to Stickelberger⁹⁹ in 1887.

For a modern and elementary presentation of the theorem, see Ebeling's book¹⁰⁰. For a careful description of the many variants of the theorem and additional historical comments, see Grauert and Remmert¹⁰¹.

I cannot end this chapter without mentioning that there is a version of this theorem for C^{∞} functions, conjectured by Thom and proved by Malgrange¹⁰². But, that's another story¹⁰³...

⁹⁸ E. Lasker. Zur Theorie der Moduln und Ideale. *Math. Ann.*, 60(1):20–116, 1905.

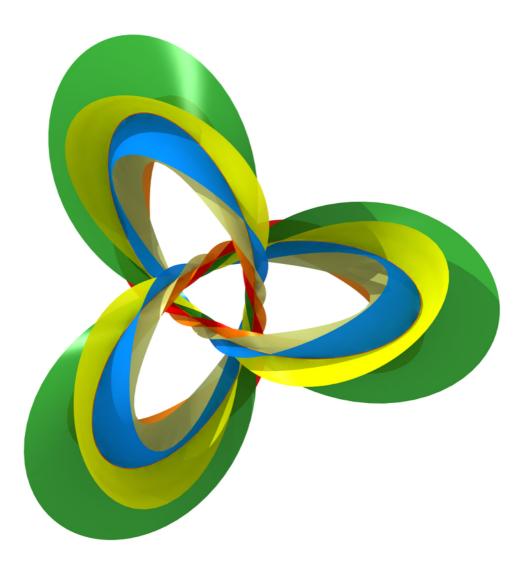
⁹⁹ L. Stickelberger. Ueber einen Satz des Herrn Noether. *Math. Ann.*, 30(3):401–409, 1887.

¹⁰⁰ W. Ebeling. *Functions of several complex variables and their singularities*. GSM083. AMS, 2007.

¹⁰¹ R. R. H. Grauert. *Analytische Stellenalgebren*. Die Grundlehren der mathematischen Wissenschaften 176. Springer-Verlag Berlin Heidelberg, 1971.

¹⁰² B. Malgrange. *Ideals of differentiable functions*. Tata Institute of Fundamental Research Studies in Mathematics, No. 3. Tata Institute of Fundamental Research, Bombay; Oxford University Press, London, 1967.

¹⁰³ V. I. Arnold, S. M. Gusein-Zade, and A. N. Varchenko. Singularities of differentiable maps. Classification of critical points, caustics and wave fronts. Modern Birkhäuser Classics. Birkhäuser/Springer, New York, 2012. , Reprint of the 1985 edition.



Milnor fibers of $x^3 - y^2$. ©

Jack Milnor and his fibration

WHEN I ENTER A MATHEMATICAL LIBRARY, or when I navigate through the *Mathematical Reviews*, or simply when I "google", I am frequently overwhelmed by the vastness of the mathematical world. Even topics that may look microscopic to the layman, like for instance the topology of algebraic curves, are actually huge territories whose exploration could easily require several lives. This feeling can be either depressing or intoxicating, depending on my mood \odot . In this petit livre, the best I can do is to describe one significant example, to mention some of the main results, and to refer to some of the (long) books proposing a complete discussion of the state of the art.

In any case, one single book should be emphasized as a gem and *has to be read by all students* interested by this topic: "Singular points of complex hypersurfaces¹⁰⁴" by Milnor, a great master in the art of writing mathematics.

An example

Let us look at the curve

$$F(x,y) = x^9 - x^{10} + 6x^8y - 3x^6y^2 + 2x^5y^3 + 3x^3y^4 - y^6 = 0.$$

This *F* has not been chosen at random. We know that any equation F = 0 can be solved using Puiseux series. In this example, I cheated and I started from the solution

$$y = x^{3/2} + x^{5/3}$$



John Milnor.

¹⁰⁴ J. Milnor. Singular points of complex hypersurfaces. Annals of Mathematics Studies, No. 61. Princeton University Press, Princeton, N.J.; University of Tokyo Press, Tokyo, 1968. and I looked for the equation! We have

$$(y - x^{3/2})^3 = x^5$$

Expanding and raising to a suitable power in order to eliminate rational exponents, we find indeed F(x, y) = 0. Actually, setting $x = x_1^2$ and $y_1 = x_1^3(1 + y_1)$, as one should do using Newton's algorithm, we find a result which factorizes, as it should:

$$F\left(x_{1}^{2}, x_{1}^{3}(1+y_{1})\right) = -x_{1}^{18}\left(x_{1}-y_{1}^{3}\right)\left(-8+x_{1}-12y_{1}-6y_{1}^{2}-y_{1}^{3}\right).$$

It follows that the zero locus of *F* in the neighborhood of the origin contains exactly one branch $x_1 = y_1^3$ or

$$x = t^6$$
; $y = t^9 + t^{10}$

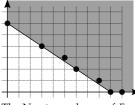
so that $y = x^{3/2} + x^{5/3}$ as we wanted. For a general *F*, and even for a polynomial, we should expect an *infinite* Puiseux series but we will first look at this specific example.

We now examine the *link of the singularity*, intersection of the curve F = 0 with a small sphere S_{ϵ}^3 . The transversality of the curve and small spheres is easy to see. Indeed the square of the norm

$$\phi: t \in \mathbb{C} \mapsto |t^6|^2 + |t^9 + t^{10}|^2 \in \mathbb{R}_+$$

is equivalent to $|t|^{12}$ for t small, and the equation $\phi(t) = \epsilon^2$ defines a closed loop in \mathbb{C} , close to $|t| = \epsilon^{1/6}$, transversal to the radial lines. In other words, the intersection of F = 0 with a small sphere \mathbb{S}^3_{ϵ} is an embedded circle, i.e. a *knot*, which is the image by ϕ of this loop.

Up to homeomorphism of the sphere, this knot is independent of ϵ . One could even use ellipsoids instead of spheres, or even our square sphere max $(|x|, |y|) = \epsilon$. The detailed proof is technical and boring but the key idea is quite simple. If we have two Euclidean norms N_0 , N_1 in \mathbb{R}^4 , we can intersect the curve F(x, y) = 0 with small spheres $N_0 = \epsilon$ and $N_1 = \epsilon$. We get two knots in two manifolds homeomorphic to a sphere. We can now construct a path of norms $\lambda N_1 + (1 - \lambda)N_0$ (for $0 \le \lambda \le 1$) so that we actually have a continuous family of embedded circles in spheres which therefore define "the same knot". A similar



The Newton polygon of F.

A *knot* is an embedding of the circle in the 3-sphere. A *link* is the disjoint union of finitely many knots. Two knots or links are considered equivalent if there is an orientation preserving homeomorphism of the sphere sending the first to the second.

This non-proof is hiding a fundamental fact in differential topology. If we have a family of embeddings $i_{\lambda} : X \rightarrow Y$ (for $0 \le \lambda \le 1$) of some compact manifold X in some other manifold Y, then there is an *isotopy*, that is to say a family of diffeomorphisms Φ_{λ} , of Y such that $i_{\lambda} = \Phi_{\lambda} \circ i_0$.

argument could be used for the "square sphere". See¹⁰⁵ for an illustration of possible mistakes that a naive beginner could make!

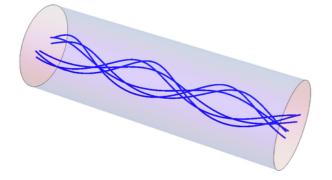
Let us denote this knot by K_F . We will use the convenient square sphere $\max(|x|, |y|) = \epsilon$. The intersection with the curve is located in the solid torus $|x| = \epsilon$ and $|y| \le \epsilon$, so that $|t| = \epsilon^{1/6}$. Let us rescale and set $X = x/\epsilon$ and $Y = y/\epsilon$. In particular, X is in the unit circle and Y in the unit disc. If $t = \epsilon^{1/6}\tau$ we get

$$X = \tau^{6}$$
; $Y = \epsilon^{1/2} \tau^{9} + \epsilon^{2/3} \tau^{10}$

where τ describes the unit circle.

In all the following pictures, we will draw the solid torus $S^1 \times D^2$ as the cylinder $[0, 2\pi[\times D^2]$. One should glue the two faces $\{0\} \times D^2$ and $\{2\pi\} \times D^2$.

We see that for every *X* on the unit circle, there are exactly six values of *Y*, differing by multiplication of τ by some sixth root of unity. One says that the knot K_F is in *braid form*: it intersects transversally all the discs $\{\star\} \times D^2$ and as one goes around the circle, these six points are permuted in a way that we will now describe.



Observe that $e^{2/3}$ is small compared to $e^{1/2}$ for small e. Observe also that $e^{1/2}\tau^9$ takes only two values when one multiplies τ by a

¹⁰⁵ F. Deloup. The fundamental group of the circle is trivial. *Amer. Math. Monthly*, 112(5):417–425, 2005.



Take your time! Look at the pictures in this chapter with great care. This is not easy.

sixth root of unity. The knot associated to

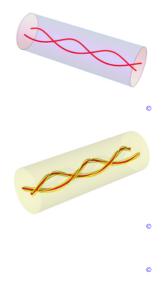
$$X = \tau^6 \quad ; \quad Y_0 = \epsilon^{1/2} \tau^9$$

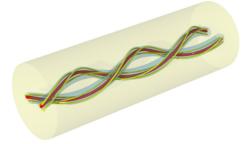
is simply our trefoil friend $x^3 = y^2$. When X goes around the circle, the corresponding two points in $\{X\} \times D^2$ rotate by three half turns, producing the trefoil knot.

We can consider $Y = e^{1/2}\tau^9 + e^{2/3}\tau^{10} = Y_0 + Y_1$ as a small perturbation of Y_0 . Notice that

$$X = \tau^6$$
 ; $Y_1 = \epsilon^{2/3} \tau^{10}$

gives three (very small) values of Y_1 for each value of X on the unit circle. Hence the six points Y on each disc $\{\star\} \times D^2$, come in two groups of three points. In other words, the knot K_F lies in a thin tubular neighborhood of the trefoil knot and intersects small discs transversal to the trefoil in three points.





This tubular neighborhood of the trefoil can be parameterized in the following way.

$$(\mu,\zeta)\in \mathbb{S}^1\times D^2\mapsto \left(X=\mu^2,Y=\epsilon^{1/2}\mu^3-2\epsilon^{2/3}\mu^{-3}\zeta\right).$$

The circle S¹ × {0}, core of this solid torus, is mapped to the trefoil knot. One may ask why I chose $\epsilon^{1/2}\mu^3 - 2\epsilon^{2/3}\mu^{-3}\zeta$ and not simply $\epsilon^{1/2}\mu^3 + 2\epsilon^{2/3}\zeta$ which would also be a parametrization. The point is that, with this choice of coordinates, in this tubular neighborhood, $x^3 - y^2$ is equal to

$$\epsilon^{3}(\mu^{2})^{3} - \epsilon^{2}(\epsilon^{1/2}\mu^{3} - 2\epsilon^{2/3}\mu^{-3}\zeta)^{2}$$

The coefficient 2 in front of $\epsilon^{2/3}\mu^{-3}$ is not important: its only role is to give enough thickness to the tube to contain our knot.

which is of the order of $4\epsilon^{19/6}\zeta$ for small ζ , so that the argument of $x^3 - y^2$ is close to the argument of ζ . In this way, we know that *the Milnor fibers of* $x^3 - y^2 = 0$ *in the tubular neighborhood are close to the pages* arg $\zeta = constant$.

In these coordinates, we can compare the expressions $\epsilon^{1/2}\mu^3 - 2\epsilon^{2/3}\mu^{-3}$ and $\epsilon^{1/2}\tau^9 + \epsilon^{2/3}\tau^{10}$ for Y. Using $\mu = \tau^3$, we obtain that our knot K_F is the image of

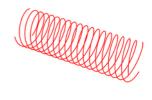
$$\tau \in \mathbb{S}^1 \mapsto (\mu,\zeta) = (\tau^3,-\frac{1}{2}\tau^{19}) \in \mathbb{S}^1 \times D^2$$

This is a (19,3) torus knot.

This 19 might look strange. Note that there is a homeomorphism of the solid torus $S^1 \times D^2$ which maps the (19,3) torus knot to the (19 – 3*k*,3)-torus knot for any *k* (for example to the (1,3)-knot, which is much simpler!) but such a homeomorphism cannot be (homotopic to) the identity on the boundary and cannot be extended to the full sphere.

We can conclude that K_F is obtained by inserting a (19,3) torus knot in a neighborhood of a (3,2) torus knot. This is a typical example of an *iterated torus knot*. One speaks sometimes of *cable knots* since it resembles the construction of cables made of twisted strands that are braided together, or *satellites* turning around planets that rotate around the Sun.





Indeed the map $(\tau, \zeta) \mapsto (\tau, \tau^k \zeta)$ is a homeomorphism which is "twisting" the solid torus.

Milnor's fibration

In the case of the trefoil, we have seen that the surfaces defined by $\arg(x^3 - y^2) = Const$ fill the complement of the knot as the pages of a book whose binding is the trefoil. We described the topology of those pages: they are punctured tori, in this special case.

In his 1968 seminal book, Milnor showed that this is a general fact. He actually proved a theorem in all dimensions, but we limit ourselves to the dimension 2 case.

Theorem. Let F(x, y) be a nonzero reduced holomorphic function defined in the neighborhood of the origin of \mathbb{C}^2 such that F(0, 0) = 0.

- The curve F(x, y) = 0 intersects transversally small spheres \mathbb{S}^3_{ϵ} along some link $L_{\epsilon} \subset \mathbb{S}^3_{\epsilon}$ whose topology is independent of ϵ .

– Moreover the map

$$(x,y) \in \mathbb{S}^{3}_{\epsilon} \smallsetminus L_{\epsilon} \mapsto \arg(F(x,y)) = \frac{F(x,y)}{|F(x,y)|} \in \mathbb{S}^{1}$$

is a locally trivial fibration. The closures of the fibers are compact surfaces whose boundaries all coincide with L_{ϵ} . In a tubular neighborhood of the link, they look like an open book: the fibers are locally products of a radial segment in D^2 and of a segment.

This theorem is the fundamental tool in the local study of singularities. However, I have to confess that for a long time, I had not looked at its proof and I was somehow convinced that it had to be elementary and straightforward. We have a very natural map to the circle; why shouldn't it be a fibration? I was wrong and the proof is indeed rather subtle. Amazingly, books dealing with this question are of two sorts. The first sort, arriving at the key point of the proof, in a very discreet way, just write "See Milnor, chapter 2". The second sort, arriving at the same key point, just copy almost word by word the content of "Milnor, chapter 2". Indeed, they are both right and it is difficult to do a better writing than "Milnor, chapter 2". My purpose here is not to innovate but to give some intuition on this theorem.

First observe that the theorem is true and elementary in dimension 1. Let f(x) be some nonzero holomorphic function

defined in the neighborhood of the origin of \mathbb{C} and such that f(0) = 0. Write $f(x) = ax^n + ...$ with $a \neq 0$ and look at the map

$$x \in \mathbb{S}^1_{\epsilon} \mapsto \arg(f(x)) = \frac{f(x)}{|f(x)|} \in \mathbb{S}^1$$

This is obviously a covering map for ϵ small enough. Indeed, this is close in the C^1 topology to the covering map $x \mapsto \arg(a) \arg(x)^n$.

After this trivial case, let us consider a curve F(x, y) = 0. We can assume that F is reduced so that $\partial F/\partial y$ does not vanish on F = 0 (except at the origin). Instead of using the round sphere, we will use our square sphere max $(|x|, |y|) = \epsilon$. For simplicity, we assume that our curve only intersects the solid torus T_1 defined by $|x| = \epsilon$, $|y| < \epsilon$.

We want to show first that the argument of F(x, y), restricted to this solid torus is a submersion (outside F = 0). In other words, given a point (x, y) in T_1 , we have to find some tangent direction in T_1 along which the derivative of arg F is not zero. As a first attempt, we can try some vertical direction, fixing x. Then F(x, y) changes according to the partial derivative $\partial F/\partial y$ so that we know that arg F is indeed a submersion, *at least outside the zero locus* of $\partial F/\partial y$.

Now this zero locus $\partial F/\partial y(x, y) = 0$ is some other curve, only intersecting F = 0 at the origin. We can parameterize this new curve "à la Puiseux", by $x = t^n$ and y = f(t). By our trivial 1-dimensional case, we know that the map

$$t \in \mathbb{S}^{1}_{c^{1/n}} \mapsto \arg F(t^{n}, f(t)) \in \mathbb{S}^{1}$$

is a covering map. Therefore, for points where $\partial F/\partial y(x,y) = 0$, we found some other direction in which the derivative of the argument does not vanish.

This argument is definitely not a complete proof of Milnor's theorem for several reasons.

The first is that we used a square sphere instead of a round one: this is not so serious and one could easily adapt the argument to the round sphere.

The second is that a submersion need not be a fibration, unless we have some compactness assumption on the fibers.

One could define the *argument* of a nonzero complex number *z* in several ways. It could be an element of $[0, 2\pi[$, or of $\mathbb{R}/2\pi\mathbb{Z}$, or as z/|z| in the unit circle. In what follows, I always choose the most convenient way. I believe this will not create difficulties.

One has to study the local structure of our submersion close to the link $L_{\epsilon} \subset S_{\epsilon}^3$. This is not difficult. The key point is that if F(x,y) = 0 and if we take some complex line in \mathbb{C}^2 passing through (x, y) and transversal to the curve, then one can apply the trivial 1-dimensional case to analyze the argument arg F in the neighborhood of (x, y) to get the local picture around the link.

Note that our "simple" presentation is limited to the dimension 2 case, and that Milnor's theorem holds in any dimension.

For an excellent presentation, we refer to Milnor, chapter 2 ©.

Milnor's fibers in our example

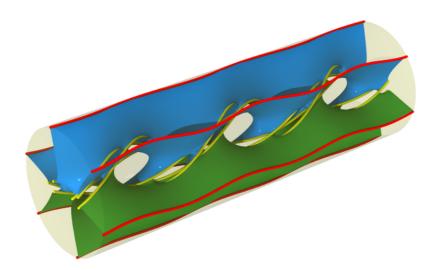
We come back to our example

$$F(x,y) = x^9 - x^{10} + 6x^8y - 3x^6y^2 + 2x^5y^3 + 3x^3y^4 - y^6 = 0.$$

We have seen that the curve F(x, y) = 0 intersects a small sphere along a knot which is a satellite of the trefoil knot. We wish to describe the topology of the Milnor fibers $\arg F(x, y) = const$. If I ask my computer to draw one of these fibers, the resulting picture is the following.

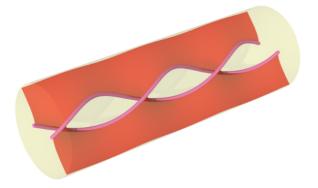


The end of this chapter requires a great attention, even though it is not necessary for the rest of the book.



This is complicated and we will have to look at it carefully. Notice at least that this surface intersects the boundary of the solid torus along 6 curves (in red). The knot, represented in yellow, is also a boundary component. The colors blue and green of the two faces show that this surface is orientable. Therefore, keep in mind that there are 7 boundary components.

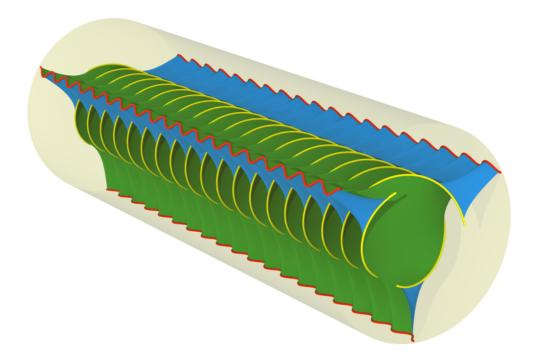
In order to understand this picture, we look first at *the Milnor fibers of a p,q curve* $x^p - y^q = 0$, where *p* and *q* are relatively prime (where p > q). We have already seen that they are surfaces of genus (p-1)(q-1)/2 with a disc removed. Let us look at their position relative to our square sphere max $(|x|, |y|) = \epsilon$. We have chosen p > q so that the intersection with F = 0 lies in the solid torus T_1 defined by $|x| = \epsilon$. On the boundary torus $|x| = \epsilon$ and $|y| = \epsilon$, the value of $x^p - y^q$ is very close to y^q and the argument of $x^p - y^q$ is almost equal to *q* times the argument of *y*. If follows that a Milnor fiber of $x^p - y^q$ intersects the boundary of T_1 along *q* curves which are very close to *q* parallels.

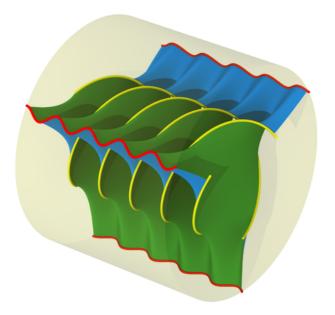


A Milnor fiber of trefoil knot, seen as a (3, 2)-torus knot. The boundary of the surface is the knot and its intersection with the boundary of the cylinder consists of two parallels.

C

For the same reason, on the other torus T_2 defined by $|y| = \epsilon$, a Milnor fiber almost coincides with q discs where the argument of y takes q values and x describes the disc of radius ϵ . In other words, the intersection of some Milnor fiber of $x^p - y^q$ with T_1 is a surface of genus (p-1)(q-1)/2 where one removes 1 + q discs. The boundary of the first removed disc is the torus knot, sitting inside T_1 and the q other discs have boundaries q circles on the boundary of T_1 .





A Milnor fiber of a (19,3)torus knot. The boundary of the surface is the knot (in yellow) and its intersection with the boundary of the cylinder consists of 3 parallels (in red).

Here is a small slice to understand better the previous picture. The blue and green colors show that the surface is indeed orientable.

C

Let us now come back to our *more complicated example defined* by F(x,y) = 0.

If we separate the dominant terms in Newton's polygon, we get

$$F(x,y) = (x^3 - y^2)^3 - x^{10} + 6x^8y + 2x^5y^3.$$

Recall that we constructed a tubular neighborhood \mathcal{T}_{ϵ} of the trefoil knot, parameterized by $(\mu, \zeta) \in \mathbb{S}^1 \times D^2$ and in which $x^3 - y^2$ is of the order of $4\epsilon^{19/6}\zeta$. On the boundary of this solid torus, where $|\zeta| = 1$, we have $|(x^3 - y^2)^3| \simeq 64\epsilon^{57/6}$ and $|x|, |y| \le \epsilon$, so that $F(x, y)/(x^3 - y^2)^3$ is very close to 1, and the argument of F(x, y) is close to $\arg(\zeta)^3$. In particular each Milnor fiber of *F* on the boundary of \mathcal{T}_{ϵ} is very close to *three* parallels with $\arg \zeta = constant$.

This also holds outside \mathcal{T}_{ϵ} : each Milnor fiber of *F* outside of \mathcal{T}_{ϵ} is very close to *three* Milnor fibers of $x^3 - y^2 = 0$. Do not forget that the Milnor fibers of $x^3 - y^2 = 0$ are punctured tori. Their intersection with T_2 consist of two discs. Their intersection with T_1 have three boundary components, two being on the boundary of T_1 and the third being the knot. This is indeed what we see if we hide what is inside \mathcal{T}_{ϵ} .

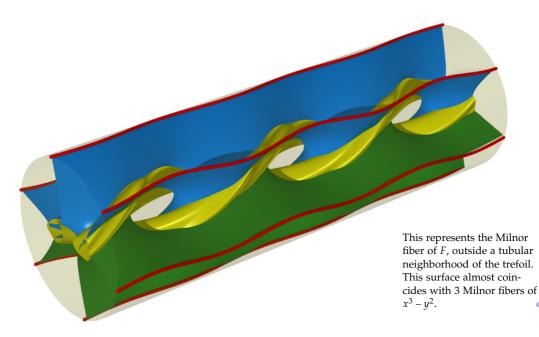
Inside T_{ϵ} , we are in the realm of the (19,3) knot that is inserted in the tube. Let us evaluate $F(x,y) = F(\epsilon X, \epsilon Y)$ inside the tube, in the coordinates (μ, ζ) :

$$F\left(\epsilon\mu^2,\epsilon^{3/2}\mu^3-2\epsilon^{5/3}\mu^{-3}\zeta\right).$$

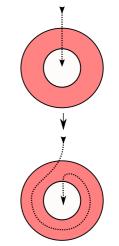
We know that this vanishes exactly on $\zeta = -\frac{1}{2}\mu^{19}$ to the first order. Therefore a Milnor fiber of *F*, inside \mathcal{T}_{ϵ} , is close to a Milnor fiber of $y^3 = x^{19}$. It is a surface of genus (3-1)(19-1)/2 = 18 with 4 discs removed. One of the boundaries is the boundary of our knot, as it should be, and the three others are three parallels on the boundary of \mathcal{T}_{ϵ} .

In summary, a Milnor fiber of F(x, y) = 0 is homeomorphic to a closed orientable surface of genus 18 on which one performs three connected sums with a torus, and for which one finally deletes a disc. It is a surface of genus 21. Quite complicated.

The rest of this chapter will be very vague: I cannot give more than a glimpse of the theory.



Indeed, Milnor's fibration in the complement of *one* fiber is a fibration onto [0,1], hence a trivial fibration since [0,1] is contractible.



A Dehn twist. This homeomorphism is the identity on the boundary of the annulus, preserves the concentric circles, and twists them as shown.

If one splits the complement of K_F along one Milnor fiber Σ , one gets a product $\Sigma \times [0,1]$ and in order to reconstruct the complement of the knot, one has to glue $\Sigma \times \{0\}$ to $\Sigma \times \{1\}$ using some diffeomorphism of Σ . This diffeomorphism, well-defined up to isotopy, is called the *monodromy* of the knot. The action of the monodromy on the first homology has a characteristic polynomial which is the *Alexander polynomial* of the knot. In our example, everything can be described in a rather concrete way.

Let me just give the result. Our surface Σ contains three closed curves γ_i (i = 1, 2, 3) along which we perform the connected sum. Cutting along the γ_i , we get four components: S, Σ_i where S is a surface of genus 18 minus 4 discs and each Σ_i is a punctured torus. One can find some monodromy map ψ which preserves the curves γ_i and is a "Dehn twist" in some annulus around theses curves. This means that ψ in the neighborhood of these curves looks like in the margin. This shows that the action of the monodromy on homology is periodic, but this would not be true in homotopy. The curves γ_i are homologous to zero but not homotopic to zero. If one cuts open Σ along the γ_i , we find the monodromies of $x^3 - y^2$, three times, and of $x^{19} - y^3$ once. It follows that the Alexander polynomial is the product of the cube of the polynomial for $x^3 - y^2$ and of the polynomial for $x^{19} - y^3$. Therefore, we get:

$$\frac{(X^6-1)^3(X-1)^3(X^{57}-1)(X-1)}{(X^2-1)^3(X^3-1)^3(X^{19}-1)(X^3-1)}$$

which is equal to

$$\begin{array}{l} (1-X+X^2)^3(1-X+X^3-X^4+X^6-X^7+X^9-X^{10}+X^{12}\\ -X^{13}+X^{15}-X^{16}+X^{18}-X^{20}+X^{21}-X^{23}+X^{24}-X^{26}\\ +X^{27}-X^{29}+X^{30}-X^{32}+X^{33}-X^{35}+X^{36}). \end{array}$$

The general case

Let me only mention the most salient results.

The knots associated to a branch of a curve are always iterated torus knots.

The knots associated to two *irreducible* curves $F_1(x, y) = 0$ and $F_2(x, y) = 0$ are topologically equivalent through a homeomorphism of the 3-sphere if and only if the two corresponding branches have the same Puiseux characteristic invariant. Actually, one distinguishes these knots using the Alexander polynomials. This was proved a long time ago for the case of knots and even for the case of curves with two branches. The corresponding fact, for non-irreducible curves, corresponding to *links* consisting of several disjoint knots, was established much more recently.

The *monodromy* associated to general curves has been beautifully described by A'Campo¹⁰⁶.

One could say that the situation is now very well understood.

It is wise to stop our discussion here if we want to continue our promenade: we have other sites to visit. However, I would perfectly understand some frustration from the reader obliged to turn back on a path which seems to be (and which is) beautiful.

For much much more on the topic, with a historical perspective, the reader should take a look at the wonderful survey by Weber¹⁰⁷ and at the already mentioned¹⁰⁸. ¹⁰⁶ N. A'Campo. Sur la monodromie des singularités isolées d'hypersurfaces complexes. *Invent. Math.*, 20:147–169, 1973.

¹⁰⁷ C. Weber. On the topology of singularities. In *Singularities II*, volume 475 of *Contemp. Math.*, pages 217–251. Amer. Math. Soc., Providence, RI, 2008.

¹⁰⁸ E. Brieskorn and H. Knörrer. *Plane algebraic curves*. Modern Birkhäuser Classics. Birkhäuser/Springer Basel AG, Basel, 1986.



The famous engraving *Melencolia* by Dürer (1514). The polytope is not K_5 ! I recommend Günter Ziegler's article in *The Guardian* Dürer's polyhedron: five theories that explain Melencolia's crazy cube.

The Hipparchus-Schroeder-Tamari-Stasheff associahedron

WE WILL FORGET ANALYTIC CURVES for a while and come back to trees, words, and combinatorics. We have a natural dictionary between three kinds of objects.

- *Binary rooted planar trees* with *n* leaves.
- *Binary bracketings* on a word of length *n*.
- *Partitions of a convex polygon* with (*n* + 1) edges (one of them being called "the root") into *n* triangles.

This is illustrated by the pictures in the margin.

We have also discussed planar rooted trees with *n* leaves and such that every internal node has *at least* two children. These trees are associated with Schroeder bracketings on a word of length *n* which are not necessarily binary. In terms of diagonals on a (n + 1)-sided convex polygon, they correspond to collections of *k* non-intersecting diagonals, with $0 \le k \le n$. The number of these objects is the *n*-th (small) Hipparchus-Schroeder number.

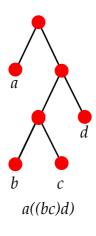
An abstract polytope

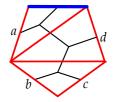
We are going to construct a sequence of polytopes K_n , of dimension n - 2, called the *associahedra*.

Draw an interval and label it with the unique rooted tree with one root having 3 children and no other node. Label its

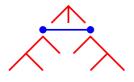
V

A model of K_5 in jasper.





endpoints with the two rooted planar binary trees with 3 leaves. We get the following figure. This is K_3 : just an interval.



It is very tempting to connect two binary trees by an edge if one goes from one to the other by a local transition, as suggested in the previous picture. If you detect in some binary tree some sub-tree with 3 leaves, you delete it and you replace it by the other tree with 3 leaves: you defined an edge in the associahedron.

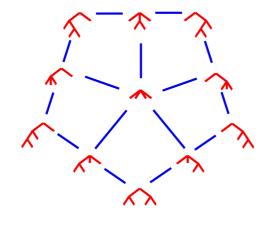


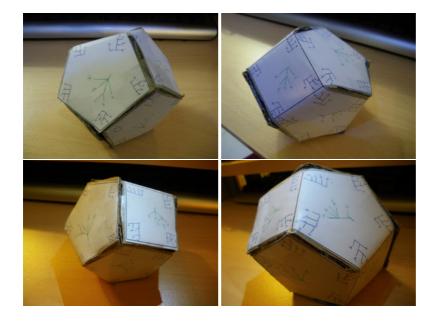
Let us draw a picture for n = 4. There are 5 binary trees with 4 leaves. We place them at the vertices of a pentagon. The 5 edges are labeled by the 5 planar trees with 4 leaves and exactly one 3-children node. We have one more planar tree with one root with 4 children. We place it in the center of the pentagon, as a label for the 2-dimensional face of the pentagon. This is K_4 .

This suggests that one could define some "polytope" of dimension n - 2 whose vertices are labeled by binary trees with n leaves, whose edges are labeled by trees with a single 3-children node, etc. and whose unique top-dimensional face (of dimension n - 2) is labeled by the single tree with one root with n children (usually called a *corolla*).

Going to n = 5, we can still draw a picture.

It turns out that it is indeed possible to construct such a polytope for all values of *n*. The first problem is to give a precise definition of the word "polytope" in a *combinatorial context*. One would like a definition inspired by our geometrical intuition





©

of a polytope *in Euclidean space*, but which should not take into account an embedding in some space.

There is a well defined concept of *combinatorial polyhedron*, whose faces are segments, triangles, and simplices in general. One starts with a set *V* of points called "vertices" and one selects some subsets of *V* which are called "faces" with only one condition: a subset of a face should be a face. If a face contains k + 1 elements, one says that it is a *k*-dimensional simplex. This is a fairly easy definition but this is not suitable in our situation. For instance the 3-dimensional polytope K_5 above has 2-dimensional faces which are squares or pentagons, not triangles.

There are indeed several combinatorial (non-equivalent) definitions of *abstract polytopes* but we will not use them since we will eventually realize our polytope as a geometric object in Euclidean space. Nevertheless, an "abstract polytope" should at least be made of "faces" having some dimension, and there should be some partial ordering between faces, corresponding to the intuitive idea of adjacency. So, we will content ourselves with the definition of a partially ordered set K_n of dimension n - 2. This is very easy.

For simplicity, let us choose some convex polygon in the plane Π_{n+1} with (n + 1) vertices, but the following construction is independent of the choice of this polygon. Let us also choose one side of the polygon, called the *root*.

A face of dimension *d* of K_n is by definition a set *F* of n - 2 - d non-intersecting diagonals in Π_{n+1} . The adjacency relation is defined using the *reverse* inclusion: we say that a face associated to a subset F_1 is a "sub-face" of F_2 if $F_2 \subset F_1$. For instance, vertices of K_n , of dimension 0, correspond to partitions of Π_{n+1} in (n - 1) triangles by n - 2 diagonals. Using the root, these vertices are associated to planar binary trees, as we wanted.

A face of codimension q of K_n is associated with a rooted planar tree with n leaves having exactly q internal nodes (different from the root and the leaves), or, equivalently, having q internal edges. Seen from the "tree point of view", one could say that the face associated to some tree T_1 is a subface of the one associated to T_2 if one obtains T_2 from T_1 by collapsing some edges. The dimension of a partially ordered set is the cardinality of a maximal totally ordered subset minus 1. For the time being, I only defined some partially ordered set. It would not be difficult to check that this does satisfy the axioms that define abstract polytopes... that I chose not to make explicit.

This is the Hipparchus-Schroeder-Tamari-Stasheff associahedron.

Some history

As usual, giving a single name to a mathematical object is almost impossible

As we know, Catalan counted the number of vertices of K_n and Hipparchus and Schroeder counted their faces.

Dov Tamari (formerly Bernhard Teitler) defined the combinatorial object in 1951 in his dissertation.

I suggest reading the first chapter of the Tamari Memorial Festschrift¹⁰⁹ for a description of his motivation and biography (a "promenade" in Germany, Palestine, France, Israel, the USA, Brazil and the Netherlands, and across the twentieth century). One learns for instance that

"At least after 1948 Tamari opposed the injustices the Israelis did to the Palestinians, as well as discrimination directed against Jewish immigrants from Middle-Eastern countries, and these views were not at all widely accepted in those days."

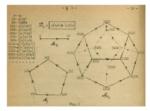
In 1963, J. Stasheff defined the same object, also in his dissertation, but in a very different topological context that we will discuss in some detail in the next chapter. He was not aware of the previous work of Tamari. The picture in the margin shows the "curved polytope" from his original paper.

The construction of a convex polytope *in some Euclidean space* was a very natural question. According to an anecdote, Milnor came to attend Stasheff's PhD defense with a cardboard model of K_5 .

The name "associahedron" was coined by Kalai who asked Haiman if there is a geometric (non-abstract) convex polytope in \mathbb{R}^n which realizes K_{n-2} . Haiman provided some construction in 1984 but did not publish it. A construction was published by Lee in 1989. Several authors provided other constructions. See

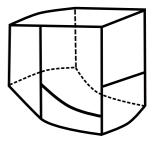


Dov Tamari (1911-2006).



A figure from Tamari's dissertation.

¹⁰⁹ F. Müller-Hoissen, J. M. Pallo, and J. Stasheff, editors. Associahedra, Tamari lattices and related structures. Tamari memorial Festschrift, volume 299 of Progress in Mathematical Physics. Birkhäuser/Springer, Basel, 2012.



A figure from Stasheff.

the corresponding chapter by Ceballos and Ziegler in Tamari's Festschrift.

Loday's construction

I now describe a beautiful construction due to Jean-Louis Loday¹¹⁰ in 2004, of a convex polytope *in Euclidean space* whose faces (in the geometrical sense) realize precisely the combinatorics of the Hipparchus et al. associahedron.

Consider a rooted planar binary tree *T* with *n* leaves, thought as a vertex of K_n . Label the leaves from 1 to *n*, from left to right. For every pair of leaves *i*, *j*, we denote by $i \lor j$ the node of *T* which is the least common ancestor of *i* and *j*. For every integer *i* such that $1 \le i \le n - 1$ consider the node $i \lor (i + 1)$ and denote by $v_l(i)$ (resp. $v_r(i)$) the number of its descendant leaves along its left (resp. right) branch. We associate to the tree *T* the point

$$M(T) = (\nu_l(1)\nu_r(1), \nu_l(2)\nu_r(2), ..., \nu_l(n-1)\nu_r(n-1)) \in \mathbb{R}^{n-1}.$$

Theorem. The convex hull of the set of points $M(T) \in \mathbb{R}^{n-1}$ where T describes all planar rooted binary trees is a convex polytope whose combinatorics is precisely the one of the Hipparchus-Schroeder-Tamari-Stasheff associahedron.

We first show that all the points M(T) lie on the hyperplane of \mathbb{R}^{n-1} whose equation is

$$x_1 + x_2 + \dots + x_{n-1} = \frac{n(n-1)}{2}$$

One way of proving this is to count the number of triples (a, b, v) where a < b are two leaves with $v = a \lor b$. Since v is determined by a, b this number is equal to the number of pairs a < b, equal to n(n-1)/2. If we count this same number according to the node v, we get the sum of the $v_l(i)v_r(i)$ from i = 1 to n - 1. This proves the claim.

In order to prove Loday's theorem, we first identify the codimension 1 faces *F* of *K*_n. They are labeled by (non-binary) trees having a single interior node. They are defined by two integers $1 \le p and are obtained by grafting a$ *q*-corolla at the ¹¹⁰ J.-L. Loday. Realization of the Stasheff polytope. *Arch. Math.* (*Basel*), 83(3):267–278, 2004.



 $V_1(3)=2$ $V_r(3)=1$ M(T)=(3,1,2)

p-th vertex of the n - q + 1-corolla. Said differently, one chooses $1 \le p and one considers the set <math>F_{p,q}$ of (rooted planar) *binary* trees which are obtained by grafting any rooted planar binary tree with *q* leaves to the leaf numbered *p* in any (planar rooted binary) tree with (n - q + 1) leaves.

One could express the same thing in still a different way. A binary tree *T* belongs to $F_{p,q}$ if and only if the smallest *binary* subtree $T_{p,q}$ of *T* containing the leaves $\{p, ..., p + q - 1\}$ does not contain any other leaf.

Define a linear function $l_{p,q}$ on \mathbb{R}^{n-1} by:

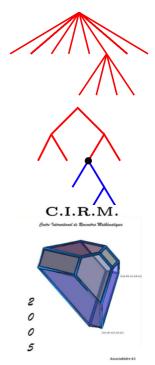
$$l_{p,q}(x_1, x_2, \dots, x_{n-1}) = x_p + x_{p+1} + \dots + x_{p+q-1}$$

Let us evaluate $l_{p,q}(M(T))$ when T is a vertex of the codimension 1 face $F_{p,q}$. We know that T is a grafting of some rooted planar binary tree T_1 with q leaves on the leaf numbered p on some (planar rooted binary) tree T_0 with n - q + 1 leaves. Clearly the *i*-th coordinate of M(T) for $p \le i \le p + q - 1$, is the (i - p)-th coordinate of $M(T_1) \in \mathbb{R}^{q-1}$ so that $l_{p,q}(T) = q(q-1)/2$ as we have seen.

Suppose now that *T* is not in $F_{p,q}$, so there is at least some leaf *i* in the interval $\{p, p+q-1\}$ Âă such that $i \lor (i+1)$ has some descendant outside it. While computing $l_{p,q}(M(T))$, we know that one gets q(q-1)/2 if one counts only the descendants of $i \lor (i+1)$ which are inside the interval p, p+q-1. Any descendant falling outside the interval p, p+q-1 yields a greater sum.

The proof of the theorem is finished. Indeed for each codimension 1 face $F_{p,q}$ of K_n , we showed that the affine function $l_{p,q} - q(q-1)/2$ is zero on all M(T) for all vertices T of $F_{p,q}$ and positive on all M(T) for vertices T of K_n which are not in $F_{p,q}$. In other words, we found supporting affine functions which show explicitly that the convex hull of the points M(T) has indeed the combinatorics of our abstract polytope.

Jean-Louis Loday explained the discovery of this embedding in a nice online paper¹¹¹. He frequently used Guillaume William Zinbiel as a pseudonym, due to his admiration for Leibniz.

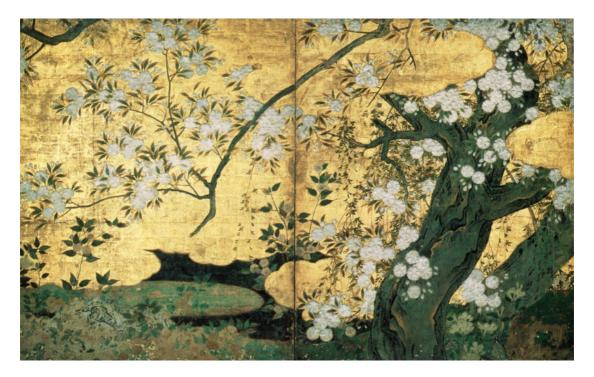


This is the CIRM season greeting card for 2005, representing K3. They even produced a T-shirt.



Jean-Louis Loday (1946-2012) lecturing on the associahedron.

¹¹¹ J.-L. Loday. Comment j'ai trouvé l'associaèdre. http://www-irma. u-strasbg.fr/~loday/ associaedreHistoire.pdf.



"Cherry Tree" from Cherry and Maple, Color Painting of Gold-Foil Paper (1592).

Jim Stasheff and loop spaces

THERE IS NO NEED TO RECALL THE IMPORTANCE OF GROUPS in mathematics in general, and in topology in particular. One of the problems is that this concept is rather subtle in *homotopy theory* as we will see in this chapter.

Recall that two continuous maps $f_0, f_1 : X \to Y$ are *homotopic* if there is a continuous map $F : X \times [0,1] \to Y$ (called homotopy) such that $F(x,0) = f_0(x)$ and $F(x,1) = f_1(x)$. Two topological spaces X, Y have the same *homotopy type*, if there are *homotopy equivalences* $f : X \to Y$ and $g : Y \to X$, i.e. maps such that $f \circ g$ and $g \circ f$ are homotopic to the identity. Homotopy theory studies the *homotopy category* whose objects are topological spaces and whose arrows are homotopy classes of maps.

As a trivial example, a closed interval cannot be *homeomor-phic* to a topological group since the set of its two end points is invariant under any homeomorphism while any group acts transitively onto itself by translations. Nevertheless, the interval is contractible: it has the same homotopy type as a point, which is a (trivial) group. In his 1961 dissertation (published in 1963¹¹²), Jim Stasheff addressed the question of determining which spaces have the homotopy type of a topological group.

Topological groups, principal bundles

In this section, I give a very short overview of the role of topological groups in homotopy theory. My only purpose is to introduce enough terminology and basic facts to be able to explain Stasheff's contribution. Once again, this is a huge territory and



Jim Stasheff.



Detour! Strictly speaking, this chapter is not necessary for the rest of the book. It will serve as a motivation for the concept of operad, which is also not necessary, but sheds some light on the global picture.

¹¹² J. D. Stasheff. Homotopy associativity of *H*-spaces. I, II. *Trans. Amer. Math. Soc. 108* (1963), 275-292; *ibid.*, 108:293–312, 1963. I have to refer to excellent books, like for instance, the one by... Milnor and Stasheff¹¹³ discussing the so-called characteristic classes.

Let *G* be *topological group*, i.e. a group equipped with a topology in such a way that the composition and inverse maps are continuous. A *principal G-bundle* is a *free action* of *G* on some space *X* with a "good quotient" *B*. Every point in *X* should have a *G*-invariant neighborhood homeomorphic to a product $U \times G$ in which the *G*-action is just the action by translations in the second factor. Frequently, it is more convenient to think of the bundle as the projection map $p : X \rightarrow B$ on the space *B* of *G*-orbits. A *G*-bundle $p' : X' \rightarrow B$ is *isomorphic* to *p* if there is a *G*-equivariant homeomorphism between *X* and *X'* inducing the identity on *B*. One says that the *total space X* is *over* the *base B* and that the inverse image of a point by *p*, which is a *G*-orbit, is *a fiber*.

At this point, one should be very cautious about the kind of topological spaces that we use. They should be Hausdorff and should not be too pathological. Usually, one restricts the study to *CW-complexes*. It is not my intention to give a precise description of these spaces. I will only mention that such a space *X* is by definition an increasing union of subspaces $Sk_n(X)$, called their *n*-th *skeletons*. The (n + 1)-st skeleton $Sk_{n+1}(X)$ is obtained from $Sk_n(X)$ by gluing some (n + 1)-dimensional balls B^{n+1} along some "attaching maps" $u : \partial B^{n+1} \to Sk_n(X)$. Hatcher's book¹¹⁴ (freely available on internet) is an excellent reference.

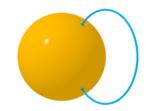
Principal bundles are fundamental objects in (differential) topology. For instance, given a smooth manifold M of dimension m, one can consider the space Fr(M) of pairs (x, f) where x is a point of M and f is a *frame* at x, in other words a basis of the tangent space $T_x(M)$. There is an obvious free action of the linear group $GL(m, \mathbb{R})$ on Fr(M) and the map p sending $(x, f) \in Fr(M)$ to $x \in M$ is a principal bundle.

Given a *G*-principal bundle $p : X \to B$ and a map $i : B_1 \to B$, one can "pull-back" p to produce a principal bundle $p_1 : X_1 \to B_1$. Formally, X_1 is the subspace of $B_1 \times X$ consisting of couples (b_1, x) such that $i(b_1) = p(x)$ and $p_1(x, b_1) = b_1$. For instance, if iis an inclusion, p_1 is the restriction to "what is above $i(B_1)$ in X". ¹¹³ J. W. Milnor and J. D. Stasheff. *Characteristic classes*. Princeton University Press, Princeton, N. J.; University of Tokyo Press, Tokyo, 1974. Annals of Mathematics Studies, No. 76.



Spectral sequences and orbits of the action of groups, by A. Fomenko.

Traditionally, in the context of principal bundles, groups act *on the right*.



The endpoints of a 1dimensional ball are glued to a sphere.

¹¹⁴ A. Hatcher. *Algebraic topology*. Cambridge University Press, Cambridge, 2002. Here is an important example. Consider the space $Gr_{k,n}$ of linear subspaces of dimension k in \mathbb{R}^n . This is a compact manifold, called a *Grassmanian manifold*. There is a *tautological* $GL(k,\mathbb{R})$ *bundle* over $Gr_{k,n}$ whose fiber over some subspace consists of the bases of that subspace. If a k dimensional manifold M is immersed in \mathbb{R}^n , then the differential of this immersion gives a map from M to $Gr_{k,n}$. The pullback of the $GL(k,\mathbb{R})$ tautological bundle over $Gr_{k,n}$ is isomorphic to the frame bundle of M.

Let me mention two important facts concerning principal bundles.

– Any bundle with a contractible basis *B* is trivial(izable), i.e. isomorphic to $B \times G$. See¹¹⁵ for the history of this theorem.

– If $i, i' : B_1 \rightarrow B$ are homotopic, then the pull-back principal bundles p_1, p'_1 of p by i, i' are isomorphic.

These two properties show that the set of isomorphism classes of *G*-principal bundles over some space *B* only depends on the homotopy type of *B*, and defines some contravariant functor on the homotopy category.

Classifying spaces

A *G*-principal bundle $p_G : E(G) \rightarrow B(G)$ is called *universal* if every principal *G*-bundle $p : X \rightarrow B$ is isomorphic to the pullback of p_G by some map $i : B \rightarrow B(G)$ which is unique, up to homotopy. Later, we will sketch a proof of the following.

Theorem. For every topological group *G*, there exists a universal fiber bundle $p_G : E(G) \rightarrow B(G)$.

In other words, there is a natural bijection between:

– (isomorphism classes of) *G*-principal bundles over some space *B*.

– Homotopy classes [B, B(G)] of maps from B to B(G).

One says that B(G) is the *classifying space of* G.

Let me describe two important examples. Suppose first that *G* is a *discrete group*. In such a situation, a *G*-principal bundle is nothing more than a Galois covering map with Galois group *G*. We know that covering spaces of a space *B* are described

¹¹⁵ M. Audin. Publier sous l'Occupation. I. Autour du cas de Jacques Feldbau et de l'Académie des sciences. *Rev. Histoire Math.*, 15(1):7– 57, 2009.

For the theory of covering spaces, see Hatcher's book, or Analysis Situs.

by subgroups of the fundamental group of *B*. In this case B(G) is an *Eilenberg-MacLane space* K(G,1): its fundamental group is *G* and its universal cover E(G) is contractible (equivalently all higher homotopy groups of K(G,1) are trivial). A *G*-Galois covering of some space *B* is equivalent to a homotopy class of maps $B \rightarrow K(G,1)$.

An important remark. In order to define the fundamental group of some space X, one needs a base point $x \in X$. A notation like $f : (X, x) \to (Y, y)$ means that f(x) = y. When discussing homotopy of maps, I should mention explicitly if this homotopy preserves base points or not. I should... but I will not! This would imply long and technical sentences and, as the reader has already noticed, this book is not a complete encyclopedia. I hope my reader will forgive this lack of precision.

As a second example, consider the group U(1) of complex numbers of modulus 1. For every *n*, one can let it act on the unit sphere S^{2n-1} in \mathbb{C}^n in the following way. The element ω acts on $(z_1, ..., z_n)$ to produce $(\omega z_1, ..., \omega z_n)$. This defines a principal U(1)-bundle

$$p_n: \mathbb{S}^{2n-1} \to \mathbb{C}P^n$$

over the complex projective space. All these spheres and projective spaces are naturally nested, embedding $(z_1, ..., z_n)$ to $(z_1, ..., z_n, 0, ..., 0)$, so that we can define a principal U(1)-bundle whose total space is the infinite dimensional sphere and whose basis is the infinite dimensional projective space

$$p_n: \mathbb{S}^\infty \to \mathbb{C}P^\infty.$$

We will see that this is the universal bundle for G = U(1). The key point is the following.

Proposition. *A G*-bundle is universal if and only if its total space is contractible.

The proof of this fundamental fact is a typical example of *obstruction theory*. Start with some *G*-bundle $p_G : E(G) \rightarrow B(G)$ such that E(G) is contractible. Consider now some other *G*-bundle $p : E \rightarrow B$ and we want to show that it is the pullback of p_G by some map $i : B \rightarrow B(G)$. We construct i by induction on the



Polyhedra and simplicial chains 1973, by A. Fomenko.

dimension of the skeleton of *B* (which is, as we agreed, a CW-complex). At each step, we have to extend some continuous map and the contractibility of E(G) is precisely what we need to be able to perform this construction. See Milnor and Stasheff's book for the details and for the proof of the converse.

In the example of U(1) we see that $\mathbb{C}P^{\infty}$ is the classifying space B(U(1)) since the infinite dimensional sphere is indeed contractible.

Milnor's join construction

Milnor's construction of B(G) is beautiful and easy¹¹⁶. Any topological group *G* acts freely on itself but of course the group need not be contractible. Therefore, one has to force the contractibility, preserving a free group action. Consider the space E(G) which is the "simplex over *G*". An element of E(G) is by definition some finite formal barycentric combination of elements of *G*, that is to say a formal sum

$$\lambda_0 g_0 + \lambda_1 g_1 + \dots + \lambda_k g_k$$

where $\lambda_i \ge 0$ and $\sum_i \lambda_i = 1$. This space is convex, hence contractible, and is equipped with a free action of *G*. The projection of *E*(*G*) on its quotient *B*(*G*) is therefore a classifying space. Et voilà !

As usual, one should be more careful in the definition of E(G). One starts with the disjoint union of products $G^{n+1} \times \Delta_n$ where

$$\Delta_n = \{ (\lambda_0, ..., \lambda_n) \mid \lambda_i \ge 0 \text{ and } \sum_i \lambda_i = 1 \}$$

is the standard simplex. Then one introduces an "obvious" equivalence relation generated by

$$((g_0, ..., g_i, g_{i+1}, g_{i+2}, ..., g_n), (\lambda_0, ..., \lambda_i, 0, \lambda_{i+2}, ..., \lambda_n)) \in G^{n+1} \times \Delta_n \equiv ((g_0, ..., g_i, g_{i+2}, ..., g_n), (\lambda_0, ..., \lambda_i, \lambda_{i+2}, ..., \lambda_n)) \in G^n \times \Delta_{n-1}$$

and we define E(G) as the quotient space. This is *Milnor's join construction*. The name comes from the fact what we have created "virtual connections" joining points in *G*.

Check everything yourself, without opening too much the recommended books! Why is the sphere S^{∞} contractible?



Cellular spaces, by A. Fomenko.

C

¹¹⁶ J. Milnor. Construction of universal bundles. II. *Ann. of Math.* (2), 63:430–436, 1956.

Loops and their composition

Given a space *B* with a base point $\star \in B$, the *based loop space* $\Omega(B, \star)$ is the space of... based loops \bigcirc , i.e. of continuous maps $\gamma : [0,1] \rightarrow B$ such that $\gamma(0) = \gamma(1) = \star$, equipped with the compact open topology. Given two based loops γ_1, γ_2 , one can *concatenate* them. One possible definition is to set $\gamma_1 \bullet \gamma_2(t)$ as $\gamma_1(2t)$ for $0 \le t \le 1/2$ and $\gamma_2(2t-1)$ for $1/2 \le t \le 1$. This composition map

$$\Omega(B,\star) \times \Omega(B,\star) \to \Omega(B,\star)$$

is certainly not associative. In the composition $(\gamma_1 \bullet \gamma_2) \bullet \gamma_3$ one goes along γ_1 when $t \in [0, 1/4]$, then along γ_2 when $t \in [1/4, 1/2]$ and finally along γ_3 when $t \in [1/2, 1]$. This is not the same path as $\gamma_1 \bullet (\gamma_2 \bullet \gamma_3)$, even though these two loops are homotopic.

Changing a little bit the definitions, one can get a loop space which is *strictly associative*, Âăthat is, reallyÂăassociative, not only up to homotopy. One uses the so-called *Moore loops*. Such a loop consists of some number $l \ge 0$ (thought as some length) and some continuous map $\gamma : \mathbb{R}_+ \to B$ such that $\gamma(0) = *$ and $\gamma(t) = *$ for $t \ge l$. One defines a natural topology on the space of these fancy loops, denoted $\Omega_M(B, *)$, which has the same homotopy type as $\Omega(B, *)$. Now, there is a natural composition among Moore loops which is clearly associative. Given (l_1, γ_1) and (l_2, γ_2) , their composition is defined as $(l_1 + l_2, \tilde{\gamma})$ where $\tilde{\gamma}(t) = \gamma_1(t)$ for $t \le l_1$ and $\gamma_2(t - l_1)$ for $t \ge l_1$.

There is another trick, less well known, to get another space, still with the same homotopy type as $\Omega(B, \star)$, which is now a *topological group*. This is due to Milnor (encore lui!) and described in a book¹¹⁷ of Stasheff. We make a very mild assumption: *B* is the geometric realization of a simplicial complex with a countable number of faces.

We define a group G(B) in the following manner. We start with the disjoint union of the $B^{n'}$ s for $n \ge 0$. We think of an element of B^{n} as a discrete path $b_1, ..., b_n$ with n steps, where a point, instead of following a continuous path, hops from point to point. We consider the equivalence relation where

 $(b_1, ..., b_{i-1}, b_i, b_{i+1}, ..., b_n) \equiv (b_1, ..., b_{i-1}, b_{i+1}, ..., b_n)$



Simplicial complexes 1973, by A. Fomenko.

¹¹⁷ J. Stasheff. *H-spaces* from a homotopy point of view. Lecture Notes in Mathematics, Vol. 161. Springer-Verlag, Berlin-New York, 1970.

A simplicial complex is a combinatorial concept. It consists of a set V whose elements are called vertices, and of a family of finite subsets of V whose elements are called faces. The only axiom is that a non-empty subset of a face is a face. Given a simplicial complex, one can construct a topological space called its geometric realization. It consists of functions $t: S \rightarrow [0,1]$ such that $\sum_{x \in V} t(x) = 1$ and such that $\{x|t(x) \neq 0\}$ is a face.

if $b_i = b_{i+1}$ or $b_{i-1} = b_i$.

In the quotient space, define G(B) as the subspace of classes which have a representative (b_1, b_n) such that $b_1 = b_n = *$ and such that the first and the last element of the chain b_1, b_n are equal to * and such that any two consecutive elements b_i, b_{i+1} are in the same simplex (so that, mentally, we can connect them by a segment). The group structure is just concatenation. It is a simple exercise to check that this is indeed a topological group, with the same homotopy type as the loop space $\Omega(B, *)$.

Well, this construction is not so complicated, but one has to keep in mind that the group that was produced is rather huge even if *B* is very simple. This group is very seldom used in "practice".

Anyway, we should remember that a space (B, \star) defines a useful $\Omega(B, \star)$ equipped with some concatenation map, which is not associative but that one can turn into an associative law or even into a topological group, at the cost of some topological contortions.

A final remark in this section:

Proposition. Any topological group *G* has the same homotopy type as the loop space of its classifying space.

We only list the keywords in the proof in order to illustrate the kind of gymnastics required in this part of topology. If (X, x) is a pointed space, its *suspension* S(X, x) is obtained from $X \times [0,1]$ by collapsing $X \times \{0\}$, $X \times \{1\}$ and $\{x\} \times [0,1]$, to a single point. A map from S(X, x) to some other space (Y, y) is equivalent to a map from (X, x) to the loop space $\Omega(Y, y)$. The following are equivalent:

– a homotopy class of maps from (X, x) to $\Omega(B(G), e)$ (*e* is the unit in *G*),

– a homotopy class of maps from S(X, x) to (B(G), e),

– an isomorphism class of a *G*-bundle over $X \times [0,1]$ trivialized over $X \times \{0\}$, $X \times \{1\}$, and $\{x\} \times [0,1]$,

– a path of *G*-bundles p_t over *X* and isomorphisms between p_0 and p_1 with the trivial bundle $X \times G$.



A fiber space, by A. Fomenko.

Observe that given a trivialized bundle $X \times G \to X$, the other trivializations are simply given by maps $X \to G$. Indeed an isomorphism from $X \times G \to X$ to itself sends (b,g) to (b, u(g)g) for some $u : B \to G$. Therefore, we finally get that the homotopy classes of maps from (X, x) to $\Omega(B(G), e)$ are in canonical bijections with the homotopy classes of maps from (X, x) to (G, e).

Stasheff's theorem on H-spaces

A space (X, \star) is called a *H*-space if it is equipped with a "multiplication"

$$m_2: X \times X \to X$$

such that $m_2(x, \star) = m_2(\star, x) = x$.

The question discussed by Stasheff is called the *recognition problem*. How can we decide from *X* and m_2 if there is some space *Y* and some *homotopy equivalence* from (*X*, *x*) to the loop space $\Omega(Y, y)$ that transforms m_2 in the concatenation of loops in $\Omega(Y, y)$? Given what we have seen earlier, this is equivalent to the recognition of topological groups among *H*-spaces, up to homotopy. This is indeed a fundamental question: *what is the right concept of group in the homotopy category*?

As the reader has certainly guessed, the answer given by Stasheff will involve the associahedron introduced in the previous chapter.

Suppose that (X, x) has indeed the homotopy type of some loop space $\Omega(Y, y)$ and that m_2 is homotopic to concatenation. It is convenient to use the Moore loop space $\Omega_M(Y, y)$ with its *associative concatenation* μ . The two maps

$$(x_1, x_2, x_3) \in X^3 \mapsto m_2(m_2(x_1, x_2), x_3) \in X$$

 $\mapsto m_2(x_1, m_2(x_2, x_3)) \in X$

should be homotopic since μ is associative. This condition does not necessarily hold. If this happens, the *H*-space is associative *up to homotopy* and one says that the *H*-space (X, m_2) is an A_1 -space. The homotopy in this case is a map from $X^3 \times [0,1]$ to X and the factor [0,1] should be seen as the associahedron K_3 . Note that the fact that right and left translations commute is nothing more than associativity.

H is in honor of Heinz Hopf, and not of Homotopy.



Anti-Durer - From the cycle - Dialogue with authors of the 16th century 1975, by A. Fomenko.

If we now choose four terms, we have five maps $X^4 \to X$ associated to the five planar rooted binary trees with four leaves. As we have seen, one can picture these five trees as the vertices of a pentagon K_4 . In the previous step, we have considered five maps $[0,1] \times X^4 \to X$. These maps agree on the boundaries and define a map $\partial K_4 \times X^4 \to X$. If *X* has the homotopy type of a loop space $\Omega_M(Y)$, with strictly associative multiplication μ , this map has to extend to the full pentagon $K_4 \times X^4 \to X$. If this happens, one says that *X* is an A_2 -space.

It should be clear that this picture continues in all dimensions.

We will say that a space X is an A_{∞} -space if one can find a collection of continuous maps $m_n : K_n \times X^n \to X$ which are compatible along the faces.

I will make these compatibility conditions more precise in a moment. We can at last state Stasheff's theorem:

Theorem. A H-space $m_2 : X \times X \to X$ is homotopically equivalent to some loop space if and only if it is an A_{∞} -space, i.e. if one can define coherent maps $m_n : K_n \times X^n \to X$ compatible with the faces of the associahedron K_n $(n \ge 1)$.

The necessary condition is clear by now. The most interesting part of the theorem is of course the sufficient condition, that I will *not* prove in the next section.

We start with some A_{∞} -space X, so that we have all these compatible maps $m_n : K_n \times X^n \to X$, and our purpose is to produce a space Y whose loop space has the same homotopy type as X. We know that $\Omega(Y, y)$ has the same homotopy type as some topological group G, which in turn, has the homotopy type of $\Omega(B(G), \star)$. Therefore, one would like to choose Y = B(G), but we don't know G! We only know the collection of maps $m_n : K_n \times X^n \to X$ which are some kind of a substitute for a group structure. Therefore, our strategy is clear. We have to adapt Milnor's join construction of B(G) to these more general A_{∞} -structures. This project has been carried out by Stasheff.

Instead of starting with the disjoint union of $G^{n+1} \times \Delta_n$ and identifying points according to some "obvious" equivalence relation, we start with the disjoint union of $K_n \times X^n$ and we



The method of killing spaces in homotopic topology, by A. Fomenko.

will define some "obvious" equivalence relation in this disjoint union. This will produce a space B(X) which is the "classifying space" of the A_{∞} -space X. The "only thing that one still has to show" is that, as expected, the loop space of B(X) is a solution to our problem: that is to say a "*delooping*" of X. This is not easy and Stasheff proved it with some additional (minor) hypothesis on the topology of X.

Cherry trees

In order to get some intuition behind this B(X), let me describe briefly the *cherry trees* introduced by Boardman and Vogt¹¹⁸. Consider a rooted planar binary tree with *n* leaves. If we equip each of the n - 2 internal edges with some length in [0,1], we get a *metric* tree. This space of metric trees defines a cube $[0,1]^{n-2}$ for each binary tree.

If one, or more, internal edges have length 0, we collapse these edges and the result is a rooted planar tree, which is not binary anymore, but whose internal edges still have a length. This produces some identifications along the boundary of those cubes. The set of these metric trees defines a cubical decomposition of K_n . We can therefore view K_n as a space of metric trees. For example the pentagon is decomposed in five squares. This presentation of K_n as a space of metric trees us to define "grafting maps" $\iota_{k_1,...,k_n}$:

$$K_n \times (K_{k_1} \times K_{k_2} \times \ldots \times K_{k_n}) \rightarrow K_{k_1 + \ldots + k_n}$$

Simply attach metric trees at the leaves of a metric tree. These maps enable us to describe the compatibility conditions in the definition of an A_{∞} -space *X*. In (incomprehensible) formulas, one can use $\iota_{k_1,...,k_n}$ to define $\kappa_{k_1,...,k_n}$:

$$K_n \times \left((K_{k_1} \times X^{k_1}) \times (K_{k_2} \times X^{k_2}) \dots \times (K_{k_n} \times X^{k_n}) \right) \to K_{k_1 + \dots + k_n} \times X^{k_1 + \dots + k_n}.$$

and the compatibility between the $m_n : K_n \times X^n \rightarrow X$ "simply" means:

$$m_n(a_n, (m_{k_1}, ..., m_{k_n})) = m_{k_1+...+k_n} \circ \kappa_{k_1,...,k_n}$$

¹¹⁸ J. M. Boardman and R. M. Vogt. *Homotopy invariant algebraic structures on topological spaces*. Lecture Notes in Mathematics, Vol. 347. Springer-Verlag, Berlin-New York, 1973.



Now, we want to picture $K_n \times X^n$. We simply imagine that each leaf of our metric trees carries some element of *X*, thought as a cherry. This is a *cherry tree*: a metric tree with cherries on the leaves.

We now describe the classifying space B(X) using this terminology. Suppose that a cherry tree T contains an edge e which is "fully grown" of length 1. If we cut the tree along e, we decompose T in two metric trees. Let us denote by T_1 the part consisting of descendants of the endpoint of e: this is a cherry tree with $k \le n$ leaves. The other tree, T_0 , containing the root of T, is not quite a cherry tree since the newly created leaf, at the origin of e, is not equipped with a cherry. We can now evaluate m_k on the cherry tree T_1 and deposit the result as a new cherry on the leaf of T_0 which was waiting for its cherry. This produces a new cherry tree.

By definition, the classifying space B(X) is the quotient of the space of cherry trees by this operation of cutting fully grown edges and applying m_k as explained.

I will *not* show that the loop space of B(X) has the homotopy type of *X*. I have to admit that the references that I gave do contain proofs but are definitely not easy to read \bigcirc

The most readable reference that I know is¹¹⁹.



¹¹⁹ E. Hoefel, M. Livernet, and J. Stasheff. a_{∞} -actions and recognition of relative loop spaces. available online arXiv:1312.7155V1, 2013.



A braided tree, illustrating an operad?

Operads

Let me begin this chapter with a quote from Peter May¹²⁰.

"The name 'operad' is a word that I coined myself, spending a week thinking about nothing else. Besides having a nice ring to it, the name is meant to bring to mind both operations and monads. [...] What I did not foresee was just how flexible the notion would be, how many essentially different mathematical contexts there are in which it would play a natural role, how many philosophically different ways it could be exploited."

According to Wikipedia, another reason for this name is that May's mother was an opera singer. As almost all the concepts that we have discussed so far, operads "existed" much before their birth¹²¹, or better to say, before they were "baptized"... May's definition is aimed at encapsulating many kinds of "operations", most of them reminding one of the grafting of trees that we already encountered.

We know that a group is much more than a set equipped with some composition map satisfying some axioms. Groups only exist through their representations as automorphisms of "something". In the same way, operads only exist through their representations and we will not spend too much time on the abstract definitions.

An operad consists of

- sets \mathcal{O}_n for $n \ge 0$ (that one thinks as *n*-ary operations).
- some element 1 in \mathcal{O}_1 called the unit,

¹²⁰ J. P. May. Operads, algebras and modules. In *Operads: Proceedings of Renaissance Conferences* (*Hartford, CT/Luminy, 1995*), volume 202 of *Contemp. Math.*, pages 15–31. Amer. Math. Soc., Providence, RI, 1997.

¹²¹ J. Stasheff. The prehistory of operads. In *Operads: Proceedings of Renaissance Conferences* (*Hartford, CT/Luminy, 1995*), volume 202 of *Contemp. Math.*, pages 9–14. Amer. Math. Soc., Providence, RI, 1997.

In his talk "On teaching mathematics", V. Arnold strongly criticizes the axiomatic approach to group theory, as it is usually taught in France. I fully agree with him.

Strictly speaking, we define here the *non-symmetric* operads.

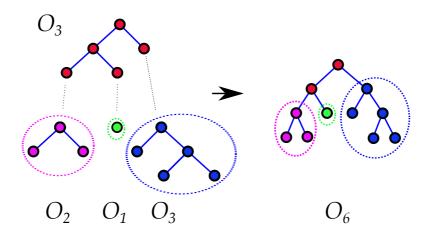
• for every $n, k_1, ..., k_n$, an operad operation, i.e. a map

$$\mathcal{O}_n \times (\mathcal{O}_{k_1} \times \mathcal{O}_{k_2} \times \dots \times \mathcal{O}_{k_n}) \to \mathcal{O}_{k_1 + \dots + k_n}$$

satisfying... some axioms. I don't want to write down the formulas expressing these axioms since I would be unable myself to read the formulas that I wrote. I prefer to give first an example (that the reader has probably already guessed) before describing the axioms in words.

The example is given by planar binary rooted trees. If we denote by O_n the set of planar binary rooted trees with *n* leaves, we can call 1 the tree with one leaf which is at the same time the root. The grafting operation that we used several times defines the easiest example of an operad.

Computer scientists taught us that some computable bijections $\mathbb{N} \to \mathbb{N}$ are easy to evaluate and have very complicated inverses. Writing a formula is usually easy and understanding it might be terribly complicated.



Now, what are the axioms for a general operad? Grafting 1 on some tree does not change the tree. If we select two leaves on some tree and graft something on the first leaf and something else on the second leaf, we could as well have begun by grafting the something else on the second leaf and then the something on the first. The operad axioms are nothing more than that, replacing the word "grafting" by the operad operation.

Of course, we could also graft rooted planar trees which are not necessarily binary. For instance, we could use what we called earlier "pruned trees", i.e. rooted planar trees such that every interior node has at least two children. This produces the *Hipparchus-Schroeder-Tamari-Stasheff operad*.

For a two page introduction to operads, see¹²². For a 27 page presentation, see¹²³. For a more recent 634 page book on the same topic, see¹²⁴.

Here is another example of a naive operad. Choose some set E and define \mathcal{O}_n as the set of maps $E^n \to E$. In this example, 1 is the identity, and the operad operations are simply given by *substitution*. If we have a map $f : E^n \to E$ and n maps $f_i : E^{k_i} \to E$, one can replace x_i by f_i in $f(x_1, ..., x_n)$ to get a map $E^{k_1+...+k_n} \to E$. This satisfies the axioms that we did not write down... We denote this operad by End(E).

An *algebra* over some operad \mathcal{O} (also called a representation) is a set *E* and some operad map from \mathcal{O} to End(E). In other words, each element of \mathcal{O}_n defines an *n*-ary operation $E^n \to E$ in a "compatible way".

One could work in many different categories. Instead of sets, one could use topological spaces, homotopy types, vector spaces etc.

We now describe more interesting examples of operads. More will come in the following chapters.

Permutations

Recall from the beginning of this book that we studied some combinatorial questions concerning "pattern recognition". This fits very well with the following operad.

 \mathcal{O}_n is the set of permutations of $\{1, ..., n\}$. I wrote "*set*" and not "*group*" because we are not going to compose these permutations. Instead, we think of a permutation as a total order on $\{1, ..., n\}$.

Suppose that we have some total orderings σ on $\{1, ..., n\}$ and $\sigma_1, ..., \sigma_n$ on $\{1, ..., k_1\}$, ..., $\{1, ..., k_n\}$. Write $\{1, ..., k_1 + ... + k_n\}$ as a disjoint union of *n* consecutive intervals of sizes $k_1, k_2, ..., k_n$. Order these intervals according to σ and inside the *i*-th interval, order the elements according to the order σ_i . This produces a

¹²² J. Stasheff. What is ... an operad? *Notices Amer. Math. Soc.*, 51(6):630–631, 2004.

¹²³ F. Chapoton. Operads and algebraic combinatorics of trees. *Sém. Lothar. Combin.*, 58:Art. B58c, 27, 2007/08.

¹²⁴ J.-L. Loday and B. Vallette. *Algebraic operads*, volume
346 of *Grundlehren der Mathematischen Wissenschaften*[Fundamental Principles of Mathematical Sciences].
Springer, Heidelberg, 2012.

natural total ordering on $\{1, ..., k_1 + ... + k_n\}$. Clearly these "grafting operations" on orderings satisfy the axioms of an operad.

In the chapter discussing separable permutations we noticed that any pruned planar rooted tree defines a permutation of the leaves.

In other words, we constructed an operad map from the Hipparchus-Schroeder-Tamari-Stasheff operad to the Permutation operad. We also proved that this is an embedding, as one can reconstruct the tree from the permutation.

The free operad: Hipparchus-Schroeder again

Consider a sequence of sets $(E_n)_{n\geq 1}$ and let us define the *free* operad generated by the E_n 's. We have to create sets \mathcal{O}_n 's whose elements are produced under the operad operations starting from elements of the E_n 's. Since we want a "free operad", all these new elements should be assumed to be different, unless some use of the axioms implies that they are equal. It is not difficult to construct this free operad.

An element of O_n is a rooted planar tree with n leaves, such that each node with i children is equipped with some label belonging to E_i . The operad operations are again defined by grafting.

As an example, let us consider the case where the all E_n 's are empty except E_2 containing one element. Then the free operad on one element "of degree 2" is the operad of rooted binary trees. An algebra over this operad is just a set with a binary operation.

As another example, let us consider the case where each E_n contains a single element for $n \ge 2$. We get rooted planar trees, not necessarily binary, so that we are back to the Hipparchus-Schroeder bracketing. An algebra over this operad is just a set with an *n*-ary operation for each *n*.

I am conscious of the fact that this is not a precise definition but I am reluctant to define this using initial objects in categories.

Small cubes and Stasheff again

Recall that we have interpreted the associahedra K_n as spaces of metric trees, where each interior edge has some length in [0,1]. Grafting these trees produces maps

$$K_n \times (K_{k_1} \times K_{k_2} \times \ldots \times K_{k_n}) \rightarrow K_{k_1 + \ldots + k_n}$$

In other words, the real nature of the sequence of polytopes K_n is that of an operad: *Stasheff's operad*. This is a topological operad since O_n is now seen as a topological space.

An algebra over K_n is by definition a family of maps from $K_n \times X^n$ to X which defines an operad homomorphism. Clearly, all definitions have been prepared in such a way that the "operad homomorphism" condition coincides with the definition of a A_∞ -space. We can therefore restate Stasheff theorem as

Theorem. A H-space $m_2 : X \times X \rightarrow X$ is homotopy equivalent to a loop space if and only if it extends as an algebra over the Stasheff operad.

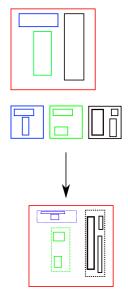
Boardman and Vogt transformed this statement still in another way and introduced the "little cubes operad". Let us choose some dimension $d \ge 1$ and define a topological operad Cub_d in the following manner.

- Cub_d(n) is the space of *n*-tuples (c₁, c₂, ..., c_n) of embeddings [0,1]^d → [0,1]^d such that the interiors of the images are disjoint. The c_i should be affine and more precisely of the form c_i(x₁, ..., x_d) = (α_{1i}x₁ + β_{1i}, ..., α_{di}x_d + β_{di}) (α_{ij} > 0).
- The operad operations

$$Cub_d(n) \times (Cub_d(k_1) \times ... \times Cub_d(k_n)) \rightarrow Cub_d(k_1 + ... + k_n)$$

are "obvious". Simply insert the cubes as in the figure.

If (Y, *) is a topological space (in fact, as usual, a CW-complex) the *d*-loop space $\Omega^d(Y, *)$ is the space of continuous (pointed) maps from the *d* sphere to *Y*. One can also define $\Omega^d(Y, *)$ as the space of maps $[0,1]^d \to Y$ which send the boundary of the cube to the base point.



The *d*-loop space of *Y* appears naturally as an algebra over the little cubes operad. The operad operations

$$Cub_d(n) \times \Omega^d(Y, \star)^n \to \Omega^d(Y, \star)$$

are "obvious". Given *n* little cubes $(c_1, c_2, ..., c_n)$ and *n* elements $\gamma_i : [0,1]^d \to Y$ of $\Omega^d(Y, \star)$, one can define a map from $[0,1]^d$ to *Y*. Inside the image of c_i , use the composition of c_i and γ_i and outside use the constant function sending everything to the base point.

In his review on the book by Markl, Shinder and Stasheff on operads¹²⁵, John Baez explains one of the motivations for operads.

"Most homotopy theorists would gladly sell their souls for the ability to compute the homotopy groups of an arbitrary space."

Indeed, Boardman, Vogt¹²⁶ and May¹²⁷ generalized Stasheff recognition theorem:

Theorem. If a connected space X is an algebra over the little cubes operad Cub_d , then it is homotopy equivalent to the d-loop space $\Omega^d(Y)$ of some space Y.

¹²⁵ M. Markl, S. Shnider, and J. Stasheff. *Operads in algebra, topology and physics,* volume 96 of *Mathematical Surveys and Monographs.* American Mathematical Society, Providence, RI, 2002.

¹²⁶ J. M. Boardman and R. M. Vogt. Homotopy-everything *H*-spaces. *Bull. Amer. Math. Soc.*, 74:1117–1122, 1968.

¹²⁷ J. P. May. *The geometry of iterated loop spaces*. Springer-Verlag, Berlin-New York, 1972. Lectures Notes in Mathematics, Vol. 271.

More operads

I believe my young reader has understood that operads occur almost everywhere in mathematics, at a foundational level. Maybe this great generality makes the theory a little bit too abstract? To finish this conceptual chapter, let me give a few more examples.

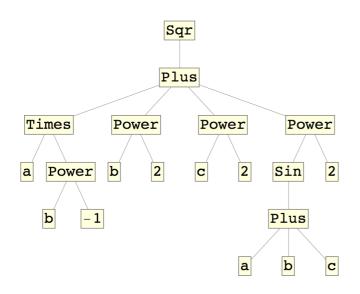
Enter a formula in a mathematical program, for instance the following one in *Mathematica*,

Sqrt[Sin[a + b + c]² + b² + c² + a / b] $\sqrt{\frac{a}{b} + b^{2} + c^{2} + Sin[a + b + c]^{2}}$ Some mathematicians complain that the free group is too abstract to be a group and that it is just a bunch of words.

$TreeForm[Sqrt[Sin[a + b + c]^2 + b^2 + c^2 + a / b]]$

If you want to know how your computer "understands" this formula, just type the following.

You get... a tree.

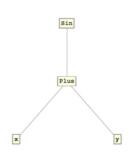


The nodes are labeled by operators, which could be *n*-ary for every *n*. The leaves are "atoms". Therefore the language of a software like *Mathematica* is actually some operad.

Note however that this operad is not free. For instance, the TreeForm of sin(x + y) is the tree in the margin. If I substitute *a* for *x* and $\pi - a$ for *y* and if I ask again for the corresponding tree:

 $\operatorname{TreeForm}[\operatorname{Sin}[x + y] / . x \rightarrow a / . y \rightarrow \operatorname{Pi} - a]$

we get the trivial tree with only one node labeled with 0. *Mathematica* "knows" that $sin(\pi) = 0$ so that the tree has collapsed. In other words, the *Mathematica* operad is defined by *generators and rela*-



tions, which are built in. The user is allowed to add local rules and works in the corresponding quotient operad.

Riemann surfaces provide another good source of operads. Suppose one has two Riemann surfaces Σ_1, Σ_2 *with boundary*. Note that a Riemann surface is canonically oriented and that this induces an orientation on the boundary. Suppose one has some orientation *reversing* diffeomorphism *f* between some circle S_1 contained in the boundary $\partial \Sigma_1$ and some circle S_2 contained in $\partial \Sigma_2$. One can glue the two surfaces along *f* to produce a new (oriented!) surface.

It turns out that this new surface is canonically a Riemann surface, i.e. is equipped with a structure of a 1-dimensional holomorphic manifold. This is easy to see if f is real analytic since in this case it can be extended to a holomorphic diffeomorphism between small annuli, which can be used to define a holomorphic structure on the glued surface. One can also glue Riemann surfaces along non-analytic diffeomorphisms, but this is not important in our context.

Using this gluing operation, one can construct an operad. An element of \mathcal{O}_n is an isomorphism class of a compact Riemann surface with (n + 1) labeled boundary components, one being called entering and the *n* others being exiting. Moreover, each boundary component is equipped with a diffeomorphism with the circle. Gluing surfaces along their boundaries, like in a *Lego* game, gives an example of an operad.

One can also apply several *functors* to operads to produce more operads. For instance, let us look at the operad Cub_2 of little squares. $Cub_2(n)$ has the homotopy type of the space of *n* distinct points in a square. Let us consider its fundamental group PB_n . This is called the *pure braid group*.

An element of PB_n consists of n littles squares, numbered 1,2,...n in a square (or a disc) which move along n loops without intersecting each other. At the end of the loops, the squares came back to their initial positions and this last property is what is meant by "pure".



Gluing Riemann surfaces. ©

Using fundamental groups, we get maps

$$PB_n \times (PB_{k_1} \times \dots \times PB_{k_n}) \to PB_{k_1 + \dots + k_n}$$

and we get a group operad. This is not very complicated. An element of PB_n gives rise to *n* tubes in a cylinder $[0,1]^2 \times [0,1]$. The operad structure consists in inserting tubes into tubes.

There is no reason to limit ourselves to the 2-dimensional case and to the fundamental group. Given a topological space *X* and an integer *n*, one can consider the so-called *configuration space* $X^{[n]}$ defined as the space of *n*-tuples of *distinct* points in *X*. If *X* is a 2-dimensional disc, one can show that the universal cover of this space is contractible so that, from the homotopy point of view, only its fundamental group is interesting: this is the pure braid group that we just discussed. However, if *X* is a higher dimensional ball, $X^{[n]}$ is simply connected and one is tempted to describe its topology.

For instance if $X = \mathbb{R}^3$ and n = 2, the answer is easy: two distinct points x, y in space are completely defined by their mid-point (x + y)/2 and the nonzero vector x - y. Therefore $(\mathbb{R}^3)^{[2]}$ has the same homotopy type as a 2-sphere. The situation is already more complicated for n = 3: three bodies in space...

A good approach is to study the homology or cohomology of these spaces not individually, for each value of *n*, but globally: the cohomology of the little cube operad.

I urge my reader to read the very accessible paper¹²⁸ which can serve as an entrance gate to operad theory. You will learn for instance that "The homology of the little *d*-cubes operad is the degree *d Poisson* operad" (whatever that means).

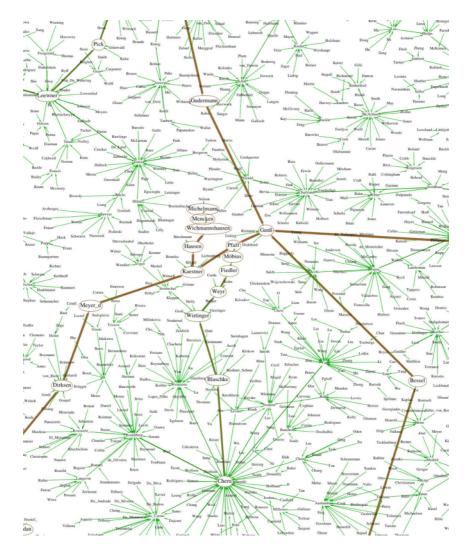




Three small squares follow a loop. ©

¹²⁸ D. P. Sinha. The (nonequivariant) homology of the little disks operad. In *OPERADS 2009*, volume 26 of *Sémin. Congr.*, pages 253– 279. Soc. Math. France, Paris, 2013.

Enough examples...



This is a local view, centered on Gauss, of the "tree of mathematicians" where one connects two mathematicians if one was the advisor of the other.

Singular operads

WE COME BACK TO OUR INITIAL DISCUSSION on the relative position of the graphs of a family of polynomials.

The real polynomial operad

If $(P_1, P_2, ..., P_n)$ and $(Q_1, Q_2, ..., Q_n)$ are two *n*-tuples of distinct polynomials in $\mathbb{R}[x]$ vanishing at the origin, we will say that they are *topologically equivalent* if for small values of *x*, the numbers $(P_1(x), ..., P_n(x))$ and $(Q_1(x), ..., Q_n(x))$ are ordered in the same way. Let $\mathcal{P}_{\mathbb{R}}(n)$ be the set of equivalence classes of such *n*-tuples. Let us construct a very simple operad structure on $\mathcal{P}_{\mathbb{R}}(n)$.

Suppose that we are given

- $(P_1, P_2, ..., P_n)$ (a representative of) an element of $\mathcal{P}_{\mathbb{R}}(n)$,
- for each i = 1, ..., n, an element of $\mathcal{P}_{\mathbb{R}}(k_i)$ given by (the class of) $(P_1^i, ..., P_{k_i}^i)$.

We want to "graft" the P_j^i 's on the P_i 's. This is easy: just consider the $k_1 + ... + k_n$ polynomials

$$P_i(x) + x^{2N} P_i^i(x)$$
 $(1 \le i \le n \text{ and } 1 \le j \le k_i)$

in the lexicographical order, where N is some large integer.

Some explanations may be useful. The role of x^{2N} is to make sure that the terms which are added to the P_i 's are much smaller than the differences $P_i - P_j$ ($i \neq j$). In this way, if one fixes *i*, the graphs of the k_i polynomials $P_i(x) + x^{2N}P_j^i(x)$ are very close to the graph of P_i . The even exponent 2N implies that, fixing *i*, the order between the $P_i(x) + x^{2N}P_j^i(x)$'s is the same as the order between the $P_j^i(x)$'s. Topologically, we opened the graphs of the P_i 's and transformed them into some thin wedges in which we can insert the P_j^i 's.

It should be clear that this is well defined and gives an operad structure on the $\mathcal{P}_{\mathbb{R}}(n)$'s.

It should be equally clear, from the earliest chapters of this book, that this operad is essentially the operad of separable permutations.

The complex polynomial operad

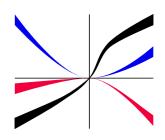
Let us play the same game with *complex* polynomials. If $(P_1, P_2, ..., P_n)$ is some *n*-tuple of distinct polynomials in $\mathbb{C}[x]$, vanishing at the origin, one can look at the following loops in \mathbb{C} (for $1 \le i \le n$):

$$\gamma_i: \theta \in \mathbb{R}/2\pi\mathbb{Z} \mapsto P_i(\varepsilon \exp(\sqrt{-1}\theta)) \in \mathbb{C}$$

For ε small enough, the *n* points $\gamma_i(\theta)$ are distinct for all θ . This defines a loop in the space of *n*-tuples of distinct points in the plane. The fundamental group of the space of *n*-tuples of distinct points in a plane is called the *pure braid group* PB_n . To be precise, one should speak of a conjugacy class of a pure braid, since the initial points $\gamma_i(0)$ could be anywhere and the definition of the pure braid group requires some base point. This conjugacy class is independent of the choice of the small ε .

Say that $(P_1, P_2, ..., P_n)$ and $(Q_1, Q_2, ..., Q_n)$ are *topologically equivalent* if the corresponding braids are conjugate in PB_n .

Recall that we denote by v(f) the valuation of a polynomial at 0. We know that $\exp(-v(P_i - P_j))$ defines an ultrametric distance on $\{P_1, ..., P_n\}$ which can be encoded by a rooted tree. The root corresponds to the full set $\{P_1, P_2, ..., P_n\}$. Its children are the equivalence classes of the relation $v(P_i - P_j) \ge 2$. Its grand children are the equivalence classes of the relation $v(P_i - P_j) \ge 3$, etc. Until we get to the singletons $\{P_i\}$ which are the leaves, labeled by 1, 2, ..., n.





An unpublished manuscript of Gauss in which he starts the topological study of braids.

There are two main differences with the case of real polynomials.

- There is no natural order structure on the nodes, so that our tree is not planar (after all, most trees in nature are not planar).

– In the real case, we did some pruning on the tree, deleting nodes with only one child. We did that since for instance the pairs (0, x) and $(0, x^3)$ are topologically equivalent *over the reals* since x and x^3 have the same signs. But this is not true anymore in the complex domain: the braid associated to $(0, x^3)$ rotates 3 times unlike (0, x) which rotates only once as x describes the boundary of a small disc centered on 0.

The main (elementary) result is the following.

Theorem. Two *n*-tuples of complex polynomials $(P_1, P_2, ..., P_n)$ and $(Q_1, Q_2, ..., Q_n)$ are topologically equivalent if and only if they define the same rooted tree, or equivalently if $v(P_i - P_j) = v(Q_i - Q_j)$ for all *i*, *j*.

Let us go first *from the tree to the braid*. Start from the root and descend *p* edges until you reach the first node with $q \ge 2$ children. This means that the *p*-th Taylor polynomials of all P_i 's are all equal and that there are *q* different (p + 1)-st Taylor polynomials.

If t_p denotes this common *p*-th Taylor polynomial, we can subtract t_p from all P_i 's without changing the corresponding braid. Therefore, we can assume that $(P_1, P_2, ..., P_n)$ comes in *q* groups, where we place in the same group two P_i 's with the same Taylor polynomial of order (p + 1), of the form $a_i x^{p+1}$, for i = 1, ..., q, where all the a_i 's are distinct complex numbers. When *x* describes the circle of radius ε these *q* points $a_i x^{p+1}$ describe small circles under the same rigid rotation and they rotate by p + 1 full turns. This (conjugacy class of a) braid only depends on *q* and *p* and not of the position of the a_i 's: we simply have *q* points rigidly rotating and giving p + 1 full turns: this is a well defined conjugacy class in PB_q .

Around each $a_i \varepsilon^{p+1} \exp(\sqrt{-1}(p+1)\theta)$ we can draw a small disc which contains all the $P_i(\varepsilon \exp(\sqrt{-1}\theta))$ with *p*-th Taylor polynomial $a_i x^{p+1}$. We can continue the process inside each of these discs, splitting again each group according to higher order



A non-planar tree in the Jardim Botânico, Rio de Janeiro.



A 1858 England-Holland submarine telegraphic cable and its cross-section.

Taylor polynomials.

The conclusion is that the braid that we are studying is like a Solar system, moving along epicycles, à la Hipparchus. We have a group of *q* small discs rigidly rotating by p + 1 turns. Inside each disc, we have a similar picture. And so on, until we arrive at the $\gamma_i(\theta)$'s. All these numbers p, q, for all these discs, are given by the combinatorics of the tree, so that the braid (always up to conjugacy) is indeed determined by the tree, in a very concrete way.

I explain now how one can construct the tree from the braid.

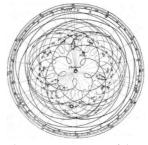
Choose two integers $1 \le i < j \le n$. A pure braid in PB_n is a homotopy class of a loop of *n*-disctinct points $(x_1, ..., x_n)$ in the plane. We can forget about all points except x_i and x_j so that for each *i*, *j* we have some homomorphism from PB_n to PB_2 . The structure of PB_2 is very simple: it is isomorphic to \mathbb{Z} . When two distinct points move and come back to their original position, the vector $x_i - x_j$ is a loop in the punctured plane and has an index relative to 0. This is the isomorphism between PB_2 and \mathbb{Z} . In this way, we have defined n(n-1)/2 homomorphisms $lk_{i,j} : PB_n \to \mathbb{Z}$ which simply express the number of turns of $x_i - x_j$. Two conjugate braids have the same images by $lk_{i,j}$.

Let us come back to our braid defined by the γ_i 's. If we evaluate $lk_{i,j}$ on this braid, we are counting the number of turns of $P_i(x) - P_j(x)$ when x goes around the boundary of a small disc centered at the origin. This is obviously the valuation $v(P_i - P_j)$. Hence, the valuations $v(P_i - P_j)$ can be read off from the conjugacy class of the braid, and this is what we wanted to show.

Note that if we consider a general pure braid, it might not be true that the $lk_{i,j}$'s satisfy an ultrametric relation: this is very specific to our algebraic situation.

Conversely, given a rooted tree, it is easy to construct n polynomials $P_1, P_2, ..., P_n$ whose associated tree is the given one.

The set of rooted trees is the simplest example of an operad. However, we should be careful since we are dealing with nonplanar trees. In order to have a well defined operad structure on trees, we should use trees in which the leaves are numbered Encore lui!



The apparent motion of the Sun, Mercury, and Venus from the Earth. ©



A pure braid with 3 strands.

C

from 1 to *n*, so that we know where to graft. It follows that the set $\mathcal{P}_{\mathbb{C}}(n)$ of topological equivalence classes of such *n*-tuples is canonically equipped with an operad structure.

Let us describe this structure in formulas. Given $(P_1, P_2, ..., P_n)$, we define positive integers $\delta_1, ..., \delta_n$ by

$$\delta_i = \max_{j \neq i} v(P_i - P_j).$$

We define the operad operation of $(P_1, ..., P_n)$ on the *n*-tuple $(P_1^i, ..., P_{k_i}^i)$ $(1 \le i \le n)$ as the $(k_1 + ... + k_n)$ -tuple of polynomials (in lexicographic order)

$$P_i(x) + x^{\delta_i} P_j^i(x) \quad (1 \le i \le n \text{ and } 1 \le j \le k_i).$$

Check that this definition using polynomials does define an operad structure on the quotient set $\mathcal{P}_{C}(n)$.

An operad associated to complex singular curves

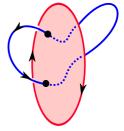
For two complex polynomials $P_i(x)$, $P_j(x)$ vanishing at 0, the valuation $v(P_i - P_j)$ is also called the *multiplicity* of intersection of the two smooth curves $y = P_i(x)$ and $y = P_j(x)$ at the origin. There is no surprise in this terminology since this is indeed the multiplicity, in the usual sense of the word, of the root 0 of $(P_j - P_i)(x) = 0$. We can also re-interpret the previous paragraph in the following way.

The curves $y - P_i(x) = 0$ are smooth in \mathbb{C}^2 . They intersect transversally a small sphere S^3_{ε} on a trivial knot. We looked at these knots in the square sphere max $(|x|, |y|) = \varepsilon$ and we denoted them by γ_i . It turns out that the *linking number* of γ_i and γ_j is nothing more than their multiplicity of intersection. We therefore get a topological interpretation of the multiplicity.

The linking number of two oriented knots k_1, k_2 in S³ is defined in the following manner. Choose an embedded oriented surface whose oriented boundary is k_1 and count the (algebraic) intersection number of this surface with k_2 .

In our simple case, one can consider the link of the smooth curve $y - P_i(x) = 0$ in the 3-sphere as the boundary of one of its Milnor fibers, where $y - P_i(x)$ is real and positive. If one wants

The last two chapters of this book discuss the linking number in more detail.



Linking number = 1 - 1 = 0.

to compute the linking number of the two curves $y - P_i(x) = 0$ and $y - P_j(x) = 0$ in the 3-sphere, we have to count the (algebraic) intersection of the knot $y - P_j(x) = 0$ with the Milnor fiber $y - P_i(x) \in \mathbb{R}_+$. Now $(P_j - P_i)(x) = ax^{v(P_i - P_j)} + ...$ so that the second knot intersects the Milnor fiber exactly $v(P_i - P_j)$ times (one should check that the intersections are positive). It follows that the linking number between γ_i and γ_j is indeed the multiplicity $v(P_i - P_j)$.

It turns out that most of what has been said is true for branches of non-smooth curves. Let F(x, y) = 0 a singular complex analytic curve, assumed reduced, admitting *n* branches. Write $F = F_1...F_n$, a decomposition in irreducible factors. As we know, each branch $F_i = 0$ admits a Puiseux parametrization:

$$t \in \mathbb{C} \to (t^{m_i}, g_i(t)).$$

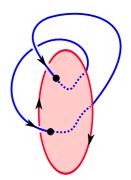
The integer m_i is the *order* of the branch. The intersection of each branch with a small sphere is a knot k_i , which is not trivial if the branch is not smooth. The linking number of k_i and k_j is the *multiplicity of intersection of the two branches*. One can view this as a definition, if one's mind is topologically oriented. If one prefers algebra, one could proceed in the following way. Insert the parametrization of a branch in the equation of another one and look at the multiplicity of the zero t = 0 of

$$t \in \mathbb{C} \mapsto F_i(t^{m_i}, g_i(t)).$$

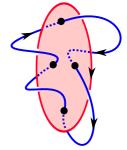
Note the analogy of the two definitions: "algebraic multiplicity of intersection of two branches" and "linking number" of two knots. Both look asymmetric but are in fact symmetric.

It turns out that the multiplicities of intersection m_{ij} between the branches always have the important properties that we noticed for smooth curves $y = P_i(x)$:

- *m*_{*ij*} is a positive integer. This is easy.
- The m_{ij}/m_im_j 's satisfy some sort of "ultrametric inequality". In other words, for every $\varepsilon > 0$, the relation $m_{ij}/m_im_j \ge \varepsilon$ is an equivalence relation in $\{1, ..., n\}$ so that we can construct a tree, as we did earlier (except that the length of the edges are not integers but rational numbers).



Linking number = 1 + 1 = 2.





The second item is due to Płoski¹²⁹ in 1985. See¹³⁰ for a modern presentation and application and ¹³¹ for an ample generalization.

We can now construct an operad of complex singular curves.

Consider the set of reduced analytic curves F(x, y) = 0 with n branches. Again, in order to know where we want to graft and since there is no ordering on the branches, we choose some labeling 1,..., n of the branches.

We always assume that x = 0 is not a branch, so that F is not divisible by x. Intersecting with $|x| = \varepsilon$ we get some braid, which is not a pure braid anymore. Indeed each branch intersects $x = \varepsilon$ a number of times equal to its own order m_i . Unlike the previous case, the knot defined by each branch is not trivial. The linking number of two branches is the intersection multiplicity.

Say that two analytic curves F = 0 and G = 0 are *topologically equivalent* if the associated braids are conjugate. We denote by $C_{\mathbb{C}}(n)$ this set of equivalence classes.

We now define an operad structure exactly as we did with polynomials. Define positive *rational numbers* $\delta_1, ..., \delta_n$ by

$$\delta_i = \max_{j \neq i} v(P_i - P_j)$$

where *v* is now the *valuation of a Puiseux series*: the lowest rational exponent of a non-trivial term of the series.

Now, if we are given an *n*-tuple of singular reduced curves $G_1, ..., G_n$, having Puiseux branches $y = P_1^i(x), ..., y = P_{k_i}^i(x)$, we define the action of *F* on $G_1, ..., G_n$ as the curve having $k_1 + ... + k_n$ branches given by:

$$y = P_i(x) + x^{\delta_i} P_i^i(x) \ (1 \le i \le n \text{ and } 1 \le j \le k_i).$$

One should check that this is well-defined, so that the resulting topological type only depends on the topological types of Fand the G_i 's. Also, one should describe how to read the braid from the "rational tree" associated to F and conversely. ¹²⁹ A. Płoski. Remarque sur la multiplicité d'intersection des branches planes. *Bull. Polish Acad. Sci. Math.*, 33(11-12):601–605 (1985), 1985.

¹³⁰ I. Abío, M. Alberich-Carramiñana, and V. González-Alonso. The ultrametric space of plane branches. *Comm. Algebra*, 39(11):4206–4220, 2011.

¹³¹ E. García Barroso, P. González Pérez, and P. Popescu-Pampu. Ultrametric spaces of branches on arborescent singularities. available online arXiv:1605.02229v1, 2016.



An "unpure" braid with 3 strands.

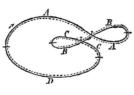
C



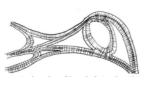
Gauss in 1828.

Gauss is back: curves in the plane

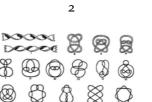
MANY GREAT MATHEMATICIANS, PAST OR PRESENT, HAVE ENJOYED, OR ENJOY, DRAWING CURVES. As a quizz, I enclose some pictures and my reader should guess their authors.









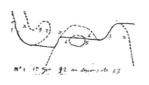




Detour! I like this chapter, but it is completely independent from the rest of the book.







4

Solution: next page.

Gauss's signature in 1794 (he was 17).

mations. He speaks of the "generation of curves by shadows", tries to classify these algebraic curves up to projective transfor-Linearum tertii Ordinis (1667). In modern terminology, Newton Picture 2 is a cubic curve drawn by Newton in his Enumantio lem which is discussed in this chapter.

Picture 1 was drawn by Gauss in his Nachlass, around the prob-

which is a wonderful definition of projective geometry.

·əɔɐds which is useful in the description of the boundary of Teichmüller This picture represents a "train-track", an important concept seometry of 3-manifolds' (1980) which has been very influential. Picture 3 is a drawing by Thurston in his Notes on the topology and

four ellipses and the many possible cases are in the background He figured out all the possible configurations of intersections of a German young princess, using diagrams bounded by ellipses. tres à une princesse d'Allemagne, he explained "Boolean" logic to Picture 5 is from a Swiss banknote in honor of Euler. In his Letwhich represent the first serious attempt to classify knots. Picture 4 is a knot projection by Tait (1884) in a series of papers

of the banknote.

soon after Poincaré's death by Birkhoff. as he passed away a few months later. The theorem was proved phism of the annulus. Actually, he did not prove this theorem on the number of fixed points of an area preserving diffeomor-"meroef is by Poincaré in an attempt to prove "his last theorem",

Gauss words

In this chapter, we will discuss a beautiful question raised by Gauss about curves in the plane. Note that we already discussed Gauss's proof of the fundamental theorem of algebra, based on the qualitative behavior of curves inside a disc.

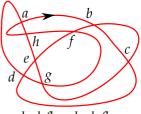
Volume 8 of Gauss's Werke contains a few pages¹³² (page 272 and 282-286) on immersed curves in the plane. One should be careful: these are the so-called *Nachlass*, notes which remained unpublished during Gauss's life, and one should not forget his motto "*Pauca sed matura*" (Few, but ripe). These pages should not be considered as an actual publication but more like a private draft.

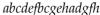
Draw a closed generic immersed curve $i : \mathbb{S}^1 \to \mathbb{R}^2$ in the plane. Generic means that multiple points are only double points with two different tangents. Label the double points by *n*-letters $a_1, ..., a_n$ (that Gauss called the *Knoten*). When one goes around the circle, one passes twice in each of these a_i 's and one therefore reads a cyclic word of length 2n in which each letter appears twice. *The closed curve therefore defines a chord diagram*.

The question raised by Gauss is to recognize which chord diagrams correspond to some planar curve. He first lists all possibilities for $n \le 8$, by hand! In the margin, the first 60 cases for n = 5.

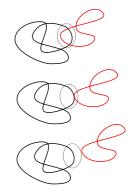
Then Gauss finds a necessary condition. Writing the word on a circle, between two occurrences of some letter, there should be an *even* number of letters. Some modern authors claim that this was a "conjecture" of Gauss and that he could not prove it. What a lack of respect! It seems clear to me that Gauss could prove it and did not take time to write it down in a private notebook.

One of the first theorems in topology, known to Gauss in his PhD, as we have already noticed, is that two closed curves in the plane intersecting transversally have an even number of intersection points. One of the possible proofs is to move the first curve by a generic path of translations so that at the end of the motion, there is no more intersection point. One then examines how intersection points appear or disappear in generic ¹³² C. F. Gauß. *Werke. Band VIII.* Georg Olms Verlag, Hildesheim, 1973. Reprint of the 1900 original.





abbccaddee	31.	aabbccddee	1.
adeed	32.	codced	2.
ddaee	33,	cddeer	з.
ddeen	34.	cddeer	4.
deade	35,	cdecde	5.
deeda	36.	cdeedc	6.
abbcdacdee	37.	aabccbddee	7.
acced	39.	bdeed	5.
aedce	39.	ddbee	9.
acecd	40.	ddeeb	10.
dcaee	41.	debde	11.
decea	42.	deedb	12.
deace	43.	aabcdbcdee	13.
deeca	44.	bceed	14.
ecaed	45.	bedee	15.
ecdea	46.	beecd	16.
eeacd	47.	debee	17.
eedca	48.	dceeb	15.
abcabcddee	49.	debce	19.
cdeed	50.	deecb	20.
ddcee	51.	eched	21.
ddeec	52.	ecdeb	22.
decde-	53.	eebcd	23.
deede	54.	eedcb	24.
abcadcbdee	55.	abbaccddee	25.
cheed	56.	cdeed	26.
cedbe-	57.	ddcee	27.
ceebd	58.	ddeec	29.
dbcee	59.	decde	29.
dbcec	60.	deedc	30.



situations. It is not difficult to see that generically, points appear or disappear in pairs.

A closely related fact has been noticed by all pupils drawing doodles, during boring math classes. If you draw a generic closed curve in the plane, the connected components of the complement can be colored in black and white like in a checker board. Just use white for the component at infinity and for some other component connect it to infinity by some generic arc and color white if this arc intersects the closed curve in an even number of points, and black otherwise. This is coherent because of the previous observation.

Now, Gauss's necessary condition is an easy corollary. Two occurrences of the same letter decompose the circle into two intervals I_1 , I_2 which give two closed curves in the plane, say γ_1 and γ_2 , starting from the same point. Slightly move these two curves to make them transverse. The number of letters in I_1 is equal to the number of intersection points between γ_1 and γ_2 plus twice the number of self-intersection of γ_1 . Therefore it is even. On the picture in the margin, one of the two loops from *b* to *b* is slightly shifted and shown as a dotted blue loop.

This necessary condition is not sufficient as Gauss knew very well.

Signed Gauss words

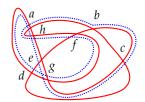
Gauss's problem has been solved many times, in many different ways, in different mathematical communities, basically topological or combinatorial. This is in tune with Poincaré's quote:

"[...] il n'y a plus des problèmes résolus et d'autres qui ne le sont pas, il y a seulement des problèmes plus ou moins résolus."

We will only present two solutions. See¹³³ for a history of the problem until 1972 and¹³⁴ for a more recent book.

We present first a solution of a simpler problem, using a topological argument, mixing ¹³⁵, ¹³⁶ and ¹³⁷. If one chooses an orientation of the plane, each double point of our generic curve defines two tangent vectors, so that one of them is "the first" and





¹³³ B. Grünbaum. *Arrangements and spreads*. American Mathematical Society Providence, R.I., 1972. Conference Board of the Mathematical Sciences Regional Conference Series in Mathematics, No. 10.

¹³⁴ C. Godsil and G. Royle. *Algebraic graph theory*, volume 207 of *Graduate Texts in Mathematics*. Springer-Verlag, New York, 2001.

¹³⁵ N. Chaves and C. Weber. Plombages de rubans et problème des mots de Gauss. *Exposition. Math.*, 12(1):53–77, 1994.

¹³⁶ G. Cairns and D. M. Elton. The planarity problem for signed Gauss words. *J. Knot Theory Ramifications*, 2(4):359–367, 1993.

¹³⁷ G. Cairns and D. M. Elton. The planarity problem. II. *J. Knot Theory Ramifications*, 5(2):137–144, 1996. the other is "the second". Going around the circle, as one meets a double point, one can mark a + sign if this is "the first" and a – sign otherwise. Said differently, the Gauss word is now decorated with signs, or exponents, ± 1 . Each letter occurs twice, with different signs.

The *signed Gauss's problem* (that Gauss did not consider) is the following. Given such a "signed Gauss word", can one decide whether it corresponds to some generic curve in the plane?

For each letter $a_1, a_2, ..., a_n$, consider an oriented cross, as in the margin. Each cross has two entering sides and two exiting sides. Each cross has two arms, labeled + and –.

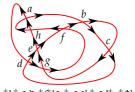
An oriented Gauss word w defines uniquely a way of glueing each exit side of each cross to some entrance side of some other cross. The result of this gluing operation is some oriented surface *S* with boundary containing an immersed oriented curve γ . Going around this curve, one reads precisely the oriented Gauss word w.

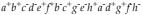
If *S* is planar so that it can be embedded in the plane, we solved our problem and we realized the curve in the plane. Conversely, if the word comes from some immersed curve in the plane, some neighborhood of its image is clearly a union of crosses, assembled as in *S*.

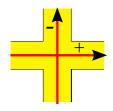
Therefore w is realizable by some immersed planar curve if and only if S is planar.

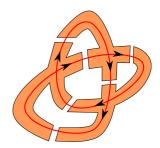
For the rest of this chapter, some familiarity with the basic theory of the homology of surfaces is necessary. This is a good opportunity to recommend the visual book by Fomenko¹³⁸. Opening this book, my reader will immediately understand why I like it! A more standard book by Massey is very accessible¹³⁹

Let *k* be the number of boundary components of *S*. Let \hat{S} be the surface obtained from *S* by gluing a disc to each of its boundary components. The surface *S* has the homotopy type of a graph with *n* vertices and 2n edges. Hence, the Euler-Poincaré characteristic of \hat{S} is n - 2n + k. We know that compact oriented surfaces without boundary are classified by their Euler-Poincaré characteristic. As a corollary, *S* is planar if and only if k - n = 2.









¹³⁸ A. Fomenko. *Visual geometry and topology*. Springer-Verlag, Berlin, 1994. Translated from the Russian by Marianna V. Tsaplina.

¹³⁹ W. S. Massey. *A basic course in algebraic topology,* volume 127 of *Graduate Texts in Mathematics*. Springer-Verlag, New York, 1991. This gives a very simple algorithm to decide if w is realizable. Start with w, glue the crosses, and count the number of components of the boundary: it should be n + 2. This is essentially due to Carter¹⁴⁰.

We now present another point of view. It follows from the classification of compact oriented surfaces with boundary that such a surface is planar if and only if any two closed transverse curves intersect in an even number of points. Indeed, as soon as the genus of a surface is ≥ 1 , it contains a punctured torus and one can find two curves intersecting exactly in one point. Hence, to check whether the genus of *S* is 0, it suffices to find a basis of its homology $H_1(S; \mathbb{Z}/2\mathbb{Z})$ modulo 2, and to compute the intersection.

There is an easy way to find a basis of $H_1(S; \mathbb{Z}/2\mathbb{Z})$. As a preliminary observation, note that an ordered pair of points (a^+, a^-) on the (oriented) circle defines an interval, as one travels in the positive direction from a^+ to a^- . I will say that the elements of this interval are "between a^+ and a^- ". We should be careful however that this interval is changed into its complement if one permutes the points.

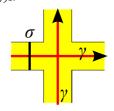
The curve γ is drawn on *S* and therefore defines a homology class $[\gamma]$. Moreover, for each i = 1, ..., n, the interval from a_i^+ to a_i^- on the circle (in the positive direction) defines a loop γ_i on *S* and a homology class $[\gamma_i]$ in $H_1(S; \mathbb{Z}/2\mathbb{Z})$. Note that when γ_i enters a cross, it does not change direction with the exception of the cross labeled a_i , where it turns right. Said differently, the intersection of γ_i with a cross different from the one labeled a_i is either empty, or a straight segment, or two perpendicular segments.

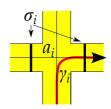
Lemma. The classes $[\gamma], [\gamma_i]_{1 \le i \le n}$ define a basis of $H_1(S; \mathbb{Z}/2\mathbb{Z})$.

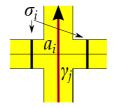
We know that *S* has the homotopy type of a connected graph with *n* vertices and 2*n* edges. The Euler-Poincaré characteristic is -n and is equal to 1 minus the rank of $H_1(S; \mathbb{Z}/2\mathbb{Z})$. Therefore this rank is (n + 1). In order to prove the lemma we just have to show that $[\gamma], [\gamma_i]_{1 \le i \le n}$ are linearly independent in $H_1(S; \mathbb{Z}/2\mathbb{Z})$.

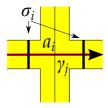
Any arc σ in *S* with endpoints in the boundary of *S* defines a linear form in $H_1(S; \mathbb{Z}/2\mathbb{Z})$: just count intersection points with

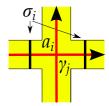
¹⁴⁰ J. S. Carter. Classifying immersed curves. *Proc. Amer. Math. Soc.*, 111(1):281–287, 1991.











 σ (always modulo 2). For instance, choose σ in some cross, as in the margin. Clearly γ intersects σ in only one point so that we know that $[\gamma]$ is not trivial. In the cross associated to the letter a_i , consider the sum σ_i of two curves as in the margin. The intersection of σ_i with γ_j is 0 if $i \neq j$ and 1 if i = j. The intersection of γ and σ_i is 0. Therefore the n + 1 linear forms σ_i and σ show that $[\gamma], [\gamma_i]_{1 \le i \le n}$ are linearly independent. The lemma is proved.

Now, the surface *S* has genus zero if and only if the intersection numbers of γ , γ_i are all 0, modulo 2.

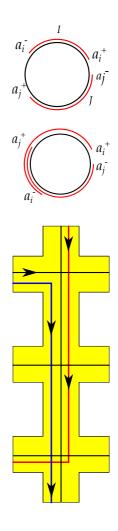
Let us compute the intersection number of γ and γ_i . To make them transverse, let us move γ slightly to its right so that we get a curve γ' which is transversal to γ_i . Do not forget that the surface *S* and the loops γ_i are oriented. We conclude that the intersection number of γ and γ_i is the number of letters between a_i^+ and a_i^- . We recover the Gauss's parity condition $\gamma \cdot \gamma_i \equiv 0 \pmod{2}$. *We assume from now on that it is satisfied*.

Let us compute the intersection number $\gamma_i \cdot \gamma_j$ modulo 2 of γ_i and γ_j .

If the letters a_i^{\pm} , a_j^{\pm} are not *linked*, there are two disjoint intervals *I*, *J* in the circle (or in the cyclic word) whose endpoints are a_i^+ , a_i^- and a_j^+ , a_j^- respectively. Since we can replace γ_i by $\gamma_i - \gamma$ in the computation of the intersection number we conclude that, in this unlinked case, γ_i . γ_j is the number of letters in the word with one occurrence in *I* and the second in *J*.

If the letters a_i^{\pm} , a_j^{\pm} are linked, the loops γ_i and γ_j are not transversal since they coincide on some non-trivial interval. Let us move γ_i slightly to the right, to produce some γ'_i , and let us move γ_j to the left, to get some γ'_j , which are now parallel on this common part. We can now count the intersection number of γ'_i and γ'_j . Look at the picture. There is one intersection in the cross a_j and none in the cross a_i . The other intersections correspond to a letter whose first occurrence is between a_i^+ and a_i^- and whose second occurrence is between a_j^+ .

We therefore get a very simple answer to the *signed* Gauss's problem.



Theorem. A signed Gauss word is realizable by a planar immersed curve if and only if the following conditions are satisfied.

- Between two occurrences of the same letter, there is an even number of letters (Gauss's parity condition).
- For every i, j such that the letters a[±]_i and a[±]_j are not linked, consider the disjoint intervals I, J whose endpoints are a⁺_i, a⁻_i and a⁺_j, a⁻_j. The number of letters in the word with one occurrence in I and the other in J should be even.
- For every i, j such that the letters a[±]_i and a[±]_j are linked, the number of letters with one occurrence between a⁺_i and a⁻_i and the other occurrence between a⁺_i and a⁻_j is odd.

Gauss's problem

We now come to Gauss's original problem: *non-signed* words. Of course, one could cheat and try all the 2^n ways of choosing signs on the word. That might take a terribly long time. Even Gauss's computational force could have been beaten by 2^n . Moreover this would not be very enlightening.

Note that Gauss's parity criterion is independent of the signs. The second condition, in the case where a_i^{\pm} and a_j^{\pm} are not linked, is also clearly independent of the signs. We therefore assume that they are both satisfied for a non-signed word w.

We introduce the so-called *interlace graph* G(w). Its vertices are the integers 1, ..., n and there is an edge between i and j if the two occurrences of a_i are linked with the two occurrences of a_j . If we choose some signed word \overline{w} whose unsigned associated word is w, we can use our previous method. For each edge eof G(w) we get a number $f(e) \in \mathbb{Z}/2\mathbb{Z}$, intersection of the two curves associated to the endpoints of e. This number depends on the signs, and not only on the word w. We think of f as a 1cochain on G(w), hence a 1-cocycle (since there are no 2-faces in a graph).

Let us examine how this cocycle changes when one changes the signs on \overline{w} . Let us begin by changing only the signs on one letter, say a_k . For every i, j such that the letters a_i^{\pm} and a_i^{\pm} are linked, in other words for each edge of the graph G(w), we have to compare two intersection numbers, for the two signed words $\overline{w}, \overline{w}'$ which only differ on the letter k. Clearly, these intersection numbers are equal if k is different from i and j. It turns out that they differ by 1 (modulo 2), when k = i or k = j. For instance, if k = i, we have to compare:

- the number of letters with one occurrence between a⁺_i and a⁻_i and the other occurrence between a⁺_i and a⁻_i, and
- the number of letters with one occurrence between a⁻_i and a⁺_i and the other occurrence between a⁺_i and a⁻_i.

Modulo 2, this difference is the number of letters between a_j^+ and a_j^- , *different from* a_i . This number is odd since we assumed that Gauss parity condition and a_i, a_j are linked.

A more general change of signs is defined by some function u from $\{1, ..., n\} \rightarrow \mathbb{Z}/2\mathbb{Z}$, that we can think of as a 0-cochain in our graph G(w). Let us check that the new 1-cocycle f' on G(w), after the sign change associated to u, is simply equal to f + du, where du is the *coboundary* of u. This du, evaluated on some edge e is by definition the difference (or sum since we work modulo 2) of the values of u at the two endpoints of e.

Since one can change signs one by one, it is enough to check this for a single change, but this is precisely what we already did.

It follows that the object which is well defined, independently of the signs, is the *cohomology class* of f in $H^1(G(w); \mathbb{Z}/2\mathbb{Z})$. This class is zero if and only if the cocycle is zero for some choice of the signs, i.e. if and only if the unsigned word w is realizable by an immersed generic curve in the plane.

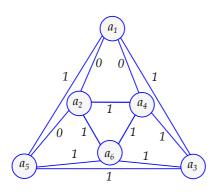
Finally, a cohomology class in a graph is trivial if and only if it is zero when evaluated on cycles. This gives a very efficient algorithm. Choose any signed word \overline{w} , compute the 1-cocycle, and sum its values on cycles in the interlace graph.

In their paper, Cairns and Elton give several examples showing that the previous conditions are independent. Here is an example showing that the signing is indeed important:

 $a_1a_2a_3a_4a_5a_1a_6a_3a_2a_5a_4a_6.$

On checks easily that Gauss's parity condition is satisfied as well as the second condition in the non-linked case.

The interlace graph is the following.



¹⁴¹ G. Moran. Chords in a circle and linear algebra over GF(2). *J. Combin. Theory Ser. A*, 37(3):239–247, 1984.

To see that the third condition is *not* satisfied, let us choose some signing, for instance.

$$a_1^+a_2^+a_3^+a_4^+a_5^+a_1^-a_6^+a_3^-a_2^-a_5^-a_4^-a_6^-$$

One can then evaluate the corresponding 1-cochain. This is shown on the edges of the graph. It is now easy to find a cycle in the graph, for instance $a_1 \rightarrow a_3 \rightarrow a_5 \rightarrow a_1$, for which the sum of the values of the cochain is 1.

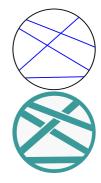
The genus of a chord diagram

Consider a chord diagram \mathcal{M} with *n* pairs of letters. Take an annulus and glue *n* bands on its boundary according to \mathcal{M} , as in the figure in the margin. You get a surface $S(\mathcal{M})$ with boundary, which has some genus (which is by definition the genus of the closed surface obtained after gluing discs on each boundary component): this is *the genus* $g(\mathcal{M})$ *of the chord diagram*.

There is a nice way to compute this genus, due to Moran¹⁴¹. Consider the $n \times n$ matrix with coefficients $a_{ij} \in \mathbb{Z}/2\mathbb{Z}$ equal to 0 if the two occurrences of a_i are linked with the two occurrences of a_j : the *incidence matrix* of the interlace graph, modulo 2.

Theorem. *The genus of a chord diagram is half the rank of the incidence matrix (modulo 2) of the interlace graph.*





The proof given by Moran is rather involved but one can prove it in the following manner.

The chords can be seen as arcs in S(M).

One can also see these chords as arcs in the 2-dimensional disc.

Glue the disc and $S(\mathcal{M})$ along the outer circle to get a surface $S'(\mathcal{M})$. The two copies of each arc define loops $b_1, ..., b_n$ generating the homology of $S'(\mathcal{M})$. In this basis the intersection of b_i and b_j is 0 if i, j don't link and 1 if they do link.

We now glue *k* discs along the boundary components of $S'(\mathcal{M})$ in order to produce a closed oriented surface $\hat{S}(\mathcal{M})$. The embedding of $S'(\mathcal{M})$ in $\hat{S}(\mathcal{M})$ induces a surjection in the first homology modulo 2. Indeed any loop in $\hat{S}(\mathcal{M})$ can be homotoped away from the discs that have been added. However, this embedding does *not* induce an injection since when we glue discs along the boundary, we kill each boundary component in homology: they are now... boundaries of discs. Nevertheless, any loop in the kernel is in the kernel of the intersection form of $S(\mathcal{M})$ since it can be moved to a collection of curves parallel to the boundary. It follows that the intersection form on $S'(\mathcal{M})$, modulo its kernel, is isomorphic to the intersection form of $\hat{S}(\mathcal{M})$. We know that for a closed oriented surface of genus *g* the intersection form is non-degenerate of rank 2*g*.

A theorem by Lovász and Marx

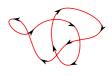
There is a different solution to Gauss's problem. It fits very well with our description of separable permutations as those avoiding the patterns 3142 and 2423. Interestingly, this theorem is published with no proof¹⁴². I encourage the reader to reconstruct it.

Given a generic immersed curve there are two ways to delete a given double point, illustrated in the margin. In the first, the curve is split into two components, so that one can choose one of them.

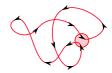
From the combinatorial point of view, these two operations can be expressed in the following way.



¹⁴² L. Lovász and M. L. Marx. A forbidden substructure characterization of Gauss codes. *Acta Sci. Math.* (*Szeged*), 38(1–2):115–119, 1976.







– Starting from a word w = aUaV, delete *a* and consider the word UV^{-1} (all words are written cyclically).

– Starting from a word w = aUaV, delete *a* and all the letters that appear in *V*.

Therefore, if we have a word w, we can produce some other words with less letters. The pictures in the margin show that the new words are realizable if the first was. One can continue and produce new shorter words. These shorter words are said to be *contained* in the initial word w.

Theorem. A Gauss word is realizable if and only if it does not contain the word $a_1a_2...a_na_1a_2...a_n$ for *n* even.

Note that the interlace graph of $a_1a_2...a_na_1a_2...a_n$ is the complete graph on *n* vertices.

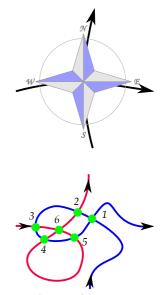
A Gaussian operad

Let us define an operad structure on the set of Gauss words. More precisely, we will consider a generic *marked* immersed curve in the plane $\mathbb{R}^2 \simeq \mathbb{C}$. "Generic" means as before that multiple points are only double points with two different tangents. "Marked" means that we have chosen one of the double points at the "starting" point.

Since the plane and our curve are oriented, any double point defines a compass rose: the four intersection points with a small circle around the point can be labeled by the cardinal directions.

If one sends the marked double point at infinity by inversion, we get a picture composed of two oriented "long curves", γ_b , $\gamma_r = \mathbb{R} \rightarrow \mathbb{R}^2$ (blue and red) with the following properties.

- The blue (resp. red) curve γ_b (resp. γ_r) goes from South to East (resp. from West to North). More precisely γ_b(t) is equal to *it* for large negative values of t and to t for large positive values of t (resp. -t and *it*).
- γ_b and γ_r are immersed and their union only has transversal double points.



An element of Γ_6 .

Let us denote by Γ_n the set of pairs of curves satisfying these properties and having *n* double points, up to orientation preserving diffeomorphisms of the plane.

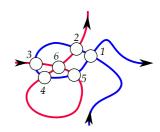
There is a natural operad structure on the union of the Γ_n 's. Take a pair (γ_b , γ_r) of blue-red curves as above having *n* double points. Note that one can order the double points of (γ_b , γ_r), going first along γ_b and then along γ_r .

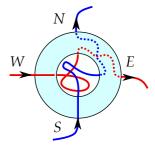
Choose *n* pairs of blue-red curves $(\gamma_{b,i}, \gamma_{r,i})$ (for i = 1, ..., n), having $k_1, k_2, ..., k_n$ double points. Dig small discs around the double points of (γ_b, γ_r) . Now we would like to insert the $(\gamma_{b,i}, \gamma_{r,i})$'s into the *n* disks, respecting the cardinal directions. However, this is not possible. When we dig a hole, blue curves go from South to North and red curves go from East to West, so that this is not coherent with the South-East and West-North behavior of the blue and red curves $(\gamma_{b,i}, \gamma_{r,i})$ that we want to insert. It is easy to bypass this problem. Before inserting in the $(\gamma_{b,i}, \gamma_{r,i})$'s, it suffices to insert first a standard annulus containing oriented arcs switching North and East.

The result of this cut and paste operation is a pair of curves with $k_1 + ... + k_n$ double points.

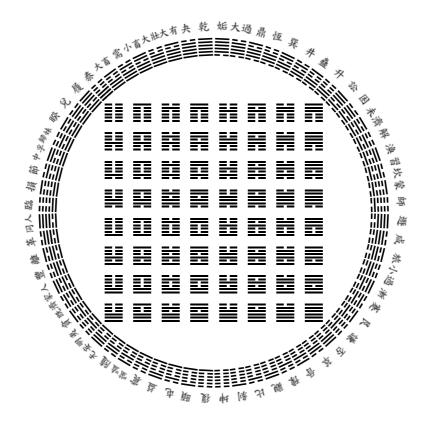
This is the "Gaussian operad". Can you find a generating system? relations among generators?

To finish this chapter on some wide opening, I recommend the book¹⁴³ which is a remarkable and understandable introduction to Vassiliev knot invariants, where chord diagrams play a crucial role.





¹⁴³ S. Chmutov, S. Duzhin, and J. Mostovoy. *Introduction to Vassiliev knot invariants*. Cambridge University Press, Cambridge, 2012.



The $2^6 = 64$ Chinese hexagrams consist of six horizontal bars which can be either connected or disconnected. They appeared in the *I Ching* — the book of Changes — written more than 2500 years ago and are commonly used as a divination tool. Originally, they were ordered in a mysterious way, usually attributed to King Wen, that scholars are still trying to decipher. One thousand years ago, Shao Yong ordered them as shown in the picture, in a circle and in a square. In 1701, the jesuit Joachim Bouvet sent a copy of this configuration to Leibnitz who explained it in terms of binary expansions and wrote one of the first systematic expositions of arithmetics in base 2. This is an interesting example of interaction between eastern philosophy and western science. I will discuss these I Chings a little bit more in the final section of this chapter.



Analytic chord diagrams

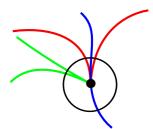
IN THIS CHAPTER, WE REACH ONE OF OUR GOALS: the precise description of the chord diagrams that occur in the neighborhood of a singular point of a planar real analytic curve.

Recall that any such curve F(x, y) = 0 intersects a small circle $|x|^2 + |y|^2 = \epsilon^2$ at an even number of points which come in pairs, each pair being associated to some real branch.

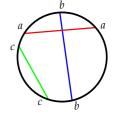
One can think of this structure as a cyclic word of length 2n in which every letter occurs exactly twice (where the names of the letters are irrelevant). To be more pedantic (and precise), we are discussing fixed point free involutions on $\mathbb{Z}/2n\mathbb{Z}$ up to conjugacies by cyclic permutations. One can also draw some chords in a circle.

The total number of these *chord diagrams* of length 2*n* has been studied in many papers. See for instance¹⁴⁴ with strong motivations from knot theory. The problem would be easy if, instead of a cyclic word, one looks for standard (non-cyclic) words of length 2*n* in which every letter occurs exactly twice and in which the names of the letters are irrelevant. Indeed, one writes the first letter of the word and one can choose any of the remaining 2n - 1 locations for the other letter which is identical to the first, then one writes the second letter in the first available free place and one chooses the other identical letter in any of the 2n - 3 remaining locations etc. Therefore the total number of these words is $(2n - 1) \cdot (2n - 3) \cdots 3 \cdot 1$. These numbers are sometimes called *double factorials* and denoted by (2n - 1)!!.

This chapter is the most technical of the book. It serves as a kind of final destination for our promenade and it contains the only new results. We hope the reader will be repaid for their effort.



A curve with three branches.



ababcc

¹⁴⁴ A. Stoimenow. On the number of chord diagrams. *Discrete Math.*, 218(1-3):209– 233, 2000.

¹⁴⁵ D. Callan. A combinatorial survey of identities for the double factorial. available online arXiv:0906.1317, 2009.

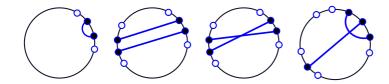
Caution! The double factorial (2n - 1)!! is not the factorial of the factorial.

One would be tempted to divide (2n - 1)!! by 2n to take into account the cyclic permutations, but some words do admit symmetries and this is why the combinatorics is more subtle. In any case, it follows from this discussion that the number of chord diagrams of length 2n grows super-exponentially in n. We will see that a very tiny proportion of chord diagrams are *analytic*, in the sense that they are associated to some planar analytic curve.

A necessary condition

Recall that in the first chapter of this book we showed that for any separable permutation, one can find two consecutive integers whose images are consecutive. This was the key-point which enabled us to produce an algorithm deciding if a permutation is separable. We now prove a similar property for analytic chord diagrams.

Fundamental lemma o. For any analytic chord diagram w with $n \ge 2$ chords, one can find two letters whose four occurrences define one or two intervals inside w. In other words, we can find at least one of the following in the cyclic word: ...bb..., ...ab...ba..., ...ab...ab..., ...ab.ba.



Use Stirling's formula to show that (2n - 1)!! is equivalent to $\sqrt{2} \left(\frac{2}{e}\right)^n e^{n \ln n}$ when *n* tends to infinity. So (2n - 1)!! is indeed growing super-exponentially, but not much faster. For instance it is small when compared with $C\lambda^{n^{\alpha}}$ for any $\alpha > 1$ and $\lambda > 1$.

Note that if a cyclic word contains ...*bb*... and if we call *a* the letter which is immediately before or after this *bb*, then the four occurrences of *a*, *b* define one or two intervals.

© Some theorems or lemmas are so famous that it seems to be forbidden to use words like "Theorem A, B" (Cartan), or "Fundamental lemma" (Ngo).



Impossible five branches.

Let us observe that this implies immediately the theorem that was stated in the preface.

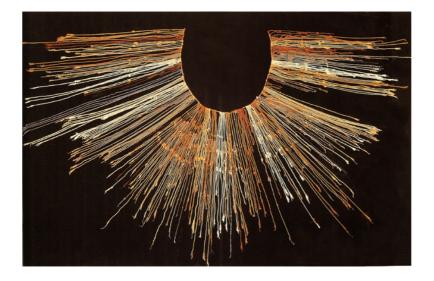
Theorem. There is no singular analytic curve in the plane consisting of five branches intersecting a small circle as in the picture in the margin.

Indeed, in this chord diagram, one checks that there is no pair of colors (or letters if one prefers) such that the union of their four occurrences defines one or two intervals.

The proof of this lemma will require some effort.

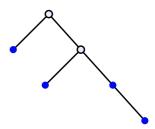
Let us blow up

Start with some singular point of some analytic curve in the plane. Blow it up a first time. We get a curve in some Moebius band, whose singular points are on the exceptional divisor, core of the Moebius band. If things go well, the singular point splits into several singular points, presumably simpler. Let us blow up all of them. It could happen that after one blow up, we still have a unique singular point on the divisor. Then we blow it up a second time. Let us continue the blowing up process as many times as necessary. We know that after some time, the singularity will be *resolved*. This means that the strict transform of the initial curve is now a collection of n disjoint smooth curves intersecting transversally the exceptional divisor.



A beautiful Quipu, from the archeological museum of Lima: a knotted-string device that was used by the Incas for recording statistical information. Like a blown up projective line?

This exceptional divisor is a union of real projective lines which are circles intersecting transversally. Consider the graph whose vertices are these projective lines and where an edge connects two vertices if the projective lines intersect. This graph is a tree as can be easily seen by induction. Indeed, in the inductive process of desingularization, at each step we blow up a point which can be either a smooth point of the exceptional divisor, or an intersection of two projective lines. In the first case, we just



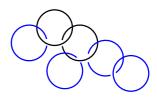
graft a new leaf to a tree and in the second case, we split an edge into two edges. The first projective line, coming from the first blow up, can be considered as the root of this tree.

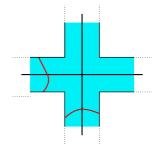
It will be convenient to blow up once more each of the *n* points on the exceptional divisor, if necessary, introducing new projective lines, in order to make sure that at the end of the process each projective line contains *at most* one point of the strict transform.

Let us sum up. Given a singular point of some curve C defined by F(x, y) = 0, we can construct:

- A surface *S* with connected oriented boundary.
- An exceptional divisor *E* ⊂ *S*, consisting of a certain number of circles intersecting transversally, each pair meeting at most once. The associated intersection graph is a rooted tree. The embedding *E* ⊂ *S* is a homotopy equivalence.
- A finite disjoint union Ĉ of analytic *smooth* curves in S intersecting transversally E in such a way that each component of E intersects Ĉ in at most one point. One can assume moreover that Ĉ is transversal to the boundary of S and that each of its components intersects the boundary in two points.
- A blowing down analytic map $\pi : S \to \mathbb{R}^2$, collapsing *E* to the origin, which is a diffeomorphism from $S \setminus E$ onto some small punctured disc, and which maps the curve \hat{C} to C.

Recall that each loop in *S* can be orienting or disorienting. The self-intersection, modulo 2, of the strict transform of a closed curve passing through the blown up point is equal to the self-intersection of the curve plus 1. In the inductive construction, when a projective line appears for the first time in the exceptional divisor, it is the core of a Moebius band, of selfintersection 1. Later on, some of its points may be blown up. Each of these blowing ups permutes the orienting/disorienting status of a component of the divisor. The previous pictures in the margin (six lines, a tree with six vertices, and six circles) correspond to the same example that we discussed in the chapter on





necklaces: it is obtained after six blowing ups. I indicated in blue the components which correspond to Moebius bands.

Some of the components of *E* intersect the desingularized curve \hat{C} : they define some of the leaves in the desingularization tree. Let us call those leaves "colored". Observe that some leaves might be non-colored.

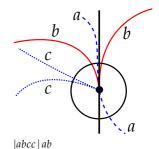
Note that if one chooses some orientation of each component of *E*, the corresponding tree is planar so that the children of any node are linearly ordered. Changing the orientation reverses this order.

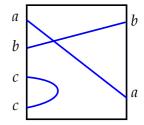
Marked diagrams

If we assume that our initial curve F(x, y) = 0 does not contain the *y* axis, we can somehow consider this axis as an additional branch and desingularize this new curve xF(x, y) = 0. We therefore have now n + 1 smooth disjoint curves in some surface *S* intersecting transversally the boundary, one of them corresponding to the *y* axis. Going around the (connected) boundary of *S*, one reads a 2n + 2 chord diagram with a marked pair associated to x = 0 and decomposing our analytic chord diagram in two components (one of them possibly empty). Choosing one of the two marked points as a starting point, we get the two words *Left* and *Right*. We will speak of a *marked chord diagram*, consisting of two words *Left* and *Right* of total length 2n such that every letter occurs exactly twice in their union. Note that one of the two sides can be empty. I use vertical bars to separate the left and right parts, as in the margin example |abcc|ab.

I wish to describe the structure of the set AMC of *analytic marked chord diagrams* associated to singularities of planar curves (not containing the *y* axis).

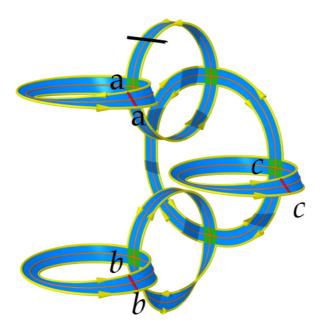
One can draw a marked chord diagram in a square where chords connect points which are on the left or right side, as in the margin.





An example

Look at the following necklace.



This is the same object that we already described in the chapter on Moebius necklaces. We can see six blow ups, producing six bands, two orientable and four non-orientable. The exceptional divisor consists of the six cores of the six bands. The desingularized curve consists of three red arcs, labeled a, b, c, each intersecting the boundary of *S* in two points. On top, one sees in black the strict transform of the *y* axis. Going around the boundary of *S*, starting from one of the points on the black arc, we can read the corresponding analytic chord diagram. Just follow the arrow and read |ab|acbc! I must admit that it is not so easy to follow the arrows!

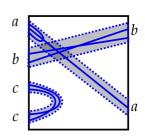
An operad

We now show that the set AMC of analytic chord diagrams has a natural structure of an operad. Consider a marked chord diagram w of length 2n. Name its letters $a_1, ..., a_n$ in the following way. Start from the top of the left part and name a_1 the first chord, then go down along the left part and then up along the right part and name $a_2, a_3, ...$ the chords that you meet in that order. Now, given n marked chord diagrams $w_1, ..., w_n$, one can define the action of w on $(w_1, ..., w_n)$ in the obvious way. Insert the left (resp. right) part of w_i in the place of the first (resp. second) occurrence of the *i*-th letter of w. The "first" and "second" make sense if we write the word *Left* on the left of the word *Right*. One can also see this operation in the following way. Draw w and $w_1, ..., w_n$ as a chord diagrams in a square, thicken the chords of w, creating rectangles, in which one can insert $w_1, ..., w_n$.

We will show that these insertions transform analytic marked chord diagrams into analytic marked chord diagrams. However, before we prove that, let us get rid of these annoying considerations about choosing an orientation on the circle, and choosing left and right sides. Let us observe that AMC is stable under three natural involutions. For any pair of words (*Left*, *Right*) in AMC, one can permute its two components, or reverse the order of each of the words. Indeed in an equation F(x, y) = 0, one can replace (x, y) by (-x, y) or (x, -y) or (x, xy).

We now show that the insertion operation does indeed preserve AMC. If w is a marked chord diagram of length 2n, associated to some curve C, one can construct a desingularization as before. Each of the n smooth components in S intersects the divisor E in a single point. If $w_1, ..., w_n$ are n analytic marked chord diagrams, associated to n singular points of n curves, one just "deposits" them at the corresponding point on E, using the exceptional divisor as their vertical axis. Then, one looks at the blowing down image to get a composite singular curve in the neighborhood of the origin. By definition, we get another marked analytic chord diagram whose two words are indeed obtained by inserting $w_1, ..., w_n$ "into" w.

Hence, AMC has indeed a natural structure of an operad and we want now to describe its structure in detail.



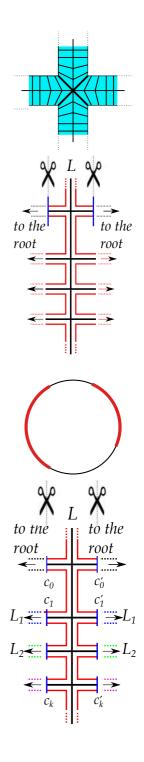
Observe that the transformation $(x, y) \mapsto (x, xy)$ preserves each vertical line, collapses the axis x = 0 to the origin, and reverses the orientation for x < 0. This is not a surprise: this is a blow down map. The square of this operation preserves the orientation on each vertical line (for $x \neq 0$).

A proof of the fundamental lemma

A first trivial observation is that the operation of deleting both occurrences of some letter transforms an analytic chord diagram into some other analytic chord diagram. It corresponds to deleting a branch.

Start with some chord diagram associated to some analytic curve. Consider a desingularization tree as before. There is a projection p of the surface S onto the exceptional divisor E which is a homotopy equivalence. For every point $x \in E$, the fiber $p^{-1}(x)$ is an arc connecting two points of the boundary if x is a regular point and two arcs if it is the intersection of two circles. Choose some regular point x_0 in the first circle (the root) so that $p^{-1}(x_0)$ decomposes the boundary of *S* in two intervals. Choose one of these two intervals as "the left" interval, so that now our analytic chord diagram has been marked. Let L be some node of the tree, i.e. one of the projective lines that constitute the exceptional divisor E. There is a unique chain of nodes going from *L* to the root. Let us cut two disjoint arcs in *S* as in the figure, in order to disconnect L from the root in S. The four endpoints of these arcs decompose the circle boundary of S in four intervals. Two of them correspond to "what is in L or below L'' in the tree. Going around the boundary of *S* and reading the chord diagram, one therefore finds these two disjoint intervals of consecutive letters, whose union is stable under the involution sending each occurrence of a letter to the other occurrence. In other words, every node L in the tree defines a marked chord diagram $w_{-}(L)$ which is a subset of the original chord diagram and which is "connected" in the sense that its left and right parts are intervals in w. Note that these intervals could be empty if there is no colored leaf below *L*. If there is a colored leaf below *L*, at least one of the two intervals is non-empty, but it could be the case that only one is not empty.

Suppose now that the node *L* has *k* children $L_1, ..., L_k$ in this order (and one parent). Let us draw 2(k + 1) curves in *S*, denoted $c_0, c'_0, c_1, c'_1, ..., c_k, c'_k$, as in the margin. If one cuts *S* along c_i and c'_i , the boundary circle is decomposed into four intervals, as before. Two of them, denoted J_i, J'_i , are below *L* and contained



in the union of the two components of $w_{-}(L)$. These intervals for i = 1, ..., k are pairwise disjoint. Therefore, we get k pairs of disjoint intervals contained in $w_{-}(L)$. If one chooses a point in each of these 2k intervals, we get some marked chord diagram w(L). When writing the word associated to w(L) one can use the letters $L_1, ..., L_k$.

It should be clear from the picture that $w_{-}(L)$ is obtained by insertion of $w_{-}(L_1), ..., w_{-}(L_k)$ in w(L).

We now examine the nature of w(L) and show that the associated word in $L_1, ..., L_k$ is very special. Indeed, it is clear from the picture that if $1 \le i < j \le k$, the 2(j - i + 1) occurrences of the letters $L_i, L_{i+1}, ..., L_j$ is the union of one or two intervals in w(L). Let us call a marked chord diagram *monotonic* if it satisfies this condition.

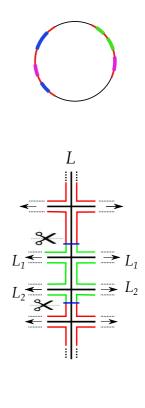
Think of a rooted tree as a genealogy tree, the root being the founding member of the family. Each node has a certain number of descendants, some of them being colored leaves. Let l be one of the youngest members of the family having at least two colored leaves as descendants. Among the children of l, let $l_1, ..., l_k$ be the list of those having at least one colored descendant (ordered in this way along l). We have $k \ge 2$ since otherwise one of the children of l would have at least two colored descendants. For the same reason, each l_i has a unique colored descendant.

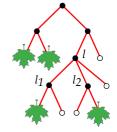
In other words, each of the l_i 's is associated to a unique letter, say a_i , and corresponds to the chord diagram $a_i a_i$, which could be seen as $|a_i a_i| \emptyset$, or $|a_i| a_i$ or $|\emptyset| a_i a_i$. It follows that $w_-(l)$ is obtained by inserting 2-letter marked chord diagrams in a monotonic marked chord diagram. In particular, one can find two letters a_1, a_2 such that the union of their four occurrences constitutes one or two intervals in the original chord diagram.

This is the end of the proof of the fundamental lemma.

More non-analytic diagrams

We have seen that deleting some letters in an analytic chord diagram produces another analytic chord diagram. We say that a chord diagram is a *basic non-analytic chord diagram* if it is non-





Colored leaves are green!

·

analytic but becomes analytic as soon as one deletes a single letter. Clearly a chord diagram is analytic if and only if it does not contain a *basic non-analytic chord diagram*. Recall that in an analogous situation, where we discussed separable permutations, we showed that a permutation is separable if and only if it *does not* contain the Kontsevich permutation (2, 4, 1, 3) or its reverse permutation (3, 1, 4, 2), so that in this case we had only two basic non-separable permutations. We will see that the situation is more complicated in the case of chord diagrams.

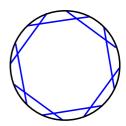
Theorem. *There is an infinite number of basic non-analytic chord diagrams.*

Here is an example that we will denote by C_n ($n \ge 5$). Consider the 2n points of $\mathbb{Z}/2n\mathbb{Z}$ ordered in a natural way on the circle. The chord diagram pairs 2k and 2k + 3 for k = 1, ..., n. For n = 5, this is the previous example of the non-analytic 5-chord diagram that we already noticed.

One sees easily that this chord diagram is not analytic for the same reason as in the case n = 5. We still have to show that if one deletes one letter, the remaining chord diagram is analytic. For this, we need a *sufficient analyticity condition*. This will be provided by a very simple algorithm deciding if a chord diagram is analytic.

Theorem. *The following algorithm decides if a chord diagram w with at least two chords is analytic:*

- 1. Look for two letters a and b in w whose four occurrences define one or two intervals.
- 2. If you don't find such a pair, the chord diagram is not analytic.
- If you find ...ab...ab..., ...ab...ba..., ...a...bab... or ...a...abb... or ...a...bba..., delete the letter b, producing a chord diagram w with one less chord.
- 4. If \bar{w} has at least two chords, substitute w for \bar{w} and start again.
- 5. If \bar{w} has only one chord, the original diagram w is analytic.



The proof is easy. The only thing that we have to show is that if a chord diagram w contains ...ab...ab...ba..., ...a...bab... or ...a...abb... or ...a...bba..., then the chord diagram \bar{w} obtained by deleting b is analytic *if and only if* w is analytic. We know that if w is analytic so is \bar{w} . Conversely, w is obtained from \bar{w} by inserting a two letter chord diagram and we proved that the insertion operation preserves analyticity.

En passant, note the following simple consequence. Given a chord diagram w, one can delete all pairs of consecutive and identical letters (that is to say all occurrences of ...*aa*...). The resulting non-stuttering chord diagram w_{ns} is analytic if and only if w is analytic.

Let us test our algorithm on the previous chord diagram on $\mathbb{Z}/2n\mathbb{Z}$. Deleting one chord, one gets the chord diagram on the margin. The first three letters have the form (*bab*), so one may delete *b* and continue. This chord diagram is therefore analytic and we have prove that there is an infinite number of basic non-analytic chord diagrams.

With a computer

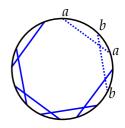
In order to count analytic chord diagrams, one can use a computer to test for small values of *n*. This is easy. One first lists all possible words of length 2n in which each letter occurs twice. The only subtlety is to take into account the cyclic character of the word under consideration. Here is the result for $n \leq 7$.

In the following table:

– "Words" means "words of length 2n in which each letter occurs twice". We have seen that the number of these words is the double factorial of 2n - 1.

– "Chord diagrams", as we have defined them, are words up to cyclic permutations.

- The image of a chord diagram by a symmetry with respect to some line is another diagram, which can be the same diagram or not. The item "up to symmetry" counts the number of words up to these dihedral symmetries.



а

b

n	2	3	4	5	6	7
Words	3	15	105	945	10395	135135
Chord diagrams	2	5	18	105	902	9749
Up to symmetry	2	5	17	79	554	5283

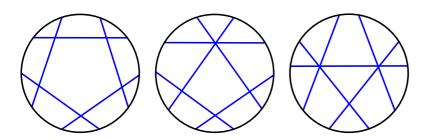
The On-Line Encyclopedia of Integer Sequences, A007769, A054499, A279207, A279208. Neil Sloane added the last two sequences based on a preliminary version of this book.

One then counts the number of *analytic* chord diagrams. This is in principle not difficult, using the algorithm that we described earlier.

The result is:

n	2	3	4	5	6	7
Analytic diagrams	2	5	18	102	817	7641
Up to symmetry	2	5	17	76	499	4132

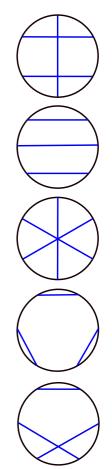
It follows that for $n \le 4$, all chord diagrams are analytic. Among the 105 diagrams with 5 chords, only 3 are not analytic, denoted C_5 , X_1 and X_2 . These are the following.



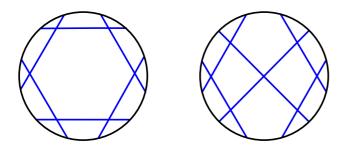
We have already met the first diagram, denoted C_5 in the preface. It was not difficult for me to guess it. I must admit that I did not find the two others by hand but with a computer.

Among the 902 chord diagrams with 6 chords, 85 are not analytic. However, the non-analyticity of most of them is due to the fact that one of their sub-diagrams is not analytic. We find only two diagrams with 6 chords which we have already called "basic": they are non-analytic and all their sub-diagrams are analytic.

Observe that the first one is the member C_6 of the infinite family of basic diagrams C_n that we already described. It corresponds to $\mathbb{Z}/12\mathbb{Z}$ where one connects an even number $n \pmod{n}$

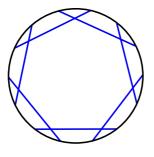


The 5 chord diagrams with 3 chords.



The 2 basic non-analytic chord diagrams with 6 chords: C_6 and X_3 .

12) to $n + 3 \pmod{12}$. Among the 9749 chord diagrams with 7 chords, 2108 are not analytic. The only basic non-analytic example is C_7 .



The unique basic nonanalytic chord diagram with 7 chords: C_7 .

Interlace graphs

One of the pleasant aspects of random promenades is that they are full of surprises. Christopher-Lloyd Simon is an undergraduate student at *École Normale Supérieure de Lyon* and he kindly agreed to read the first draft of this book. While he was reading a preliminary version of this chapter he had the brilliant idea to transfer the discussion from the chord diagrams to their associated *interlace graphs*. I recall that we already met this concept when we discussed Gauss's words for generic immersed curves in the plane. Given a chord diagram, the set of vertices of its interlace graph is simply the set of chords, and edges connect linked (or intersecting) chords. Not every graph comes from a chord diagram and a graph might come from several chord diagrams. Nevertheless, the interlace graphs coming from analytic chord diagrams turned out to be easy to analyze. The icing on the cake is that these graphs have been introduced forty years ago in a totally different context and are very well understood. Thanks to this new perspective, we can show that C_n ($n \ge 5$), X_1, X_2, X_3 are the only basic non-analytic chord diagrams.

Trees (again!) and hyperbolic metric spaces

A connected graph defines a metric space on its set of vertices. The distance between two vertices is, by definition, the length of the shortest path connecting them. From that point of view, it is very natural to look for a completely metrical characterization of trees. Let us describe a slightly more general problem. Consider a finite graph and choose some length for each edge, which could be any positive real number. Define the length of a path as the sum of the lengths of its edges and the distance between two vertices as the smallest length of a path connecting them. One speaks of a *metric graph*. We are looking for a characterization of metric spaces arising in this way from *trees*, that we call *metric trees*. Here is the answer. Let (*E*, *d*) be a finite metric space. Choose four points x_1, x_2, x_3, x_4 in *E* and compute the sum of the three pairs of diagonals:

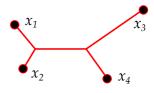
 $d(x_1, x_2) + d(x_3, x_4)$; $d(x_1, x_3) + d(x_2, x_4)$; $d(x_1, x_4) + d(x_2, x_3)$.

Let *s* (resp. *m*, *l*) be the smallest (resp. medium, largest) of these three numbers: $s \le m \le l$. It turns out that a finite metric space is isometric to a subset of a metric tree if and only if for every quadruple of points we have m = l. This is not difficult to prove and I leave it as an exercise *M*25. The lazy reader might see the proof in this short paper¹⁴⁶.

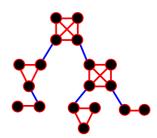
One should be careful. A graph, where all edges have length 1, can be isometric to a subset of a metric tree without being itself a tree. Look at the example in the margin. In graph theory, those graphs are called *block graphs*. In order to construct them, start with a tree, delete some of its vertices and replace them by *cliques*, i.e. finite graphs where all pairs of vertices are connected, as in the figure. I suggest that my reader proves that this



Christopher-Lloyd Simon.



¹⁴⁶ P. Buneman. A note on the metric properties of trees. *J. Combinatorial Theory Ser. B*, 17:48–50, 1974.



is indeed a characterization of block graphs (*M*15 and, in case of emergency, see¹⁴⁷).

In the 1980's, Gromov developed a geometric theory for hyperbolic spaces which had a very strong influence on combinatorial and geometric group theory (unfortunately not part of our promenade). The definition is the following. A metric space (E, d) is called *hyperbolic* if there exists some $\delta \ge 0$ such that for every quadruple of points as above, *m* and *l* are "almost equal", i.e. $l - m \leq \delta$. Note that any finite metric space is trivially hyperbolic (for δ sufficiently big) so that this concept is only relevant for geometry "in the large". There are many equivalent formulations of this property, the most popular (for geodesic metric spaces) being that all geodesic triangles are slim. Consider three points x, y, z and choose three geodesics [x, y], [x, z], [y, z] connecting them. Every point in [x, y] should be at some uniformly bounded distance from the union $[x, z] \cup [y, z]$, independently of the choice of x, y, z (see the picture). This concept is remarkably robust. For instance, the universal cover of a negatively curved compact Riemannian manifold is hyperbolic. A non-trivial fact is that this property is invariant under quasi-isometries. Two metric spaces (E_1, d_1) and (E_2, d_2) are quasi-isometric if there exist maps $f : E_1 \rightarrow E_2$ and $g : E_2 \rightarrow E_1$ and constants K > 0, a > 0, b > 0such that for every x_1, y_1 in E_1 and x_2, y_2 in E_2 :

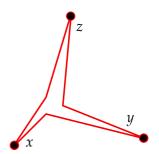
$$\begin{aligned} K^{-1}d_1(x_1, y_1) - a &\leq d_2(f(x_1), f(y_1)) \leq Kd_1(x_1, y_1) + a \\ K^{-1}d_2(x_2, y_2) - a &\leq d_1(g(x_2), g(y_2)) \leq Kd_2(x_2, y_2) + a \\ d_2(f \circ g(x_2), x_2) \leq b \\ d_1(g \circ f(x_1), x_1) \leq b. \end{aligned}$$

These metric spaces are well approximated by trees. For more about this theory, the reader is encouraged to read¹⁴⁸.

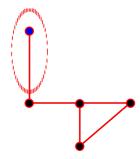
Dismantable graphs

In what follows, all graphs are finite, with no loops and no multiple edges. All edges have length 1. Starting from a tree, you can strip off its leaves and do it again until the tree has been ¹⁴⁷ F. Harary. A characterization of block-graphs. *Canad. Math. Bull.*, 6:1–6, 1963.

A metric space (E, d) is geodesic if for every pair of points (x, y) there exists an *isometric* embedding $i : [0, d(x, y)] \rightarrow E$ such that i(0)) = x and i(d(x, y)) = y.



¹⁴⁸ É. Ghys and P. de la Harpe, editors. Sur les groupes hyperboliques d'après Mikhael Gromov, volume 83 of Progress in Mathematics. Birkhäuser Boston, Inc., Boston, MA, 1990. Papers from the Swiss Seminar on Hyperbolic Groups held in Bern, 1988.



Pendant edge.

stripped completely naked. Conversely, any tree can be constructed by successive additions of "pendant leaves", starting with the tree with only one vertex.

Let me define another "stripping operation" in a graph. Two vertices x, y in a graph are called *twins* if they have the same neighbors (different from x or y). They are called *true or false twins* depending on the existence of an edge connecting them. Given two twins in a graph, you can merge the two in a single vertex.

Definition. A finite graph is *dismantable* if it can be reduced to a set of disconnected vertices by applying two kinds of elementary operations: deleting a pendant edge and merging twins.

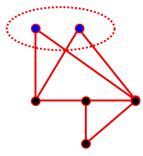
If you are more constructive than destructive, you can express the same thing in another way. Start with the trivial graph with some vertices and no edge and apply two kinds of operations: adding a pendant leaf or creating a pair of twins. The second operation simply consists in duplicating a vertex and connecting the newly born twin to the rest of the graph as the orignal vertex was. Then, decide if you want true or false twins.

Christopher's key observation is the following.

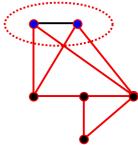
Proposition. *A chord diagram is analytic if and only if its interlace graph is dismantable.*

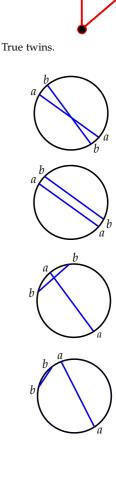
This is just a reformulation of the algorithm that we described earlier. If a chord diagram contains the word ...*ab*...*ab*...*ab*... (resp. ...*ab*...*ba*...) the two chords *a* and *b* are true (resp. false) twins in the interlace graph and the algorithm merges the twins. The interlace graph of a chord diagram containing the word ...*bab*...*a*... has a pendant leaf *b* attached to *a* and the algorithm deletes *b*. The interlace graph associated to chord diagram containing ...*bba*...*a*... or ...*abb*...*a*... has an isolated vertex *b*, which is deleted in the algorithm. It follows that the interlace graph associated to an analytic chord diagram is dismantable.

To prove the converse, it suffices to show that if the interlace graph is trivial, with no edge, then the chord diagram is analytic. Said differently, we have to prove that a chord diagram with









disjoint chords is analytic. We have already noticed that if 2n persons sit around a table and shake their hands without crossing their arms, at least two neighbors shake their hands. This means that if the interlace graph has no edge, the chord diagram contains consecutive identical letters ...*bb*..., i.e. ...*bba*...*a*... or ...*abb*...*a*... and we can continue our algorithm which in this case amounts to deleting *b* and producing a smaller chord diagram, so that our claim follows by induction.

Note, as a corollary, that any dismantable graph is the interlace graph of some chord diagram.

Dismantable, distance hereditary, completely separable

Dismantable graphs have been considered by several authors forty years ago, under different names, with very different motivations.

Howorka¹⁴⁹ defined *distance hereditary graphs* in 1977. Graph theorists say that a subgraph H of a graph G is *induced* if any edge of G connecting two vertices of H is also an edge of H.

Definition. A finite graph *G* is *distance hereditary* if for every connected induced subgraph $H \subset G$, the distance between two vertices of *H* in *H* is equal to the distance between the same vertices in *G*.

For instance, a tree is *distance hereditary*. A cycle of length ≥ 5 is not. It suffices to choose *H* as the induced subgraph defined by a path inside the cycle whose length is greater than one half of the length of the cycle (in blue on the picture).

In 1986, Bandit and Mulder published a paper¹⁵⁰ proposing purely metrical characterizations of distance hereditary graphs.

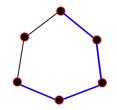
Definition. A finite graph *G* is *treelike* if for every 4-tuple of vertices x_1, x_2, x_3, x_4 two of the following three numbers are equal:

 $d(x_1, x_2) + d(x_3, x_4); \quad d(x_1, x_3) + d(x_2, x_4); \quad d(x_1, x_4) + d(x_2, x_3).$

Independently, Hammer and Maffray¹⁵¹ introduced still another definition in 1987. Consider two graphs G_1 and G_2 ,

¹⁴⁹ E. Howorka. A characterization of distance-hereditary graphs. *Quart. J. Math. Oxford Ser.* (2), 28(112):417–

420, 1977.



A cycle of length \geq 5 is not distance hereditary.

¹⁵⁰ H.-J. Bandelt and H. M. Mulder. Distance-hereditary graphs. *J. Combin. Theory Ser. B*, 41(2):182–208, 1986.



A cycle of length 4 is treelike but not a tree.

¹⁵¹ P. L. Hammer and F. Maffray. Completely separable graphs. *Discrete Appl. Math.*, 27(1-2):85–99, 1990. Computational algorithms, operations research and computer science (Burnaby, BC, 1987). each having at least 2 vertices. Choose some subsets V_1 and V_2 of vertices of G_1 and G_2 . Now you can connect G_1 and G_2 by a *hinge* between V_1 and V_2 . This means that one constructs a graph G whose set of vertices is the union of the set of vertices of G_1 and G_2 . The edges of G are those of G_1 or G_2 plus additional edges connecting all elements of V_1 to all elements of V_2 . The resulting graph is called *separable*. The following definition has to be understood in a recursive way.

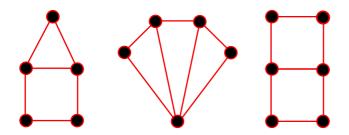
Definition. A finite graph with less than two vertices is *completely separable*. A finite graph is completely separable if it is obtained by the above "hinge construction" starting with two completely separable graphs.

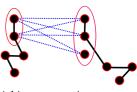
As my reader has certainly guessed, the aforementioned papers imply that all these definitions are equivalent.

Theorem. *Let G be a finite graph. The following properties are equiva-lent.*

- 1. G is the interlace graph of some analytic chord diagram,
- 2. G is dismantable,
- 3. G is distance hereditary,
- 4. *G* is completely separable,
- 5. G is treelike,
- 6. G does not contain a cycle of length at least five, or a house, or a domino, or a gem, as an induced subgraph.

The *house*, the gem and the *domino* are pictured below.





A hinge connecting two graphs.

All the equivalences in the previous theorem (except of course the first item) are proved in the above mentioned papers. However, I will soon give some hints to prove a few of the equivalences.

It is now time to harvest the fruits of our labor and to get a very simple description of analytic chord diagrams.

You should not be surprised that the interlace graphs of X_1, X_2, X_3 are the house, the domino, and the gem.

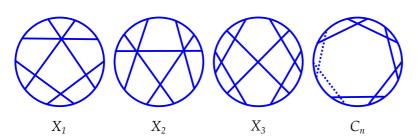
Exercise : Show that X_1, X_2, X_3 are the only chord diagrams whose interlace graphs are the house, the domino and the gem.

In the same way, we have already described the non-analytic chord diagram C_n defined by $\mathbb{Z}/2n\mathbb{Z}$ ($n \ge 5$) where one draws a chord connecting 2k and 2k + 3 (for k = 1, ..., n). Its interlace graph is a cycle of length n.

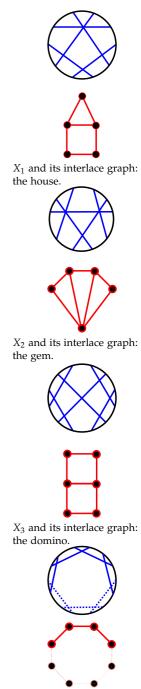
Exercise : Show that C_n is the only chord diagram whose interlace graph is a cycle of length n.

Finally, note that a sub-chord diagram defines an induced subgraph in the interlace graph. Therefore, we get a very satisfactory description of analytic chord diagrams. I print the following theorem in blue since it is a highlight in our promenade.

Theorem. A chord diagram is analytic if and only if it does not contain X_1, X_2, X_3 or C_n $(n \ge 5)$ as a sub-chord diagram.



Note the complete analogy with our characterization of *polynomial interchanges* as the *separable permutations*, which are in turn precisely those permutations which do not contain Kontsevich's examples (2,4,1,3) and (3,1,4,2).



 C_n and its interlace graph: the *n*-cycle.

Some exercises

I present some hints to the proofs of the equivalences of the many definitions in the previous section. They are mostly elementary and I suggest that the interested reader tries to prove them alone. It is important to draw pictures. In this specific case, it was probably more challenging to find the significant definitions than to prove their equivalence.

$dismantable \implies treelike.$

Easy by induction. Take four points in a graph, delete a pendant leaf or merge two twins. One of the four points might be the leaf which has been removed. If this is the case replace it by the other end of the pendant edge. Look at the corresponding points in the stripped graph (taking into account for instance the fact that two of our four points could be the two twins which have been merged). Apply the induction hypothesis.

$dismantable \implies distance hereditary.$

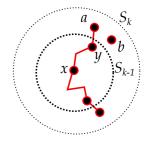
Just as easy, by a similar induction. Take an induced subgraph H of a dismantable graph G. Delete a pendant leaf or merge two twins in G, producing a smaller dismantable graph G'. If a vertex of H is the pendant leaf which has been removed, replace it by the other end of the pendant edge. The result is an induced subgraph H' of G'. Apply the induction hypothesis.

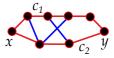
$treelike \implies dismantable.$

Also by induction. Choose some vertex x in a treelike graph G and look at the largest k such that the sphere S_k in G of radius k and centered on x is non-empty. Consider now a connected component C of S_k . If C contains only one element, then it is a pendant leaf in G. By induction, the subgraph C contains a pendant leaf or a pair of twins a, b. I claim that a and b are twins in the full graph G and not only in C. Suppose by contradiction that some neighbor y of a is not a neighbor of b. Apply the four point condition to x, y, a, b and conclude.

No induced cycle of length at least five, or a house, or a domino, or a gem is an induced subgraph \implies distance hereditary.

If a graph G is not distance hereditary, then there is an induced subgraph H and two vertices x, y in H such that their distance in





H is less than their distance in *G*. Connect x and y by a shortest path c_1 of length l_1 in H and by a shortest path c_2 of length $l_2 < l_1$ in *G*. The union of c_1 and c_2 defines a cycle *c* in *G*. Choose x and y with these properties such that this cycle has minimal length. Note that c_1 (resp. c_2) is an induced graph since otherwise we could shorten c_1 (resp. c_2). The vertices of c are distinct by minimality. The length of c is at least 5. If c is an induced graph, we have found an induced cycle of length at least 5! Therefore, if there is no induced cycle of length at least 5, there must exist diagonals connecting vertices of c_1 with vertices of c_2 . The picture is as in the margin. We still have to show that any graph as in the margin contains an induced cycle of length at least five, or a house, a domino, or a gem. The proof is by induction on the length of the cycle. This is not hard, there is no clever trick, you simply have to use diagonals to construct smaller cycles and use the induction hypothesis. I am convinced that the reader will find the proof after drawing a few dozen pictures. Otherwise, he/she might look at pages 195-196 of Bandelt and Mulder's paper.

Computability

There is an algorithm deciding in quadratic time (in *n*) if a graph of size *n* is an interlace graph. This is proved in¹⁵² after a long period of successive improvements (starting from a n^9 algorithm, in 1987).

Given a chord diagram with n chords, constructing its interlace graph requires a time which is quadratic in n. Then, one looks for pendant leaves and twins and iterate the process ntimes so that we can decide in quadratic time if it is analytic.

Let us bound the number of analytic chord diagrams

We have a recipe for constructing all the analytic chord diagrams. They are obtained recursively by insertions of monotonic chord diagrams in monotonic chord diagrams. This is very similar to what we have seen for separable permutations, obtained from increasing and decreasing sequences. ¹⁵² J. Spinrad. Recognition of circle graphs. *J. Algorithms*, 16(2):264–282, 1994.

It is not difficult to describe all monotonic chord diagrams. Consider a tableau *T* consisting of 4 columns and *k* rows.

For i = 1, ..., k, write two copies of the letter a_i in the *i*-th row, possibly in the same place. Now read the last column from top to bottom followed by the third column from bottom to top: we get a word *Right*. Read the second column from top to bottom followed by the first column bottom to top: we get a word *Left*. This is a marked chord diagram w(T) associated to *T*. The vertical central axis can be thought as the initial vertical axis x = 0.

Note that any number of consecutive rows defines one or two intervals, so that this is indeed a monotonic chord diagram. One checks easily that this construction provides the most general monotonic chord diagram. Note that there are 10 ways of putting two objects in four boxes, so that the number of monotonic chord diagram with k chords is at most 10^k . Observe however that two tableaux can define the same chord diagram.

The last (k-1) rows define a monotonic chord diagram w(T') and it is clear that w(T) is obtained by insertion of w(T') in a 2-letter (analytic) chord diagram. It follows that indeed all monotonic chord diagrams are analytic.

Now we have a recipe for the construction of the most general analytic chord diagram.

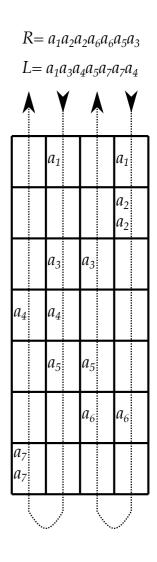
- Choose a planar rooted tree such that every interior node has at least two children.
- For each interior node with *k* children, choose a monotonic chord diagram with *k* chords.
- Construct the chord diagram by recursive insertions.

We have already discussed the Hipparchus-Schroeder numbers s_n counting the number of rooted planar trees such that every inner node has at least two children. Note that the number N of inner edges of a rooted tree is less than twice the number n of it leaves.

In particular, we get the following estimate.

Theorem. The number a_n of analytic *n* chord diagrams is less than 100^n times the *n*-th Schroeder number s_n . It follows that this number





growths much slower than the total number of chord diagrams, which grows super-exponentially fast.

We have an explicit formula for the generating series $\sum s_n t^n$ and we have seen that $\frac{1}{n} \ln s_n$ converges to $\ln(3 + 2\sqrt{2}) \le \ln 6$. One can easily show by induction that $s_n \le 6^n$ so that we get $a_n \le 600^n$.

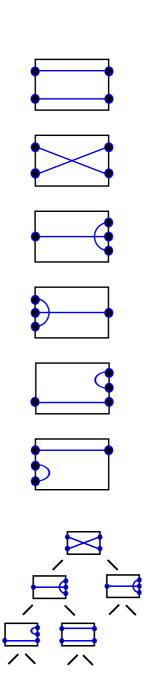
A better bound

The coefficient 600 is certainly not sharp! It would be great to find some explicit formula for the generating series $\sum a_n t^n$, whose spectral radius would give the sharp bound for the exponential growth of a_n . Unfortunately, we were not able to compute this series \bigcirc . In this section, we show that the fundamental lemma provides a better bound (that we shall not try to improve).

Consider a finite planar rooted binary tree. Equip each of its interior nodes (including the root) with one of the six examples of marked diagrams with two chords represented in the margin. Think of each leaf as a single chord marked chord diagram, connecting the left and right sides. By recursive insertions of the diagrams of the siblings in the diagram of their parent, this produces an analytic chord diagram.

I claim that all analytic diagrams with *n* chords are produced with this recipe. This is true for n = 2 since both chord diagrams with 2 chords (linked of not linked) appear when one forgets the marking in the six examples. Now, consider an analytic chord diagram *w* with n + 1 chords, and apply the fundamental lemma. Therefore, one finds ...*bb*..., ...*ab*...*ab*..., *ab*...*ba*... or ...*a*.*aba*... in the diagram. In the case of *bb*, call *a* the letter which comes *before b* in the cyclic order. Our algorithm deletes *b* and produces an analytic chord diagram \bar{w} with *n* chords, for which we can apply the induction. Our diagram *w* is therefore obtained from \bar{w} by inserting one of the six examples in one of its chords. Hence *w* is constructed from a binary tree with *n* leaves with the same recipe.

A rooted binary tree with *n* leaves has n - 1 interior nodes



(including the root) so that there are 6^{n-1} possible labels on the interior nodes. We know that the number of planar binary trees with *n* leaves is given by the (n - 1)-st Catalan number. Therefore, we get the following better estimate.

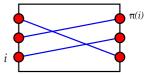
Theorem. The number a_n of marked analytic chord diagrams with n chords is less than 6^{n-1} times the (n-1)-st Catalan number C_{n-1} .

Since we know that $\frac{1}{n} \ln C_n$ converges to $\ln 4$ when *n* tends to infinity, we get the following bound

$$\limsup \frac{1}{n} \ln a_n \le \ln(24).$$

Note that any permutation on n letters can be seen as a marked chord diagram with n chords, such that all its chords connect points on both sides. In particular separable permutations produce analytic marked chord diagrams. This gives a lower bound for the growth of a_n since we counted separable permutations.

$$\limsup \frac{1}{n} \ln a_n \ge \ln(\sqrt{3} + 2\sqrt{2}).$$



An esoteric exercise

The 64 hexagrams pictured on the first page of this chapter are traditionally grouped in 32 pairs of "complementary hexagrams". Think of the *Yin and Yang*. To get the "dual of an hexagram", just turn it upside down. In the case where the hexagram is symmetric, replace each connected line by a disconnected one and conversely.

Here are two examples of dual pairs.



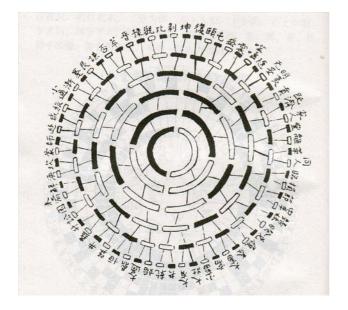
The numbers (27-28) and (37-38) are relative to the King Wen ordering. Many experts like to draw a segment between dual hexagrams. Working with Shao Yong's circular arrangement, this produces a diagram with 32 chords.

Will my reader have the patience to draw these chords and *decide whether or not this I Ching diagram is analytic?*

On November 14th 1701, Leibniz received a copy of Shao Yong's circular arrangement from the French Jesuit Joachim Bouvet who was living in China. Two years later, he published a remarkable paper on binary arithmetics¹⁵³ in the *Mémoires de l'Académie des Sciences*. According to him:

"These figures are perhaps the most ancient monument of science which exists in the world."

"Leibniz hoped that his astute analysis of the trigrams from the *I Ching* would awaken in China a deep appreciation for Western science and, ultimately, for Christianity ¹⁵⁴."

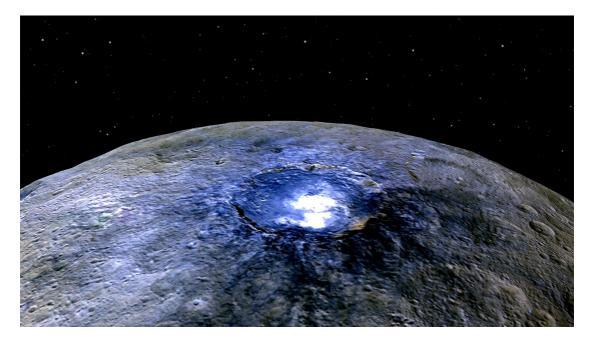


¹⁵³ G.-G. Leibniz. Explication de l'arithmétique binaire, qui se sert des seuls caractères 0 et 1 avec des remarques sur son utilité et sur ce qu'elle donne le sens des anciennes figures chinoises de Fohy. available online HAL Id : ads-00104781.

"Ces figures sont peut-être le plus ancien monument de science qui soit au monde."

¹⁵⁴ D. Lach. Leibniz and China. *Journal of the History of Ideas*, 6(4):436–455, 1945.

266 A SINGULAR MATHEMATICAL PROMENADE



The dwarf planet Ceres, as seen by Dawn mission, in July 2016. The determination of its orbit was a spectacular achievement of Gauss. •

Gauss, again linking, magnetism and astronomy

Gauss and linking numbers

On January 22nd, 1833, Gauss wrote some enigmatic formula in his notebook¹⁵⁵.

[4.] Von der Geometria Situs, die LEEENTZ ahnte und in die nur einem Paar Geometern (EULEE und VANDEEMONDE) einen schwachen Blick zu thun vergönnt war, wissen und haben wir nach anderthalbhundert Jahren noch nicht viel mehr wie nichts. Eine Hauptaufgabe aus dem Grenzgebiet der Geometria Situs und der Geo-

ZUR ELECTRODYNAMIK.

605

Line Halphaugade aus den Grenzeber der Geomerica Suns und der Geomeria Magnitudnis wird die sein, die Umschlingungen zweier geschlossener oder unendlicher Linien zu zählen.

Es seien die Coordinaten eines unbestimmten Punkts der ersten Linie x, y, z; der zweiten x', y', z' und

 $\iint \frac{(z'-z)(dy\,dz'-dz\,dy')+(y'-y)(dz\,dz'-dz\,dz')+(z-z')(dx\,dy'-dy\,dz')}{[(z'-z)^a+(y'-y)^a+(z'-z)^a]^{\frac{3}{2}}} \Longrightarrow V$

dann ist dies Integral durch beide Linien ausgedehnt

 $= 4 m \pi$

und m die Anzahl der Umschlingungen. Der Werth ist gegenseitig, d. i. er bleibt derselbe, wenn beide Linien gegen einander umgetauscht werden. 1833. Jan. 22.

His purpose is to *"to count the linking number of two closed curves"*: an integer associated to two disjoint closed curves in 3-space which is invariant under deformation.

In 1833, Topology did not exist yet... Even the word would only appear in print twelve years later in a book by Listing. Leibniz coined the word *Analysis Situs* and was only dreaming



A bust of Gauss in TU, Berlin.

¹⁵⁵ C. F. Gauß. Werke. Ergänzungsreihe. Band V. Georg Olms Verlag, Hildesheim, 1975. Briefwechsel: C. F. Gauss–H. C. Schumacher. Teil 3. [Correspondence: C. F. Gauss–H. C. Schumacher. Part 3], Edited by C. A. F. Peters, Reprint of the 1863 and 1865 originals.

"Die Umschlingungen zweier geschlossener Lieben zu zählen." about some science manipulating shapes just like algebra manipulates symbols. Gauss uses the terminology *Geometria Situs* and mentions Euler and Vandermonde.

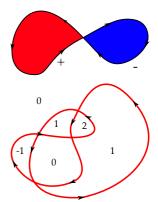
Do not forget that these notes were not intended for publication. What would he have thought if he had been aware that his private drafts would become publicly available? This was indeed published in 1867, after Gauss's death, and the editor included it in a volume discussing electromagnetism. That was a reasonable choice and a recent paper¹⁵⁶ does propose a good electromagnetic interpretation. Another paper¹⁵⁷ claims on the contrary that the formula has an astronomical origin and this paper seems just as credible. Who is right? Both, of course! Gauss was convinced by the deep unity of mathematics, and he would not build frontiers between mathematics, astronomy, physics etc. I will certainly not make a choice and I'll present three parallel points of view: three definitions of the linking number of two disjoint closed curves in 3-space.

Geometry

A closed oriented smooth *embedded* curve in the plane bounds a domain, which has some area. Let us say that this area is positive if the curve is oriented anti-clockwise and negative in the other case. That's easy. Now, if the curve is not embedded the situation is slightly more complicated, as for example in the figure eight curve in the margin. The left loop is oriented anti-clockwise and the right one clockwise, so that one is led to define the *signed area* as the algebraic sum of the two areas.

In the general case of an immersed curve with finitely many double points, one can proceed in a similar way. The curve decomposes the plane into connected components. Let us equip the unbounded component with the coefficient 0. Now, equip each component with some integer with the convention that when one crosses the curve positively this integer jumps by +1. In other words, a point moving on the curve in the positive direction sees a coefficient on its left equal to the coefficient on the right +1. One should show that such a labeling does exist and is unique. One then defines the signed area of the curve as ¹⁵⁶ R. L. Ricca and B. Nipoti. Gauss' linking number revisited. *J. Knot Theory Ramifications*, 20(10):1325– 1343, 2011.

¹⁵⁷ M. Epple. Orbits of asteroids, a braid, and the first link invariant. *Math. Intelligencer*, 20(1):45–52, 1998.



Try and prove the existence of such a labeling using the fact that the (algebraic) intersection number of two closed transverse oriented curves in the plane is 0. Let c_1 and c_2 be two transversal oriented curves in an oriented surface. Any intersection point of c_1 and c_2 has a sign ±1 depending of the orientation given by the pair of tangent vectors of c_1 and c_2 at this point. The sum of all these signs for all intersection points is the algebraic intersection *number* of c_1 and c_2 . If c_1, c_2 are curves in the plane, this intersection number is 0. In modern terms, this follows from the fact that the homology of the plane is trivial. Gauss knew this fact. Can you produce a proof that he could have accepted?

the linear combination of the geometric areas of the components with the integral coefficients that we just defined. This definition is natural and is due to... Gauss.

Another definition comes from the fact that after all the "area below a curve y(x)" is the integral of ydx. So, one could consider the 1-form $\omega = -ydx$ in the plane and integrate it along the curve. I encourage the reader to check that these two definitions give the same number. En passant, note that the differential of ω is the 2 form $dx \wedge dy$, which is the area form. This is not a surprise for a 21st century mathematician but was far from obvious at the beginning of the 19th century.

Now suppose that we have a closed oriented curve on the unit 2-sphere. Can we define the enclosed area? If the curve is embedded, there is no problem. The curve decomposes the sphere in two domains, one of them having the curve oriented as an anti-clockwise boundary, and we can define the area as the area of this domain. Now, if the curve is complicated, what can we do? We can also attribute numbers to the connected component of the complement with the same property as before, but we cannot "normalize" them by asking that some "component at infinity" has the weight 0, since there is no infinity. Therefore, all these integers are well defined "up to the addition of the same integer to each component". So, the signed area enclosed by the curve is only defined "up to the addition" of an integral multiple of the area of the sphere, so modulo $4\pi\mathbb{Z}$.

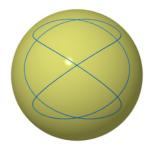
A closed smooth curve in the sphere defines a cone in 3-space, with apex at the origin. The area of the curve is by definition the *solid angle* of the cone, hence defined modulo $4\pi\mathbb{Z}$. Just like an oriented angle in the plane is defined modulo $2\pi\mathbb{Z}$.

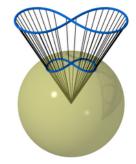
Suppose now that we have a closed oriented curve γ in 3-space, not necessarily embedded. For every point *x outside* γ , one can look at the solid angle $A_{\gamma}(x)$ of the cone with apex *x* and based on γ . Its solid angle defines a function

$$A_{\gamma}: \mathbb{R}^3 \smallsetminus \gamma \to \mathbb{R}/4\pi\mathbb{Z}$$

This is analogous to the argument function $\mathbb{C} \setminus \{0\} \to \mathbb{R}/2\pi\mathbb{Z}$.

Note that if γ is a knot, i.e. if it is an embedded circle, and if





one chooses some regular value θ of A_{γ} , the pre-image $A_{\gamma}^{-1}(\theta)$ is an orientable surface having γ as its boundary. We have already met such surfaces under the name of Seifert.

Let us compute the differential dA_{γ} . Let x, x' be two nearby points in space, both being away from γ . To compute $A_{\gamma}(x)$, one has to translate γ by -x, project radially the result onto the unit sphere and compute its signed area. The difference of areas $A_{\gamma}(x) - A_{\gamma}(x')$ is the signed area of the projection on the unit sphere of the annulus bounding the translations of γ by -x and -x'. Approximate γ by some polygonal curve so that $A_{\gamma}(x) - A_{\gamma}(x')$ is approximated by the sum of signed areas of the projections of some parallelograms. Note that if $\delta x, \delta' x$ are two vectors in space, the volume of the pyramid with apex 0 and base

is

$$x, x + \delta x, x + \delta' x, x + \delta x + \delta' x$$

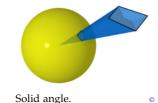
$$\frac{1}{3}det(x,\delta x,\delta' x).$$

If δx and $\delta' x$ are very small, the corresponding solid angle is approximately obtained by dividing this value by the norm of xcubed. Putting everything together, going to the limit, we get a formula for dA_{γ} at the point x, on the vector v:

$$dA_{\gamma}(x,v) = \int_{\gamma} \frac{1}{\|\gamma(t) - x\|^3} det\left(\gamma(t), \frac{d\gamma}{dt}(t), v\right) dt.$$

We know the concept of *Cauchy index* of a closed curve *c* in the punctured plane $\mathbb{C} \setminus \{0\}$: the number of "turns" around the origin when one goes along *c*. One can also say that "one follows the argument by continuity" when one goes around *c* and then counts the increase of the argument when we are back to the starting point. Or, one could also use the differential form $\frac{1}{2i\pi}dz/z$ and integrate on *c*. All this seems easy to today's students, but was not easy for the founding fathers Gauss-Cauchy etc.

Now, we do the exact same thing in 3-space, replacing the argument by the solid angle created by some closed curve γ . If a curve γ' does not intersect γ , one can go around γ' and look at the increase of the solid angle when we made the full turn



(divided by 4π). This "index" is called the *linking number* of γ and γ ': this is an integer.

Since we have a formula for dA_{γ} , we get Gauss's formula for the linking number $link(\gamma, \gamma')$:

$$\frac{1}{4\pi}\iint \frac{1}{\|\gamma(t)-\gamma'(t')\|^3}det\left(\gamma(t)-\gamma'(t'),\frac{d\gamma}{dt}(t),\frac{d\gamma'}{dt}(t')\right)dt\,dt'.$$

This is exactly what Gauss wrote in his notebook on January 22nd, 1833.

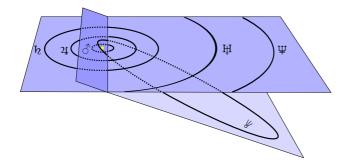
Note that the above formula shows that the linking is symmetric $link(\gamma, \gamma') = link(\gamma', \gamma)$, which was not obvious from the definition. This is what Gauss wrote:

"The value is symmetric: it remains the same when one interchanges the two curves."

Note also that if one deforms continuously γ and γ' in such a way that they don't intersect during the deformation, the linking number has to be constant: an integer cannot change continuously! This is the most important feature of the linking number: it is *invariant under deformation*.

"Der Werth ist gegenseitig, d. i. er bleibt derselbe, wen beide Linien gegen einander umgetauscht werden."

Astronomy



The orbit of Halley's comet, together with the orbits of Mars, Jupiter, Saturn, Uranus and Neptune.

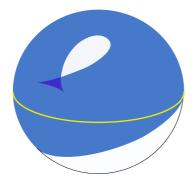
The paper of Epple mentioned above proposes a possible approach to linking numbers. One of the first accomplishments of Gauss which made him famous was his determination in 1801 of the orbit of the dwarf planet Ceres, which had just been discovered. Suppose we look at a planet from a fixed position on our planet Earth. Where do we see the planet in the sky? More precisely, let γ be the trajectory of the Earth in fixed space (fixed with respect to the Sun) and let γ' be the trajectory of the planet that we want to observe. For simplicity, I assume that γ and γ' are disjoint \bigcirc . If we assume that the periods of rotations are rationally independent, the positions of the Earth and the planet *on their orbits* are independent random variables. Gauss calls "zodiacus" of the planet (relative to the Earth) the image of the map:

$$\boldsymbol{\omega}: (t,t') \in (\mathbb{R}/\mathbb{Z})^2 \mapsto \frac{\gamma(t) - \gamma'(t')}{\|\gamma(t) - \gamma'(t')\|} \in \mathbb{S}^2.$$

This is the zone in celestial sphere where the observer should look for the planet.

The integrand in Gauss's formula for the linking number is simply the Jacobian determinant of this map, so that the linking number is $1/4\pi$ times the signed area of the zodiacus. A modern mathematician knows that the integral of the Jacobian determinant of a map between two oriented manifolds of the same dimension is the topological degree of this map. Therefore one can also see the *linking number as the degree of the zodiacus map* ω .

Of course, Gauss studied in detail the case of two ellipses in space.





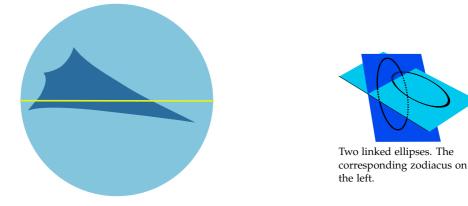
Two unlinked ellipses. The corresponding zodiacus on the left.

When the two ellipses are not linked, like in the picture above, the zodiacus does not cover the full celestial sphere. The light blue zone in the zodiacus corresponds to points which are covered twice by ω . The darker zone, with two singular points, is covered four times. Compare with the usual picture (in the margin) of the perspective of a torus of revolution and the singularities which appear in its contour.

When the ellipses are linked, like in the second picture, the zodiacus is the full sphere. The light blue zone in the zodiacus corresponds to points which are covered only once by ω . The darker zone, with four singular points, is covered three times.



Projection of a torus on a plane.



Given a smooth map $f : M \rightarrow N$ between two compact oriented connected manifolds without boundary, there are several possible definitions for its *topological degree*. The first consists in choosing some volume form *vol* on *N*, of total volume 1, and integrating its pull-back f^*vol on *M*. It is not hard to see that this is independent of *vol*. Indeed, if *vol'* is another choice of volume form, *vol'* – *vol* is an exact form, and therefore the integral of $f^*vol - f^*vol$ is zero. From this definition, it is easy to see that this is invariant under deformation. Indeed, if two maps f_0, f_1 are homotopic, $f_0^*vol - f_1^*vol$ is an exact form. It is less easy to see that this degree is an integer.

A second definition consists in picking a regular value $y \in N$ of f and looking at the finitely many pre-images $x_1, ..., x_n$ in M. At each of these pre-images, the differential of f can pre-

serve or reverse orientation, and we attribute them a + or - sign accordingly. The degree of f is the sum of these signs. One has to show that this does not depend on the choice of the regular value and that it is a homotopy invariant. This is proved brilliantly in Milnor's book¹⁵⁸. One should also prove that the two definitions agree... One possibility is to consider a sequence of volume forms on M which converges to the Dirac mass at the regular value y.

Let us use the regular value point of view to compute the degree of the zodiacus map $\omega : \mathbb{R}^2/\mathbb{Z}^2 \to \mathbb{S}^2$. If one chooses as the point *y* the south pole of \mathbb{S}^2 , we see that the pre-images of *y* consist of the pairs of points $\gamma(t)$ and $\gamma'(t')$ such that $\gamma(t)$ is above $\gamma'(t')$, so that they have the same *x*, *y* coordinates and the *z*-coordinate of $\gamma(t)$ is bigger than that of $\gamma'(t')$. The differential of ω at such a point is easy to compute. It is non-degenerate if the projections of γ and γ' on the (x, y) plane intersect transversally at the corresponding point. Its Jacobian determinant is *positive* (resp. *negative*) if the intersection of the projections is positive (resp. negative).

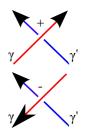
In this way, we find the combinatorial definition of the linking number, that Gauss obviously knew. Project the two curves γ , γ' in a generic plane so that the two projections $\bar{\gamma}$, $\bar{\gamma}'$ intersect transversally with ordinary double points. One can associate an index +1 or -1 to each double point, according to whether the tangent vectors at γ and γ' define a positive or negative basis. Among those double points, select only those where γ is "over" γ' . The sum or the corresponding signs is the linking number of γ , γ' .

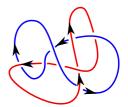
On the picture, the red curve passes 3 times over the blue one with signs +1, +1, -1. The linking number is 1.

The so-called *Whitehead link* in the margin has linking number 0 but this does not mean that one can separate the two components by some deformation¹⁵⁹. Show that there is no complex algebraic curve with two branches such that the associated link is this link.

Look again at the preceding pictures of the zodiacus of two ellipses and figure out the + or – signs.

¹⁵⁸ J. W. Milnor. *Topology from the differentiable viewpoint*. Princeton Landmarks in Mathematics. Princeton University Press, Princeton, NJ, 1997.







Whitehead link.

¹⁵⁹ D. Rolfsen. Knots and links, volume 7 of Mathematics Lecture Series. Publish or Perish, Inc., Houston, TX, 1990. Corrected reprint of the 1976 original.

Electromagnetism

Gauss's formula is reminiscent of the Biot-Savart law in physics. An electric current generates a magnetic field. Suppose a closed wire γ carries some steady current, with intensity *i* and let *x* be a point outside the wire. Then the magnetic field created at *x* is

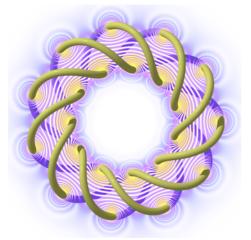
$$B(x) = \frac{\mu_0 i}{4\pi} \int_{\gamma} \frac{1}{\|(\gamma(t) - x)\|^3} \left((\gamma(t) - x) \wedge \frac{d\gamma(t)}{dt} \right) dt$$

where μ_0 is the magnetic constant. This vector field is the dual of the closed 1-form dA_γ with respect to the Euclidean metric on the 3-dimensional physical space. It may also be interpreted as the gradient field of a local primitive of the 1-form A_γ . So, the circulation of the magnetic field on some loop γ' is the same as the integral of dA_γ on γ' , i.e. the linking number. Hence, the linking $link(\gamma, \gamma')$ is the circulation of the magnetic field created by a current.

The above mentioned paper by Ricca and Nipoti gives an interesting "reconstruction" of what might have been the magnetic interpretation in Gauss's mind. Do not forget that, together with Weber, Gauss established the first telegraph transmitting messages across Goettingen.



The first electromagnetic telegraph in 1833: a threekilometer-long wire from Weber's physics lab to Gauss's observatory.



The magnetic field generated by a torus knot.



A chord diagram is also a graphical method of displaying the inter-relationships between data. Given a stochastic matrix a_{ij} (i.e. $a_{ij} > 0$ and $\sum_j a_{ij} = 1$), one can think of a_{ij} as the proportion of entity iinteracting with j. One draws n intervals $I_1, ..., I_n$ around the circle, whose lengths $l_1, ..., l_n$ have to be determined, and bands connecting I_i and I_j with widths $a_{ij}l_i$. The compatibility condition can be expressed as $l_j = \sum_i a_{ij}l_i$. The existence of a solution is guaranteed by the Perron-Frobenius theorem.

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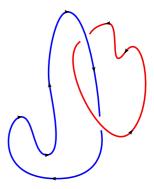
Kontsevich is back: A universal invariant

Is THIS PROMENADE A LOOP HOMOTOPIC TO A POINT? We are back to our starting point: Maxim Kontsevich. This chapter is not a conclusion but an opening to a vast domain and shows that in mathematics it is possible to come back to very old ideas with a completely new perspective. I want to present a short introduction to a wonderful development in knot theory involving chord diagrams, in a 1993 paper of Kontsevich¹⁶⁰.

A new point of view on the linking number

Suppose that we have two disjoint oriented closed curves γ_1 and γ_2 in 3-space. We have seen that the linking number of γ_1 and γ_2 is the topological degree of Gauss's "zodiacus map", from the product of the two curves to the unit sphere. Kontsevich's formula will express the same number as a topological degree of a map *from a* 1-*dimensional manifold* (*which is therefore a union of circles*) to a circle. The great advantage is that this new point of view enables us to define many more invariants.

Let us consider the space \mathbb{R}^3 with coordinates (x, y, t) as the product of the complex line \mathbb{C} (with coordinate z = x + iy) and \mathbb{R} (with coordinate t). Let us assume that our curves γ_1, γ_2 are "Morse". This simply means that the projection onto the tcoordinate has a finite number of critical points and that the second derivative is not zero at these critical points. We also assume that the critical values of the t-coordinates are all distinct. ¹⁶⁰ M. Kontsevich. Vassiliev's knot invariants. In *I. M. Gelfand Seminar*, volume 16 of *Adv. Soviet Math.*, pages 137–150. Amer. Math. Soc., Providence, RI, 1993.

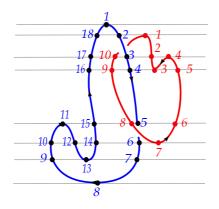


Let us now consider the set of pairs of points on γ_1 , γ_2 which have the same *t*-coordinate. Formally, this is the set

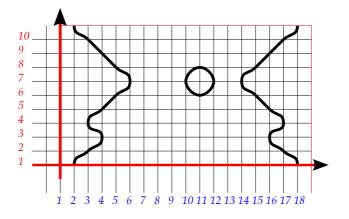
$$X = \{ (s_1, s_2) \in (\mathbb{R}/\mathbb{Z})^2 | t(\gamma_1(s_1)) = t(\gamma_2(s_2)) \}.$$

This is a submanifold of the 2-torus. The only (easy) thing to check is that this is indeed the case in the neighborhood of critical points.

Look at this example. There are 8 critical values, decomposing the first curve in 18 strands and the second in 10 strands.



The submanifold *X* is represented in the following picture.



We can orient *X* in a canonical way. Choose a small interval *I* in *X*, away from the critical values. This interval maps

diffeomorphically onto some interval I_1 in γ_1 and onto some other interval I_2 in γ_2 . A non-critical interval in γ_1 (or in γ_2) is equipped with two orientations, coming from the orientation of γ_1 (or γ_2) on the one hand, and from the *t*-coordinate, on the other hand. We will say that such an interval is *positive* if these two orientations agree and *negative* otherwise.

We can orient *I* using increasing *t* if I_1 and I_2 are both positive or both negative, and using decreasing *t* otherwise.

Now, a point in *X* defines two distinct points $\gamma_1(s_1)$ and $\gamma_2(s_2)$ which project in the complex plane. The argument of the difference defines a map $p : X \to S^1$. This is a map between oriented 1-*dimensional* manifolds.

I claim that the degree of p is the linking number of γ_1 and γ_2 .

Let us prove this claim. We know that the linking number is the topological degree of the map

$$\boldsymbol{\omega}: (s_1, s_2) \in (\mathbb{R}/\mathbb{Z})^2 \mapsto \frac{\gamma_1(s_1) - \gamma_2(s_2)}{\|\gamma_1(s_1) - \gamma_2(s_2)\|} \in \mathbb{S}^2$$

between oriented surfaces. The unit sphere S^2 contains the "horizontal" equator S^1 (where t = 0). The assumption that γ_1 and γ_2 are Morse with distinct critical values implies that ω is transversal to $S^1 \subset S^2$. The inverse image $p^{-1}(S^1)$ is X, by definition. The differential of ω identifies the normal bundle of X, in the 2-torus, with the normal bundle of the equator, in the sphere. Our orientation convention on X is such that this identification is positive.

We want to compare the two topological degrees of ω and p. Take a regular value $v \in S^1 \subset S^2$ of p and let u be a point in its pre-image. Note that v is also a regular value of ω . The sign of the Jacobian of the differential of p at u is the same as the sign of the Jacobian of ω at u. It follows that the degrees of ω and p are equal.

We can now get a new formula for the linking number, using Cauchy type indices. This is a special case of Kontsevich's theorem.

Theorem. Slice γ_1 and γ_2 by horizontal planes passing through the critical points of the t-coordinate of γ_1 or γ_2 . Between two planes,

Check that this does define an orientation on *X*.

 γ_1, γ_2 define a certain number of strands which are positive or negative. Choose one of the strands corresponding to γ_1 , defined by some graph $(\zeta_1(t), t)$ (for $t_- \le t \le t_+$). Choose also a strand $(\zeta_2(t), t)$ for the curve γ_2 (for $t_- \le t \le t_+$). Compute the "amount of rotation"

$$\epsilon \frac{1}{2i\pi} \int_{t_{-}}^{t_{+}} \frac{d\left(\zeta_{1}(t) - \zeta_{2}(t)\right)}{\zeta_{1}(t) - \zeta_{2}(t)}$$

where ϵ is +1 if the two chosen strands have the same sign and -1 otherwise.

Sum all these numbers for all possible pairings of a strand for γ_1 and a strand for γ_2 . The result is the linking number $lk(\gamma_1, \gamma_2)$.

In the previous example, the 8 singular values define 7 intervals containing 2, 2, 2, 2, 4, 4, 2 blue strands, and 0, 2, 4, 2, 2, 0 red strands. Therefore there are

$$2\times0+2\times2+2\times4+2\times2+4\times2+4\times0+4\times0=24$$

pairings between strands, which corresponds to the number of intervals in *X*.

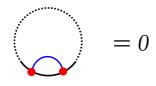
The universal Kontsevich invariant of a knot with values in the chord algebra

To conclude, I sketch the definition of an invariant associated to a knot with values in formal series with coefficients in chord diagrams. This is a brilliant idea of Kontsevich, from a famous 1993 paper.

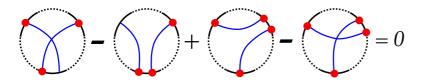
Consider the set *Chord*(*n*) of *n*-chord diagrams. As we have seen many times, they are sets of 2*n* points on an oriented circle, grouped in pairs, up to orientation preserving homeomorphisms of the circle. Consider the vector space $\mathbb{C}[Chord]$ having the union *Chord* of all *Chord*(*n*)'s as a basis. An element of it is therefore a finite sum $\sum_{w \in Chord_n} \lambda_w . w$ where $\lambda_w = 0$ for all but a finite number of *w*. One can consider $\mathbb{C}[Chord]$ as a *graded* vector space, the grading being given by *n*.

We denote by A the quotient of $\mathbb{C}[Chord]$ by the subspace generated by two relations, which might appear artificial at first sight:

— the *one term relation*. This means that any chord diagram obtained from the picture below by completing it in any way in the dotted part of the circle is declared to be 0 in A.

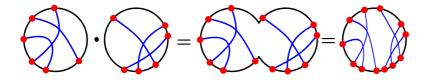


— the four term relation:



Analogously, one can complete in any way in the dotted part of the circle.

This vector space A is actually a graded *algebra* $\oplus_{n \ge 0} A_n$. One can multiply two chord diagrams in the following way.



The four term relation is exactly what is needed to make sure that this operation is well defined, independently of the locus of the "connected sum".

One can even consider the completion \hat{A} , where one adds infinite formal sums $\sum_{w \in Chord_n} \lambda_w . w$ with no condition on the integers λ_w . Let us call \hat{A} the *chord algebra*.

We can now define the Kontsevich universal invariant of a knot, with values in \hat{A} .

Consider some knot γ in 3-space (assumed to be Morse).

Slice it by horizontal planes passing through the critical points of the t coordinates. This decomposes the knot in a finite number of strands, which could be positive or negative, with respect to the orientation of the knot.

Choose some integer *n*. Consider the space of 2n-tuples of distinct points $p_1, q_1, ..., p_n, q_n$ on the knot such that

$$t(p_1) = t(q_1) < t(p_2) = t(q_2) < \dots < t(p_m) = t(q_m)$$

This is an *n*-dimensional submanifold X_n with boundary of the 2*n*-dimensional torus, canonically oriented by the orientation of the circle.

Note that any element of X_n defines a chord diagram in *Chord*(n).

There is a natural map ϖ from X_n to $(\mathbb{C}^*)^n$. Indeed, if p and q are two distinct points on γ with the same *t*-coordinate, their difference is a nonzero complex number. One can therefore associate to $p_1, q_1, ..., p_n, q_n$ the *n*-tuple $(q_1 - p_1, ..., q_n - p_n) \in (\mathbb{C}^*)^n$.

Consider now the (complex) differential *n*-form

$$\mathcal{O}^{\star}\left(\frac{d\zeta_1}{\zeta_1}\wedge\ldots\wedge\frac{d\zeta_n}{\zeta_n}\right)$$

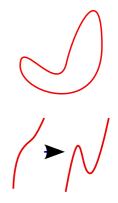
on X_n . Integrating it on each connected component of X_n , multiplying with the corresponding element of A_n and summing over all components of X_n , we get an element of A_n . The formal sum of all these elements, for all values of *n* defines an element of \hat{A} : this is the Kontsevich invariant of γ , denoted by $Z(\gamma)$, which is an element of \hat{A} .

Strictly speaking, this is not yet an invariant! One can show that this is only an invariant if one deforms the knot γ among Morse knots, preserving the number of critical points. This is already a non-trivial fact.

A general deformation of γ could introduce a *hump*.

However, the change in this introduction of a hump can be completely described. Let Z(H) be the invariant of the following hump.





One shows that if the *t*-coordinate of a knot γ has 2*c* critical points, the quotient

$$I(K) = Z(K)/Z(K)^{c/2} \in \hat{\mathcal{A}}$$

is an actual invariant of the knot γ , for any isotopy, that is any deformation of the knot, avoiding the creation of double points.

One still has to justify the division by $Z(K)^{c/2}$ in the algebra \hat{A} . This is not difficult since it is easy to see that $Z(K)^{c/2}$ has the form 1 + a with a of degree > 1, so that the inverse of 1 + a is $1 - a + a^2 - a^3 - \dots$

I proved absolutely nothing. I did not explain in which sense this invariant is "universal". As a matter of fact, it is unknown whether two knots are equivalent if and only if they have the same invariant: that would be fantastic.

For a detailed presentation, I strongly recommend this article¹⁶¹ and this book¹⁶².

¹⁶¹ S. Chmutov and S. Duzhin. The Kontsevich integral. *Acta Appl. Math.*, 66(2):155–190, 2001.

¹⁶² S. Chmutov, S. Duzhin, and J. Mostovoy. *Introduction to Vassiliev knot invariants*. Cambridge University Press, Cambridge, 2012.



Caspar David Friedrich: Tree of crows.

Postface

Our promenade is over. We have wandered in quite a lot of mathematical forests. We have indeed seen many trees, and our travel was definitely not a geodesic path. My reader will hopefully want to travel more and to explore new territories in much more detail, maybe more seriously.

Since our stroll was some kind of closed loop which began with the romantic *Wanderer in the fog*, by Caspar David Friedrich, perhaps it is appropriate to now admire *The tree of crows* by the same artist, dated 1822. By this time, Gauss was dreaming about non-Euclidean geometry.

This painting has been chosen as a frontispiece for one of my favorite mathematical books¹⁶³ which also deals with trees, albeit very different from those seen during our promenade. The next destination for my reader?

¹⁶³ J.-P. Serre. *Trees.* Springer Monographs in Mathematics. Springer-Verlag, Berlin, 2003. Translated from the French original by John Stillwell, Corrected 2nd printing of the 1980 English translation.



Caspar David Friedrich: Mann und Frau in Betrachtung des Mondes (Man and Woman contemplating the Moon) (1818-1824)

Acknowledgments

Mathematics would be very sad if it could not be shared with others. Good friends and colleagues offered to read preliminary drafts of this book.

Thierry Barbot was one of my first PhD students and is now a renowned expert in dynamical systems and lorentzian geometry. He spontaneously proposed to comment on an early version of the manuscript.

I met Grant Cairns long time ago when we were both students and we wrote two papers together. He is not specifically an expert on singularities but he has a wide interest in all aspects of mathematics. He likes promenades.

I hesitated to ask for the opinion of Pierre de la Harpe since I am well aware of his quality standards. His candid comments were greatly appreciated.

Jos Leys is an artist and a geometer and we collaborated a lot, in particular in the production of mathematical movies. Many of the most sophisticated pictures in this book are due to him.

Patrick Popescu-Pampu is one of the best experts of singularity theory, and loves the history of mathematics. We are both collaborators of Henri-Paul de Saint Gervais.

My colleague Bruno Sévennec knows everything in mathematics. He detected a large number of errors in the manuscript.

Christopher-Lloyd Simon agreed to play the role of the hypothetical "motivated undergraduate" trying to read this book. His comments improved the main results of the manuscript in a significant way. The guinea-pig transformed into a collaborator ©.

It is a great pleasure to thank them all.



Thierry Barbot.



Grant Cairns.



Pierre de la Harpe.



Jos Leys.



Patrick Popescu Pampu.



Bruno Sévennec.



Christopher-Lloyd Simon.

I should probably not add the obvious comment that I am – of course – responsible for all remaining errors.

It is also my pleasure to thank two important institutions.

The *Centre National de la Recherche Scientifique* has been supporting me for many years.

The *Instituto de Matemática Pura e Aplicada*, Rio de Janeiro, provided an excellent scientific atmosphere and enough peace to write the first draft of this book.





Étienne Ghys Lyon, December 29, 2016

Picture Credit

By Jos Leys (http://josleys.com) 49, 112, 112, 116, 117, 124, 124, 142, 149, 152, 153, 154, 156, 157, 174, 158, 159, 160, 161, 163, 168, 177, 178, 178, 178, 179, 182, 183, 184, 184, 186, 198, 216, 217, 222, 225, 270, 275.

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From http://cudl.lib.cam.ac.uk/collections/newton:

5, 45, 47, 48,52,52, 55, Cambridge digital library.

A stroll in the mathematical world. This is neither an elementary introduction to the theory of singularities, nor a specialized treatise containing many new theorems. The purpose of this little book is to invite the reader on a mathematical promenade. We will pay a visit to Hipparchus, Newton and Gauss, but also to many contemporary mathematicians. We will play with a bit of algebra, topology, geometry, complex analysis, combinatorics, and computer science. Hopefully some motivated undergraduates and some more advanced mathematicians will enjoy some of these panoramas.

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